

MINIMAL APIS

GROUP YOUR ENDPOINTS

FOR BETTER

READABILITY

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ENDPOINT BEFORE .NET7

No possibility to group similar endpoints, the only way was to add prefixes for every endpoint.



```
app.MapGet("api/items", () => "Get all items");
app.MapGet("api/items/{id}", (int id) => "Get item");
app.MapPost("api/items", () => "Add item");
app.MapPut("api/items/{id}", (int id) => "Update item");
app.MapDelete("api/items/{id}", (int id) => "Delete item");
app.MapGet("api/users", () => "Get all users");
app.MapGet("api/users/{id}", (int id) => "Get user");
app.MapPost("api/users", () => "Add user");
app.MapPut("api/users/{id}", (int id) => "Update user");
app.MapDelete("api/users/{id}", (int id) => "Delete user");
```

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.NET7 INTRODUCE MAPGROUP()



```
var items = app.MapGroup("api/items/");
items.MapGet("", () => "Get all items");
items.MapGet("{id}", (int id) => "Get item");
items.MapPost("", () => "Add item");
items.MapPut("{id}", (int id) => "Update item");
items.MapDelete("{id}", (int id) => "Delete item");

var users = app.MapGroup("api/users/");
users.MapGet("api/users", () => "Get all users");
users.MapGet("{id}", (int id) => "Get user");
users.MapPost("", () => "Add user");
users.MapPut("{id}", (int id) => "Update user");
users.MapDelete("{id}", (int id) => "Delete user");
```

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That great, now we can
apply constraints and rules
on a bunch of endpoints.

But the list can grow fast.

To improve readability let's
create extension method of
`RouteGroupBuilder` and put
our group building out of
`program.cs`

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EXTENSION METHODS

TO READABILITY



```
public static class MyGroups
{
    public static RouteGroupBuilder GroupItems(this RouteGroupBuilder group)
    {
        group.MapGet("", () => "Get all items");
        group.MapGet("{id}", (int id) => "Get item");
        group.MapPost("", () => "Add item");
        group.MapPut("{id}", (int id) => "Update item");
        group.MapDelete("{id}", (int id) => "Delete item");
        return group;
    }

    public static RouteGroupBuilder GroupUsers(this RouteGroupBuilder group)
    {
        group.MapGet("", () => "Get all users");
        group.MapGet("{id}", (int id) => "Get user");
        group.MapPost("", () => "Add user");
        group.MapPut("{id}", (int id) => "Update user");
        group.MapDelete("{id}", (int id) => "Delete user");
        return group;
    }
}
```

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FINAL PROGRAM.CS



```
var builder = WebApplication.CreateBuilder(args);

builder.Services.AddEndpointsApiExplorer();
builder.Services.AddSwaggerGen();

var app = builder.Build();

var items = app.MapGroup("api/items/")
    .GroupItems()
    .WithTags("Items");

var users = app.MapGroup("api/users/")
    .GroupUsers()
    .WithTags("Users");

app.UseSwagger();
app.UseSwaggerUI();
app.Run();
```

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SWAGGER

As you can spot above, I use the `WithTags()` extensions methods for clearer documentation

Items		>
GET	/api/items	<
POST	/api/items	<
GET	/api/items/{id}	<
PUT	/api/items/{id}	<
DELETE	/api/items/{id}	<
Users		>
GET	/api/users	<
POST	/api/users	<
GET	/api/users/{id}	<
PUT	/api/users/{id}	<
DELETE	/api/users/{id}	<






THANKS FOR READING
SHARE YOUR THOUGHTS

FOLLOW ME FOR MORE SHARING



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