# Mini-CLEVR VQA Experiment Report Brown VCG Starting Project

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## 1 Introduction

Dataset preparation: We programmatically render 8 000 synthetic images at  $224 \times 224$  px. Each canvas contains three to six non-overlapping coloured shapes sampled from {circle, square, triangle, pentagon} and six RGB colours. Object radii are drawn from two discrete scales (14–18 px, 24–30 px); rejection sampling enforces a 2-pixel clearance so that subsequent spatial questions remain unambiguous.

For every image we auto-generate **three to four questions**: one colour–property query, up to two colour-specific counting queries, and one left/right spatial-relation yes/no query, giving roughly 32 k (*image*, question, answer) triples. Records are stored in CLEVR-style .jsonl files (train/val/test) alongside the PNGs, and the answer vocabulary is exported to answer2idx.json. The generator is stand-alone (Pillow + NumPy) and reproducible by a fixed seed.

**Baseline Deep Learning Model:** We implement and compare two compact baselines that fit on a single RTX 4070 GPU [The only one that I got :( ]:

- 1. **ResNet-SBERT** (§2) ResNet-18 visual encoder + SBERT text encoder, early-fusion via Hadamard and absolute difference.
- 2. CLIP ViT-B/32 + LoRA (§3) frozen CLIP towers with LoRA adapters on the last two transformer blocks.

# 2 Baseline 1: ResNet + SBERT

### Architecture

The image feature  $f_{\text{img}} \in \mathbb{R}^{512}$  is extracted with ResNet-18. Question q is encoded by SBERT into  $f_{\text{txt}}^{768}$  and projected to  $g_{\text{txt}}^{512}$ . The fused vector

$$z = [f_{\text{img}}, f_{\text{txt}}, f_{\text{img}} \odot g_{\text{txt}}, |f_{\text{img}} - g_{\text{txt}}|] \in \mathbb{R}^{2304}$$

is fed to a 2-layer MLP (512  $\rightarrow$  18). Optionally, layer4 of ResNet is unfrozen (lr =  $10^{-4}$ ).

•  $f_{\text{img}} \odot g_{\text{txt}}$  behaves like a *soft AND*: a dimension is large only when both modalities activate the same semantic channel.

•  $|f_{\text{img}} - g_{\text{txt}}|$  provides a complementary "mismatch" signal, encouraging the classifier to focus on attributes that *disagree* across modalities (e.g. when the question asks for colour but the image feature emphasises shape).

# Training

- Colour-jitter, random-resized-crop and label smoothing 0.05 are applied.
- Optimizer: AdamW, warm-up 2 epoch then apply cosine decay.
- Batch 128, 15 epochs  $\rightarrow 0.844$  validation accuracy

# 3 Baseline 2: CLIP + MLP (+LoRA)

#### Architecture

CLIP ViT-B/32 provides 512-d aligned vision & text embeddings. LoRA ( $r=8, \alpha=32$ ) is injected into attn.proj, mlp.c\_fc, mlp.c\_proj of blocks 10–11 ( $\sim$  1M trainable weights). Fusion and classifier are identical to Baseline 1.

### **Training**

- 1. LoRA  $lr = 2 \times 10^{-4}$ , MLP  $lr = 1 \times 10^{-3}$ .
- 2. Random erasing (p = 0.3) combats over-fitting.
- 3. Batch 128, 15 epochs  $\rightarrow$  **0.91** validation accuracy

# 4 Experimental Results

Model	Trainable params	Val Acc (10 ep)	Val Acc (15 ep)
ResNet-SBERT (frozen)	1.0 M	0.80	0.84
ResNet-SBERT $(+layer4)$	$2.0 \mathrm{M}$	0.82	0.84
CLIP + LoRA	1.0 M	0.87	0.91

Table 1: Validation accuracy comparison.

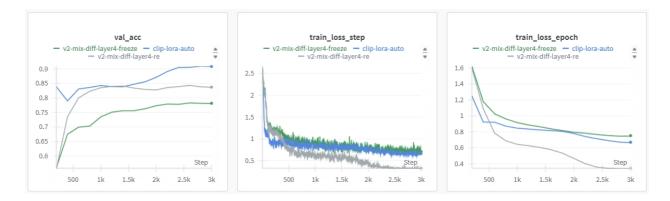


Figure 1: Validation accuracy and step loss (Record From "Weight & Biases")

Figure 1 shows that CLIP-LoRA converges within 8 epochs and continues to improve, while ResNet-SBERT plateaus around epoch 8–10. Table 1 summarises final metrics.

### 5 Discussion

LoRA adapts a strong cross-modal prior, achieving 0.91 accuracy with fewer trainable parameters than the ResNet baseline. ResNet-SBERT still performs decently (0.84) given its purely ImageNet pre-training, but would need stronger regularisation or additional modal interaction (e.g. FiLM, cross-attention) to close the gap.

The significant performance gap between CLIP+LoRA and ResNet-SBERT highlights the value of pre-trained cross-modal representations for VQA tasks. The fact that unfreezing ResNet's layer4 yielded minimal improvement suggests that the *bottleneck* possibly lies not in feature extraction but in the cross-modal alignment capabilities. This aligns with recent findings in multi-modal learning, where alignment between vision and language spaces proves crucial for complex reasoning tasks.

Our fusion mechanism (Hadamard product and absolute difference) provides a simple yet effective baseline, though more enhanced approaches could further improve performance. For ResNet-SBERT in particular, learnable fusion strategies like FiLM or cross-attention might better connect the representation gap between independently trained visual and textual encoders.

## References

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