

# Rahul K Suresh

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## Experience

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**Software Engineer**, BEINEX – Infopark,Kochi 10th April 2024 – 4th-Dec 2024

- Developed and maintained Aurex™, a GRC audit management tool, using Angular.
- Built responsive, user-friendly UI components for audit planning, dashboards, and reporting.
- Integrated RESTful APIs for real-time data and dynamic workflows.
- Worked closely with UX/UI designers to implement pixel-perfect designs.
- Participated in code reviews, ensuring best practices, maintainability, and code quality.
- Ensured high-quality delivery by resolving front-end issues and reviewing pull requests.
- Delivered hotfixes for critical production issues, ensuring seamless user experience.
- Designed and delivered tasks within tight deadlines, ensuring alignment with client requirements.

**Associate Software Engineer**, BEINEX – Infopark,Kochi 10th April 2023 – 10th-April 2024

- Identified and resolved critical bugs to maintain platform stability and uninterrupted user experience.
- Enhanced UI/UX for a seamless and responsive user experience across all platform features.
- Involved in the entire software development lifecycle from requirement gathering to deployment, ensuring on-time delivery.
- Worked closely with front-end and back-end teams to fix bugs, optimize performance, and improve functionality.
- Assisted in production deployments, managing version control with Git and CI/CD pipelines.
- Conducted code reviews, ensuring high-quality, maintainable, and efficient code.
- Contributed to multiple successful production releases with thorough testing and quick issue resolution.
- Collaborated with the QA team to address and resolve issues identified in the production environment, ensuring seamless performance.

**Frontend Developer Intern**, BEINEX – Infopark,Kochi 2nd Jan 2023 – 31-March 2023

- Demonstrated remarkable proficiency in Angular and other UI technologies for front-end web development.
- Delivered consistent and high-quality work, showing a strong commitment to project delivery and meeting deadlines.
- Earned recognition for outstanding performance, consistently exceeding expectations throughout the internship.

## Projects

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### College Project: B2B for Small-Scale Industries

- Developed a dynamic website acting as a hub for B2B connections between small-scale and cottage industries.
- Streamlined transactions for raw materials and by-products, enhancing business efficiency within the targeted region..
- Built using WordPress and PHP, hosted on InfinityFree, and registered the domain through GoDaddy.
- Tools Used: WordPress, PHP, InfinityFree, GoDaddy

**Employee Management System** [github.com/emp](https://github.com/emp)

- Developed a fully functional Employee Management System with HR Login and Employee Login pages using Angular.
- Designed and implemented user-friendly front-end interfaces for both HR and employee roles, ensuring smooth navigation and access.
- Used JSON Server to create a mock back-end for testing, allowing seamless data handling and simulation of

real-time interactions.

- Focused on responsive design and efficient user experience, ensuring the application was intuitive and easy to use across devices.
- Tools Used: Angular, JSON Server,HTML,SCSS,Bootstrap,Js

### News Site Project

[github.com/news](https://github.com/news)

- Developed a real-time news website using free APIs to fetch and display the latest news.
- Focused on creating a responsive UI design, ensuring seamless access across various devices.
- Integrated real-time updates to provide users with the most current news available.
- Tools Used: APIs, Responsive UI Design

### Tic-Tac-Toe Game

[github.com/tic-tac-toe](https://github.com/tic-tac-toe)

- Developed a Tic Tac Toe game as part of a project to gain hands-on experience with building Android applications.
- Designed the user interface with an intuitive layout for easy gameplay and smooth user interaction.
- Used Android Studio to create the app, enhancing skills in mobile app development and UI design.
- Tools Used: Java

### Additional Projects

[github.com/repo](https://github.com/repo)

- Created a React Portfolio to showcase web development skills, demonstrating expertise in React and responsive design.
- Developed clones of popular websites like Instagram and YouTube, replicating layouts and basic functionalities to deepen understanding of front-end development.
- Built a Rock, Paper, Scissors game using JavaScript, enhancing problem-solving and game logic skills.
- Tools Used: JavaScript,HTML,RESTful API,CSS

## Technologies

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**Languages:** JavaScript, TypeScript, Python, C, C++

**Technologies:** Angular,HTML, CSS, RESTful API

**Other Tools:** Git, Node.js, JSON Server

## Education

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**College of Engineering and Management Punnapra, Alappuzha, Kerala**

2016 – 2022

- **B.Tech in Information Technology**, APJ Abdul Kalam Technological University
- 6.56/10 CGPA

## Certifications

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- **Python Django Internship Avodha Edutech Pvt. Ltd. — 3 Months**
- Completed a 1-week internship at ICT Academy Kerala,**exploring cyberspace** technologies and their applications.Attended a 5-day internship at Cogniz Info Tech, focusing on **Python** programming and its real-world use cases.
- Participated in college workshops on **Arduino and Raspberry Pi** development and coding challenges.Earned **The Fundamentals of Digital Marketing** certification from Google Digital Garage. Attended **AWS APJ Virtual Events** , gaining insights into cloud technologies and their implementation.
- **Basics of Python Programming from Coursera**
- **C and C++ Programming from edX and Alison**