

Rooms
-colour: string
-rooms:vector<string>
-ID:int
+Rooms()
+~Rooms()
+setColour(string input):void
+getColour():string
+addRooms(string):void
+printRooms():void
+operator==(other: const Rooms&) const:bool
+operator!=(other: const Rooms&) const:bool
+operator>(other: const Rooms&) const:bool
+operator<(other: const Rooms&) const:bool
+operator>=(other: const Rooms&) const:bool
+operator<=(other: const Rooms&) const:bool
+operator++():Rooms
+operator++(:int):Rooms
+operator--():Rooms
+operator--(:int):Rooms
<<friend>>operator>>(os:ostream&,os_Rooms:Rooms&):ostream&
<<friend>>operator>>(is:istream&,is_Rooms:Rooms&):istream&