

GTU Department of Computer Engineering  
CSE 222/505 - Spring 2021 Homework 4  
Report

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## Part 1:

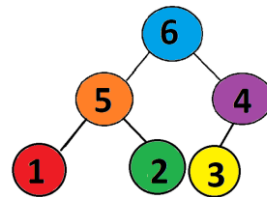
### SYSTEM REQUIREMENTS

A max-heap is a complete binary tree in which the value in each internal node is greater than or equal to the values in the children of that node.

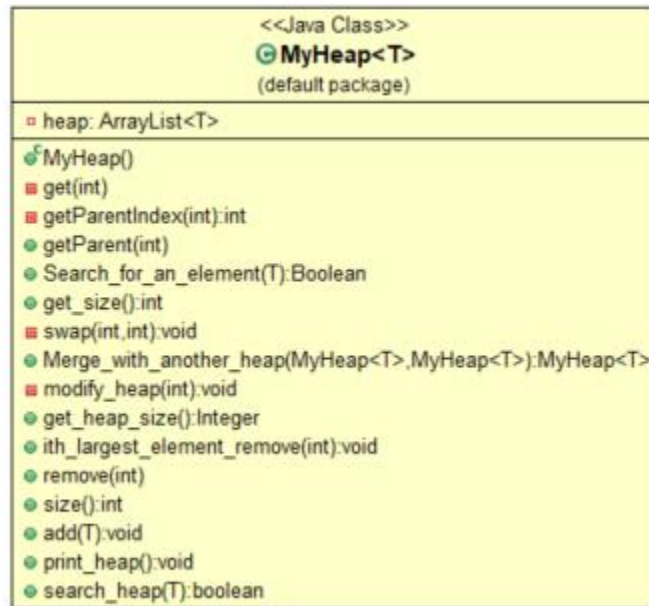
Mapping the elements of a heap into an array is trivial: if a node is stored an index  $k$ , then its left child is stored at index  $2k+1$  and its right child at index  $2k+2$ .

### Operations on Max Heap Requirement

- i. Search for an element
- ii. Merge with another heap
- iii. Removing  $i$ th largest element from the Heap
- iv. Extend the Iterator class by adding a method to set the value (value passed as parameter) of the last element returned by the next methods.



## Class diagrams Part1;



### Part 1:

#### PROBLEM SOLUTION APPROACH:

My idea is to heapify the complete binary tree formed from the arraylist in reverse level order following a top-down approach.

That is first heapify, the last node in level order traversal of the tree, then heapify the second last node and so on.

### Part 2:

#### PROBLEM SOLUTION APPROACH:

After creating the heap theme above, I integrated this structure into the bst structure

## Part 1:

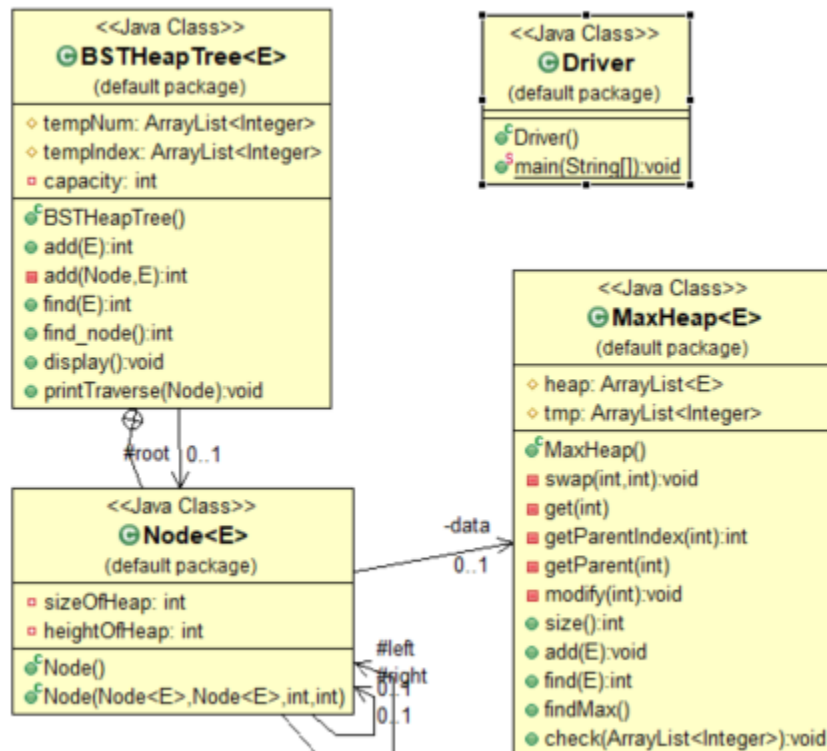
### SYSTEM REQUIREMENTS

**Binary Search Tree** is a node-based binary tree data structure which has the following properties:

- The left subtree of a node contains only nodes with keys lesser than the node's key.
- The right subtree of a node contains only nodes with keys greater than the node's key.
- The left and right subtree each must also be a binary search tree

As a result heap structures are built on this structure.

## Part 2 Class diagrams



**Test Cases both of them :**

Test ID	Test Cases	Test Steps	Expected Result	Actual Results	Pass /Fail
T1	<b>Test add method</b>	<b>Call the method with proper parameter</b>	<b>Add element to heap</b>	<b>As expected</b>	<b>PASS</b>
T2	Search for an element	<b>Call the method with proper parameter</b>	<b>Find Element and return true or false</b>	<b>As expected</b>	<b>PASS</b>
T3	Merge with another heap	<b>Call the method with proper parameter</b>	<b>Merge two heap str</b>	<b>As expected</b>	<b>PASS</b>
T4	Removing ith largest element	<b>Call the method with proper parameter</b>	<b>Removing ith largest element from the Heap</b>	<b>As expected</b>	<b>PASS</b>
T5	Adding a method	<b>Call the method with proper parameter</b>	Extend the Iterator class by adding a method to set the value	<b>Not as expected</b>	<b>FAIL</b>
T6	Int add (E item) method	<b>Call the method with proper parameter</b>	Returns the number of occurrences of the item after insertion	<b>As expected</b>	<b>PASS</b>
T7	Int remove method(E item)	<b>Call the method with proper</b>	Returns the number of occurrences	<b>Not as expected</b>	<b>FAIL</b>

		parameter	of the item after removal		
T8	int find (E)	Call the method with proper parameter	returns the number of occurrences of the item in the BSTHeapTree	As expected	PASS
T9	find_mode ()	Call the method with proper parameter	Find mode bst heap	As expected	PASS

Test And Result:

Tests	Result
T1	<div> Add Method with integer:  Heap 1  9  8  7  6  3  ---  Heap 2  24  11  2  4  1 </div> <div> Add Method with string:  Heap 3  Sevim  Melih  Mehmet  Fikret  Elanur </div>

T2	<pre>Search Method: true false true false</pre>	
T3	<pre>Merge Method: Merge Heap 1 And Heap 2: 24 11 9 7 3 2 4 6 1</pre>	
T4	<pre>Method remove ith largest element from the Heap: Heap 1 after remove 2th largerst element 9 7 6 3</pre>	
T5	fail	

T6

Insert the 3000 numbers that are randomly generated in the range 0-5000 into the BSTHeapTree  
Display Method:

```
(2212,1)
(2204,1)
(1522,2)
(1658,2)
(1034,2)
(1437,1)
(804,2)
-----
(2541,1)
(2514,1)
(2302,2)
(2475,2)
(2220,2)
(2289,1)
(2375,2)
-----
(2571,1)
(2563,1)
(2561,2)
-----
(2575,1)
(2570,1)
(2564,2)
(2567,2)
(2549,2)
(2551,1)
(2550,2)
-----
(2579,1)
(2461,1)
(2355,2)
```

T7

FAIL



T8

```
Find Method:
Search for 100 numbers in the array and 10 numbers not in the array and make sure that the number of occurrences is correct
Find: (4987,1)
Find: (1346,1)
Find: (2239,2)
Find: (1714,2)
Find: (1426,2)
Find: (176,1)
Find: (2512,2)
Find: (1440,2)
Find: (2466,1)
Find: (4541,1)
Find: (254,3)
Find: (3184,2)
Find: (4793,1)
Find: (2012,2)
Find: (4385,3)
Find: (3284,1)
Find: (2808,1)
Find: (3630,1)
Find: (2678,2)
Find: (2806,1)
Not in heap
Find: (606,2)
Find: (3767,2)
Find: (2045,3)
Find: (2656,1)
Find: (2945,1)
Find: (1157,3)
Find: (496,2)
Find: (3695,2)
```

T9

```
Find_Mode Method:
Max Occurence Value: 254
```

**Part3:** ANALYZE THE TIME COMPLEXITY:

```
private void swap(int x, int y) {
    /* swaps reference */
    T temp = heap.get(x);
    heap.set(x, heap.get(y));
    heap.set(y, temp);
}
```

$T(N)=O(1)$

```

public MyHeap<T> Merge_with_another_heap(MyHeap<T> obj1, MyHeap<T> obj2) {
    // firstly compare obj and merge according to size
    if (obj1.get_size() > obj2.get_size()) {
        try {
            for (int i = 0; i < obj2.get_size(); i++) {

                obj1.add(obj2.get(i));
            }
            return obj1;
        } catch (Exception e) {
            System.out.println("Something went wrong MERGE.");
        }
        // firstly compare obj and merge according to size
    } else if (obj1.get_size() < obj2.get_size()) {
        try {
            for (int i = 0; i < obj1.get_size(); i++) {

                obj2.add(obj1.get(i));
            }
            return obj2;
        } catch (Exception e) {
            System.out.println("Something went wrong.MERGE");
        }
        // firstly compare obj and merge according to size
    } else {
        try {
            for (int i = 0; i < obj2.get_size(); i++) {

                obj1.add(obj2.get(i));
            }
            return obj1;
        } catch (Exception e) {
            System.out.println("Something went wrong.MERGE");
        }
    }
}

```

$T(N)=O(N^2)$

```

public boolean search_heap(T node) {
    int flag = 1;
    for (int i = 0; i < heap.size(); i++) {
        if (node == heap.get(i)) {
            flag = 0;
            return true;
        }
    }
    if (flag == 1) {
        return false;
    }
    return false;
}

```

$T(N)=O(N)$

```

public void display() {
    for(int i=0;i<tempNum.size();i++) {
        System.out.println("(" + tempNum.get(i) + "," + tempIndex.get(i) + ")");
    }
}

```

$T(N)=O(N)$

```

public int find_node(){
    int res = Collections.max(tempIndex);
    int index = tempIndex.indexOf(res);
    int result = tempNum.get(index);
    return result;
}

```

$T(N)=O(1)$