Monday 4th of April 2016

**Agenda**

1. **Algorithm Update (WL, LS, NA, HOB)**

* WL, LS, HOB: Discuss provisional results of popularity caching algorithm
* NA: Presentation addressing the issues raised by KL at last meeting relating to implementation of popularity caching algorithm

1. **Visualisation Update (DL WF)**

* DL: updated group with work in d3 – process to generate topology in d3 now updated for new Icarus topology format
* WF: updated on structure of web app to implement the d3 visualisation

Tasks to be completed

* Scripted walkthrough of events from Icarus
* Run events generated from a full Icarus simulation
* Interactive visualisation – would require the implementation of the algorithm logic in JavaScript

**Next Meeting with Supervisor**

* Meeting with KL on Tuesday 4th of April (10am).
* Try to set up a meeting with FP to discuss project report and if we are generally on track for final presentation (out of office until Monday 11th)

1. **AOB**

* Logs – all to update with work to date.
* Github – all should raise an issue on Github in relation to new tasks to be completed so we can keep a centralised log of current work, and work completed.