More icons with speech bubbles pop up to give it a 'live' look, clickable which goes to their profile

CATEGORY: LANDMARK ATTRACTION

Or

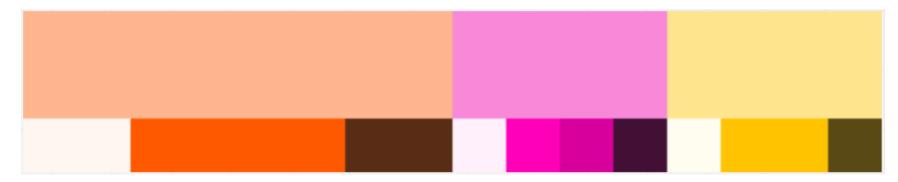The Eiffel Tower, Paris, France

Rock of Gibraltar, Gibraltar, British Territory

Login

Draggable or clickable images, hovers "I prefer this".

Font: 'Noto Sans' for text, Header is 'permanent marker'

Introspective

Include a short (no more than a page double spaced 12pt font) written report about how you feel about your designs. Be introspective. Are there design elements that feel unresolved to you? If there are do you know why?

Things I like about these designs: clean, obvious interactive elements. The user will not be confused and digging around when looking at the views. The images will need to be high res and cropped to fit in different sized displays/resolutions. That will be a very complicated part of the design to make images responsive and efficient when being served to the users. I like to make everything on the page interactive; there are a few elements lacking an action such as the Header and Header-like text. I guess we can call these the unresolved design elements. For the survey view, I think we could have a hover tooltip explaining more about what the category means and how it is used. 'Or' could have a question tooltip on hover: 'Do you prefer to visit <left choice> or <right choice>?' Unresolved because it may make the page too cluttered, and maybe I am forcing interactivity too much. I would have to test it.

I feel like the carousel element is outdated. A possible alternative would be flat images that auto scroll which could look more modern (think Pinterest). I am not sure what action clicking the carousel images would do; either a modal display or link to the place. I am also not sure if this is a single page application or multi page. Single page application would make the most sense to give it a feel that its one complete piece of software. All the content is within context and specific to the application. Multi-page could provide better a faster runtime for pages as a lot of the image content may end up being heavy on the browser's resources. However, a lot of people block popups, so we would need informationals to tell them to disable it.