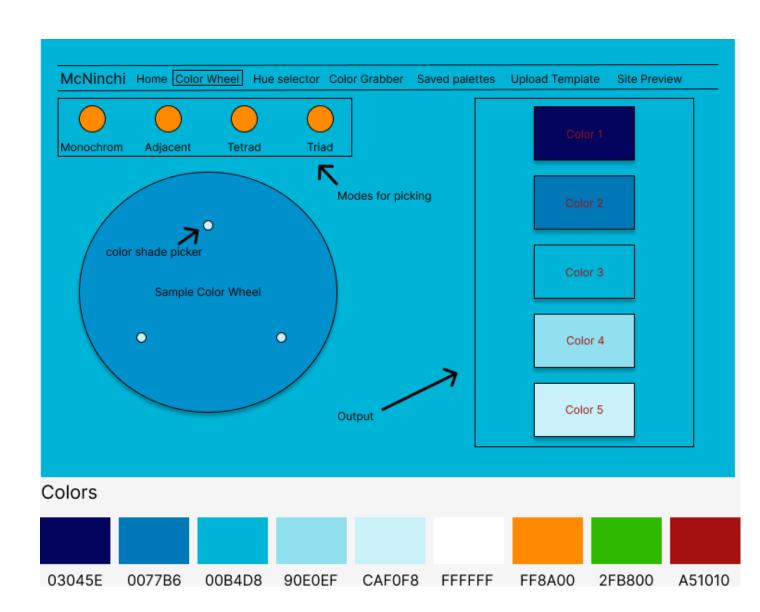
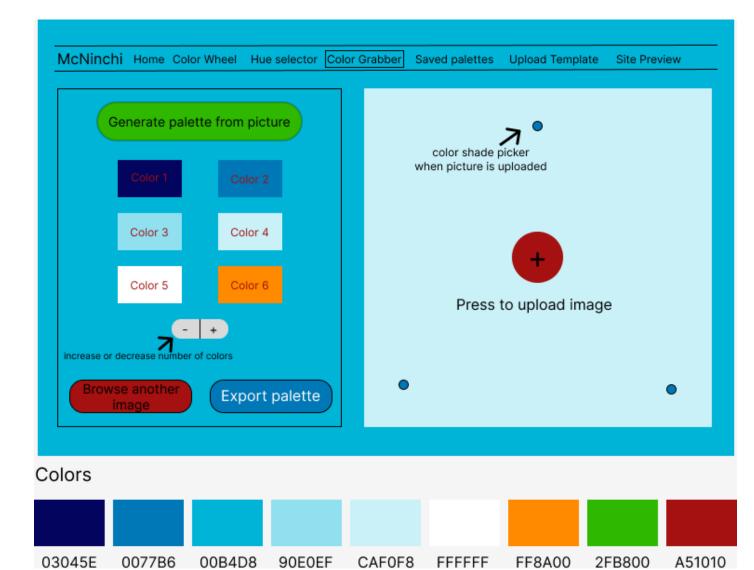
Mockup Views

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Introspection

I think I did a good job with the designs. I feel that the purpose of each of my two views can be easily understood even without the menu on top showing the different page in use. I think that the menu on top could look better, maybe if it was a slide down menu from which the user chooses the page they want. I feel like it also would be nice if we could come up with a logo and include that as well. Some things that feel unresolved to me:

- how the modes for picking colors on the color wheel will work, and if they are
 even needed. They are a nice add up but might cause usability problems.
- The layout for displaying the color output when getting colors from images in the second view could be improved.

For my two concerns, I think the first one is because people would have a harder time working with the color wheel if they decide to use one of the modes for picking colors. They might think there's a bug with the app when the shade picking circles are constrained because of a color picking mode.

My second concern comes from aesthetical point of view. Maybe it would be better if the colors output on the second page has all the colors right next to each other so people can easily picture the combination of colors in their head.

All in all, I think I did a good job with the designs and my idea for how these two views could potentially look like was clearly expressed.