

ServerClient
#Connection : SOCKET #ver : WORD #WSData : WSADATA #port : size_t #string : ipAddress
+startServer(&client : Client, port : size_t) bool +closeServer() bool +winsockInit(&client : Client) void +winsockInit(&server : Server) void +addictionalInfo() void +getPort(&client : Client) void +getIP() void +returnSocket(&client : Client) SOCKET +returnPort(&client : Client) size_t +returnIP(&client : Client, str : string) string +setupIP(&client : Client, str : string) void +setupPort(&client : Client, port : size_t) void +getPort(&server : Server) void +returnSocket(&server : Server) SOCKET +returnPort(&server : Server) size_t

Keyboard
#isPressed : bool #buttonCode : char
+getCode() char +getPress() bool

Mouse
#coordinatesXY : int #clickLR: int #scrollWeel: int
+getXY() int +getLR() int +getScroll() int