

-----GUI.java-----

```
public class GUI extends JFrame{
    private static final long serialVersionUID = 1L;

    private class Platno extends JComponent{
        private static final long serialVersionUID = 1L;
        DocumentModel dm;
        boolean shiftDown = false;
        boolean ctrlDown = false;

        public Platno(DocumentModel dm) {
            setFocusable(true);
            this.dm = dm;
            this.dm.addDocumentModelListener(this::repaint);
            keyboardAndMouseListeners();
        }

        private void keyboardAndMouseListeners() {
            addKeyListener(new KeyAdapter() {
                @Override
                public void keyPressed(KeyEvent e) {
                    System.out.println("Usao");
                    switch (e.getKeyCode()) {
                        case KeyEvent.VK_SHIFT -> shiftDown = true;
                        case KeyEvent.VK_CONTROL -> ctrlDown = true;
                        case KeyEvent.VK_ESCAPE -> changeState(new IdleState());
                    }
                    currentState.keyPressed(e.getKeyCode());
                }
            });
            @Override
            public void keyReleased(KeyEvent e) {
                switch (e.getKeyCode()) {
                    case KeyEvent.VK_SHIFT -> shiftDown = false;
                    case KeyEvent.VK_CONTROL -> ctrlDown = false;
                }
            }
        }

        addMouseListener(new MouseAdapter() {
            @Override
            public void mousePressed(MouseEvent e) {
                currentState.mouseDown(new
                Point(e.getPoint().x,e.getPoint().y), shiftDown, ctrlDown);
            }

            @Override
            public void mouseReleased(MouseEvent e) {
                currentState.mouseUp(new
                Point(e.getPoint().x,e.getPoint().y), shiftDown, ctrlDown);
            }
        });
        addMouseMotionListener(new MouseAdapter() {
            @Override
            public void mouseDragged(MouseEvent e) {
                currentState.mouseDragged(new
                Point(e.getPoint().x,e.getPoint().y));
            }
        });
    }
}
```

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    }
    });
}

@Override
public Dimension getPreferredSize() {
    return new Dimension(500,500);
}

@Override
public void paintComponent(Graphics g) {
    Graphics2D g2d = (Graphics2D)g;
    g2d.setColor(Color.white);
    g2d.fillRect(0, 0, 500, 500);
    Renderer r = new G2DRendererImpl(g2d);
    for(GraphicalObject object : dm.list()) {
        object.render(r);
        currentState.afterDraw(r, object);
    }
    currentState.afterDraw(r);
}

List<GraphicalObject> objects;
DocumentModel dm;
Platno platno;
private State currentState;
private static final Map<String,GraphicalObject> TAGS = new
HashMap<>();
static {
    GraphicalObject o = new CompositeShape(null);
    TAGS.put(o.getShapeID(), o);
}

public GUI(List<GraphicalObject> objects) {
    setDefaultCloseOperation(WindowConstants.DISPOSE_ON_CLOSE);
    setFocusable(false);
    setLocation(20, 20);
    currentState = new IdleState();
    this.objects = objects;
    for (GraphicalObject graphicalObject : objects) {
        TAGS.put(graphicalObject.getShapeID(), graphicalObject);
    }
    dm = new DocumentModel();
    initGUI();
    pack();
}

private void initGUI() {
    setLayout(new BorderLayout());
    platno = new Platno(dm);
    add(platno,BorderLayout.CENTER);
    platno.requestFocusInWindow();
    JToolBar t = new JToolBar();
}
```

```

t.add(new JButton(createAction("Učitaj", ()->{
    try {
        Myimport();
    } catch (IOException e) {
        e.printStackTrace();
    }
})));
t.add(new JButton(createAction("Pohrani", ()->{
    try {
        Myexport();
    } catch (IOException e) {
        e.printStackTrace();
    }
})));
t.add(new JButton(createAction("SVG export", ()->{
    try {
        SVGexport();
    } catch (IOException e) {
        e.printStackTrace();
    }
})));
for(GraphicalObject obj: objects) {
    t.add(new JButton(createAction(obj.getShapeName(), ()->changeState(new AddShapeState(obj, dm))));
}
t.add(new JButton(createAction("Selektiraj", ()->changeState(new SelectShapeState(dm))));
t.add(new JButton(createAction("Brisalo", ()->changeState(new EraserState(dm))));
this.add(t, BorderLayout.PAGE_START);

}

private void Myimport() throws IOException {
    Path filePath = getPath();
    byte[] bytes = Files.readAllBytes(filePath);
    String text = new String(bytes, StandardCharsets.UTF_8);
    List<String> rows = new
ArrayList<String>(Arrays.asList(text.split("\n")));
    Stack<GraphicalObject> stog = new Stack<GraphicalObject>();
    try {
        for(String row: rows) {
            row = row.trim();
            String[] parts = row.split(" ",2);
            if(parts.length != 2) throw new
IllegalArgumentException("Nepoznati row");
            GraphicalObject go = TAGS.get(parts[0]);
            if(go == null) throw new IllegalArgumentException("TAG: "+
parts[0] +" nije pronađen.");
            go.load(stog, parts[1]);
        }
    }catch (IllegalArgumentException e) {
        e.printStackTrace();
        return;
    }
}

```

```

    }
    for (GraphicalObject graphicalObject : stog) {
        dm.addGraphicalObject(graphicalObject);
        dm.notifyListeners();
    }
}

private void Myexport() throws IOException {
    Path filePath = getPath();
    List<String> output = new ArrayList<String>();
    for(GraphicalObject o: dm.list()) {
        o.save(output);
    }
    byte[] podatci =
output.stream().collect(Collectors.joining("\n")).getBytes(StandardChars
ets.UTF_8);
    Files.write(filePath, podatci);
}

private void SVGexport() throws IOException {
    Path filePath = getPath();
    SVGRendererImpl r = new SVGRendererImpl(filePath);
    for(GraphicalObject o: dm.list()) {
        o.render(r);
    }
    r.close();
}

private Path getPath() throws IOException {
    Path filePath = fileChoice(this);
    if(filePath == null) return null;
    if(!Files.exists(filePath)) Files.createFile(filePath);
    if(!Files.isReadable(filePath)) throw new
IllegalArgumentException("Datoteka: " + filePath.toAbsolutePath() + "ne
postoji!");
    return filePath;
}

private Action createAction(String name,Runnable onPress) {
    return new AbstractAction(name) {
        private static final long serialVersionUID = 1L;
        @Override
        public void actionPerformed(ActionEvent e) {
            onPress.run();
            platno.requestFocusInWindow();
        }
    };
}

private void changeState(State newState) {
    this.currentState.onLeaving();
    this.currentState = newState;
    dm.notifyListeners();
}

```

```

private static Path fileChoice(Component parent) {
    JFileChooser fc = new JFileChooser();
    fc.setDialogTitle("Open file");
    if(fc.showOpenDialog(parent)!=JFileChooser.APPROVE_OPTION) {
        return null;
    }
    File fileName = fc.getSelectedFile();
    Path filePath = fileName.toPath();
    return filePath;
}

public static void main(String[] args) {
    Runnable r = new Runnable() {

        @Override
        public void run() {
            List<GraphicalObject> objects = new ArrayList<>();

            objects.add(new LineSegment());
            objects.add(new Oval());

            GUI gui = new GUI(objects);
            gui.setVisible(true);
            gui.platno.requestFocusInWindow();

        }
    };
    SwingUtilities.invokeLaterLater(r);
}

----- G2DRendererImpl.java-----
public class G2DRendererImpl implements Renderer {

    private Graphics2D g2d;

    public G2DRendererImpl(Graphics2D g2d) {
        this.g2d = g2d;
    }

    @Override
    public void drawLine(Point s, Point e) {
        g2d.setColor(Color.blue);
        g2d.drawLine(s.getX(), s.getY(), e.getX(), e.getY());
    }

    @Override
    public void fillPolygon(Point[] points) {
        int[] xs = Arrays.stream(points).mapToInt(Point::getX).toArray();
        int[] ys = Arrays.stream(points).mapToInt(Point::getY).toArray();
        g2d.setColor(Color.blue);
        g2d.fillPolygon(xs, ys, points.length);
        g2d.setColor(Color.red);
        g2d.drawPolygon(xs, ys, points.length);
    }
}

```

```

----- GeometryUtil.java-----
public class GeometryUtil {

    public static double distanceFromPoint(Point point1, Point point2) {
        int dx = point1.getX() - point2.getX();
        int dy = point1.getY() - point2.getY();
        return Math.hypot(dx, dy);
    }

    public static double distanceFromLineSegment(Point s, Point e, Point
p) {
        if(s.compareTo(e) > 0) {
            Point t = s;
            s = e;
            e = t;
        }

        if(isBellowOrAboveLine(s, e, p)) {
            return distanceBetweenLineAndPoint(s, e, p);
        }

        return Math.min(distanceFromPoint(s, p), distanceFromPoint(e, p));
    }

    private static boolean isBellowOrAboveLine(Point pointOnLine1, Point
pointOnLine2, Point testPoint) {
        double k = coefficientLine(pointOnLine1, pointOnLine2);
        double kVertical = -1.0 / k;
        return testPoint.getY() > kVertical * (testPoint.getX() -
pointOnLine1.getX()) + pointOnLine1.getY() &&
            testPoint.getY() < kVertical * (testPoint.getX() -
pointOnLine2.getX()) + pointOnLine2.getY();
    }

    private static double coefficientLine(Point pointOnLine1, Point
pointOnLine2) {
        return (pointOnLine2.getY() - pointOnLine1.getY()) * 1.0 /
(pointOnLine2.getX() - pointOnLine1.getX());
    }

    private static double distanceBetweenLineAndPoint(Point pointOnLine1,
Point pointOnLine2, Point point) {
        double k = coefficientLine(pointOnLine1, pointOnLine2);
        if(k == Double.NEGATIVE_INFINITY || k == Double.POSITIVE_INFINITY)
return Math.abs(point.getX() - pointOnLine1.getX());
        if(k ==Double.NaN) return distanceFromPoint(pointOnLine1, point);
        return Math.abs(-k * point.getX() + point.getY() -
pointOnLine1.getY() + k * pointOnLine1.getX()) / Math.sqrt(k*k +1);
    }

    public static double selectinDistance(Point mousePoint, Rectangle
boundingBox) {
        Point A = new Point(boundingBox.getX(),boundingBox.getY());
        Point B = new Point(A.getX(), A.getY() + boundingBox.getHeight());
        Point C = new Point(A.getX() + boundingBox.getWidth(), A.getY() +
boundingBox.getHeight());
    }
}

```

```

        Point D = new Point(A.getX() + boundingBox.getWidth(), A.getY());
        double AB = GeometryUtil.distanceFromLineSegment(A, B,
mousePoint);
        double BC = GeometryUtil.distanceFromLineSegment(B, C,
mousePoint);
        double CD = GeometryUtil.distanceFromLineSegment(C, D,
mousePoint);
        double DA = GeometryUtil.distanceFromLineSegment(D, A,
mousePoint);
        if(AB <= boundingBox.getHeight() && CD <= boundingBox.getHeight()
        && BC <= boundingBox.getWidth() && DA <= boundingBox.getWidth())
return 0.0;
        return Math.min(AB, Math.min(BC, Math.min(CD, DA)));
    }
}

```

-----Point.java-----

```

ⓐ Point
    □ x: int
    □ y: int
    ● c Point(int, int)
    ● getX(): int
    ● setX(int): void
    ● getY(): int
    ● setY(int): void
    ● distanceFromZero(): double
    ● △ compareTo(Point): int
    ● translate(Point): void
    ● duplicate(): Point

```

----- Rectangle.java -----

```

ⓐ Rectangle
    □ x: int
    □ y: int
    □ width: int
    □ height: int
    ● c Rectangle(int, int, int, int)
    ● getX(): int
    ● setX(int): void
    ● getY(): int
    ● setY(int): void
    ● getWidth(): int
    ● setWidth(int): void
    ● getHeight(): int
    ● setHeight(int): void
    ● union(Rectangle): Rectangle

```

-----Renderer.java-----

```

ⓐ Renderer
    ● A drawLine(Point, Point): void
    ● A fillPolygon(Point[]): void

```

----- AbstractGraphicalObject.java -----

```

public abstract class AbstractGraphicalObject implements
GraphicalObject{
    Point[] hotPoints;
    boolean[] hotPointSelected;
    boolean selected;
    List<GraphicalObjectListener> listeners = new ArrayList<>();

    public AbstractGraphicalObject(Point... hotPoints) {
        super();
        this.hotPoints = hotPoints;
    }

    @Override
    public Point getHotPoint(int index) {
        return hotPoints[index];
    }

    @Override
    public void setHotPoint(int index, Point point) {
        hotPoints[index] = point;
        notifyListeners();
    }

    @Override
    public int getNumberOfHotPoints() {
        return hotPoints.length;
    }

    @Override
    public double getHotPointDistance(int index, Point mousePoint) {
        return GeometryUtil.distanceFromPoint(hotPoints[index],
mousePoint);
    }

    @Override
    public boolean isHotPointSelected(int index) {
        return hotPointSelected[index];
    }

    @Override
    public void setHotPointSelected(int index, boolean selected) {
        hotPointSelected[index] = selected;
    }

    @Override
    public boolean isSelected() {
        return selected;
    }
}

```

```

@Override
public void setSelected(boolean selected) {
    this.selected = selected;
    notifySelectionListeners();
}

@Override
public void translate(Point delta) {
    for (Point point : hotPoints) {
        point.translate(delta);
    }
    notifyListeners();
}

@Override
public void addGraphicalObjectListener(GraphicalObjectListener l) {
    listeners.add(l);
}

@Override
public void removeGraphicalObjectListener(GraphicalObjectListener l) {
    listeners.remove(l);
}

public void notifyListeners() {
    for (GraphicalObjectListener l : listeners) {
        l.graphicalObjectChanged(this);
    }
}

public void notifySelectionListeners() {
    for (GraphicalObjectListener l : listeners) {
        l.graphicalObjectSelectionChanged(this);
    }
}
}

```

----- CompositeShape.java -----

```

public class CompositeShape extends AbstractGraphicalObject {
    private List<GraphicalObject> shapes;
    public CompositeShape(List<GraphicalObject> shapes) {
        super();
        this.shapes = shapes;
    }
    @Override
    public Rectangle getBoundingBox() {
        Rectangle compositeRectangle = null;
        for(GraphicalObject obj : shapes) {
            if(compositeRectangle == null)
                compositeRectangle = obj.getBoundingBox();
            else
                compositeRectangle =
                    compositeRectangle.union(obj.getBoundingBox());
        }
        return compositeRectangle;
    }
}

```

```

}

@Override
public double selectionDistance(Point mousePoint) {
    Rectangle boundingBox = getBoundingBox();
    return GeometryUtil.selectinDistance(mousePoint, boundingBox);
}

@Override
public void render(Renderer r) {
    shapes.forEach(g -> g.render(r));
}

@Override
public String getShapeName() {
    // TODO Auto-generated method stub
    return null;
}

@Override
public GraphicalObject duplicate() {
    // TODO Auto-generated method stub
    return null;
}

@Override
public String getShapeID() {
    return "@COMP";
}

@Override
public void load(Stack<GraphicalObject> stack, String data) {
    String[] parts = data.split(" ");
    if(parts.length != 1) throw new IllegalArgumentException("Shape:
"+getShapeID()+" očekuje 1 argumenta");
    try {
        int size = Integer.parseInt(parts[0]);
        List<GraphicalObject> shapes = IntStream.range(0,
size).mapToObj(i -> stack.pop()).collect(Collectors.toList());
        stack.push(new CompositeShape(shapes));
    } catch (NumberFormatException e) {
        throw new IllegalArgumentException(e);
    }
}

@Override
public void save(List<String> rows) {
    rows.add(getShapeID() + " " + shapes.size());
}
public List<GraphicalObject> getShapes() {
    return shapes;
}
}

```

----- DocumentModel.java -----

```
public class DocumentModel {

    public final static double SELECTION_PROXIMITY = 10;

    // Kolekcija svih grafičkih objekata:
    private List<GraphicalObject> objects = new ArrayList<>();
    // Read-Only proxy oko kolekcije grafičkih objekata:
    private List<GraphicalObject> roObjects =
Collections.unmodifiableList(objects);
    // Kolekcija prijavljenih promatrača:
    private List<DocumentModelListener> listeners = new ArrayList<>();
    // Kolekcija selektiranih objekata:
    private List<GraphicalObject> selectedObjects = new ArrayList<>();
    // Read-Only proxy oko kolekcije selektiranih objekata:
    private List<GraphicalObject> roSelectedObjects =
Collections.unmodifiableList(selectedObjects);

    // Promatrač koji će biti registriran nad svim objektima crteža...
    private final GraphicalObjectListener goListener = new
GraphicalObjectListener() {

        @Override
        public void graphicalObjectChanged(GraphicalObject go) {
            notifyListeners();
        }

        @Override
        public void graphicalObjectSelectionChanged(GraphicalObject go) {
            if(go.isSelected()) selectedObjects.add(go);
            else selectedObjects.remove(go);
            notifyListeners();
        }
    };

    // Konstruktor...
    public DocumentModel() {}

    // Brisanje svih objekata iz modela (pazite da se sve potrebno
odregistrira)
    // i potom obavijeste svi promatrači modela
    public void clear() {
        for(GraphicalObject obj: objects) {
            removeGraphicalObject(obj);
        }
        notifyListeners();
    }

    // Dodavanje objekta u dokument (pazite je li već selektiran;
registrirajte model kao promatrača)
    public void addGraphicalObject(GraphicalObject obj) {
        if(obj.isSelected()) {
            selectedObjects.add(obj);
```

```
        }
        objects.add(obj);
        obj.addGraphicalObjectListener(goListener);
    }

    // Uklanjanje objekta iz dokumenta (pazite je li već selektiran;
odregistrirajte model kao promatrača)
    public void removeGraphicalObject(GraphicalObject obj) {
        if(obj.isSelected()) {
            selectedObjects.remove(obj);
        }
        objects.remove(obj);
        obj.removeGraphicalObjectListener(goListener);
    }

    // Vрати nepromjenjivu listu postojećih objekata (izmjene smiju ići
samo kroz metode modela)
    public List<GraphicalObject> list() {
        return roObjects;
    }

    // Prijava...
    public void addDocumentModelListener(DocumentModelListener l) {
        listeners.add(l);
    }

    // Odjava...
    public void removeDocumentModelListener(DocumentModelListener l) {
        listeners.remove(l);
    }

    // Obavješćavanje...
    public void notifyListeners() {
        for(DocumentModelListener l : listeners) {
            l.documentChange();
        }
    }

    // Vрати nepromjenjivu listu selektiranih objekata
    public List<GraphicalObject> getSelectedObjects() {
        return roSelectedObjects;
    }

    // Pomakni predani objekt u listi objekata na jedno mjesto kasnije...
    // Time će se on iscrutati kasnije (pa će time možda veći dio biti
vidljiv)
    public void increaseZ(GraphicalObject go) {
        moveZForDelta(go, 1);
        notifyListeners();
    }

    // Pomakni predani objekt u listi objekata na jedno mjesto ranije...
    public void decreaseZ(GraphicalObject go) {
```

```

        moveZForDelta(go, -1);
        notifyListeners();
    }

    private void moveZForDelta(GraphicalObject go, int delta) {
        int index = objects.indexOf(go);
        if(index == -1) return;
        if(index + delta < 0 || index + delta > objects.size() -1 ) return;
        objects.remove(index);
        objects.add(index + delta ,go);
    }

    // Pronađi postoji li u modelu neki objekt koji klik na točku koja je
    // predana kao argument selektira i vrati ga ili vrati null. Točka
    selektira
    // objekt kojemu je najbliža uz uvjet da ta udaljenost nije veća od
    // SELECTION_PROXIMITY. Status selektiranosti objekta ova metoda NE
    dira.
    public GraphicalObject findSelectedGraphicalObject(Point mousePoint)
    {
        double min = SELECTION_PROXIMITY;
        GraphicalObject goRet = null;
        for(GraphicalObject go: objects) {
            if(go.selectionDistance(mousePoint) < min) {
                min = go.selectionDistance(mousePoint);
                goRet = go;
            }
        }
        return goRet;
    }

    // Pronađi da li u predanom objektu predana točka miša selektira neki
    hot-point.
    // Točka miša selektira onaj hot-point objekta kojemu je najbliža uz
    uvjet da ta
    // udaljenost nije veća od SELECTION_PROXIMITY. Vraća se indeks hot-
    pointa
    // kojeg bi predana točka selektirala ili -1 ako takve nema. Status
    selekcije
    // se pri tome NE dira.
    public int findSelectedHotPoint(GraphicalObject object, Point
    mousePoint) {
        double min = SELECTION_PROXIMITY;
        int index = -1;
        for(int i = 0; i< object.getNumberOfHotPoints(); i++) {
            double hp =
GeometryUtil.distanceFromPoint(object.getHotPoint(i),mousePoint);
            if(hp < min) {
                index = i;
                min = hp;
            }
        }
        return index;
    }
}

```

----- DocumnetModelListener.java-----

## DocumentModelListener

● <sup>A</sup> documentChange(): void

-----GraphicalObject.java -----

## GraphicalObject

● <sup>A</sup> isSelected(): boolean

● <sup>A</sup> setSelected(boolean): void

● <sup>A</sup> getNumberOfHotPoints(): int

● <sup>A</sup> getHotPoint(int): Point

● <sup>A</sup> setHotPoint(int, Point): void

● <sup>A</sup> isHotPointSelected(int): boolean

● <sup>A</sup> setHotPointSelected(int, boolean): void

● <sup>A</sup> getHotPointDistance(int, Point): double

● <sup>A</sup> translate(Point): void

● <sup>A</sup> getBoundingBox(): Rectangle

● <sup>A</sup> selectionDistance(Point): double

● <sup>A</sup> render(Renderer): void

● <sup>A</sup> addGraphicalObjectListener(GraphicalObjectListener): void

● <sup>A</sup> removeGraphicalObjectListener(GraphicalObjectListener): void

● <sup>A</sup> getShapeName(): String

● <sup>A</sup> duplicate(): GraphicalObject

● <sup>A</sup> getShapelD(): String

● <sup>A</sup> load(Stack<GraphicalObject>, String): void

● <sup>A</sup> save(List<String>): void

-----GraphicalObjectListener.java-----

## GraphicalObjectListener

● <sup>A</sup> graphicalObjectChanged(GraphicalObject): void

● <sup>A</sup> graphicalObjectSelectionChanged(GraphicalObject): void

-----LineSegment.java-----

```
public class LineSegment extends AbstractGraphicalObject{
```

```

    public LineSegment(Point start, Point end) {
        super(start,end);
        // TODO Auto-generated constructor stub
    }

```

```

    public LineSegment() {
        this(new Point(0, 0), new Point(10, 0));
    }

```

@Override

```

    public Rectangle getBoundingBox() {
        int minX = Math.min(getHotPoint(0).getX(), getHotPoint(1).getX());
        int minY = Math.min(getHotPoint(0).getY(), getHotPoint(1).getY());
        int maxX = Math.max(getHotPoint(0).getX(), getHotPoint(1).getX());
    }

```

```

    int maxY = Math.max(getHotPoint(0).getY(), getHotPoint(1).getY());
    return new Rectangle(minX, minY, maxX-minX, maxY-minY);
}

@Override
public double selectionDistance(Point mousePoint) {
    return GeometryUtil.distanceFromLineSegment(getHotPoint(0),
getHotPoint(1), mousePoint);
}

@Override
public void render(Renderer r) {
    r.drawLine(getHotPoint(0), getHotPoint(1));
}

@Override
public String getShapeName() {
    return "Linija";
}

@Override
public GraphicalObject duplicate() {
    return new LineSegment(getHotPoint(0).duplicate(),
getHotPoint(1).duplicate());
}

@Override
public String getShapeID() {
    return "@LINE";
}

@Override
public void load(Stack<GraphicalObject> stack, String data) {
    String[] parts = data.split(" ");
    if(parts.length != 4) throw new IllegalArgumentException("Shape:
"+getShapeID()+" očekuje 4 argumenta");
    try {
        Point s = new Point(Integer.parseInt(parts[0]),
Integer.parseInt(parts[1]));
        Point e = new Point(Integer.parseInt(parts[2]),
Integer.parseInt(parts[3]));
        stack.push(new LineSegment(s, e));
    } catch (NumberFormatException e) {
        throw new IllegalArgumentException(e);
    }
}

@Override
public void save(List<String> rows) {
    Point s = getHotPoint(0);
    Point e = getHotPoint(1);
    String line = getShapeID() + " " + s.getX() + " " + s.getY() + " " +
e.getX() + " " + e.getY();
    rows.add(line);
}

```

```

----- Oval.java-----
public class Oval extends AbstractGraphicalObject{

    public Oval(Point down, Point right) {
        super(down,right);
    }

    public Oval() {
        this(new Point(0, 10), new Point(10, 0));
    }

    @Override
    public Rectangle getBoundingBox() {
        int height = (getHotPoint(1).getX() - getHotPoint(0).getX()) * 2;
        int width = (getHotPoint(0).getY() - getHotPoint(1).getY()) * 2 ;
        return new Rectangle(getHotPoint(1).getX() - height,
getHotPoint(0).getY() - width, height, width);
    }

    @Override
    public double selectionDistance(Point mousePoint) {
        Rectangle boundingBox = getBoundingBox();
        return GeometryUtil.selectinDistance(mousePoint, boundingBox);
    }

    @Override
    public void render(Renderer r) {
        Rectangle boundingBox = getBoundingBox();
        int p = getHotPoint(0).getX();
        int q = getHotPoint(1).getY();
        Point[] points = eclipsePoints(p, q, boundingBox.getWidth() / 2,
boundingBox.getHeight() / 2);
        r.fillPolygon(points);
    }

    // srediste S(p,q), a velika poluos, b mala poluos
    private Point[] eclipsePoints(int p,int q, int a, int b) {
        List<Point> points = new ArrayList<Point>();
        int lastX = 0;
        for(int y = q + b; y >= q - b; y--) {
            double x = a * 1.0 /b * Math.sqrt(b*b - Math.pow((y - q),2));
            int xInt = Math.round((float)x);
            // if(y != q + b && xInt == lastX) continue;
            // lastX = xInt;
            points.add(new Point(xInt + p, y));
        }
        return Stream.concat(
            points.stream().skip(1),
            IntStream.
                range(0, points.size()).
                mapToObj(i -> {
                    int index = points.size() - i - 1;
                    Point point = points.get(index);
                    return new Point((point.getX() - p) * -1 + p,
point.getY());
                })
        ).toArray(Point[]::new);
    }
}

```



```

        }).skip(1)).toArray(Point[]::new);
    }

    @Override
    public String getShapeName() {
        return "Oval";
    }

    @Override
    public GraphicalObject duplicate() {
        return new Oval(getHotPoint(0).duplicate(),
            getHotPoint(1).duplicate());
    }

    @Override
    public String getShapeID() {
        return "@OVAL";
    }

    @Override
    public void load(Stack<GraphicalObject> stack, String data) {
        String[] parts = data.split(" ");
        if(parts.length != 4) throw new IllegalArgumentException("Shape:
"+getShapeID()+" očekuje 4 argumenta");
        try {
            Point right = new Point(Integer.parseInt(parts[0]),
                Integer.parseInt(parts[1]));
            Point down = new Point(Integer.parseInt(parts[2]),
                Integer.parseInt(parts[3]));
            stack.push(new Oval(down, right));
        } catch (NumberFormatException e) {
            throw new IllegalArgumentException(e);
        }
    }

    @Override
    public void save(List<String> rows) {
        Point s = getHotPoint(1);
        Point e = getHotPoint(0);
        String line = getShapeID() + " " + s.getX() + " " + s.getY() + " " +
            e.getX() + " " + e.getY();
        rows.add(line);
    }
}

```

----- SVGRendererImpl.java -----

```

public class SVGRendererImpl implements Renderer {

```

```

    private List<String> lines = new ArrayList<>();
    private Path filePath;

```

```

    public SVGRendererImpl(Path filePath) {
        this.filePath = filePath;
        lines.add(

```

```

        ""
        <svg xmlns="http://www.w3.org/2000/svg"
            xmlns:xlink="http://www.w3.org/1999/xlink">
        ""
    );
}

    public void close() throws IOException {
        lines.add("</svg>");
        if(filePath != null) {
            byte[] podatci =
                lines.stream().collect(Collectors.joining("\n")).getBytes(StandardCharsets.UTF_8);
            Files.write(filePath, podatci);
        }
        // u lines još dodaj završni tag SVG dokumenta: </svg>
        // sve retke u listi lines zapiši na disk u datoteku
        // ...
    }

    @Override
    public void drawLine(Point s, Point e) {
        lines.add("<line x1=\""+s.getX()+"\" y1=\""+s.getY()+"\"
            x2=\""+e.getX()+"\" y2=\""+e.getY()+"\" style=\"stroke:#0000FF;\"/>");
    }

    @Override
    public void fillPolygon(Point[] points) {
        String start = "<polygon points=\"";
        String end = "\" style=\"stroke:#FF0000; fill:#0000FF;\"/>";
        lines.add(Stream.of(points).
            map(p -> p.getX() + "," + p.getY()).
            collect(Collectors.joining(" ", start, end))
        );
    }
}

```

-----State.java-----

### 1 State

- **A** mouseDown(Point, boolean, boolean) : void
- **A** mouseUp(Point, boolean, boolean) : void
- **A** mouseDragged(Point) : void
- **A** keyPressed(int) : void
- **A** afterDraw(Renderer, GraphicalObject) : void
- **A** afterDraw(Renderer) : void
- **A** onLeaving() : void

-----IdleState.java-----

## IdleState

- `mouseDown(Point, boolean, boolean) : void`
- `mouseUp(Point, boolean, boolean) : void`
- `mouseDragged(Point) : void`
- `keyPressed(int) : void`
- `afterDraw(Renderer, GraphicalObject) : void`
- `afterDraw(Renderer) : void`
- `onLeaving() : void`

----- AddShapeState.java-----

```
public class AddShapeState extends IdleState {

    private GraphicalObject prototype;
    private DocumentModel model;

    public AddShapeState(GraphicalObject prototype, DocumentModel model)
    {
        super();
        this.prototype = prototype;
        this.model = model;
    }

    @Override
    public void mouseDown(Point mousePoint, boolean shiftDown, boolean
ctrlDown) {
        GraphicalObject og = prototype.duplicate();
        model.addGraphicalObject(og);
        og.translate(mousePoint);
    }
}
```

-----EraserState.java-----

```
public class EraserState extends IdleState {
    private DocumentModel model;
    Set<GraphicalObject> removeObjects = new HashSet<GraphicalObject>();
    List<Point> points = new ArrayList<Point>();

    public EraserState(DocumentModel model) {
        super();
        this.model = model;
    }

    @Override
    public void mouseDragged(Point mousePoint) {
        points.add(mousePoint);
        model.notifyListeners();
        GraphicalObject go = model.findSelectedGraphicalObject(mousePoint);
        if(go == null) return;
        removeObjects.add(go);
    }
}
```

```
@Override
public void mouseUp(Point mousePoint, boolean shiftDown, boolean
ctrlDown) {
    for(GraphicalObject go : removeObjects) {
        model.removeGraphicalObject(go);
    }
    points.clear();
    model.notifyListeners();
}

@Override
public void afterDraw(Renderer r) {
    for(int i = 1; i<points.size();i++) {
        r.drawLine(points.get(i-1), points.get(i));
    }
}

@Override
public void onLeaving() {
    removeObjects.clear();
    points.clear();
}
}
```

----- SelectShapeState.java-----

```
public class SelectShapeState extends IdleState {

    private static final Map<Integer, Runnable> KEYS = new HashMap<>();
    public void createKeys() {
        KEYS.put(KeyEvent.VK_PLUS, () -> {
            if(model.getSelectedObjects().size() != 1) return;
            GraphicalObject go = model.getSelectedObjects().get(0);
            model.increaseZ(go);
        });
        KEYS.put(KeyEvent.VK_MINUS, () -> {
            if(model.getSelectedObjects().size() != 1) return;
            GraphicalObject go = model.getSelectedObjects().get(0);
            model.decreaseZ(go);
        });
        KEYS.put(KeyEvent.VK_G, () -> {
            List<GraphicalObject> objects = new
ArrayList<GraphicalObject>(model.getSelectedObjects());
            for(GraphicalObject obj: objects) {
                model.removeGraphicalObject(obj);
            }
            GraphicalObject go = new CompositeShape(objects);
            model.addGraphicalObject(go);
            go.setSelected(true);
            model.notifyListeners();
        });
        KEYS.put(KeyEvent.VK_U, () -> {
            if(model.getSelectedObjects().size() != 1) return;
            GraphicalObject go = model.getSelectedObjects().get(0);
            if(!(go instanceof CompositeShape)) return;
            CompositeShape cs = (CompositeShape) go;
            List<GraphicalObject> objects = cs.getShapes();
        });
    }
}
```

```

        model.removeGraphicalObject(go);
        for(GraphicalObject object: objects) {
            model.addGraphicalObject(object);
            object.setSelected(true);
        }
        model.notifyListeners();

    });
}

private DocumentModel model;
private static final int HP_SIZE = 4;

public SelectShapeState(DocumentModel model) {
    super();
    this.model = model;
    createKeys();
}

@Override
public void mouseDown(Point mousePoint, boolean shiftDown, boolean
ctrlDown) {
    if(!ctrlDown) {
        onLeaving();
    }
    GraphicalObject newGo=
model.findSelectedGraphicalObject(mousePoint);
    if(newGo == null) return;
    newGo.setSelected(true);
}

@Override
public void mouseDragged(Point mousePoint) {
    if(model.getSelectedObjects().size() == 1) {
        GraphicalObject go = model.getSelectedObjects().get(0);
        int indexSelectedHotPoint = model.findSelectedHotPoint(go,
mousePoint);
        if(indexSelectedHotPoint == -1) return;
        go.setHotPoint(indexSelectedHotPoint, mousePoint);
    }
}

@Override
public void keyPressed(int keyCode) {
    //System.out.println(keyCode);
    Runnable action = KEYS.get(keyCode);
    if(action != null) action.run();
}

@Override
public void afterDraw(Renderer r, GraphicalObject go) {
    if(go.isSelected()) {
        Rectangle boundingBox = go.getBoundingBox();

```

```

        //Kutevi Oval
        Point A = new Point(boundingBox.getX(),boundingBox.getY());
        Point B = new Point(A.getX(), A.getY() +
boundingBox.getHeight());
        Point C = new Point(A.getX() + boundingBox.getWidth(), A.getY() +
boundingBox.getHeight());
        Point D = new Point(A.getX() + boundingBox.getWidth(), A.getY());
        r.drawLine(A, B);
        r.drawLine(B, C);
        r.drawLine(C, D);
        r.drawLine(D, A);
        if(model.getSelectedObjects().size() == 1) drawHotPoints(r,go);
    }
}

private void drawHotPoints(Renderer r,GraphicalObject go) {
    for(int i = 0; i < go.getNumberOfHotPoints(); i++) {
        Point hp = go.getHotPoint(i);
        Point A = new Point(hp.getX() - HP_SIZE, hp.getY() - HP_SIZE);
        Point B = new Point(hp.getX() + HP_SIZE, hp.getY() - HP_SIZE);
        Point C = new Point(hp.getX() + HP_SIZE, hp.getY() + HP_SIZE);
        Point D = new Point(hp.getX() - HP_SIZE, hp.getY() + HP_SIZE);
        r.drawLine(A, B);
        r.drawLine(B, C);
        r.drawLine(C, D);
        r.drawLine(D, A);
    }
}

@Override
public void onLeaving() {
    List<GraphicalObject> objects = new
ArrayList<GraphicalObject>(model.getSelectedObjects());
    for(GraphicalObject obj: objects) {
        obj.setSelected(false);
    }
}
}

```