|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Student Name: | Filip Rusiecki | | Student Number: | C00250721 |
| Working Title: | VR Survival Game | | | |
| Description: | A survival-based game in VR, player would have to survive in cold winter weather / snow storms.  Player’s goal would be to survive and complete the questline that would be provided. While completing the quest line player would face challenges such as monsters, cold extreme weathers / they would have to get shelter (set up a base to be safe from the creatures). Player would be able to craft variety of different things. | | | |
| Reasons for selecting project: | | I really would like to research and try making games in VR. In spare time I develop game which I want to release on steam platform. Making a VR game would allow me to get more knowledge and help me create a future game that I would want to publicly release. | | |
| Proposed research content: | |  | | |
| External links (if applicable): | |  | | |
| Hardware requirements: | | Virtual reality set (VR set) | | |
| Software requirements: | |  | | |
| Other requirements: | |  | | |

|  |  |  |
| --- | --- | --- |
| Signed: Filip Rusiecki | | Date:04-10-2022 |
| **For Office Use Only** | | |
| Approved/Not  Approved: | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | |
| Reasons for not approving project: |  | |
| Conditions attached to approving project: |  | |
| Approved/Not Approved: | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | |
| Name of Supervisor: |  | |
| Signed: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | | Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |