PDA: Software Development Level 8 - Student Evidence Checklist

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The evidence required can be taken from your assignments, homework that you have completed on your own or by creating a specific example for the PDA.

Week 2	Unit	Ref.	Evidence	Done
	I & T	I.T 5	Demonstrate the use of an array in a program. Take screenshots of:	
			 An array in a program 	4
			 A function that uses the array 	1
			The result of the function running	V
	I & T	I.T 6	Demonstrate the use of a hash in a program. Take screenshots of:	
			A hash in a program	,
			 A function that uses the hash 	1
			The result of the function running	V
	I & T		Static and Dynamic testing task A	√

Week 3	Unit	Ref.	Evidence	Done
	I & T	I.T 3	 Demonstrate searching data in a program. Take screenshots of: Function that searches data The result of the function running 	\
	I & T	I.T 4	Demonstrate sorting data in a program. Take screenshots of: • Function that sorts data • The result of the function running	V

Week 5	Unit	Ref.	Evidence	Done
	A & D	A.D 1	A Use Case Diagram	√
	A & D	A.D 2	A Class diagram.	V
	A & D	A.D 3	An Object diagram.	V

A & D	A.D 4	An Activity Diagram	1
A & D	A.D 6	Produce an Implementations Constraints plan detailing the following factors: • Hardware and software platforms • Performance requirements • Persistent storage and transactions • Usability • Budgets • Time	V
P	P 5	Create a user sitemap.	1
P	P 6	Produce two wireframe designs.	1
P	P 10	Take a screenshot of an example of pseudocode for a function.	√
P	P 13	 Show user input being processed according to design requirements. Take a screenshot of: The user inputting something into your program The user input being saved or used in some way 	1
P	P 14	 Show an interaction with data persistence. Take a screenshot of: Data being inputted into your program Confirmation of the data being saved 	1
P	P 15	 Show the correct output of results and feedback to user. Take a screenshot of: The user requesting information or an action to be performed The user request being processed correctly and demonstrated in the program 	٧

Week 6	Unit	Ref.	Evidence	Done
	I & T	I.T 7	Demonstrate the use of Polymorphism in a program.	V

Week 7	Unit	Ref.	Evidence	Done
	A & D	A.D 5	An Inheritance Diagram	\checkmark
	I & T	I.T 1	Take a screenshot of an example of encapsulation in a program.	V
	I & T	I.T 2	 Take a screenshot of the use of Inheritance in a program. Take screenshots of: A Class A Class that inherits from the previous class An Object in the inherited class A Method that uses the information inherited from another class. 	V

P	P 11	Take a screenshot of one of your projects where you have worked alone and attach the Github link.	V
P	P 12	Take screenshots or photos of your planning and the different stages of development to show changes.	V

Week 10	Unit	Ref.	Evidence	Done
	P	P 18	Demonstrate testing in your program. Take screenshots of: Example of test code The test code failing to pass Example of the test code once errors have been corrected The test code passing	

Week 11	Unit	Ref.	Evidence	Done
	1 & T		Unit, integration and acceptance testing task B	
	Р	P 16	Show an API being used within your program. Take a screenshot of: The code that uses or implements the API The API being used by the program whilst running	

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Week 13	Unit	Ref.	Evidence	Done
	Р	P 1	Take a screenshot of the contributor's page on Github from your group project to show the team you worked with.	
	Р	P 2	Take a screenshot of the project brief from your group project.	
	Р	P 3	Provide a screenshot of the planning you completed during your group project, e.g. Trello MOSCOW board.	
	Р	P 4	Write an acceptance criteria and test plan.	
	Р	P 7	Produce two system interaction diagrams (sequence and/or collaboration diagrams).	
	Р	P 8	Produce two object diagrams.	
	Р	P 9	Select two algorithms you have written (NOT the group project). Take a screenshot of each and write a short statement on why you have chosen to use those algorithms.	
	Р	P 17	Produce a bug tracking report	