Renato Sanabria (ECE 4752) Filipe Pereira (MAE 5750) Jim Yu (CS 4752)

HW1 06 Feb 2015

## **Answers**

- 1. cd ~/catkin\_ws/src
   catkin\_create\_pkg group\_hw1 std\_msgs rospy roscpp
   cd ~/catkin\_ws
   mkdir launch src msg srv
- 2. launch/hw1.launch contents:

3. The message and service contents are the following:

```
srv/moveRobot.srv
    int64 command
    int64 target
    ---
    bool valid_action

msg/State.msg
    string blocks
    bool gripper open
```

The representation of the **world state** is the following:

- Blocks are represented by numbers ranging from 1 to n (where n is the num blocks parameter value)
- Block 0 represents the table
- 'g' represents the gripper location
- Blocks are separated by the character '|'
- The world state is stored in a string ending with '0|' e.g. stacked\_ascending: 0|1|2|3|4|5|6|7|8|9|10|11|g0|
- 4. Please see code
- 5. The following commands were used to debug:
  - a. rosnode list to check nodes running, including message topics
  - b. rostopic pub /group\_hw1/command std\_msgs/String 'scattered' — to check correct message reception and verify the reported change in the world state according to the selected mode
  - c. rosservice info move\_robot to check that the move\_robot service is well implemented. The command reports the node providing service requests, and service arguments.
- 6. The controller implements three configuration modes: **scattered**, **stacked\_ascending**, **stacked\_descending**. It will act only if the requested configuration is different from the current one
- 7. No time to do this one ⊗

The controller will get a state update, as soon as a command is issued to change configuration, and before the robot starts moving. Once the robot starts moving, we assume there are no external actions and therefore it is **not** necessary to wait for state updates to issue robot actions. The state will be frozen until task completion

8. Two instances of **sim\_master** or **controller** will not run since we are using global names and it is not allowed that 2 nodes run with the same global name. The following error message will appear [new node registered with same name]