

"A Bug Report Analysis and Search Tool"

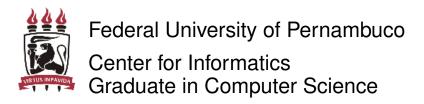
By

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M.Sc. Dissertation



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"A Bug Report Analysis and Search Tool"

A M.Sc. Dissertation presented to the Center for Informatics of Federal University of Pernambuco in partial fulfillment of the requirements for the degree of Master of Science in Computer Science.

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I dedicate this dissertation to myself and all my family, friends and professors who gave me all necessary support to get here.

Acknowledgements

I would like to thank and dedicate this dissertation to the following people:						

I open my eyes each morning I rise, to find a true thought, know that it's real, I'm lucky to breathe, I'm lucky to feel, I'm glad to wake up, I'm glad to be here, with all of this world, and all of it's pain, all of it's lies, and all of it's flipped down, I still feel a sense of freedom, so glad I'm around,

It's my freedom, can't take it from me, i know it, it won't change, but we need some understanding, I know we'll be all right.

—S.O.J.A. (Open My Eyes)

Resumo

Manuten e evolu de *software* stividades caracterizadas pelo seu enorme custo e baixa velocidade de execu. Nbstante, elas stividades inevitis para garantir a qualidade do *software* – quase todo *software* bem sucedido estimula os usuos a fazer pedidos de mudan e melhorias. Sommerville nda mais enfco e diz que mudan em projetos de *software* sm fato. Alisso, diferentes estudos tfirmado ao longo dos anos que as atividades de manuten e evolu de *software* ss mais caras do ciclo de desenvolvimento, sendo responsl por cerca de at% dos custos.

Todas essas peculiaridades da fase de manuten e evolu de *software* leva o mundo acadco e industrial a investigar constantemente novas solus para reduzir os custos dessas atividades. Neste contexto, Geria de Configura de Software (GCS) conjunto de atividades e normas para a gesta evolu e manuten de *software*; GCS define como segistradas e processadas todas as modificas, o impacto das mesmas em todo o sistema, dentre outros procedimentos. Para todas estas tarefas de GCM existem diferentes ferramentas de auxo, tais como sistemas de controle de vers *bug trackers*. No entanto, alguns problemas podem surgir devido ao uso das mesmas, como por exemplo o problema de atribui automca de responsl por um *bug report* e o problema de duplica de *bug reports*.

Neste sentido, esta disserta investiga o problema de duplica de *bug reports* resultante da utiliza de *bug trackers* em projetos de desenvolvimento de *software*. Tal problema racterizado pela submisse dois ou mais *bug reports* que descrevem o mesmo problema referente a um *software*, tendo como principais conseqias a sobrecarga de trabalho na busca e anse de *bug reports*, e o mal aproveitamento do tempo destinado a essa atividade.

Palavras-chave: relatos de bug, gerenciadores de relatos de bug, relatos de bug duplicados, requisi de mudan experimento, estudo de caracteriza, ferramenta, busca

Abstract

Software maintenance and evolution are characterised by their huge cost and slow speed of implementation. Yet they are inevitable activities – almost all software that is useful and successful stimulates user-generated requests for change and improvements. Sommerville is even more emphatic and says that software changes is a fact of life for large software systems. In addition, a set of studies has stated along the years that software maintenance and evolution is the most expensive phase of software development, taking up to 90% of the total costs.

All those characteristics from software maintenance lead the academia and industry to constantly investigate new solutions to reduce costs in such phase. In this context, Software Configuration Management (SCM) is a set of activities and standards for managing and evolving software; SCM defines how to record and process proposed system changes, how to relate these to system components, among other procedures. For all these tasks it has been proposed different tools, such as version control systems and bug trackers. However, some issues may arise due to these tools usage, such as the dynamic assignment of a developer to a bug report or the bug report duplication problem.

In this sense, this dissertation investigates the problem of bug report duplication emerged by the use of bug trackers on software development projects. The problem of bug report duplication is characterized by the submission of two or more bug reports that describe the same software issue, and the main consequence of this problem is the overhead of rework when managing these bug reports.

Keywords: bug reports, bug trackers, bug report duplication, change request, tool experiment, bug report duplication characterization study, bug report search and analysis tool

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List of Acronyms

AJAX Asynchronous JavaScript and XML

BAST Bug Report Analysis and Search Tool

BTT Bug Report Tracker Tool

BRN Bug Report Network

CCB Change Control Board

Introduction

Um passo ente e voco estis no mesmo lugar
One step forward and you are not in the same place
—CHICO SCIENCE (Um Passeio No Mundo Livre, Afrociberdelia)

Software maintenance and evolution are characterised by their huge cost and slow speed of implementation. However they are inevitable activities – almost all software that is useful and successful stimulates user-generated requests for change and improvements (Bennett and Rajlich, 2000). Sommerville (Sommerville, 2007) is even more emphatic and says that software changes is a fact of life for large software systems. In addition, a set of studies (Huff, 1990; Moad, 1990; Eastwood, 1993; Erlikh, 2000) has stated along the years that software maintenance and evolution is the most expensive phase of software development, taking up to 90% of the total costs.

All of these characteristics from software maintenance leaded the academia and industry to investigate constantly new solutions to reduce costs in such phase. In this context, **SCM!** (**SCM!**) is a set of activities and standards for managing and evolving software, defining how to record and process the proposed system changes, how to relate these to system components, among other procedures. For all these tasks, it has proposed different tools, such as version control systems and bug trackers (Sommerville, 2007). However, some issues may arise due to these tools usage. In this work, the focus are the issues from bug trackers, as it will be discussed along this dissertation.

The remainder of this chapter describes the focus of this dissertation and starts by presenting its motivation in Section 1.1 and a clear definition of the problem in Section 1.2. An overview of the proposed solution is presented in Section 1.3, while Section 1.4 describes some related aspects that are not directly addressed by this work.

Section 1.5 presents the main contributions and, finally, Section ?? describes how this dissertation is organized.

1.1 Motivation

Aiming to improve change management processes, some organizations have used specific systems (generally called *bug-trackers*) to manage, store and handle change requests (also known as *bug reports*). A bug report is defined as a software artifact that describes some defect, enhancement, change request, or an issue in general, that is submitted to a bug tracker; generally, bug report submitters are developers, users, or testers. Such systems are useful because changes to be made in a software can be quickly identified and submitted to the appropriate people (Anvik *et al.*, 2005).

Moreover, the use of bug trackers helps to monitor the software evolution, because bug reports are recorded in a database as well as people involved in a particular bug report are recorded. Thus, changes and their respective responsible can be easily found. Organizations also use such systems to guide the development of software, thus any task to be undertaken in the software development process must be registered and monitored through a bug-tracker. In addition, the historical data of these systems can be used as history and documentation for the software. Examples of such systems are Bugzilla (http://www.bugzilla.org), Mantis (http://www.mantisbt.org) and Trac (http://trac.edgewall.org).

Each bug report is stored with a variety of fields of free text and custom fields defined according to the necessity of each project. In Trac, for example, it is defined fields for summary and detailed description of a bug report. In the same bug report it can also be recorded information about software version, dependencies with other bug reports (duplicate bug reports, for example), the person who will be assigned to the bug report, among other information. Moreover, during the life cycle of a bug report, comments can be inserted to help solving it. Figure 1.1 shows an example of a bug report from Trac.

Some challenges have emerged through the use of bug trackers, among them, we can cite: dynamic assignment of bug reports (Anvik *et al.*, 2006), change impact analysis and effort estimation (Song *et al.*, 2006), quality of bug report descriptions (Ko *et al.*, 2006), software evolution and traceability (Sandusky *et al.*, 2004), and duplicate bug reports detection (Hiew, 2006). Each one of these issues are briefly described as follows:

• **Dynamic assignment** of bug reports is to detect (automatic or semi-automatically) the best developer suited to solve a problem reported in a bug report;

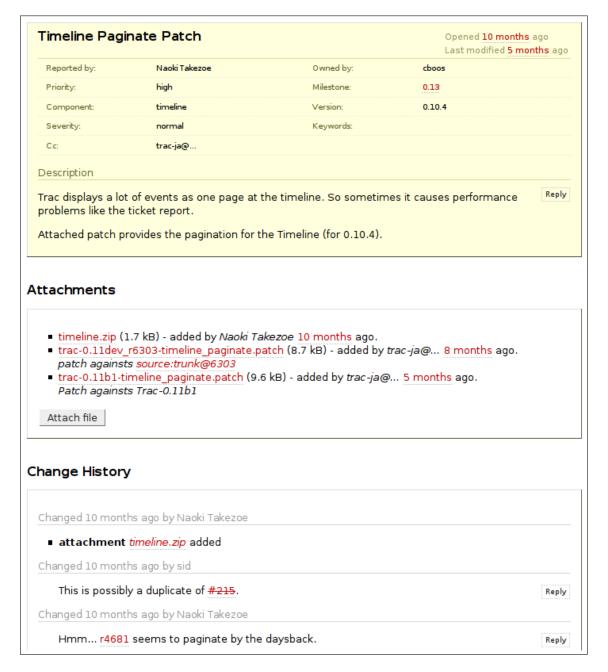


Figure 1.1 Example of a bug report

- Change impact analysis and effort estimation focus on calculating the impact of a bug report in a project and calculating the necessary effort to solve it;
- Quality of bug report descriptions is to ensure that the submitted bug reports are properly described;
- **Software evolution traceability** is concerned with the understanding what drives the changes performed in the software along the time; and
- Duplicate bug reports detection consists in avoiding the submission of bug reports that describe an already submitted issue.

The focus of this work is trying to avoid duplicate bug reports submission. The problem of bug reports duplication is better explained and characterized in Chapter 4, through a study which examines the factors that cause it and how it impacts on the software development. Furthermore, the other challenges are further detailed on Chapter 3, where it is described the state-of-the-art of mining bug report repositories.

1.2 Problem Statement

The goal of this dissertation can be stated as follows:

This work investigates the problem of bug report duplication emerged by bug trackers, characterizing it empirically to understand its causes and consequences, and provides a tool for search and analysis of bug reports to reduce the effort spent on such tasks.

1.3 Overview of the Proposed Solution

In order to reduce the effects of the bug report duplication problem, it was developed the Bug Report Analysis and Search Tool (BAST). The remainder of this section describes the context where it was developed and the outline of the proposal.

1.3.1 Context

This dissertation is part of the **RiSE!** (**RiSE!**) (Almeida *et al.*, 2004), formerly called RiSE Project, whose goal is to develop a robust framework for software reuse in order to enable the adoption of a reuse program. However, it is influenced by a series of areas,

such as software measurement, architecture, quality, environments and tools, and so on, in order to achieve its goal. The influence areas are depicted in Figure 1.2.

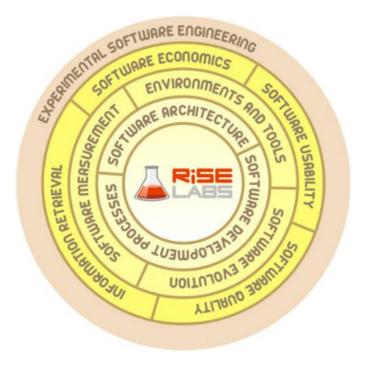


Figure 1.2 RiSE Labs Influences

Based on these areas, the RiSE Labs is divided in several projects, as shown in Figure 1.3. As it can be seen, this framework embraces several different projects related to software reuse and software engineering. They are:

- **RiSE Framework:** Involves reuse processes (Almeida *et al.*, 2004; Nascimento, 2008), component certification (Alvaro *et al.*, 2006) and reuse adoption process (Garcia *et al.*, 2008).
- **RiSE Tools:** Research focused on software reuse tools, such as the Admire Environment (Mascena, 2006), the Basic Asset Retrieval Tool (B.A.R.T) (Santos *et al.*, 2006), which was enhanced with folksonomy mechanisms (Vanderlei *et al.*, 2007), semantic layer (Durao, 2008), facets (Mendes, 2008) and data mining (Martins *et al.*, 2008), and the Legacy InFormation retrieval Tool (LIFT) (Brito, 2007);
- **RiPLE:** Development of a methodology for Software Product Lines (Filho *et al.*, 2008);

- **SOPLE:** Development of a methodology for Software Product Lines based on services;
- MATRIX: Investigates the area of measurement in reuse and its impact on quality and productivity;
- **BTT:** Research focused on tools for detection of duplicate bug reports, such as in Cavalcanti *et al.* (2008). Thus, this work is part of the BTT research group;
- Exploratory Research: Investigates new research directions in software engineering and its impact on reuse;
- **CX-Ray:** Focused on understanding the **C.E.S.A.R.!** (**C.E.S.A.R.!**), and its processes and practices in software development.

This dissertation is part of the Bug Report Tracker Tool (BTT) project and its goal is to provide a tool for search and analysis of bug reports with the objective of avoiding duplicate bug reports submission. This work was conducted inside a group for software reuse research, because the bug report duplication problem is more prone to appear when different parts of software are being reused by different projects. A common case where software reuse implies the submission of duplicate bug reports is when the concept of Software Product Lines (Pohl *et al.*, 2005) approach is used to develop software (Runeson *et al.*, 2007). In this context, different software projects share the same basis components, and if some of these components are defective they will affect all software that use these components, thus increasing the possibility of duplicate bug reports submission.

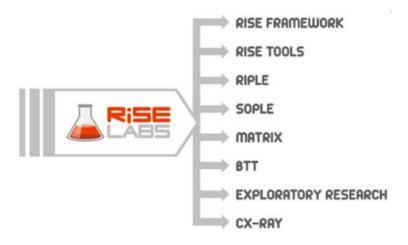


Figure 1.3 RiSE Labs Projects

1.3.2 Outline of the Proposal

The proposed solution consists in a Web based application that enables people involved with bug report search and analysis to perform such tasks more effectively. Although bug report tracking process involves a complete cycle of finding errors, reporting them, validating, fixing the problems and, finally, releasing the changes, the proposed solution aims to assess only the reporting phase. However, the benefits of improving the reporting phase of bug tracking can be reflected to the other phases also, since the time that is saved in the reporting phase can be used to perform the tasks involved in other phases.

1.4 Out of Scope

- Quality of search results. The proposed solution uses a well-known model (Vector Space Model (Salton *et al.*, 1975)) to represent documents and perform searches that better meets our necessity, however it is out of the scope of this work to analyze how efficient is the model. Some discussion involving the efficiency of this model can be found in the work of Salton *et al.* (1975);
- Impact on other phases of bug tracking process. Our solution concerns with the reporting phase from bug tracking process. Thus, we are interested on how this phase can be improved by the proposed solution. In this way, it is out of scope the analysis and improvement of other phases;
- **Type of users.** Initially, the subjects of this work can be developers, testers or other stakeholders with some technical background in software development, specially using bug trackers. Thus, it is out of scope to provide a tool that supports all types of users.

1.5 Statement of the Contributions

As a result of the work presented in this dissertation, the following contributions can be highlighted:

A characterization of the bug report duplication problem. It was conducted an extensive study about the duplication problem in order to confirm its existence, and potential causes for bug report duplication.

An analysis of the state-of-the-art for mining bug report repositories. It presents an overview of the work found in the literature that have mined specifically bug report repositories, for all diverse purposes.

A solution for bug reports duplication. It specifies and implements a solution based on *Text Mining* and *Keyword search* techniques (Baeza-Yates and Ribeiro-Neto, 1999), with the objective of to reduce the effects of the bug report duplication problem.

Two empirical studies to validate the proposed solution. This dissertation also presents a case study performed in a real environment for software development and test, and an experiment performed with 18 subjects comparing BAST with a baseline tool.

In addition to the contribution mentioned, some papers presenting the findings of this dissertation were produced:

- Cavalcanti, Y. C., Martins, A. C., de Almeida, E. S., and de Lemos Meira, S. R. (2008a). Avoiding Duplicate CR reports in Open Source Software Projects. In *The 9th International Free Software Forum (IFSF'08)*, Porto Alegre, Brazil.
- Cavalcanti, Y. C., de Almeida, E. S., da Cunha, C. E. A., Pinto, E. R., and Meira, S. R. L. (2008b). The Bug Report Duplication Problem: A Characterization Study. Technical report, C.E.S.A.R and Federal University of Pernambuco.

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Appendix



Experiment Instruments

A.1 Time sheet

ID	Start date	Start time	End date	End time	Is it a duplicate?	
1	/ /	:	/ /	:	[] Yes. [] No. ID:	
2	/ /	:	/ /	:	[] Yes. [] No. ID:	
3	/ /	:	/ /	:	[] Yes. [] No. ID:	
4	/ /	:	/ /	:	[] Yes. [] No. ID:	
5	/ /	:	/ /	:	[] Yes. [] No. ID:	
6	/ /	:	/ /	:	[] Yes. [] No. ID:	
7	/ /	:	/ /	:	[] Yes. [] No. ID:	
8	/ /	:	/ /	:	[] Yes. [] No. ID:	
9	/ /	:	/ /	:	[] Yes. [] No. ID:	
10	/ /	:	/ /	:	[] Yes. [] No. ID:	
23	/ /	:	/ /	:	[] Yes. [] No. ID:	
24	/ /	:	/ /	:	[] Yes. [] No. ID:	
25	/ /	:	/ /	:	[] Yes. [] No. ID:	
26	/ /	:	/ /	:	[] Yes. [] No. ID:	
27	/ /	:	/ /	:	[] Yes. [] No. ID:	
28	/ /	:	/ /	:	[] Yes. [] No. ID:	
29	/ /	:	/ /	:	[] Yes. [] No. ID:	
30	/ /	:	/ /	:	[] Yes. [] No. ID:	
31	/ /	:	/ /	:	[] Yes. [] No. ID:	
32	/ /	:	/ /	:	[] Yes. [] No. ID:	

Table A.1 Time sheet used in the study.

A.2 Questionnaire for Subjects Profile

Questionnaire for Subjects Profile
How many years since graduation?
[] years.
How many projects do you have participated according to the following categories?
[] Low complexity.[] Medium complexity.[] High complexity.
What were the roles that you played in the projects cited before (developer, config-
uration manager, tester)?
How do you define your experience with bug-trackers?
[] I never used them before.[] I used them in every project i participated.I used them in [] projects.
Do you have used any of the following bug-trackers?
[] Bugzilla. In: [] industry [] academia [] Trac. In: [] industry [] academia [] Mantis. In: [] industry [] academia [] Jyra. In: [] industry [] academia [] BSD Bug-tracker. In: [] industry [] academia [] Other:
Have you performed any analysis of Firefox bug-reports before?
[] Yes. [] No.

 Table A.2 Questionnaire for bug-report submitters.

A.3 Form for Qualitative Analysis

Questionnaire for Qualitative Analysis
Did you use any of the search filters provided by BAST?
Yes. No.
Is there any search filter you think it must be present in BAST?
[] Yes. [] No. Cite them:
Did you have any problem with the search filters usage?
[] Yes. [] No. Cite them:
Did you use the ordering features of BAST?
[] Yes. [] No.
Did you have any problem with ordering features?
[] Yes. [] No. Cite them:
Do you think there is any other important information that must be present in the
list of search results?
[] Yes. [] No. Cite them:
Did you have any problem to visualize the details from some bug-report?
[] Yes. [] No. Cite them:
Do you believe the way bug-reports details are presented was helpful to perform
the analysis?
[] Yes. [] No.
Was the recommendation of related bug-reports, presented in the bug-report de-
tails, useful for the analysis?
[] Yes. [] No.
Is there any other information concerning bug-reports details you believe it should
be present or emphasized?
[] Yes. [] No. Cite them:
Did you use the help provided by BAST?
Yes. No.
Did you found any other problem/enhacement/defect that was not mentioned be-
fore? Cite them.
Please, write down any suggestion you think might would be useful.

 Table A.3 Questionnaire for qualitative analysis.