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Written Documentation

If there is something that all humans share, it has to be an adoration for
music. However, nothing beats the thrill of attending a live concert. Feeling the
bass beneath your feet and reciting the song by heart, live music has to be one of
man kind's greatest feats. It brings people together, and for a minuscule moments in
time, we are all able to enjoy music together and just forget about everything else
going on in our chaotic lives. Unfortunately, we living in unreal circumstances. In a
time when we all want to be together, we are forced to be apart in order to keep
ourselves and the ones we love alive. We can no longer enjoy the gift and feeling of
live music for the time foreseen. That is the sole inspiration for our project. We
want to give the gift of live music, whilst being in the safety of our own homes. We
were able to curate and experience that gives the user the ability interact with the
virtual world full of sights and sounds. They are able to explore the virtual world
and immerse themselves in the feeling of escape, even if it is just for a brief
moment. The end goal of our game is to find a dance floor, and simply enjoy the
music that is playing and enjoy themselves. The game is filled with hues of purple,

and whimsical characters so they can really escape into a fantasy filled music world. We feel that it is important to bring back a sense of "normalcy" back into life. We as a society do not know if we can ever regain the things that we once enjoyed. That is where artists and computer scientists come together to bring a vision into life. With the gift of technology and programming, we are able to grant the user the perspective of our vision.