**SECOND DIALOGUE DRAFT (FINAL DRAFT):**

**[press F to talk]**

**Old Wise Man:** You don't seem like you're around here, stranger. Care to run an errand for an old man? None of the people around here want to listen to me. Before all the barriers were put up, I lost my dear old friend years ago. I left my knife at his grave, but need it back now. Can you leave the village and retrieve it for me? Everyone else around here is too scared to travel beyond the village anyways. Go to the barrier with the ONE GUARD and ask to leave.

*~player travels to 1st barrier with ONE guard by it~*

**[press F to talk]**

**Guard:** What's that? You want access to the cemetery? Alright, but don't start any trouble.

*~player is able to enter CEMETERY area and retrieve knife~*

*~player brings KNIFE back to Old Wise Man~*

**Old Wise Man:** You found it! Many thanks. This knife is likely older than you. It's made up of lapis lazuli, so there's not too many around that're like it. The lapis lazuli is what gives the knife its color. Back when more people like me inhabited this village, we used to use lapis lazuli in our everyday lives all the time. Up until the Queen and her guards showed up. They're the reason why there's so many graves outside the village, outside the territory that the Queen owns now. It's a sad tale. My memory is foggy of it, but maybe finding some more artifacts can jog it. Go to the barrier with the TWO GUARDS and see if anything else made of lapis lazuli is beyond it, will you?

*~player travels to 2nd barrier with TWO guards by it~*

**Left Guard:** Huh? You want to leave? Uh, ask my buddy. He's in charge.

**Right Guard:** You want to leave the village? Can't imagine why you'd want to do that. I'll let you leave, but be warned! We'll be keeping a close eye on you.

*~player is able to enter RUINS area and retrieve teapot~*

*~player brings TEAPOT back to Old Wise Man~*

**[press F to talk]**

**Old Wise Man:** Ahh yes I remember now! This teapot was onced used by villagers for medicine and mediation. Our village survived with the help of the lazuli. Those blue rocks enhanced our herbal teas, and because of it we were able to treat sickness. But we don't have access to it anymore. Not since the Queen took it all. The only people you'll be seeing using the blue rocks now are royalty. It's a shame, really, because this area and its resources were originally ours. And when we didn't want to give it all away to the Queen, she had her guards take it by force. That's all I can remember right now. See if you can find more items of the past, will you? Ask the THREE GUARDS about going to another area.

*~player travels to 3rd barrier with THREE GUARDS~*

**Guard 1:** What're you looking at?

**Guard 2:** Keep walking, scab.

**Guard 3:** Not doing anything shady against our mighty Queen, are you? If you want to leave, you better not try to do anything to tarnish her glorious name.

*~player is able to enter FOREST area and retrieve dice~*

*~player brings DICE back to Old Wise Man~*

**[press F to talk]**

**Old Wise Man:** You've found some dice cut from lapis lazuli, have you? How quaint. Haven't seen dice like these since my younger years. Nowadays you might see the Queen use it in her flashy jewelry, up there in her fancy castle above all of us. She's the real evil, robbing us of our heritage. But any folks remaining here don't like to talk about it, or they've chosen to forget it. They're too scared, especially with the Queen's eyes and ears present in her guards. You're taking a real risk by listening to me. But the youth these days have a right to know their history. There's only one barrier left that's still standing. If my memory is right, it'll lead to the old mine shaft. We used to say that the deepest, most vibrant lapis stood honorably near the mine. See what you can find there.

*~player travels to last barrier~*

*~player travels to MINE area and retrieve pendulum~*

*~player brings PENDULUM back to Old Wise Man~*

**[press F to talk]**

**Old Wise Man:** You've found a pendulum crafted from our sacred lapis lazuli, have you? Lovely. Mining was a dangerous job, and carrying our blessed blue rock was believed to ward off any evils. Too bad it couldn't ward off the Queen. Instead, she's trying to ward us off! She's hoping we'll let the crimes she's committed against us fade away. Some people are letting her. If you ask me, willful ignorance is another form of active erasure. The Queen has a lot of power. She was able to hurt our people so bad, to kill us off, that people have become afraid that the same murders will happen again--that the Queen will try to silence us. You won't let her, will you? I suppose I've said a lot of things the Queen wouldn't want her subjects to know. I could get in some pretty big trouble for it. Me, a lonely old man. I'm a historian whose tales of history are ignored. I'm probably the last witness to the Queen's crimes. That leads everything back to you. Now that I've told you of how the Queen has ruined this village for its natural resources, what will you do with this knowledge?

**> Turn the Artifacts in to the Guards**

* You decide to bring the four artifacts to the guards. Because they answer to the Queen, they say they will take them to her. The Old Man watches on, and the devastation on his face cuts through you. As the guards praise you for your obedience, you can't help but to wonder about the story those artifacts carry and what the Queen will do with them after they are delivered to her.

**> Keep the Artifacts a Secret**

* With the guards keeping a close eye on you, you remain ambivalent towards the Old Man. You don't know if you can believe him, but the sadness on his face feels too genuine to be fake. A part of you fears repercussions from the Queen's guards if you disrupt the status quo, so you keep the Old Man's tale to yourself. He notices your silence, and reminds you of the history you are ignoring. You can feel a knot of guilt at the pit of your stomach, the feeling only outweighed by the fear of a possible punishment for speaking out against the Queen. As time carries on, the Old Man's presence fades away until you alone carry the history of the village.

**> Tell others of the Artifacts' History**

* As you repeat the Old Man's words to the other villagers, they look upon you with mixed reactions. Some of them of suspicion, others with an uncomfortable sadness. Your action of planting seeds of doubt towards the Queen draws you the attention of her guards. They do not like the message you are spreading, and decide to remove you from the village. As they escort you to another location, the remaining villagers sadly watch your departure. But amidst their sadness there is something else. You've channeled a disillusionment towards the younger villagers, and they learn from your example. You have inspired them to draw awareness to your message, and the Old Man smiles hopefully as his sad tale of the Queen's crimes towards the village will finally be recognized.

FRIST DRAFT

**Show the guards?**

Defeated, you go back to the village and tell the guards how to get to the lapis, as well as the path to the other stones. While most people in the village don't seem to care, you watch as a single tear falls down the face of the old wise man. He enters his hut and is never seen again...

**Hide it from everybody?**

You decide to keep this a secret, but let the old man know you found it. While trekking back through the woods you are stopped by the Queen's guards. When questioned what you are doing in the woods you simply stay quite. It doesn't take them long to find the large stone in the woods. They accuse you of tampering with the Queens investigations and you are taken captive. Now you sit in jail, where you will rot for your treason.

**Destroy the Lapis**

Frustrated in a fit of rage, you grab the nearest rock and begin smashing the Lapis. No human should be able to break this stone, however you feel a wash of strength come over you as the Lapis hums deeper and deeper. Eventually the stone is now a power that is swept away by the wind. Covered head to toe in a deep blue power you march back to the village. Still enraged you bark at the guards to march back to the Queen and tell her there is no more Lapis left. While the villagers cheer victory over the guards leaving, the Wise man watches as the march down the hill. He can smell the tides of a new war.

**Wise man (Wm):**

You! Come here, put that rock way. Stop showing it around in the village.

PC

ok, but what is it?

Wm

\*sigh\* it's a stone called lapis lazuli, but that's all you need to know about it!

Pc

Why does everyone seem afraid of it?

Wm

Stop asking so many questions! There's nothing to learn about it. It comes from the abandoned mines up north but there's no way you'll make it up there the path is blocked.

(After discovery one)

Wm

I don't know how you did it but the path is opened once again…

Pc

It was kinda easy, I just moved one rock and the rest came tumbling down.

Wm

…interesting...well, what did you find?

Pc

Well, I definitely found more lapis. This time the rocks where much bigger, and had a hum to them like this..HMMMMMMMMMMMM

Wm

ENOUGH, I get it the lapis humed. It was onced used in the village for medicine and mediation. Its natural vibrations match those of….

Pc

HA, so YOU do know about the lapis.

Wm

….WELL OF COURSE I KNOW ABOUT THEM DO YOU KNOW HOW OLD I AM?

Pc

Well, it's rude to ask an old person their age…

Wm

…..you're full of horsefeathers aren't you boy…

Pc

That's up for debate. How come the villagers seem to shun lapis if its only used for medicine?

Wm

I could answer that question, but perhaps after you see the answer first hand. Head west towards the plains. You may see at first glance nothing but stones. But know that those stones were placed there by man, not nature.

(After discovery two)

Pc

...so many graves...how come no one remembers what happened…

Wm

You're wrong, we do remember but it's best to forget. You see lapis can also be used as a die to color clothing.

Pc

But why kill over a color, there are flowers here in the valley that look the same blue.

Wm

Have you not paid attention! Lapis has medicinal properties which is why the royalty wears blue.

Pc

So, all the Queen's guards…

Wm

Dress in the blood of your ancestors. And because word has gotten out that there may be more lapis in this village…

Pc

...The Queen is coming to claim it all again…

Wm

Which is why there is not much time. Your final task will be to the east. It is said that the deepest most vibrant lapis was hidden away deep in the forest. Once you get there..I trust that you will make the right choice.

**End of Wise Man Dialog**

**Tree carvings**

*".... Turn back …"*

*".... tarnished glory …"*

*".... Blood makes purple …"*

*".... Destroy… Destroy …"*

*"..we were never here.."*

*"...Turn back and forget…"*

**Villagers**

Eew, what is that thing!?

By the Queen!, You better put that back were you found it!

I better not see that again! More

Are you crazy like that old wise man? Ugh!

You better just give that to the old man in the center of town!

Don't let the guards see you with that!

**Discovery**

1. Wow! Look how high these rocks are! And this color is so much deeper than the little lapis I found. I can even hear the stone vibrate. I wonder what they're used for? I bet the old man would know.
2. Graves….this whole valley is filled with grave stones...these names are names I recognize from the village … Why is the ground purple..how come I never knew there was a war this close to the village? The Queen always keeps us safe…
3. A whole bloody war happened over this rock. All for some stupid color. It was meant to help the villagers but instead this lapis killed them. Maybe if I show the guards where this stone is they can take it and leave our village alone. But it's part of the heritage of my village, I don't want it to be used for stupid clothing. I need to decide…

**Show the guards?**

Defeated, you go back to the village and tell the guards how to get to the lapis, as well as the path to the other stones. While most people in the village don't seem to care, you watch as a single tear falls down the face of the old wise man. He enters his hut and is never seen again...

**Hide it from everybody?**

You decide to keep this a secret, but let the old man know you found it. While trekking back through the woods you are stopped by the Queen's guards. When questioned what you are doing in the woods you simply stay quite. It doesn't take them long to find the large stone in the woods. They accuse you of tampering with the Queens investigations and you are taken captive. Now you sit in jail, where you will rot for your treason.

**Destroy the Lapis**

Frustrated in a fit of rage, you grab the nearest rock and begin smashing the Lapis. No human should be able to break this stone, however you feel a wash of strength come over you as the Lapis hums deeper and deeper. Eventually the stone is now a power that is swept away by the wind. Covered head to toe in a deep blue power you march back to the village. Still enraged you bark at the guards to march back to the Queen and tell her there is no more Lapis left. While the villagers cheer victory over the guards leaving, the Wise man watches as the march down the hill. He can smell the tides of a new war.