

Code of Conduct

In a Code of Conduct you discuss with each other what you expect from each other and from the collaboration. Everyone participates in this and supports the agreements that you draw up together. A Code of Conduct is a flexible document. If after some time it appears that certain agreements are not realistic or applicable, then it is important to discuss this in the group and adjust the agreements if necessary.

Assignment description:

In your own words, describe what you need to do as a group in this course.

Work as a team in order to deliver a fully - functional quiz app about energy consumption.

Target or ambition level:

What grade are you working for?

9

Products:

What should you deliver at the end? On which platform do you share which documents (Discourse/ Miro/MS Teams)? What standards must the work submitted meet?

We want to deliver a desktop app that works in both single and multi player modes, has great design and is fun to play. This app will ideally be deployed.

We collaboratively edit documents in Google Docs and then add them on GitLab.

General standards for submitted work are: functionality, professionalism, creativity, ease of use.

Planning:

How do you ensure that each group finishes everything on time? Did you clarify who will have a final say in the final deliverable and submits it to Brightspace *on behalf of the project group*?

Divide everything in tasks, clearly assign them in fixed time intervals, discuss and monitor progress over stand up sessions.

We will submit when every single member agrees on the finality of the product (and before the deadline).

Behavior:

How do you treat each other in the group? How do you handle disagreements within your group?

Could your guide or student assistant be involved in reaching consent? What do you do if someone is late during a group meeting?

General guidelines for member interaction: respect and flexibility.

When someone is late the meeting will start without them, but they must announce if they estimate it will take them more than 5 minutes to be there.

Communication:

In what ways do you communicate with each other as a group and among yourselves? (in the studio/ MS Teams/Miro/Discourse)

Mattermost will be used for discussions with TA's.

Discord will be used for online meetings.

WhatsApp will be used for chatting / deciding meeting times / etc.

Commitment:

How do you determine the quality of each member's work, so that each member delivers the same quality?

How do you measure the commitment of the chairs and minute takers?

The quality of each member's work is determined by their code style, comment, functionality, and checked during each merge request.

The commitment of the chairs / note takers can be measured by how well organized the meetings are / by how comprehensive the notes are, respectively.

Meetings:

How often will you meet as a group? What preparation is needed for the meetings?

We plan on having two meetings every week (on Tuesdays, close to the official meeting; the second day can vary).

Decision-making:

How do you make decisions? By majority vote or by consensus?

When at least one member disagrees with a group decision, the group searches for solutions that benefit everyone and (in case no unanimous conclusion is found) a vote is held after a limited time interval.

Dealing with conflicts:

How do you handle conflicts within the group?

When conflicts arrive, they are first discussed in private and, if relevant, can be later brought to the entire group.

Guidance:

What do you expect from the teacher's and/or student assistant's guidance? What do you want feedback on, on the content or on the collaboration?

If the vote is 3-3 for a certain decision, we can ask the TA for help.
Generally, we will ask for feedback on dividing the workload, our progress and whether we are on track, how to approach specific issues based on his previous experience.

Consequences:

What are the consequences if a participant in the group does not keep the agreements?

Discuss during meetings.

If someone breaks one or more rules, they will have to cook for the entire group.

In the worst case, we will speak to the group coordinators.

Succesfactors:

What makes your team a dream team?

Our team work, collaboration and diversity of skills.

Good Practices we agree on:

- Web socket path: they can either start with topic, api, app depending on whether they are for all players / specific players / etc (see methods).
- Coding conventions: camelCase.
- Merge request conventions: everyone provides a thorough description of what they did in their request. This can include result, how to test, used strategies, etc. Once a request is approved, only the author can merge it.
- Git practice: Branch names have no issue numbers or capital letters, use dashes in between words. Add issue number in description.
- Everyone checks their issues (need any more issues/check formatting)
- Delete/merge/organize old branches