

# Applied Cryptography

## Spring Semester 2023

### Lecture 37

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Applied Cryptography Group

<https://appliedcrypto.ethz.ch/>

# Overview of this lecture

- Telegram

Thanks to Lenka Mareková, Igors Stepanovs and Theo von Arx for slides.

# Telegram



Telegram

a new era of messaging



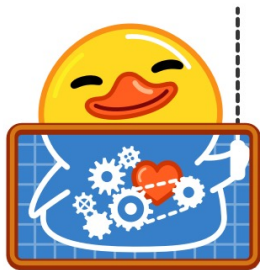
 Telegram for iPhone / iPad



## 700 Million Users and Telegram Premium

Telegram now has over 700 million monthly active users. Today we're launching Telegram Premium – a subscription that lets you support Telegram's continued development and gives access...

Jun 21, 2022



## Open

Telegram has an open [API](#) and source code free for everyone.



## Private

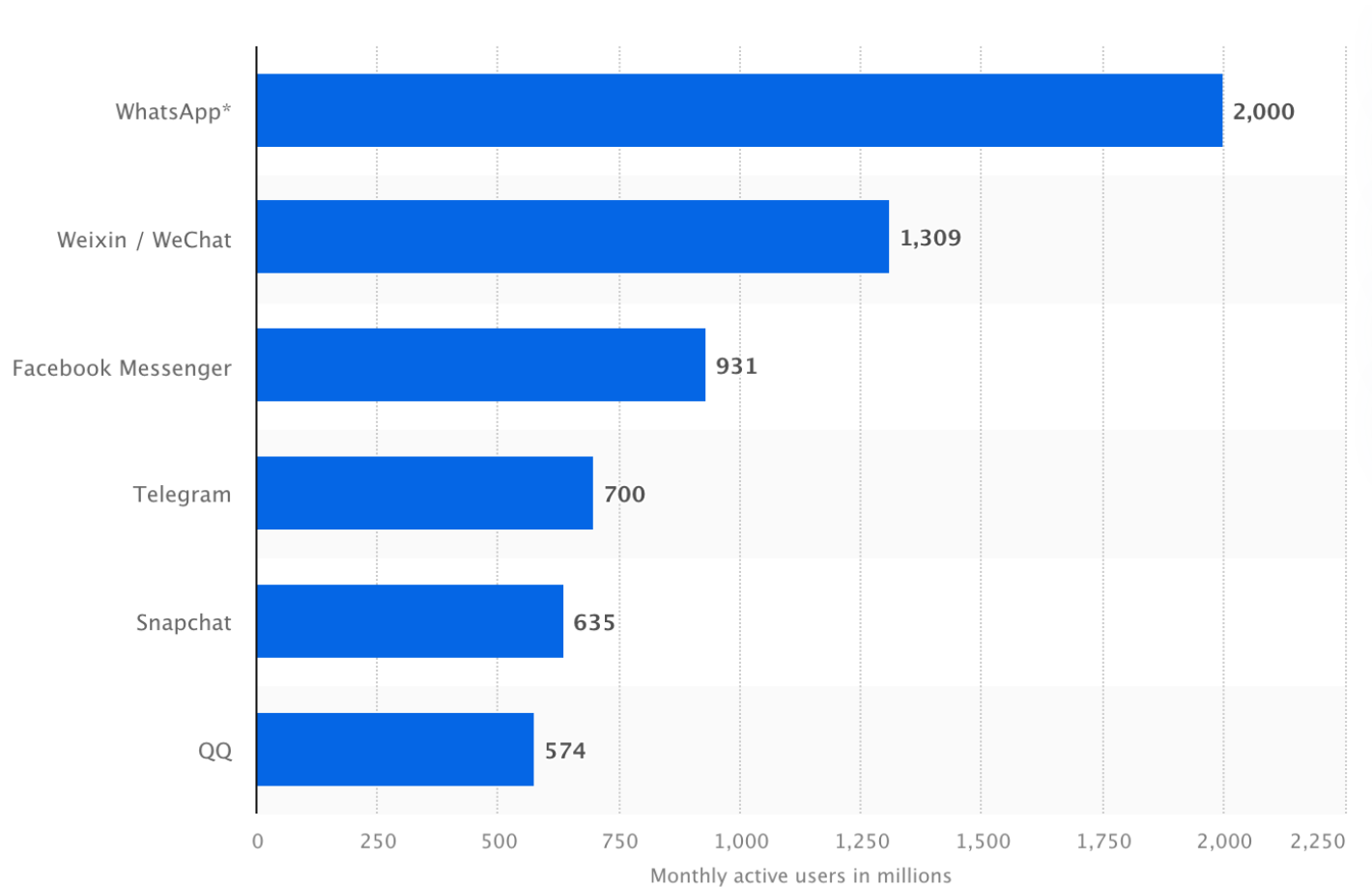
Telegram messages are heavily encrypted and can self-destruct.



## Secure

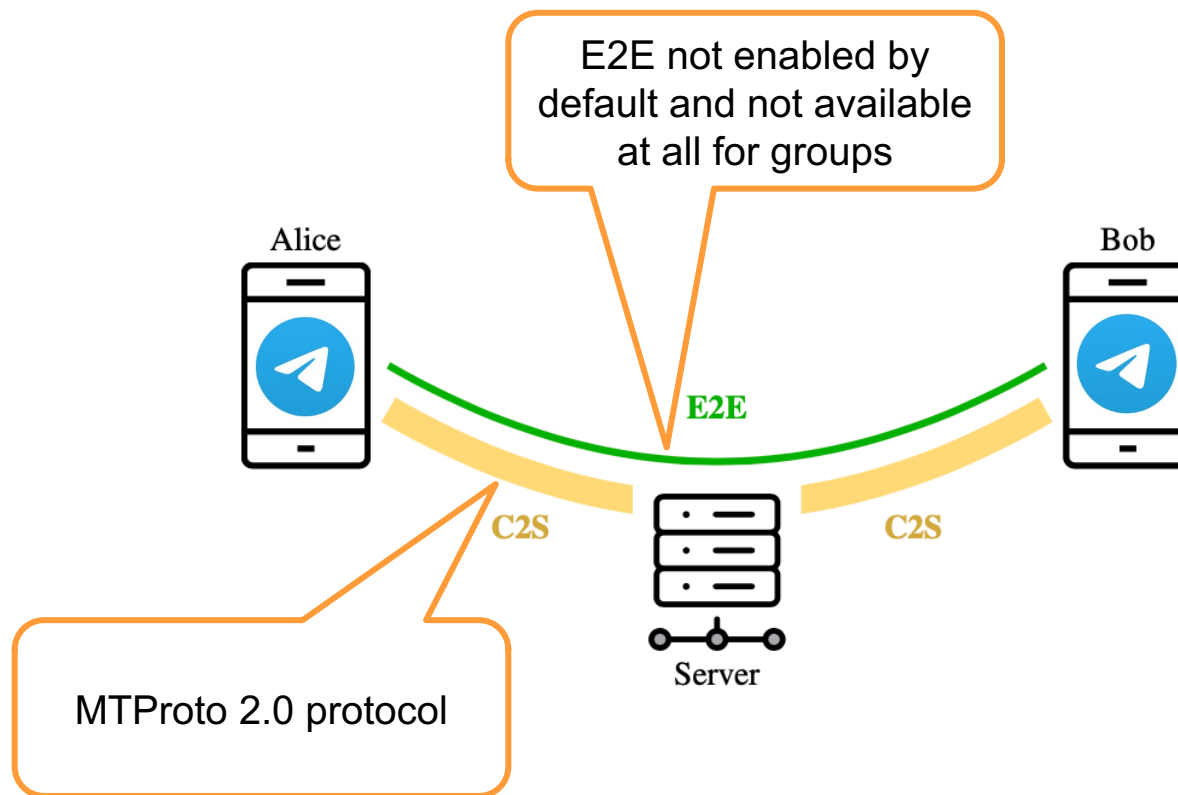
Telegram keeps your messages safe from hacker attacks.

# Telegram's Popularity (January 2023)



<https://www.statista.com/statistics/258749/most-popular-global-mobile-messenger-apps/>

# Telegram Architecture



# Telegram: MTProto 2.0 vs TLS



So why not  
just use  
TLS?

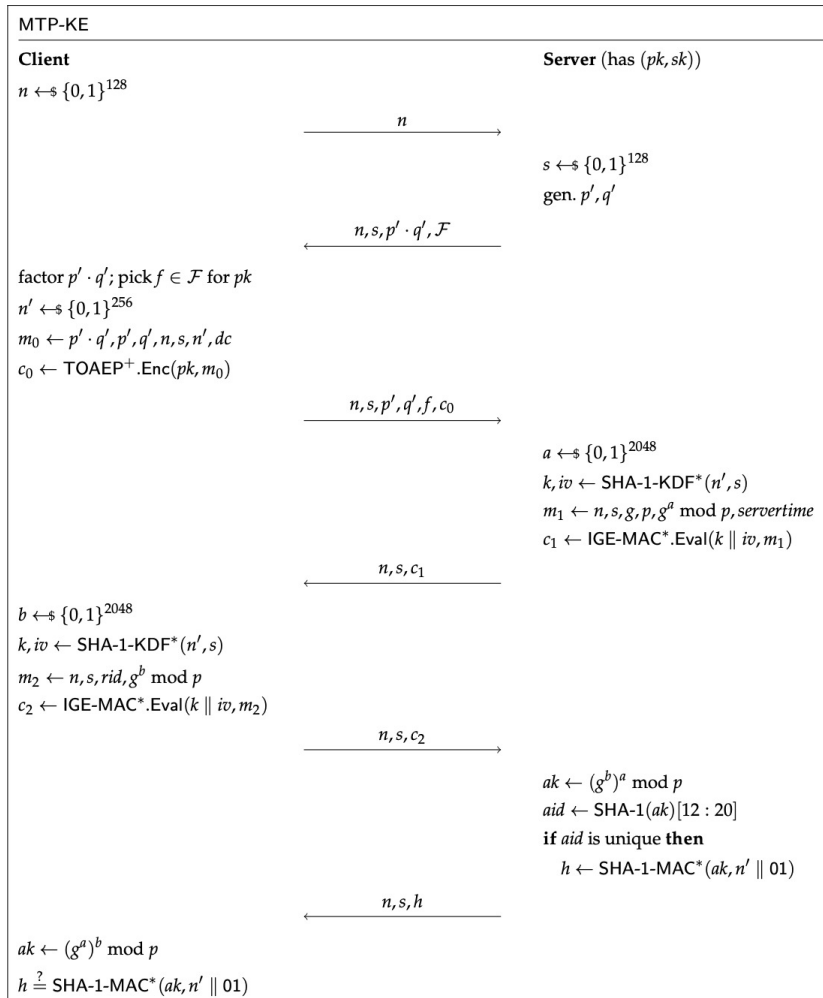
<https://core.telegram.org/techfaq>

Telegram FAQ



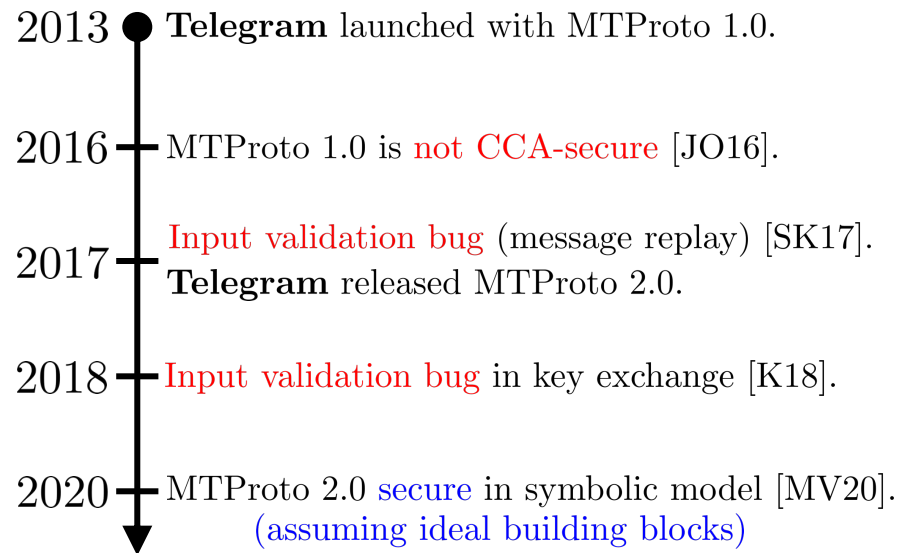
**Q: Why are you not using X? (insert solution)**  
While other ways of achieving the same cryptographic goals, undoubtedly, exist, we feel that the present solution is both **robust** and also succeeds at our secondary task of beating unencrypted messengers in terms of **delivery time** and **stability**.

# The Design of MTPROTO 2.0: Main Key Exchange



- MTPROTO 2.0 uses a bespoke key-exchange protocol.
- Diffie-Hellman in a mod  $p$  group.
- Authentication of server provided by ability to perform RSA decryption (cf. old TLS handshake).
- RSA uses an unanalysed variant of RSA-OAEP.
- Also relies on unanalysed MAC-like properties of IGE encryption.
- Many round trips – delivery time?
- Robustness, aka security?

# Telegram: Prior MTProto 2.0 Analyses





## Four Attacks and a Proof for Telegram

Martin R. Albrecht\*, Lenka Mareková\*, Kenneth G. Paterson<sup>†</sup> and Igors Stepanovs<sup>†</sup>

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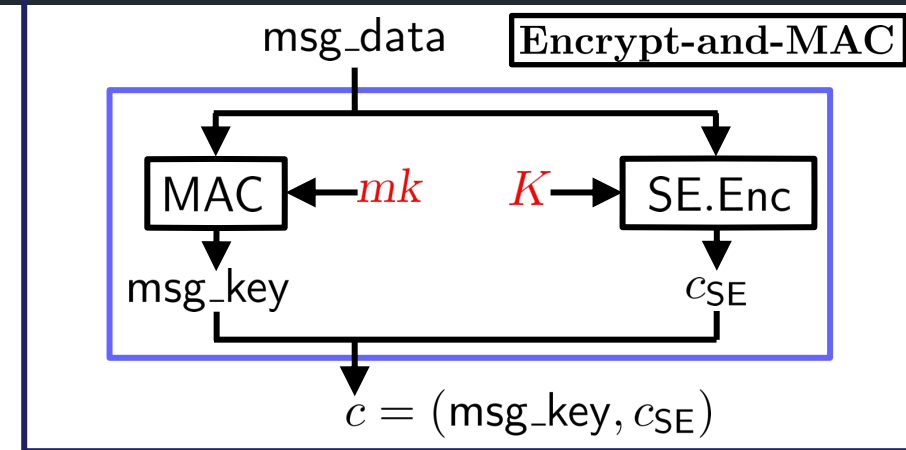
<sup>†</sup>Applied Cryptography Group, ETH Zurich, {kenny.paterson,istepanovs}@inf.ethz.ch

*IEEE Security and Privacy Symposium 2022*

Distinguished paper award

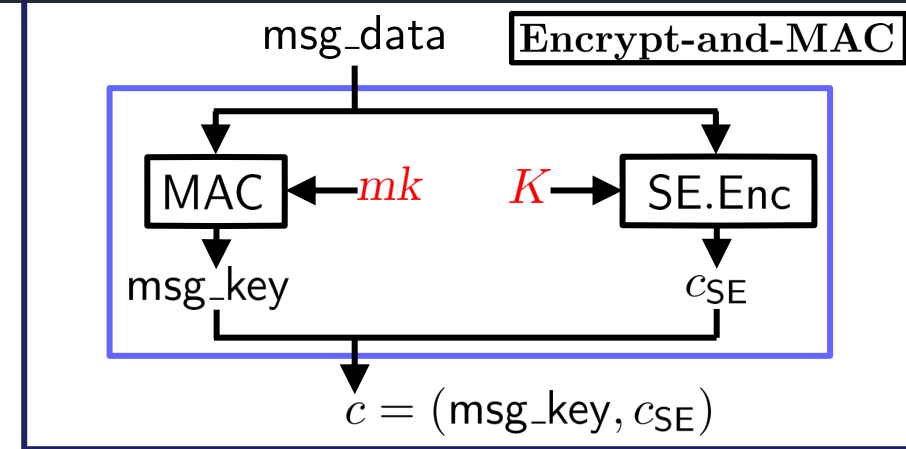
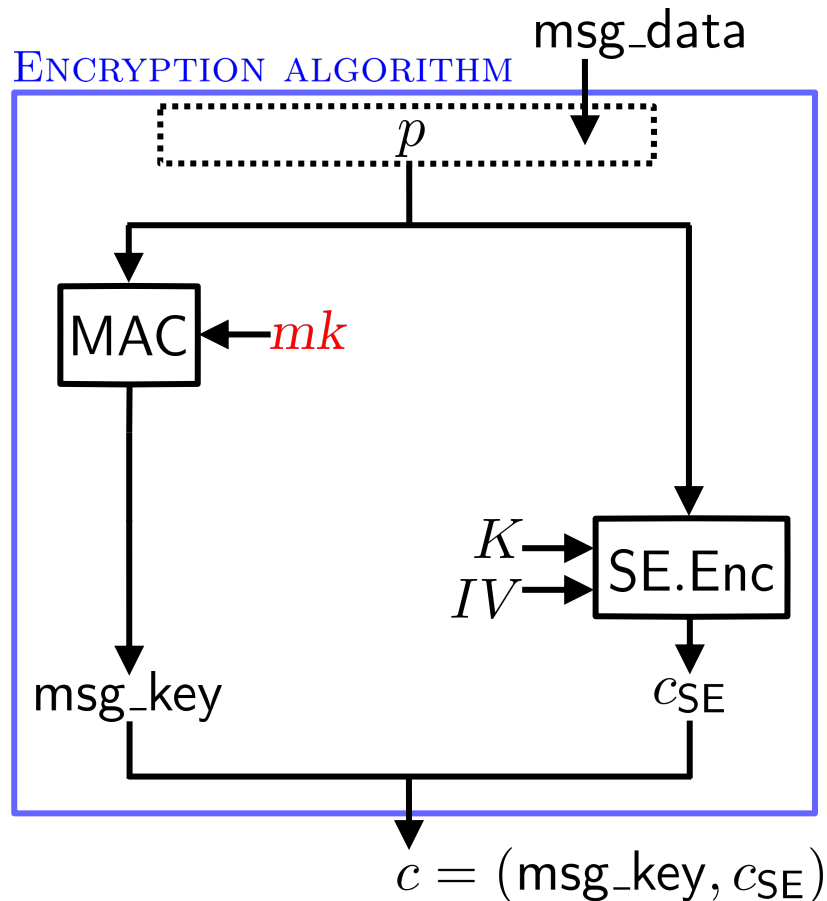
<https://mtpsym.github.io/>

# The Design of MTProto 2.0: Symmetric Crypto



MAC – Message Authentication Code  
SE – Symmetric Encryption Scheme

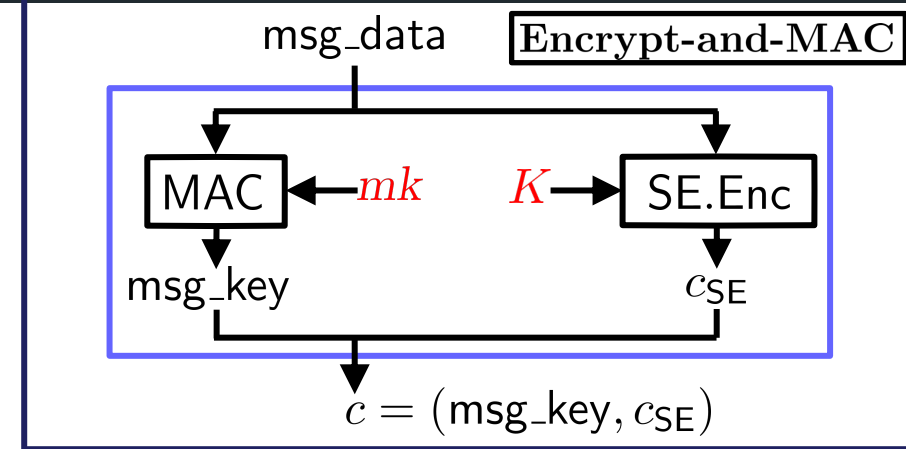
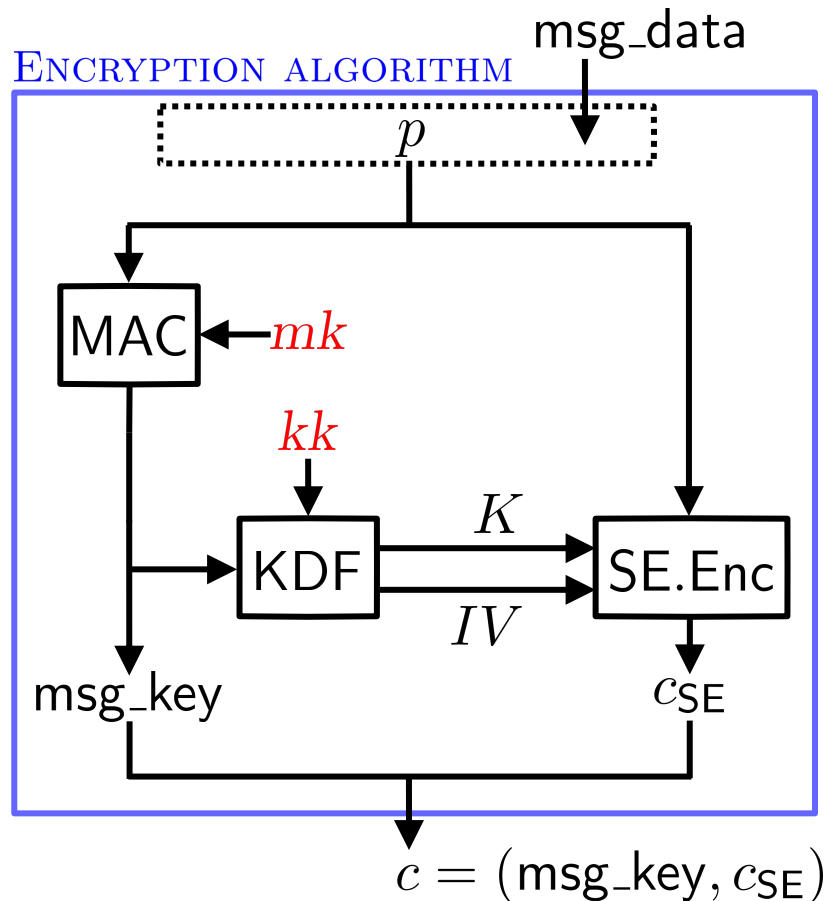
# The Design of MTProto 2.0: Symmetric Crypto



MAC – Message Authentication Code  
SE – Symmetric Encryption Scheme

	payload <i>p</i>	
Random values:	server_salt	64 bits
	session_id	64 bits
Message sequence number:	msg_seq_no	96 bits
Message length:	msg_length	32 bits
Message body:	msg_data	≤ 16 MB
Random padding:	padding	12-1024 bytes

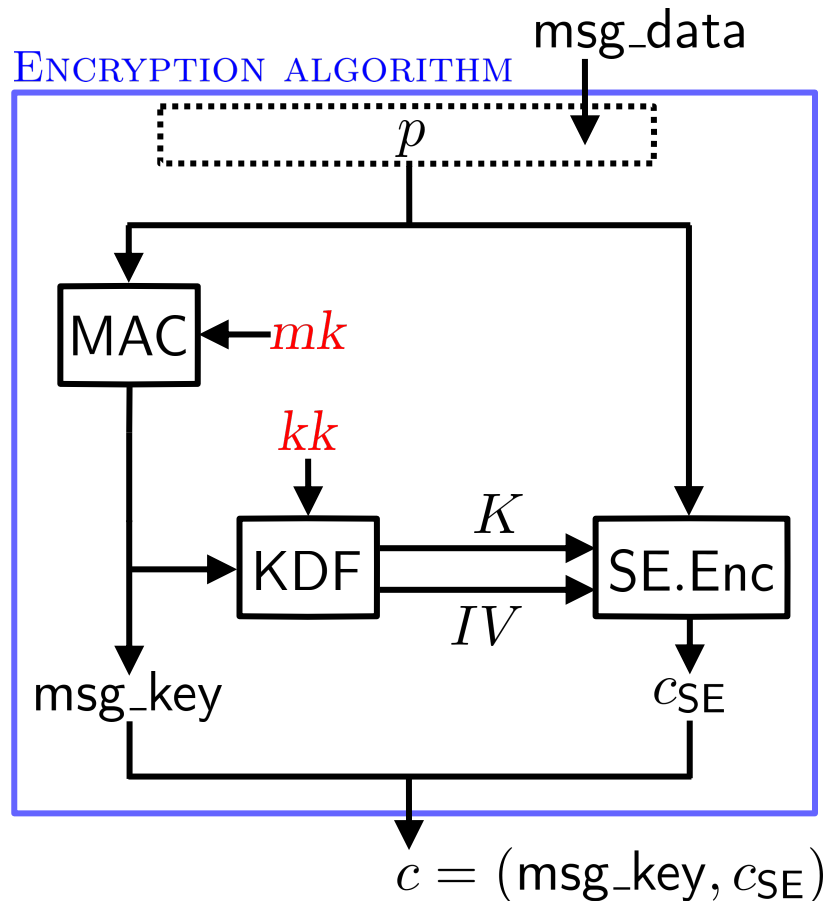
# The Design of MTProto 2.0: Symmetric Crypto



MAC – Message Authentication Code  
 SE – Symmetric Encryption Scheme  
 KDF – Key Derivation Function

	payload $p$	
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	session_id	64 bits
Message sequence number:	msg_seq_no	96 bits
Message length:	msg_length	32 bits
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# The Design of MTProto 2.0: Symmetric Crypto



MTProto defines **ad-hoc** MAC and KDF schemes.

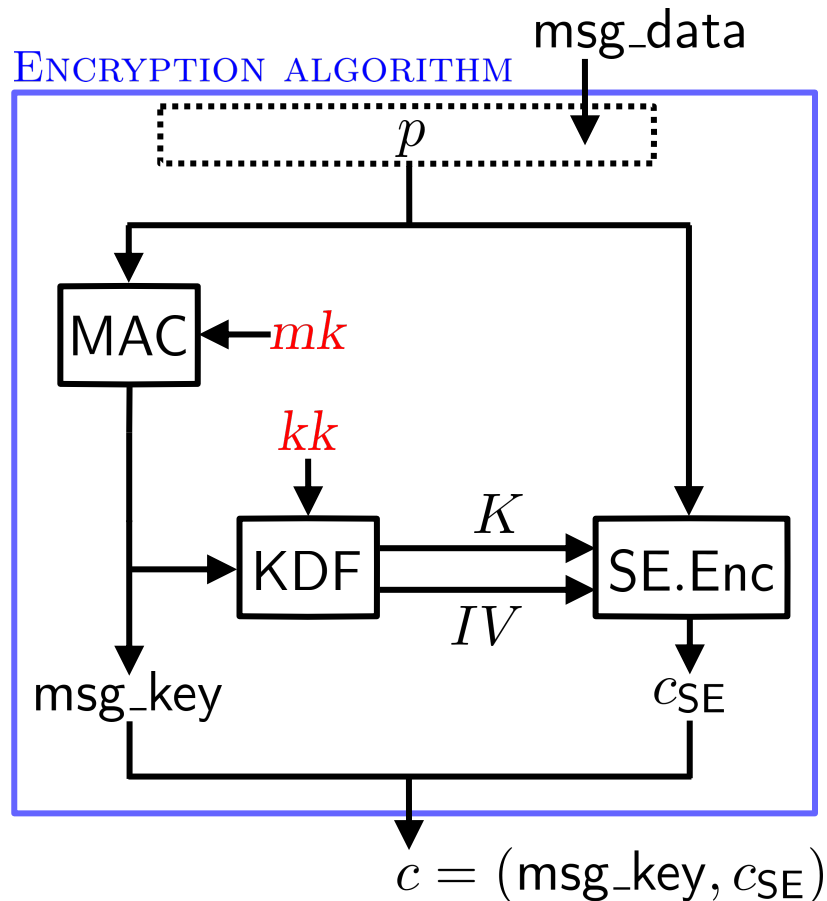
$\text{MAC}(\textcolor{red}{mk}, p)$   
 $\text{msg\_key} \leftarrow \text{SHA-256}(\textcolor{red}{mk} || p)[64 : 192]$   
Return `msg_key`

$\text{KDF}(\textcolor{red}{kk}, \text{msg\_key})$   
 $(\textcolor{red}{kk}_0, \textcolor{red}{kk}_1) \leftarrow \textcolor{red}{kk}$   
 $K \leftarrow \text{SHA-256}(\text{msg\_key} || \textcolor{red}{kk}_0)$   
 $IV \leftarrow \text{SHA-256}(\textcolor{red}{kk}_1 || \text{msg\_key})$   
Return `K, IV`

Why invent new MAC and KDF schemes?



# The Design of MTProto 2.0: Symmetric Crypto



MTProto defines **ad-hoc** MAC and KDF schemes.

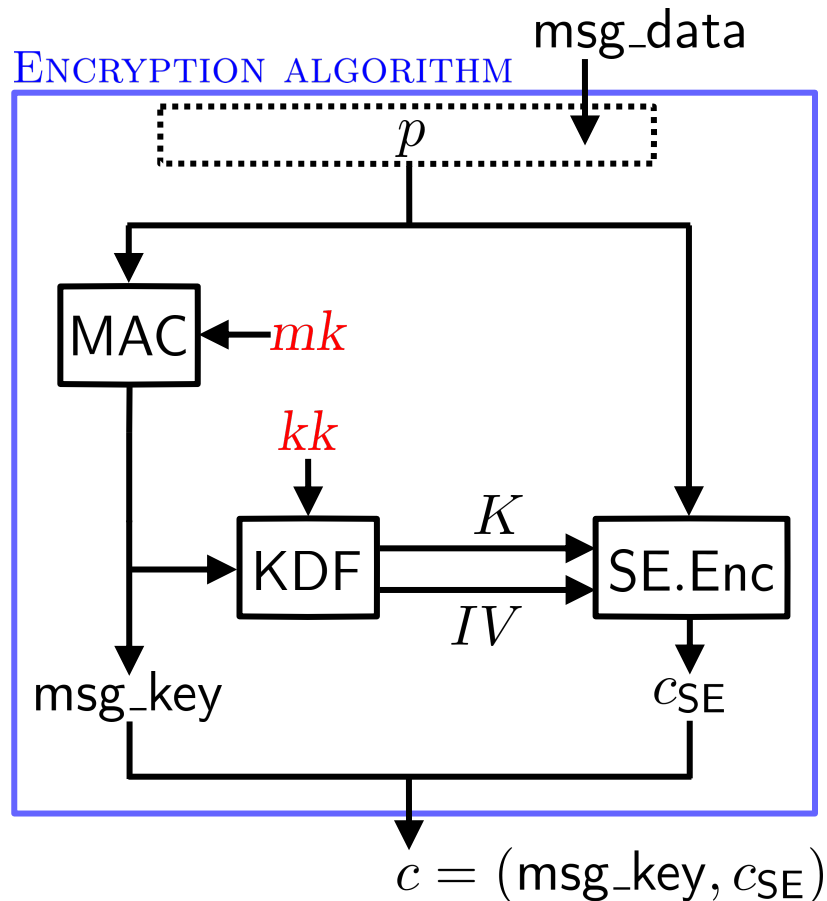
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Return `K, IV`

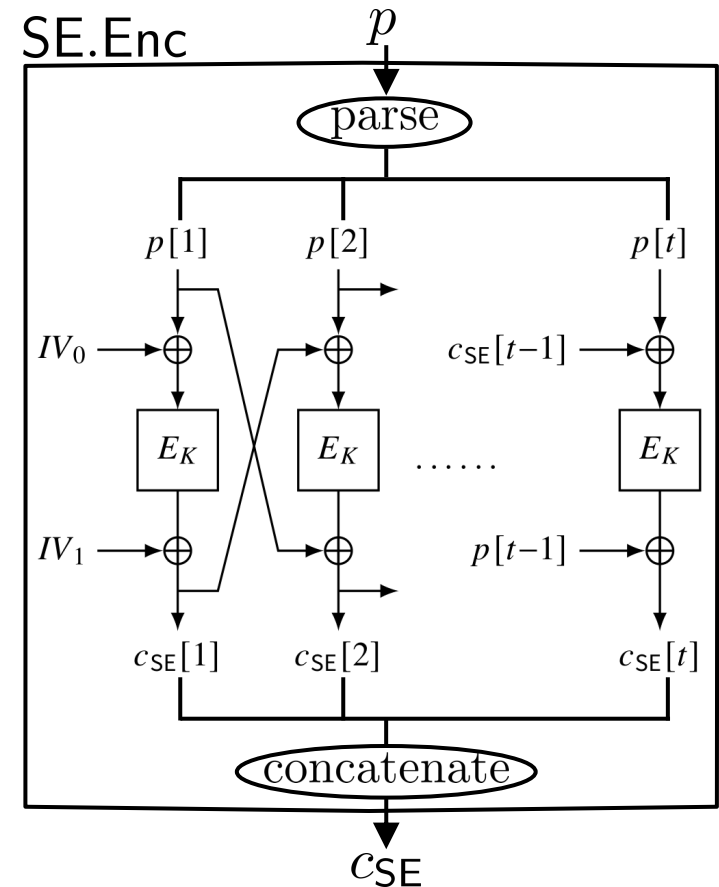
What about length extension attacks on the MAC?



# The Design of MTProto 2.0: Symmetric Crypto

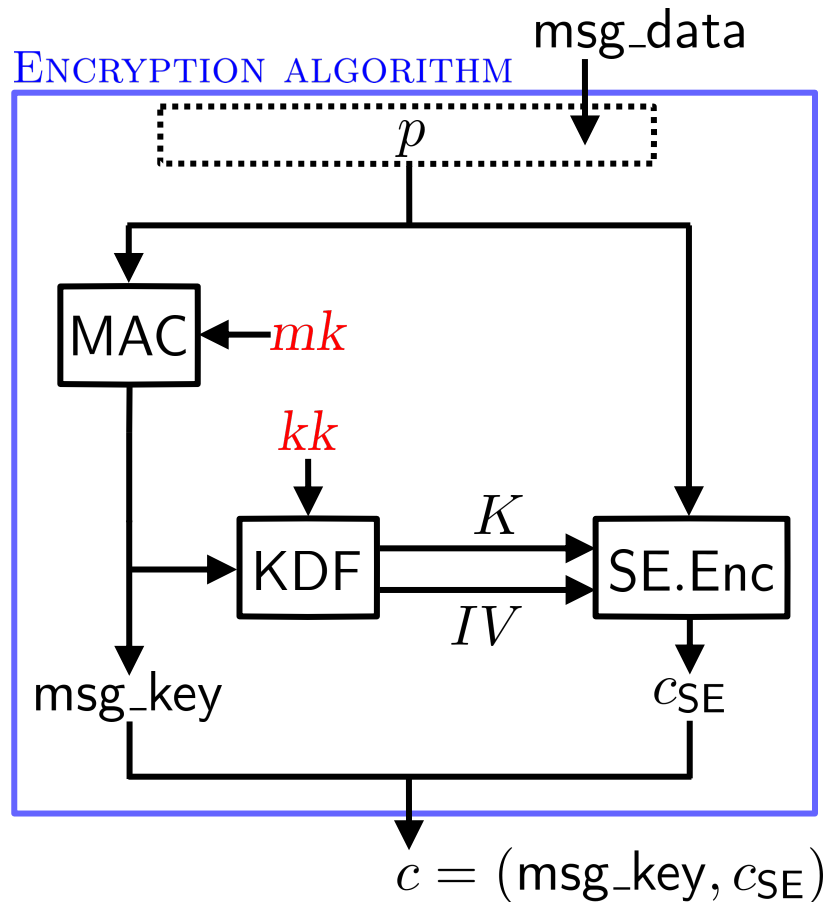


## Infinite Garble Extension (IGE) block cipher mode of operations



Not commonly used and not well studied.

# The Design of MTProto 2.0: Symmetric Crypto

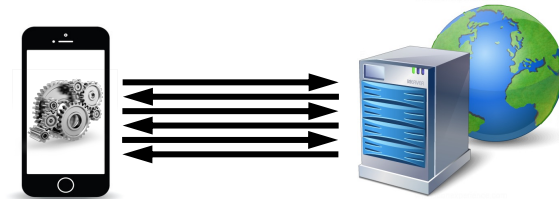


How are  $mk$  and  $kk$  derived?

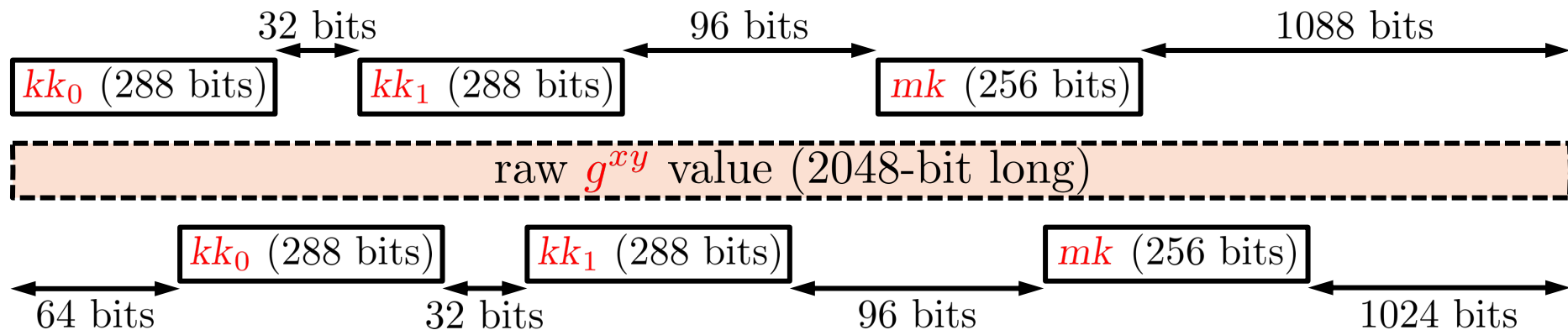


# The Design of MTProto 2.0: Symmetric Crypto

MTProto uses Diffie-Hellman key exchange to agree on a **raw shared secret**  $g^{xy}$ .



**Keys** used for **client** → **server** encryption.



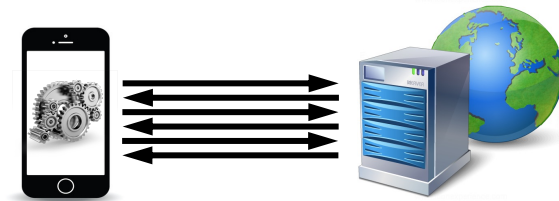
**Keys** used for **server** → **client** encryption.

Why overlap the key bits?

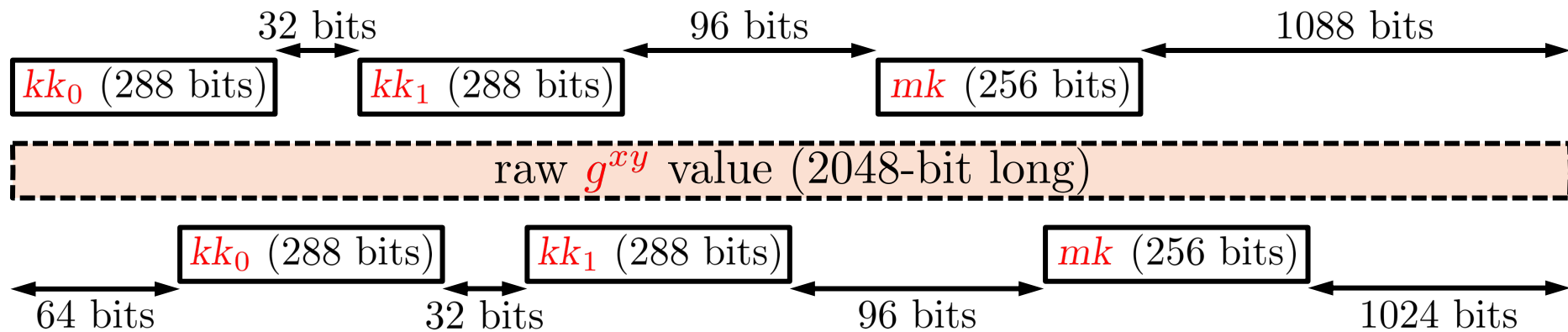


# The Design of MTProto 2.0: Symmetric Crypto

MTProto uses Diffie-Hellman key exchange to agree on a **raw shared secret**  $g^{xy}$ .



**Keys** used for **client** → **server** encryption.



**Keys** used for **server** → **client** encryption.

Why not use a proper KDF?



# Four Attacks Against MTProto2.0

- April 16, 2021 ● We reported 4 vulnerabilities to **Telegram**.
- April 22, 2021 — **Telegram** confirmed the receipt of our e-mail.
- June 08, 2021 — **Telegram** acknowledged the reported behaviours.
- July 16, 2021 — Public disclosure (mutually agreed date).
- 2021 ↓ **Telegram** awarded bug bounty for attacks and analysis.

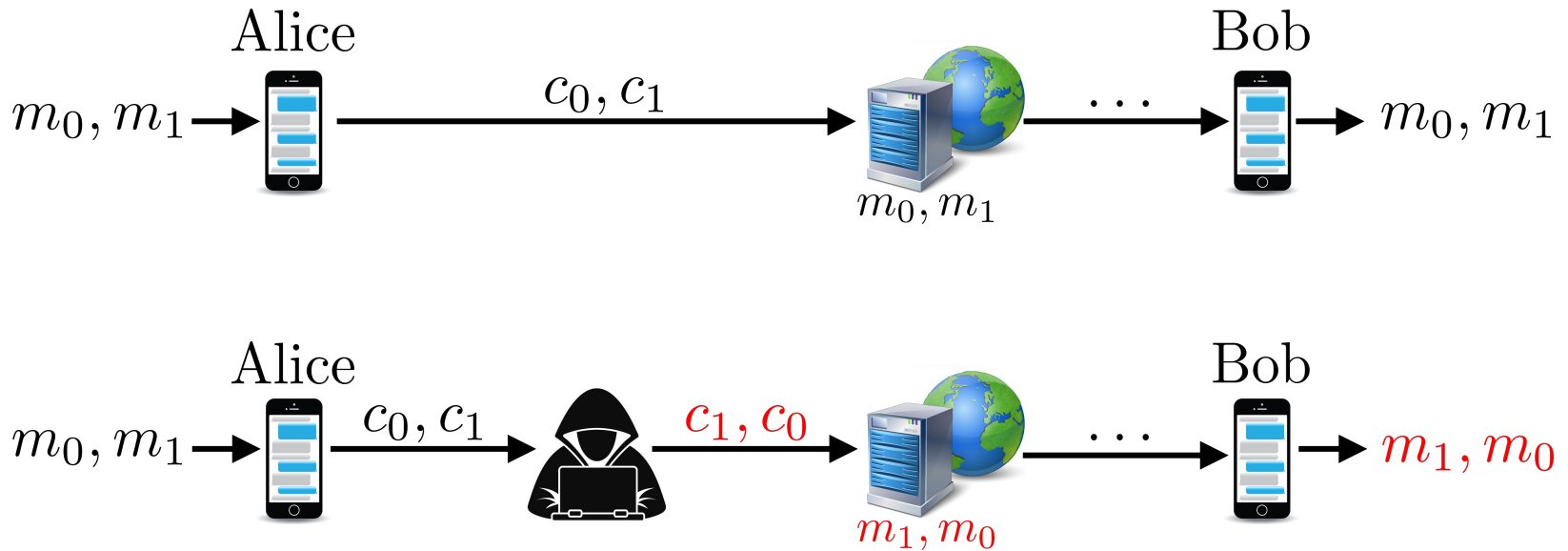
All vulnerabilities fixed as of  
7.8.1 for **Android**  
7.8.3 for **iOS**  
2.8.8 for **Desktop**



**Telegram** informed us that they  
... do no **security/bugfix releases** except for post-release crash fixes.  
(could not commit to **release dates** for specific fixes)  
(fixes were rolled out as part of regular updates)  
... did not wish to issue **security advisories** at the time of patching.



# Message Reordering Attack



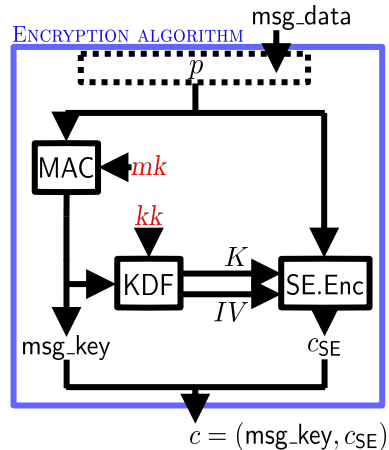
Technically trivial. Easy to exploit.

## Further, more theoretical attacks

1. Plaintext recovering **timing attack** against E&M construction in MTPProto 2.0 based on sanity-checking of length field.
2. **Timing attack against MTPProto 2.0 key exchange protocol** allowing recovery of `server_salt` and `message_id` (needed for first attack) and breaking server authentication.
3. **IND-CPA attack** against MTPProto 2.0's message retransmission feature.

All three attacks are more theoretical than practical but illustrate the fragility of the MTPProto 2.0 design.

# Details of Timing Attack on MTProto 2.0 E&M

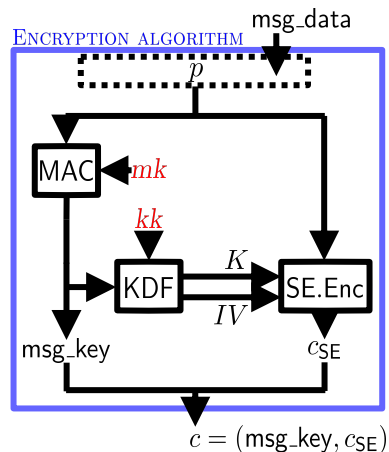


	payload $p$			
Random values:	{	server_salt	64 bits	$p[1]$
		session_id	64 bits	
Message sequence number:		msg_seq_no	96 bits	
Message length:		msg_length	32 bits	$p[2]$
Message body:		msg_data	$\leq 16$ MB	
Random padding:		padding	12-1024 bytes	

## Ideal decryption process:

1. Parse  $c$  as  $(\text{msg\_key}, c_{\text{SE}})$ .
2. Use `msg_key` to rederive IGE key  $K$  and  $IV$ .
3. Run IGE decryption on  $c_{\text{SE}}$  with  $(K, IV)$  to get payload  $p = p[1] p[2] \dots p[t]$ .
4. Recompute MAC on  $p$  and compare to `msg_key`; accept if they match, otherwise reject.
5. Sanity check payload  $p$ , e.g. do message length checks, rejecting if invalid.

# Details of Timing Attack on MTProto 2.0 E&M



payload $p$			
Random values:	server_salt	64 bits	$p[1]$
	session_id	64 bits	
Message sequence number:	msg_seq_no	96 bits	
Message length:	msg_length	32 bits	$p[2]$
Message body:	msg_data	$\leq 16$ MB	
Random padding:	padding	12-1024 bytes	

## Real-world decryption process:

1. Parse  $c$  as  $(msg\_key, c_{SE})$
2. Use `msg_key` to rederive IGE key and IV.
3. Run **partial** IGE decryption on  $c_{SE}$  to get partial payload  $p = p[1] p[2]$ .
4. **Sanity check `msg_length` field in  $p[2]$ ; reject if out of range.**
5. Decrypt remaining blocks  $p[3] p[4] \dots$
6. Recompute MAC on  $p$  and compare to `msg_key`; accept if they match, otherwise **reject**.

**Timing side channel based on content of  $p[2]$ !**

# Details of Timing Attack on MTProto 2.0 E&M

**Ideal world:** From Telegram security guidelines for client developers:

“If an error is encountered before this check could be performed, the client must perform the `msg_key` check anyway before returning any result.

“Note that the response to any error encountered before the `msg_key` check must be the same as the response to a failed `msg_key` check.”

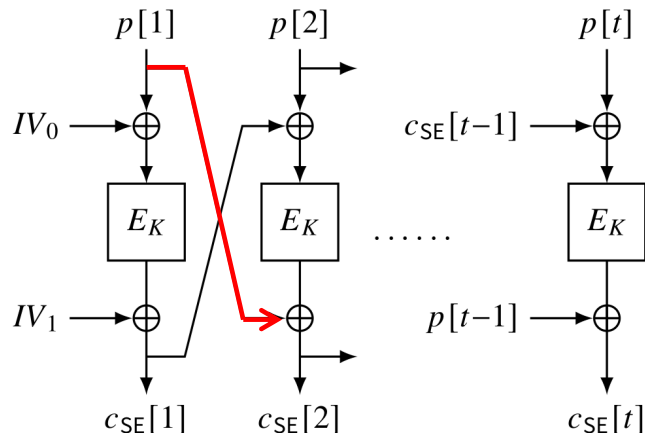
**Real world:** Telegram official desktop client, prior to `msg_key` check:

```
if (messageLength > kMaxMessageLength) {
    LOG(("TCP Error: bad messageLength %1").arg(
        messageLength));
    TCP_LOG(("TCP Error: bad message %1").arg(
        Logs::mb(ints,
            intsCount * kIntSize).str()));

    return restart();
}
// ...
// MAC computation and check follow
```



# IGE Malleability



$$\begin{aligned} \text{IGE: } c[j] &= E_K(p[j] \oplus c[j-1]) \oplus p[j-1] \\ p[j] &= D_K(c[j] \oplus p[j-1]) \oplus c[j-1] \end{aligned}$$

- Suppose  $p[i-1]$  and  $p[j-1]$  are both known, for two indices  $i, j$ .
- Consider setting:  

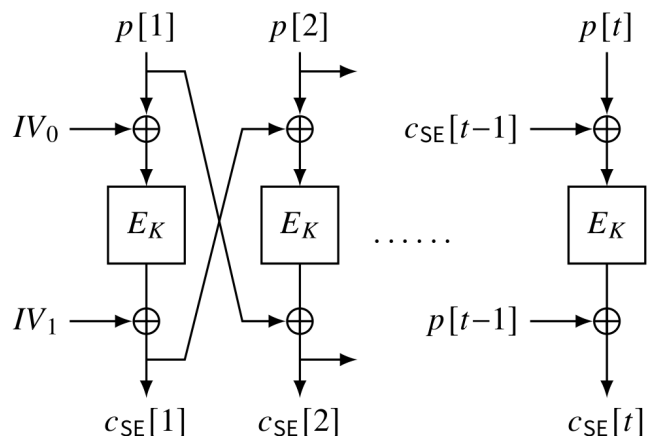
$$c[j]' = c[i] \oplus p[j-1] \oplus p[i-1].$$

- Then, after decryption:

$$\begin{aligned} p[j]' &= D_K(c[j]' \oplus p[j-1]) \oplus c[j-1] \\ &= D_K(c[i] \oplus p[j-1] \oplus p[i-1] \oplus p[j-1]) \oplus c[j-1] \\ &= D_K(c[i] \oplus p[i-1]) \oplus c[j-1] \\ &= D_K(c[i] \oplus p[i-1]) \oplus c[i-1] \oplus c[i-1] \oplus c[j-1] \\ &= p[i] \oplus c[i-1] \oplus c[j-1] \end{aligned}$$

Plaintext in position  $j$  is  
now related to  $p[i]$ !

# Details of Timing Attack on MTProto 2.0 E&M



payload $p$		
Random values:	server_salt	64 bits
	session_id	64 bits
Message sequence number:	msg_seq_no	96 bits
	msg_length	32 bits
Message length:	msg_data	$\leq 16$ MB
Message body:	padding	12-1024 bytes

$p[1]$  is associated with the first two rows (Random values).  
 $p[2]$  is associated with the next two rows (Message sequence number).

## Recovering plaintext from a target block $c_{SE}[i]$ :

- Suppose blocks  $p[i-1]$  and  $p[1]$  are known (case of  $j=2$  from previous slide) and we want to recover information about target block  $p[i]$ .
- MITM attacker intercepts  $c$  and replaces block  $c_{SE}[2]$  with:
 
$$c_{SE}[2]' = c_{SE}[i] \oplus p[1] \oplus p[i-1].$$
- Then  $c_{SE}[2]'$  decrypts to  $p[i] \oplus c_{SE}[i-1] \oplus c_{SE}[1]$ .
- The length sanity check is now done on 32 bits of  $p[i] \oplus c_{SE}[i-1] \oplus c_{SE}[1]$ .
- Hence the timing side channel leaks some information on  $p[i]$ , the target block.

# Details of Timing Attack on MTProto 2.0 E&M

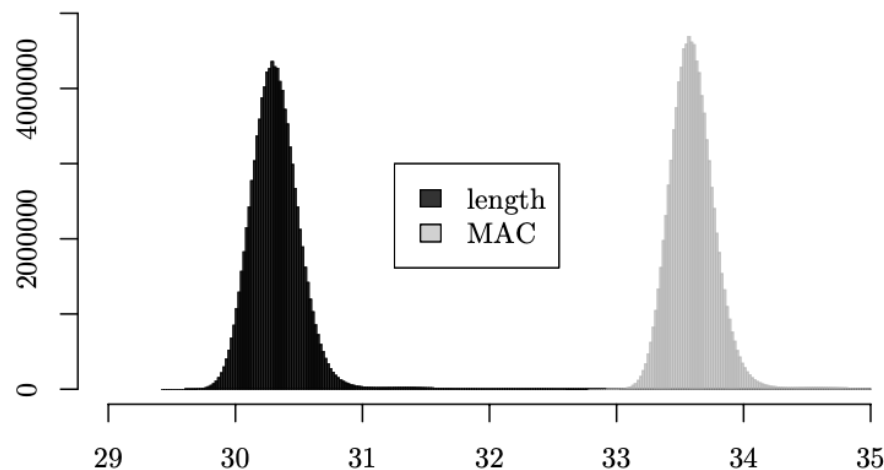
Telegram official desktop client, prior to msg\_key check:

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    return restart();
}
// ...
// MAC computation and check follow
```

- Value of kMaxMessageLength:  $2^{24}$ .
- messageLength: set to least significant 32 bits of  $p[i] \oplus c_{SE}[i-1] \oplus c_{SE}[1]$ .
- This gives an attack that can recover 8 bits of  $p[i]$ .
- Because the “if” statement effectively checks if 8 MSBs of  $p[i] \oplus c_{SE}[i-1] \oplus c_{SE}[1]$  are zero or not.
- Success probability  $1/256$  per attempt but can iterate if  $p[i]$  is fixed across many messages.

# Details of Timing Attack on MTProto 2.0 E&M



Timing difference in microseconds, length check failure (left) versus MAC failure (right), under ideal conditions, i.e. with hyper-threading, Turbo Boost etc. disabled, Linux desktop.

# Four Attacks and a Proof?

- With small tweaks, we obtained a version of MTProto 2.0's secure channel construction that we could prove secure.
- Required new security model for *stateful bidirectional channels*.
- Standard assumptions:
  - Collision resistance of SHA-256 with truncated output
  - One-time IND-CPA security of CBC mode
  - One-time PRF security of SHACAL-1
  - One-time PRF security of the compression function of SHA-256
- New assumptions:
  - Related-key PRF security of SHACAL-2 with key leakage
  - Needed because of overlapping key bits.

# Four Attacks and a Proof?

**Theorem 1.** Let  $ME$ ,  $HASH$ ,  $MAC$ ,  $KDF$ ,  $\phi_{MAC}$ ,  $\phi_{KDF}$ ,  $SE$  be any primitives that meet the requirements stated in Definition 5 of channel  $MTP-CH$ . Let  $CH = MTP-CH[ME, HASH, MAC, KDF, \phi_{MAC}, \phi_{KDF}, SE]$ . Let  $\mathcal{D}_{IND}$  be any adversary against the IND-security of  $CH$ , making  $q_{CH}$  queries to its  $CH$  oracle. Then there exist adversaries  $\mathcal{D}_{OTWIND}$ ,  $\mathcal{D}_{RKPRF}$ ,  $\mathcal{D}_{ENCROB}$ ,  $\mathcal{F}_{UPREF}$ ,  $\mathcal{D}_{UPRKPRF}$ ,  $\mathcal{D}_{OTIND\$}$  such that

$$\begin{aligned} \text{Adv}_{CH}^{\text{ind}}(\mathcal{D}_{IND}) \leq & 2 \cdot \left( \text{Adv}_{HASH}^{\text{otwind}}(\mathcal{D}_{OTWIND}) + \text{Adv}_{KDF, \phi_{KDF}}^{\text{rkprf}}(\mathcal{D}_{RKPRF}) \right. \\ & + \text{Adv}_{ME}^{\text{encrob}}(\mathcal{D}_{ENCROB}) + \text{Adv}_{ME}^{\text{upref}}(\mathcal{F}_{UPREF}) \\ & + \text{Adv}_{MAC, \phi_{MAC}}^{\text{uprkprf}}(\mathcal{D}_{UPRKPRF}) + \frac{q_{CH} \cdot (q_{CH} - 1)}{2 \cdot 2^{\text{MAC.ol}}} \\ & \left. + \text{Adv}_{SE}^{\text{otind\$}}(\mathcal{D}_{OTIND\$}) \right). \end{aligned}$$

**Theorem 2.** Let  $\text{session\_id} \in \{0, 1\}^{64}$ ,  $\text{pb} \in \mathbb{N}$ , and  $\text{bl} = 128$ . Let  $ME = MTP-ME[\text{session\_id}, \text{pb}, \text{bl}]$  be the message encoding scheme as defined in Definition 6. Let  $SE = MTP-SE$  be the deterministic symmetric encryption scheme as defined in Definition 10. Let  $HASH$ ,  $MAC$ ,  $KDF$ ,  $\phi_{MAC}$ ,  $\phi_{KDF}$  be any primitives that, together with  $ME$  and  $SE$ , meet the requirements stated in Definition 5 of channel  $MTP-CH$ . Let  $CH = MTP-CH[ME, HASH, MAC, KDF, \phi_{MAC}, \phi_{KDF}, SE]$ . Let  $\text{supp} = \text{SUPP}$  be the support function as defined in Fig. 23. Let  $\mathcal{F}_{INT}$  be any adversary against the INT-security of  $CH$  with respect to  $\text{supp}$ . Then there exist adversaries  $\mathcal{D}_{OTWIND}$ ,  $\mathcal{D}_{RKPRF}$ ,  $\mathcal{F}_{UNPRED}$ ,  $\mathcal{F}_{RKCR}$ ,  $\mathcal{F}_{EINT}$  such that

$$\begin{aligned} \text{Adv}_{CH, \text{supp}}^{\text{int}}(\mathcal{F}_{INT}) \leq & \text{Adv}_{HASH}^{\text{otwind}}(\mathcal{D}_{OTWIND}) + \text{Adv}_{KDF, \phi_{KDF}}^{\text{rkprf}}(\mathcal{D}_{RKPRF}) \\ & + \text{Adv}_{SE, ME}^{\text{unpred}}(\mathcal{F}_{UNPRED}) + \text{Adv}_{MAC, \phi_{MAC}}^{\text{rkcr}}(\mathcal{F}_{RKCR}) \\ & + \text{Adv}_{ME, \text{supp}}^{\text{eint}}(\mathcal{F}_{EINT}). \end{aligned}$$

- Computational security proofs for a pseudo-code description of Telegram's MTPProto 2.0.
- Concrete reductions to standard and non-standard security properties.
- Proofs use standard game hopping techniques as seen in this course.
- Full details in the paper at: <https://mtpsym.github.io/>.

# Studying the Wider Telegram Ecosystem

## **On the Cryptographic Fragility of the Telegram Ecosystem**

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Kenneth G. Paterson

ETH Zurich

`kenny.paterson@inf.ethz.ch`

eprint 2022/595

AsiaCCS 2023, to appear

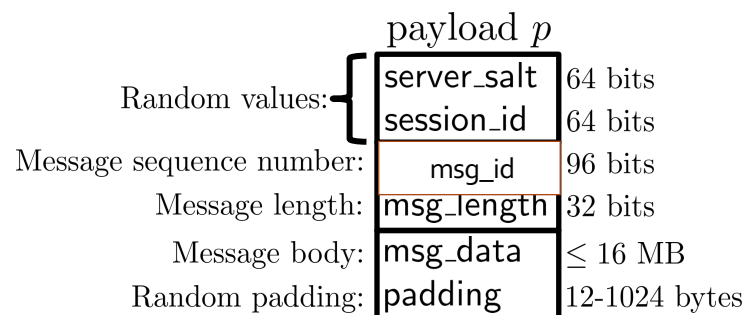
- Telegram encourages third party development of clients.
- So what can we say about their security?

# The Telegram Ecosystem

## Telegram security guidelines for client developers:

The client must check that `msg_id` has even parity for messages from client to server, and odd parity for messages from server to client.

In addition, the identifiers (`msg_id` fields) of the last  $N$  messages received from the other side must be stored, and if a message comes in with an `msg_id` lower than all or equal to any of the stored values, that message is to be ignored. Otherwise, the new message `msg_id` is added to the set, and, if the number of stored `msg_id` values is greater than  $N$ , the oldest (i.e. the lowest) is discarded.





# The Telegram Ecosystem

## Telegram security guidelines for client developers, part 2:

In addition, `msg_id` values that belong over 30 seconds in the future or over 300 seconds in the past are to be ignored (recall that `msg_id` approximately equals `unixtime * 232`). This is especially important for the server. The client would also find this useful (to protect from a replay attack), but only if it is certain of its time (for example, if its time has been synchronized with that of the server).

Certain client-to-server service messages containing data sent by the client to the server (for example, `msg_id` of a recent client query) may, nonetheless, be processed on the client even if the time appears to be “incorrect”.

	payload <i>p</i>	
Random values:	<div><div>server_salt</div><div>session_id</div></div>	64 bits 64 bits
Message sequence number:	<div>msg_id</div>	96 bits
Message length:	<div>msg_length</div>	32 bits
Message body:	<div>msg_data</div>	≤ 16 MB
Random padding:	<div>padding</div>	12-1024 bytes



# The Telegram Ecosystem

In a more condensed form:

1.  $\text{msg\_id} \% 2 == 1$
2.  $\text{msg\_id} \notin \text{stored\_msg\_ids}$
3.  $\text{msg\_id} > \min(\text{stored\_msg\_ids})$
4.  $\text{now}() - 300s < \text{msg\_id} < \text{now}() + 30s$
5.  $\text{stored\_msg\_ids} \leftarrow \text{stored\_msg\_ids} \cup \{\text{msg\_id}\}, |\text{stored\_msg\_ids}| \leq N$

NB Even if properly implemented, these checks do not prevent reordering attacks, as we already saw!

# The Telegram Ecosystem

Name	★	Used by	Language
GramJS	379	580	JavaScript
MadelineProto	1.9K	167	PHP
Pyrogram	2.4K	39.2K	Python
TDLib*	4.5k	-	C++
Telethon	6.2K	25.9K	Python

# Pyrogram

## Listing 1: mtpROTO.py. Message processing in Pyrogram [30]. Modified for readability.

```
1 def unpack(b: BytesIO, session_id: bytes, auth_key: bytes
  , auth_key_id: bytes) -> Message:
2     # [...]
3     data = BytesIO(aes.ige256_decrypt(b.read(), aes_key,
      aes_iv))
4     # [...]
5     message = Message.read(data)
6     # [...]
7     # https://core.telegram.org/mtpROTO/
      security_guidelines#checking-msg-id
8     assert message.msg_id % 2 != 0
9     return message
```

# Telethon

## Listing 2: `mtprotostate.py`. Message processing in Telethon [31]. Modified for readability.

```
1 def decrypt_message_data(self, body):
2     # TODO Check salt, session_id and sequence_number
3     # [...]
4     body = AES.decrypt_ige(body[24:], aes_key, aes_iv)
5     # [...]
6     reader = BinaryReader(body)
7     reader.read_long() # remote_salt
8     if reader.read_long() != self.id:
9         raise SecurityError('Wrong session ID')
10    remote_msg_id = reader.read_long()
11    remote_sequence = reader.read_int()
12    reader.read_int() # msg_len
13    obj = reader.tgread_object()
14    return TLMessage(remote_msg_id, remote_sequence, obj)
```

## Listing 3: MTPProtoState.ts. Message processing in GramJS [32]. Modified for readability.

```
1  async decryptMessageData(body: Buffer) {
2      // [...]
3      // TODO Check salt, sessionId, and sequenceNumber
4      const keyId = helpers.readBigIntFromBuffer(body.slice
5          (0, 8));
6      // [...]
7      body = new IGE(key, iv).decryptIge(body.slice(24));
8      // [...]
9      const reader = new BinaryReader(body);
10     reader.readLong(); // removeSalt
11     const serverId = reader.readLong();
12     if (serverId !== this.id) {
13         // throw new SecurityError('Wrong session ID');
14     }
15     const remoteMsgId = reader.readLong();
16     const remoteSequence = reader.readInt();
17     reader.readInt(); // msgLen
18     // [...]
19     const obj = reader.tgReadObject();
20     return new TLMessage(remoteMsgId, remoteSequence, obj);
21 }
```

# Telethon Replay and Reordering Attack

## Telethon: Reorder Attack – Sample Run

### Sender

Hi!  
I say yes  
to Pizza  
I say no  
to Crime  
That's it!  
Please vote me for president!  
And nobody else!  
See you!  
Bye

### Receiver

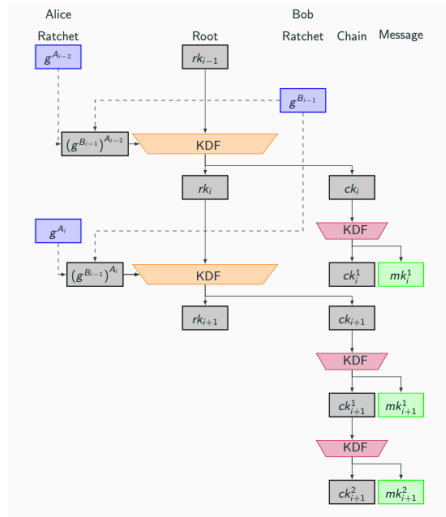
Hi!  
Hi!  
Hi!  
Hi!  
Hi!  
I say yes  
to Crime  
I say no  
to Pizza  
Bye

# The Telegram Ecosystem

- Telegram encourages third party development of clients.
- This attracts cryptographically inexperienced developers.
  - Pyrogram, Telethon, GramJS all had critical issues around message replay/reordering prevention.
  - MadelineProto was vulnerable to another timing attack on E&M.
- At the same time, the Telegram MTProto 2.0 protocol is cryptographically fragile and the developer guidance is complex and unclear.
- Telegram does not have a public communication channel to inform its developer community about security vulnerabilities.
  - So the earlier attacks on Telegram did not lead to fixes across the ecosystem.
- Telegram's TDLib helps, but only to a limited extent.
- Telegram should just replace MTProto 2.0 with TLS 1.3.

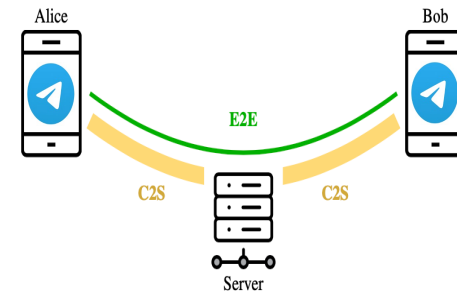


# Telegram in Comparison to Signal



## Signal

- E2EE by default
- Double-ratchet mechanism
- Fine-grained key derivation for FS and PCS
- Boring cryptography: EtM, HMAC, HKDF, etc.



## MTPROTO 2.0 in Telegram

- **Not** E2EE by default
- DH mod  $p$  + RSA auth in handshake followed by E&M in MTPROTO 2.0
- Relatively static keys
- Exotic+old crypto: E&M, IGE, weird key derivation, mod  $p$  DH

Course Wrap Up

# Course wrap up

- This course has only “scratched the surface” of applied cryptography.
- We focused on introducing the basic primitives in a semi-rigorous manner and on exploring a few case studies (password hashing, Signal, TLS, Telegram).
- We have glimpsed the research frontier at several points in the course.
- The principles you have seen should serve you well in building and analyzing systems using cryptography.

# Course wrap up

Topics deserving of further study include:

- Randomness / PRNGs
- More extensive treatment of authentication and key exchange
- More advanced primitives.
- More applications (e.g. storage encryption, searchable encryption, crypto-currencies,...)

# Course wrap up

A few key take-aways:

- You are not (yet) qualified to design your own cryptographic algorithms, but nor should you ever really need to!
- Use cryptographic libraries where you can, rather than “rolling your own”. This saves time and will help you avoid many of the pitfalls.
- Designing higher-level cryptographic protocols is also fraught with dangers, so don’t roll your own unless you really must.
- And if you must design your own protocol, then seek external review by experts.
- More advice in CyBoK paper:  
[https://www.cybok.org/media/downloads/Applied\\_Cryptography\\_v1.0.0.pdf](https://www.cybok.org/media/downloads/Applied_Cryptography_v1.0.0.pdf)

# Course wrap up

A few more key take-aways:

- Strong security goals can be achieved efficiently under reasonable assumptions to solve basic cryptographic problems like secure communication and secure storage.
- Mature standards exist to support these applications.
- This does not mean they are universally followed!
- We do not yet know how to achieve more advanced cryptographic goals as efficiently as we would like, but rapid progress is being made, in, e.g. ZK proofs, MPC, FHE, PIR,...
- We are now seeing lots of deployment of these more advanced primitives.
- It's a great time to become a cryptographer!

# Course wrap up

## **Further courses on cryptography that you can take at ETH:**

- Cryptographic protocols (Spring semester, Profs. Hirt and Maurer).
- Digital signatures (Spring semester, Prof. Hofheinz).
- Zero-Knowledge Proofs (Autumn semester, Dr. Jonathan Bootle, IBM Zurich).
- Advanced Encryption Schemes (Autumn semester, Dr. Romain Gay, IBM Zurich).

## **Seminars:**

- Current topics in Information Security (seminar, Autumn semester, Profs. Basin, Capkun, Paterson, Perrig, Shinde).
- Current topics in cryptography (seminar, Spring semester, Profs. Hofheinz, Maurer, Paterson).

## **Projects/theses:**

- The Applied Cryptography Group also welcomes approaches for semester projects and Master's theses.
- Details at: <https://appliedcrypto.ethz.ch/education/student-projects.html>

# Course wrap up

## **Final exam info:**

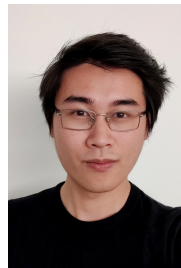
- 13.06.2023, 10-12.
- HG D 1.2 & F 1 & G 5.
- Expect 3 problems, 25 marks each, similar standard to mid-term exam and previous final exams.
- (Tentative) final exam inspection time: 28.06.2023, 10-12.



# “Danke vielmal” from the whole team



Prof. Kenny Paterson  
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