

# Applied Cryptography

## Spring Semester 2023

### Lectures 27 and 28

Kenny Paterson (@kennyog)

Applied Cryptography Group

<https://appliedcrypto.ethz.ch/>

# Overview

- Introduction to signatures
- Security of signatures: unforgeability and strong unforgeability
- Signatures in the discrete logarithm setting: DSA.
- RSA-based signatures: naïve RSA, full-domain hash RSA, RSA-PKCS and RSA-PSS
- Applications of signatures
- Some signature variants

# Introduction

# Introduction to signatures

- Assume Alice wants to send a message  $m$  to Bob.
- The adversary controls the network, as usual.
- The adversary would like to compromise the **integrity** of message  $m$ .
  - He wants Bob to receive and accept an alternative message  $m'$ .
- Alice and Bob need a cryptographic mechanism that detects modifications.
- Existing solution to this problem?
  - MAC algorithm
- What if Bob and Alice do not share a symmetric key?

# Introduction to signatures – signing

- (Digital) signature schemes are a public key analogue of MAC algorithms.
- Alice has a **signing key**  $sk$  and a **verification key**  $vk$ .
- Bob is assumed to have an authentic copy of  $vk$ .
- We will discuss methods to distribute and authenticate keys in a later lecture: PKI and digital certificates.
- Alice uses an algorithm **Sign** to compute signatures on messages  $m$ :

$$\sigma = \text{Sign}(sk, m)$$

- Alice sends  $(m, \sigma)$  to Bob in place of  $m$ .

# Introduction to signatures – verification

- Bob uses an algorithm  $\text{Vfy}$  along with the verification key  $\text{vk}$  to verify the signature.
- $\text{Vfy}$  algorithm outputs 0 or 1.
- Bob accepts  $m$  as having come from Alice if  $\text{Vfy}(\text{vk}, m, \sigma) = 1$  and rejects  $m$  otherwise.
- We need it to be hard for the adversary to find messages  $m$  and values  $\sigma$  such that  $\text{Vfy}(\text{vk}, m, \sigma) = 1$ .
- That is, it should be hard for the adversary to *forge* signatures that verify using Alice's verification key.
- NB our formulation of signature schemes needs  $m$  as an input to the verification algorithm.
  - Some schemes provide *message recovery*: they can recover  $m$  (or part of  $m$ ) from the signature  $\sigma$  during verification.

# Formal definition of signature scheme

## Definition:

A signature scheme  $SIG$  consists of a triple of algorithms  $(KGen, Sign, Vfy)$ .

KGen is a randomised algorithm that outputs key pairs  $(sk, vk)$ .

Sign takes as input  $sk$  and a message  $m \in \{0, 1\}^*$ , and outputs a signature  $\sigma$ .

Vfy takes as input a triple  $(vk, m, \sigma)$  and outputs 0 or 1.

## Correctness:

For all key pairs  $(sk, vk)$  output by KGen, for all  $m \in \{0, 1\}^*$ , if  $\sigma = \text{Sign}(sk, m)$  then  $\text{Vfy}(vk, m, \sigma) = 1$ .

NB both Sign and Vfy may be randomised algorithms.

# Security of signature schemes

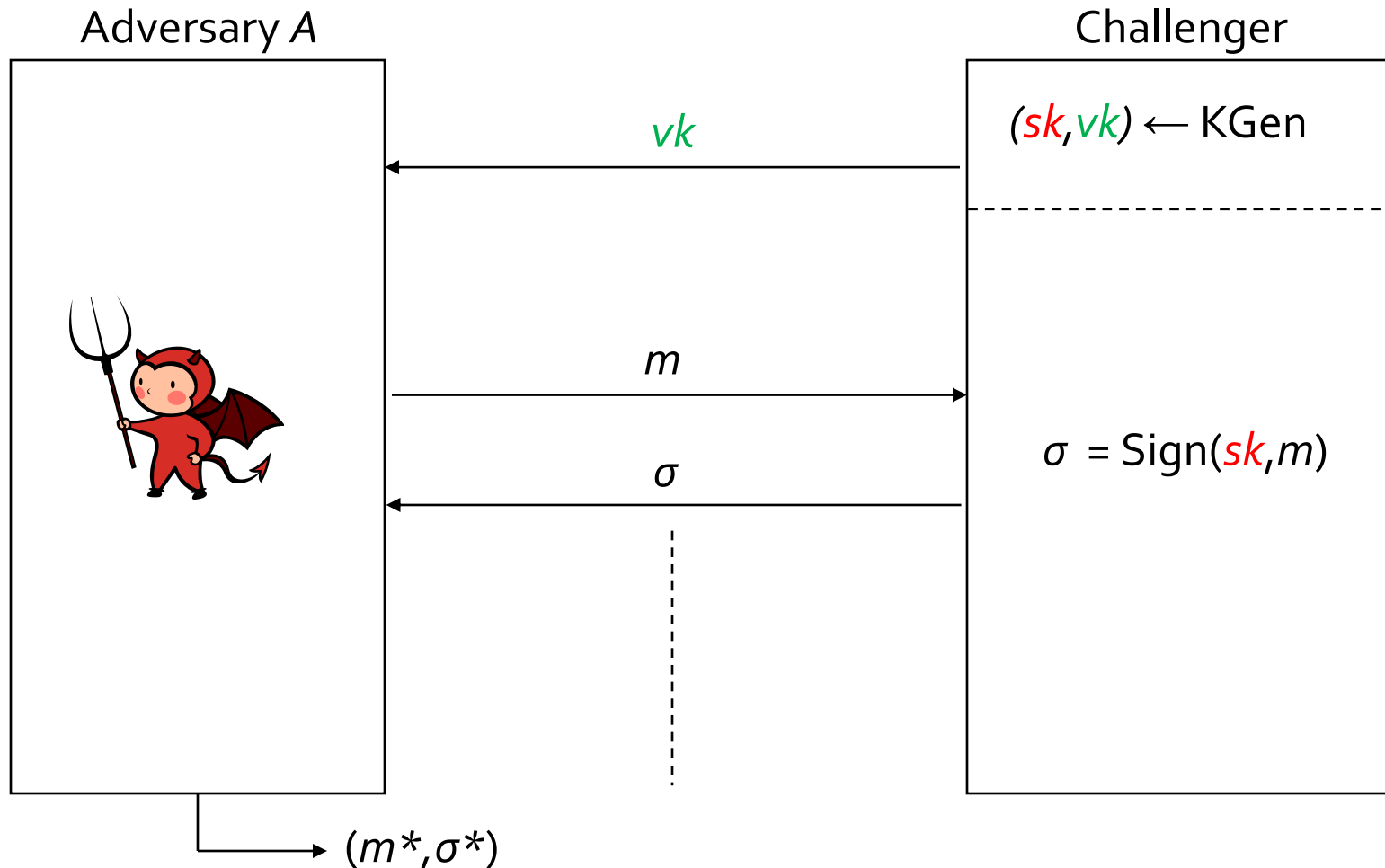


# Formal definition of security for signature schemes

- Security for a signature scheme  $SIG = (\text{KGen}, \text{Sign}, \text{Vfy})$  is formalised in terms of a security game between a challenger and an adversary.
- Challenger generates a key pair  $(sk, vk)$  by running KGen.
- Challenger gives  $vk$  to adversary.
- Adversary runs, with access to a **signing oracle**: adversary sends  $m$  and gets back  $\sigma = \text{Sign}(sk, m)$ .
- (No access to a verification oracle, cf. MAC security.)
- Adversary finally outputs  $(m^*, \sigma^*)$ .
- Winning condition:

Adversary wins if  $m^*$  is distinct from all the  $m$  queried to the signing oracle AND if  $\text{Vfy}(vk, m^*, \sigma^*) = 1$ .

# UF-CMA for a signature scheme



# Formal definition of security for signature schemes

- Winning condition:

Adversary  $A$  wins if  $m^*$  is distinct from all the  $m$  queried to the signing oracle AND if  $\text{Vfy}(\text{vk}, m^*, \sigma^*) = 1$ .

- The advantage of  $A$  is defined as:

$$\text{Adv}_{SIG}^{UF-CMA}(A) := \Pr[\text{Vfy}(\text{vk}, m^*, \sigma^*) = 1].$$

- The scheme  $(\text{KGen}, \text{Sign}, \text{Vfy})$  is said to be  $(q_S, t, \epsilon)$ -UF-CMA secure if no adversary running in time  $t$  and making  $q_S$  queries to the signing oracle has advantage greater than  $\epsilon$ .
- (E)UF = (existentially) unforgeable.
- CMA = chosen message attacks.

# Consequences of the definition

UF-CMA security implies:

- It's hard for adversary find  $sk$  from  $vk$ . Why?
- It's hard for the adversary to create a forgery given just the verification key  $vk$ . Why?
- It's hard for the adversary to create a forgery when given access to signatures on random messages (that the adversary does not control). Why?
- If  $vk$  is properly bound to an identity, then the legitimate owner of the key pair  $(vk, sk)$  cannot deny having created a signature  $\sigma$  on a message  $m$ . Why?
  - This last property is usually called **non-repudiation**.
  - Can a MAC offer non-repudiation?

# Strong unforgeability

- Strong unforgeability (SUF-CMA security):

Adversary wins if  $(m^*, \sigma^*)$  is distinct from all the pairs  $(m, \sigma)$  involved in queries AND if  $\text{Vfy}(vk, m^*, \sigma^*) = 1$ .

- Adversary could now win by producing a *new* signature  $\sigma^*$  on a message  $m$  that he previously queried to the signing oracle.
- This would not be a win in the UF-CMA game, but is a win in this game.
- It's now easier for the adversary to win, so the security notion is *at least as strong* as SUF-CMA.
- Notions are equivalent for schemes with *unique* signatures.

Signatures in the discrete logarithm  
setting: DSA

# Standards for signature schemes

## NIST

- DSA, ECDSA, RSA-PSS, PKCS#1 v1.5 with RSA.

## NSA Suite B

- ECDSA.

## NESSIE

- ECDSA, RSA-PSS, ~~SFLASH~~ (broken).

## CRYPTREC

- DSA, ECDSA, RSA-PSS, PKCS#1 v1.5 with RSA.

## IEEE P1363

- DSA, ECDSA, PSS w/ RSA or Rabin-Williams, PKCS#1 v1.5 w/ RSA or Rabin-Williams.
- Some signature schemes with message recovery.

## Reminder: The Discrete Log setting

- Let  $p, q$  be two prime numbers such that  $q$  divides  $p-1$ , and let  $g$  be an integer such that  $g, g^2, g^3, \dots, g^q$  are **distinct** modulo  $p$ , and  $g^q = 1 \bmod p$ .
- The set  $G_q = \{1, g, g^2, g^3, \dots, g^{q-1}\}$  of powers of  $g \bmod p$  is a **cyclic group of prime order  $q$  with generator  $g$** .

### The discrete logarithm problem in $G_q$ :

Given  $p, q, g$  and an  $y = g^x \bmod p$  from  $G_q$ , for a random value  $x$  in  $\{0, 1, \dots, q-1\}$ : **find  $x$** .

- Diffie-Hellman key exchange and ElGamal encryption require a group where DLP is hard.



# Digital Signature Algorithm (DSA)

- DSA was proposed by NIST in 1991.
- Explicitly required the use of a specific hash function
  - SHA-1.
- FIPS 186-4 updates to newer hash functions and larger key sizes.
- Variation of ElGamal signature scheme.
- Schnorr scheme is easier to prove secure but was patented .
- Very different set of functional capabilities compared to RSA:
  - DSA is a signature algorithm and cannot be easily converted into an encryption scheme.

# DSA set up

- System parameters require two primes  $p$  and  $q$ :
  - e.g. 160-bit prime  $q$ , 1024-bit prime  $p$  so that  $q \mid p-1$ .
  - Other pairs of sizes: (224,2048), (256,2048), (256,3072).
  - Find  $g$  that generates  $G_q$ , as previously.

## KGen:

1. Select random signing key  $x$ ,  $1 \leq x \leq q-1$ .
  2. Compute verification key  $y = g^x \bmod p$ .
  3. Output ( $sk=x$ ,  $vk=y$ ).
- So the problem of finding signing key from verification key is an instance of the DLP.
  - Many users can share the same system parameters  $(p, q, g)$ .

# DSA signing

To **sign** message  $m$

1. hash message  $m$  to get  $H(m)$
  2. generate random value  $k$ ,  $1 \leq k \leq q-1$
  3. compute  $r = (g^k \bmod p) \bmod q$
  4. compute  $k^{-1} \bmod q$
  5. compute  $s = k^{-1}(H(m) + x \cdot r) \bmod q$
  6. output  $\sigma = (r, s)$
- Signatures can be represented using  $2 \times 160 = 320$  bits (DSA signatures are much smaller than RSA signatures at same security level).
  - Signing requires one exponentiation mod  $p$  using an exponent  $k$  of 160 bits (a short exponent)

# DSA verification

To verify that  $\sigma = (r, s)$  is a signature for message  $m$ :

1. check that  $1 \leq r \leq q-1$  and  $1 \leq s \leq q-1$
2. compute  $w = s^{-1} \bmod q$
3. compute  $u_1 = w \cdot H(m) \bmod q$  and  $u_2 = w \cdot r \bmod q$
4. accept signature if the following equation holds

$$(g^{u_1} y^{u_2} \bmod p) \bmod q = r$$

**Correctness:** suppose  $\sigma = (r, s)$  is a signature for message  $m$ . Then:

$$g^{u_1} y^{u_2} = g^{s^{-1} H(m)} \cdot y^{r s^{-1}} = g^{s^{-1}(H(m) + xr)} = g^k \bmod p$$

and so

$$(g^{u_1} y^{u_2} \bmod p) \bmod q = (g^k \bmod p) \bmod q = r.$$

# Security of DSA signature scheme

## Informal:

- Attacks extracting the private key:
  - Solving DLP mod  $p$ .
  - $O(q^{1/2})$  attacks in the subgroup  $G_q$  of order  $q$ .
  - Need to choose  $p$  and  $q$  both large enough to prevent these attacks.
- Hash function collisions:  $H(m_1) = H(m_2)$  implies: if  $\sigma = (r, s)$  is a valid signature for message  $m_1$  then it is also valid for  $m_2$ .

## Formal:

- No clean security proof for DSA is known.
- There are various proofs under different assumptions and heuristics of varying strength; none is really satisfactory.

# Security of DSA under randomness failure

- Suppose the same value  $k$  is used with a key  $x$  to sign two different messages,  $m_1$  and  $m_2$ , giving signatures  $\sigma_1 = (r_1, s_1)$  and  $\sigma_2 = (r_2, s_2)$ .
- Then  $r_1 = (g^k \bmod p) \bmod q = r_2$ .
- So the “repeated  $k$ ” condition is detectable from signatures alone.
- Moreover:

$$s_1 = k^{-1}(H(m_1) + x \cdot r) \bmod q \quad \text{and} \quad s_2 = k^{-1}(H(m_2) + x \cdot r) \bmod q.$$

- So:

$$s_1 - s_2 = k^{-1}(H(m_1) - H(m_2)) \bmod q.$$

- Hence:

$$k = (s_1 - s_2)^{-1} \cdot (H(m_1) - H(m_2)) \bmod q.$$

- From  $k$ , we can recover  $x$ , the **private signing key**, by solving the equation:

$$s_1 = k^{-1}(H(m_1) + x \cdot r) \bmod q$$

using the known values  $s_1$ ,  $k$ ,  $H(m_1)$ ,  $r$ .

- So repeating  $k$  values leads to a **catastrophic** security failure.

# Security of DSA under randomness failure

The above key recovery issue in DSA and the related ECDSA scheme has occurred regularly in practice!

- **OpenSSL bug in Debian (2008):**

*"It was discovered that the RBG in Debian's openssl package is predictable. [...] It is strongly recommended that all cryptographic key material is recreated from scratch. [...] All DSA keys ever used on affected systems for signing should be considered compromised."*

- Hackers recovered **Sony's PlayStation 3 signing key** (2010).
- Bad random number generator in **Android** allowed **Bitcoins** to be stolen (2013).
- The problem occurs naturally in **virtualized environments**.

# Hedging DSA against randomness failures

- Related, but more complicated attacks are possible if only some *bits* of the random values  $k$  can be predicted.
- This can happen in a timing attack setting, e.g. signing may be faster if MSBs of  $k$  are zero.
- Similarly, problems if one uses certain weak generators to produce  $k$ , or if some relations between the bits of  $k$  are known.
- We can **hedge** against randomness failures by *derandomising*:
  - Generate  $k$  in signing using a pseudo-random function  $F$  with a key  $K$ :
$$k = F_K(vk || m).$$
  - Ensures different random(-looking) values for different verification keys and messages.
  - Need to keep PRF key  $K$  as part of signing key.
  - See RFC 6979 for related scheme ECDSA; technique applies more generally for randomised signature schemes.



# Psychic Signatures

- During verification, it is essential to check that  $1 \leq r \leq q-1$  and  $1 \leq s \leq q-1$
- Failure to do so can allow trivial forgery attacks on DSA and ECDSA.
- It was recently discovered that Java versions 15-18 failed to do these checks for ECDSA.
- Earlier versions of Java were not vulnerable.
- So what happened?
- <https://neilmadden.blog/2022/04/19/psychic-signatures-in-java/>
- <https://www.oracle.com/security-alerts/cpuapr2022.html>

RSA-based signatures

# RSA-based signatures

## First attempt: naïve RSA-based signatures:

**KGen:** as in RSA encryption, we set  $vk = (N, e)$  and  $sk = d$ , where  $N = pq$  is a product of two large primes and  $e = 1 \bmod (p-1)(q-1)$ .

**Sign:** we use the private key  $sk = d$  to sign:

$$\sigma = m^d \bmod N.$$

**Vfy:** given  $(m, \sigma)$ , we check whether  $\sigma^e = m \bmod N$ .

## Security?

Given signatures  $\sigma_1$  and  $\sigma_2$  on messages  $m_1$  and  $m_2$ , simple algebra shows that  $\sigma_1 \sigma_2 \bmod N$  is a valid signature on  $m_1 m_2$ .

This makes creation of forgeries trivial.

Exercise: formulate the attack in the context of the **UF-CMA** security game.

# RSA Full Domain Hash (FDH) signatures

## Second attempt: full-domain hash RSA signatures:

**KGen**: as in RSA encryption, we set  $vk = (N, e)$  and  $sk = d$ , where  $N = pq$  is a product of two large primes and  $ed = 1 \bmod (p-1)(q-1)$ .

**Sign**: we use the “private key”  $sk = d$  to sign:

$$\sigma = H(m)^d \bmod N,$$

where  $H$  is a hash function from  $\{0,1\}^*$  into  $\{0, \dots, N-1\}$  (“full domain”).

**Vfy**: given  $(m, \sigma)$ , we check whether  $\sigma^e = H(m) \bmod N$ .

## Security?

Use of a hash function destroys the multiplicative structure that enabled the previous attack.

Also allows signing of long messages.

Needs a collision-resistant hash function.

# RSA FDH signatures

## Theorem

RSA-FDH is UF-CMA secure under the assumption that RSA inversion is hard and  $H$  is a random oracle.

More precisely, for any adversary  $A$  against UF-CMA security of RSA-FDH, there exists an adversary  $B$  against RSA inversion such that:

$$\text{Adv}_{\text{RSA-FDH}}^{\text{UF-CMA}}(A) \leq (q_s + q_h) \cdot \text{Adv}_{\text{RSA-INV}}(B) - 1/N.$$

where  $q_s$  is the number of signing queries and  $q_h$  is the number of hash queries made by  $A$ . Moreover,  $B$  runs in (roughly) the same time as  $A$ .

NB A tighter result can be proved, with  $q_s + q_h$  replaced by  $q_s$ , see Coron (CRYPTO 2000).

# Hash-based RSA signatures with padding

## Third attempt: RSA signatures with padding:

**Sign:** we use the “private key”  $sk = d$  to sign:

$$\sigma = \text{pad}(H(m))^d \bmod N,$$

where  $H$  is a collision-resistant hash function with short output (e.g. SHA256) and  $\text{pad}(\cdot)$  is some **deterministic** padding scheme.

**Vfy:** given  $(m, \sigma)$ , we check whether  $\sigma^e = \text{pad}(H(m)) \bmod N$ .

This approach is widely standardised and still in common use, e.g. PKCS#1 v.1.5 standard, ANSI X9.31, IEEE P1363a, SSL/TLS, IPsec, EMV.

**PKCS#1 v.1.5 padding:**  $00\ 01\ FF\dots FF\ 00 \parallel c \parallel H(m)$ , with constant  $c$ .

# Hash-based RSA signatures with padding

## Security?

- No security proof for the scheme with PKCS#1 v.1.5 padding is known.
- Signatures can be forged if the constant part of the padding is too short.
- Padding check/removal often wrongly implemented, see e.g. Bleichenbacher attack described in Boneh-Shoup, Section 13.6.1.
- A proof for a closely related, but distinct, scheme was given in:  
Tibor Jager, Saqib A. Kakvi, Alexander May: On the Security of the PKCS#1 v1.5 Signature Scheme. ACM CCS 2018: 1195-1208.

# RSA-PSS

## Fourth attempt: RSA Probabilistic Signature Scheme (RSA-PSS):

**KGen:** as in RSA encryption, we set  $vk = (N, e)$  and  $sk = d$ , where  $N = pq$  is a product of two large primes and  $ed = 1 \bmod (p-1)(q-1)$ .

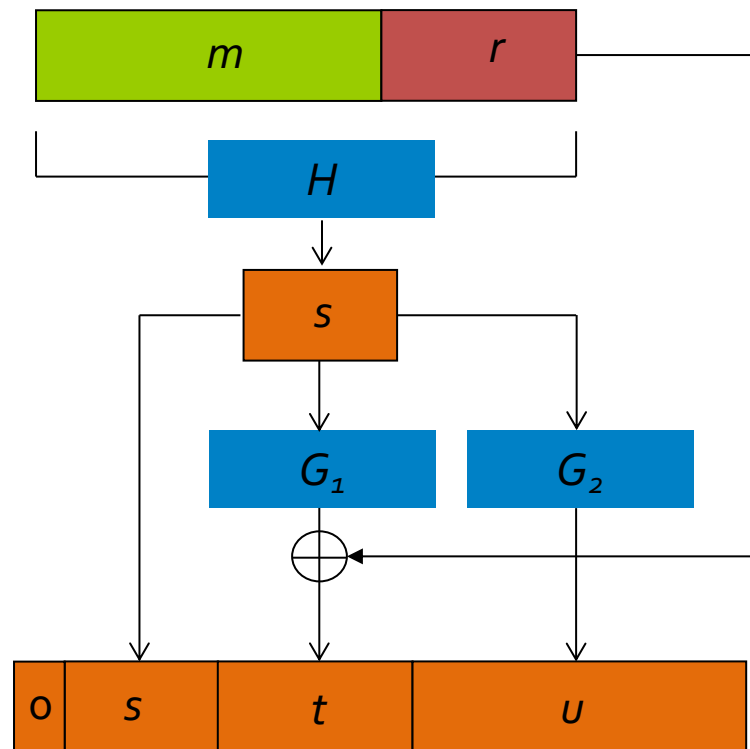
### Sign (simplified):

1. Generate a random value  $r$  (with 256 bits, say).
2. Compute  $s = H(m || r)$ ,  $t = G_1(s) \oplus r$ ,  $u = G_2(s)$  where  $G_1$ ,  $G_2$  and  $H$  are suitable hash functions (the sum of their output lengths should be  $\lambda-1$ , where  $\lambda$  is bit-length of  $N$ ).
3. Output:

$$\sigma = (0 || s || t || u)^d \bmod N,$$



# RSA-PSS (simplified) encoding



# RSA-PSS verification

Vfy (simplified): given  $(m, \sigma)$ :

1. Compute  $\sigma^e \bmod N$  and parse the result as  $b \parallel s \parallel t \parallel u$  where  $b$  is a bit and  $s, t, u$  have the correct lengths (determined by output lengths of  $H, G_1, G_2$ ).
2. Output "o" if  $b = 1$ .
3. Compute  $r'$  by inverting the equations for  $s, t$ :
  - Compute  $r' = G_1(s) \oplus t$
4. Re-encode  $r'$  and  $m$  and check correctness:
  - compute  $s' = H(m \parallel r'), t' = G_1(s') \oplus r', u' = G_2(s')$ .
  - check  $(s' = s) \wedge (u' = u)$ ; output "o" if this fails; otherwise output "1".

# RSA-PSS

## Security of RSA-PSS:

Assuming  $G_1$ ,  $G_2$  and  $H$  behave like random functions, the **UF-CMA** security of RSA-PSS can be **tightly** related to the hardness of the RSA inversion problem.

- Proof in a paper by Bellare-Rogaway (CRYPTO 1996).
- RSA-PSS can be instantiated with “ordinary” collision-resistant hash functions, e.g. SHA-256 (no hashing onto full domain is needed).
- RSA-PSS is standardised in PKCS#1 v2.1, IEEE P1363a-2004, IETF RFC 3447,...
- **If you have to use RSA signatures, then RSA-PSS is the right choice of scheme.**

# Summary of RSA-based signatures

Naïve RSA: **DO NOT USE UNDER ANY CIRCUMSTANCES.**

Hash-then-sign: no known attack, but also no proof.

This includes basic hash-then-sign, and PKCS#1 v.1.5 padding.

The latter was standardized early and still in widespread use.

Full-Domain Hash: provably secure, with weak proof.

RSA-PSS: provably secure, with tight proof. Please use!

Applications of signatures

# Applications of signatures

- Public verification of message authenticity/integrity.
- Code-signing.
- Proof of ownership/transfer of cryptocurrency.
- Entity authentication and identification.
  - Sign challenge messages to prove possession of a signing key matching a verification key.
  - Used as a building block in more complex protocols such as SSL/TLS.
- Certification systems, public key infrastructures (PKI).
  - Use signatures to authenticate other signing keys and public encryption keys.
  - See Boneh-Shoup Chapter 13.8 for a good discussion.

# Practical challenges

- It is often thought that cryptographic signatures can replace handwritten signatures.
  - The required legal frameworks in place worldwide, e.g., European directive 1999/93/EC.
  - But typically high demands on physical security (key storage, signature generation), requirements for tamperproof hardware (e.g. smartcards) and special terminals to interact with it.
  - Deployments as part of electronic identity cards in some countries, e.g. Belgium, Estonia.
- Human understanding and usability of software are major barriers to wide adoption.
- Management of keys via suitable infrastructure.
- Making robust implementations that avoid security pitfalls, e.g. bad randomness.

Some signature variants



# Some signature variants

- **Blind signatures:** an interactive protocol in which  $A$  sends  $B$  a blinded message to sign,  $B$  learns nothing about the message, and  $A$  obtains a regular signature – used in anonymous credential systems.
- **Group signatures:** anyone from a group of users can sign; no-one can tell who signed, except possibly a “group manager” who can reveal the signer – used in TCG TPMs.
- **Threshold signatures:** any  $k$  out of  $n$  parties can sign a message that verifies under some key  $vk$ , but  $k-1$  or fewer cannot - used in cryptocurrency custody solutions.
- **Proxy signatures:** limited signing authority can be delegated to another party (a proxy).
- Also: ring signatures, multi-signatures, aggregate signatures,....

# Homework

- Read Chapter 13 of Boneh-Shoup for many more details, constructions and proofs.
- Chapter 14 of Boneh-Shoup treats hash-based signatures in detail.
- Start next exercise sheet.
- Prepare for this week's lab.

Extra slides

# RSA FDH signatures: Interpreting the security bound

The security bound is of the form:

$$\text{Adv}_{\text{RSA-FDH}}^{\text{UF-CMA}}(A) \leq (q_s + q_h) \cdot \text{Adv}_{\text{RSA-INV}}(B) - 1/N.$$

Let's ignore the  $1/N$  term (it's usually very small).

Suppose we choose RSA parameters such that the following is plausible:

$$\text{Adv}_{\text{RSA-INV}}(B) = 2^{-128}$$

for any adversary  $B$  running in a reasonable amount of time (e.g. 3072-bit  $N$ ).

Suppose  $q_s + q_h = 2^{80}$ , thinking of an adversary that can perform many hash computations (but can perhaps make far fewer signing queries).

Then the bound says:

$$\text{Adv}_{\text{RSA-FDH}}^{\text{UF-CMA}}(A) \leq 2^{80} \cdot \text{Adv}_{\text{RSA-INV}}(B) \leq 2^{-48}.$$

Hence the factor  $(q_s + q_h)$  becomes significant in assessing what security guarantees we actually get for the scheme, and how we should choose our scheme parameters in practice.

This is why **tight** security reductions are preferred if we can obtain them.

# RSA FDH signatures: Interpreting the security bound

In Coron's improved analysis, the security bound is of the form:

$$\text{Adv}_{\text{RSA-FDH}}^{\text{UF-CMA}}(A) \leq q_s \cdot \text{Adv}_{\text{RSA-INV}}(B)$$

Now suppose  $q_s \leq 2^{32}$ , thinking of an adversary that can only make a limited number of signing queries (since these are typically made online, require interaction, and can be rate-limited).

Assuming again that  $\text{Adv}_{\text{RSA-INV}}(B) = 2^{-128}$ , now the bound says:

$$\text{Adv}_{\text{RSA-FDH}}^{\text{UF-CMA}}(A) \leq 2^{32} \cdot \text{Adv}_{\text{RSA-INV}}(B) \leq 2^{-96}.$$

Clearly this is much better from a security perspective, though we still don't get the full 128-bit security despite using a 3072-bit modulus  $N$ .

NB A full analysis would also take into account running times in a more detailed way.

# RSA FDH signatures: Security proof

**Recall: RSA inversion problem:** given  $(N, e, x)$  where  $x$  is uniformly random modulo  $N$ , compute  $x^d \bmod N$  (where  $de = 1 \bmod (p-1)(q-1)$ ).

## Sketch proof:

- $B$  receives as input  $(N, e, x)$ .  $B$  gives  $(N, e)$  to  $A$  as the public key.
- $A$  makes two kinds of query: signing queries and hash queries.
- For every signing query made by  $A$ , adversary  $B$  will also make a hash query.
- So let the hash queries be on inputs  $m_i$ ,  $1 \leq i \leq q_s + q_h$ .

# RSA FDH signatures: Security proof

## Sketch proof (ctd):

- $B$  picks a random  $i^*$  in  $\{1, \dots, q_s + q_h\}$  at the start of the game and sets  $H(m_{i^*}) = x$  when query  $i^*$  is made.
- For all other  $i$ ,  $B$  sets  $H(m_i) = y_i^e \bmod N$  where  $y_i \leftarrow_{\$} \{0, \dots, N-1\}$ .
- Note that  $y_i$  is then a valid signature on  $m_i$  for all  $i \neq i^*$ :

$$y_i = y_i^{ed} = H(m_i)^d \bmod N.$$

- Moreover, if  $A$  outputs a valid forgery  $(m_{i^*}, \sigma^*)$ , then:

$$(\sigma^*)^e = H(m_{i^*}) = x \bmod N$$

so that:

$$\sigma^* = (\sigma^*)^{ed} = H(m_{i^*})^d = x^d \bmod N$$

and hence  $\sigma^*$  is a solution to the RSA inversion problem for input  $(N, e, x)$ .

# RSA FDH signatures: Security proof

## Sketch proof (concluded):

- $B$  also needs to handle  $A$ 's signing queries.
- This is now straightforward: if  $A$  makes a signing query on some input  $m_i$ , then  $B$  makes a hash query on  $m_i$  for itself to get  $y_i^e$ , and can now produce forgery  $y_i$ .
- Tricky case: if  $A$  makes a signing query on  $m_{i^*}$ : then  $B$  simply aborts.
- $B$  wins if  $A$  wins on output  $(m_{i^*}, \sigma^*)$ , i.e. if  $A$  forges on the  $i^*$ -th query to  $H$ ; this event happens with probability  $1/(q_s + q_h)$ .
- Missing part of analysis: we need to show that to be successful at all,  $A$  must make a query to  $H$  on its chosen message  $m^*$  (but not make a signing query on this message).
- This follows from the fact that, unless  $A$  makes this query,  $H$  is still uniformly random on  $m^*$ , so then  $A$  would be successful with probability only  $1/N$ .