

# REPORT S3/L2

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## LIVELLO 1:

```
[mission 1] $ ls
Castle  Forest  Garden  Mountain  Stall

[use 'gsh help' to get a list of available commands]
[mission 1] $ cd Castel
bash: cd: Castel: No such file or directory

[use 'gsh help' to get a list of available commands]
[mission 1] $ ls
Castle  Forest  Garden  Mountain  Stall

[use 'gsh help' to get a list of available commands]
[mission 1] $ cd Castle

[use 'gsh help' to get a list of available commands]
[mission 1] $ ls
Cellar  Great_hall  Main_building  Main_tower  Observatory

[use 'gsh help' to get a list of available commands]
[mission 1] $ cd Main_tower

[use 'gsh help' to get a list of available commands]
[mission 1] $ cd First_floor

[use 'gsh help' to get a list of available commands]
[mission 1] $ cd Second_floor

[use 'gsh help' to get a list of available commands]
[mission 1] $ ls
Top_of_the_tower

[use 'gsh help' to get a list of available commands]
[mission 1] $ cd Top_of_the_tower

[use 'gsh help' to get a list of available commands]
[mission 1] $ gsh check

Congratulations, mission 1 has been successfully completed!
```

## LIVELLO 2:

```
[use 'gsh help' to get a list of available commands]
[mission 2] $ ls
Top_of_the_tower

[use 'gsh help' to get a list of available commands]
[mission 2] $ cd --

[use 'gsh help' to get a list of available commands]
[mission 2] $ ls
Castle Forest Garden Mountain Stall

[use 'gsh help' to get a list of available commands]
[mission 2] $ cd Castle

[use 'gsh help' to get a list of available commands]
[mission 2] $ cd Cellar

[use 'gsh help' to get a list of available commands]
[mission 2] $ gsh check

Congratulations, mission 2 has been successfully completed!
```

## LIVELLO 3:

```
[mission 3] $ cd

[use 'gsh help' to get a list of available commands]
[mission 3] $ cd Castle/Main_building/Throne_room

[use 'gsh help' to get a list of available commands]
[mission 3] $ gsh check

Congratulations, mission 3 has been successfully completed!
```

## LIVELLO 4:

```
~
[mission 4] $ cd Forest

~/Forest
[mission 4] $ mkdir Hut

~/Forest
[mission 4] $ cd Hut

~/Forest/Hut
[mission 4] $ mkdir Chest

~/Forest/Hut
[mission 4] $ gsh check

Congratulations, mission 4 has been successfully completed!
```

## LIVELLO 5:

```
~/Forest/Hut
[mission 5] $ cd --

~
[mission 5] $ cd Castle/Cellar

~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples  bat_1  bat_2  spider_1  spider_2  spider_3

~/Castle/Cellar
[mission 5] $ rm spider_1 spider_2 spider_3

~/Castle/Cellar
[mission 5] $ gsh check

Congratulations, mission 5 has been successfully completed!
```

## LIVELLO 6:

```
~/Castle/Cellar
[mission 6] $ cd --

~
[mission 6] $ cd Garden

~/Garden
[mission 6] $ ls
coin_1  coin_2  coin_3  Flower_garden  Maze  Shed

~/Garden
[mission 6] $ mv coin_1 coin_2 coin_3 ~/Forest/Hut/Chest

~/Garden
[mission 6] $ gsh check

Congratulations, mission 6 has been successfully completed!
```

## LIVELLO 7:

```
~/Garden
[mission 7] $ ls -A
.18637_coin_2  .2413_coin_1  .62250_coin_3  Flower_garden  Maze  Shed

~/Garden
[mission 7] $ mv .18637_coin_2 .2413_coin_1 .62250_coin_3 ~/Forest/Hut/Chest

~/Garden
[mission 7] $ gsh check

Congratulations, mission 7 has been successfully completed!
```

## LIVELLO 8:

```
~/Garden
[mission 8] $ cd --

~
[mission 8] $ cd Castle/Cellar

~/Castle/Cellar
[mission 8] $ ls
10609_spider_9    16654_spider_27    24806_spider_15    4781_spider_41
10898_spider_25    16680_spider_22    25665_spider_35    5188_spider_39
1113_spider_47    17287_spider_1     26132_spider_44    5580_spider_10
12696_spider_21    17490_spider_49    26450_spider_38    569_spider_24
13079_spider_48    18509_spider_16    26701_bat_2        6151_spider_6
1331_spider_13     19661_spider_12    27030_spider_34    6648_bat_1
1365_bat_4         20170_spider_36    2742_spider_45     7308_spider_14
14287_spider_19    20314_spider_42    30808_bat_3        8207_spider_37
14300_spider_17    20512_spider_26    30819_spider_7     8304_spider_43
14840_spider_4     2101_spider_30     31983_bat_5        8488_spider_46
15233_spider_32    22604_spider_50    3509_spider_8      9070_spider_31
15631_spider_40    23045_spider_5     3952_spider_11     9075_spider_20
16255_spider_18    23366_spider_28    4228_spider_2      9930_spider_3
16453_spider_33    23692_spider_23    4510_spider_29     barrel_of_apples

~/Castle/Cellar
[mission 8] $ rm *spider*

~/Castle/Cellar
[mission 8] $ ls
1365_bat_4    30808_bat_3    6648_bat_1
26701_bat_2    31983_bat_5    barrel_of_apples

~/Castle/Cellar
[mission 8] $ gsh check

Congratulations, mission 8 has been successfully completed!
```

## LIVELLO 9:

```
~/Castle/Cellar
[mission 9] $ ls -A
.10327_spider_3    .20787_spider_41    .27696_spider_14    .5307_spider_43
.10715_spider_36    .21306_spider_4     .28012_spider_42    .544_spider_13
.1080_spider_24     .21432_spider_49    .28252_spider_40    6648_bat_1
.1093_spider_23     .21495_spider_27    .29515_spider_31    .6848_spider_9
.11761_spider_6     .22171_bat_4        .3049_spider_19     .6985_spider_10
.12392_spider_48    .23130_spider_33    30808_bat_3        .7478_spider_30
.13548_spider_39    .23609_spider_34    .31511_bat_2        .8537_bat_3
1365_bat_4         .23812_bat_1        31983_bat_5        .8979_spider_18
.15478_spider_22    .24434_spider_44    .32411_spider_32    .919_spider_25
.16509_spider_26    .24911_spider_20    .32411_spider_50    .9638_spider_28
.17484_spider_15    .2494_spider_45     .32473_spider_1     .9709_bat_5
.18895_spider_12    .25393_spider_35    .3294_spider_47     .982_spider_21
.19322_spider_46    .25897_spider_29    .4705_spider_8      barrel_of_apples
.19388_spider_5     .26374_spider_38    .4846_spider_37
.19660_spider_11    .26405_spider_17    .5143_spider_7
.2058_spider_16     26701_bat_2        .5244_spider_2

~/Castle/Cellar
[mission 9] $ rm .*spider*

~/Castle/Cellar
[mission 9] $ ls -A
1365_bat_4    26701_bat_2    31983_bat_5    .9709_bat_5
.22171_bat_4    30808_bat_3    6648_bat_1    barrel_of_apples
.23812_bat_1    .31511_bat_2    .8537_bat_3

~/Castle/Cellar
[mission 9] $ gsh check

Congratulations, mission 9 has been successfully completed!
```

## LIVELLO 10:

```
~/Castle/Cellar
[mission 10] $ cd -
/home/kali/Desktop/gameshell/World

~
[mission 10] $ cd Castel/Grate_hall
bash: cd: Castel/Grate_hall: No such file or directory

~
[mission 10] $ cd Castel/Great_hall
bash: cd: Castel/Great_hall: No such file or directory

~
[mission 10] $ cd Castle/Great_hall

~/Castle/Great_hall
[mission 10] $ ls
1374_stag_head          4001_suit_of_armour  standard_2  standard_4
20317_decorative_shield standard_1           standard_3

~/Castle/Great_hall
[mission 10] $ ls -A
1374_stag_head          4001_suit_of_armour  standard_2  standard_4
20317_decorative_shield standard_1           standard_3

~/Castle/Great_hall
[mission 10] $ cp standard_1 standard_2 standard_3 standard_4 ~/Forest/Hut
/Chest

~/Castle/Great_hall
[mission 10] $ gsah check
Command 'gsah' not found, did you mean:
  command 'gsa' from deb gwenhywfar-tools
  command 'gsad' from deb gsad
Try: sudo apt install <deb name>

~/Castle/Great_hall
[mission 10] $ gsh check

Congratulations, mission 10 has been successfully completed!
```