Principles of Programming Languages, 2019.01.16

Notes

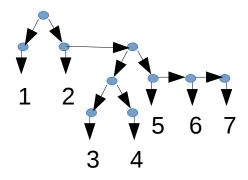
- Total available time: 1h 40'.
- You may use any written material you need, and write in Italian, if you prefer.
- You cannot use electronic devices during the exam.

Exercise 1, Scheme (8 pts)

Define a pure function f with a variable number of arguments, that, when called like $(f x_1 x_2 ... x_n)$, returns: $(x_n (x_{n-1} (... (x_1 (x_n x_{n-1} ... x_1))...)$. Function f must be defined using only fold operations for loops.

Exercise 2, Haskell (14 pts)

We want to define a data structure, called Listree, to define structures working both as lists and as binary trees, like in the next figure.



- 1) Define a datatype for Listree.
- 2) Write the example of the figure with the defined data structure.
- 3) Make Listree an instance of Functor.
- 4) Make Listree an instance of Foldable.
- 5) Make Listree an instance of Applicative.

Exercise 3, Erlang (9 pts)

Define a process P, having a local *behavior* (a function), that answer to three commands:

- load is used to load a new function f on P: the previous behavior is composed with f;
- run is used to send some data D to P: P returns its behavior applied to D;
- **stop** is used to stop P.

For security reasons, the process must only work with messages coming from its creator: other messages must be discarded.

Solutions

```
Es 1
(define (f . L)
            (foldl (lambda (x y)
                                                            (list x y))
                                                   (foldl cons '() L)
Es 2
data Listree a = Nil | Cons a (Listree a) | Branch (Listree a) (Listree a) deriving (Eq, Show)
exfig = Branch (Cons 1 Nil) (Cons 2 (Branch (Branch (Cons 3 Nil) (Cons 4 Nil))
                                                                                                                                                                                                               (Cons 5 (Cons 6 (Cons 7 Nil)))))
instance Functor Listree where
            fmap f Nil = Nil
            fmap f (Cons x y) = Cons (f x) (fmap f y)
            fmap f (Branch x y) = Branch (fmap f x) (fmap f y)
instance Foldable Listree where
           foldr f i Nil = i
            foldr f i (Cons x y) = f x (foldr f i y)
           foldr f i (Branch x y) = foldr f (foldr f i x) y
x <++> Nil = x
Nil <++> x = x
(Cons x y) <++> z = (Cons x (y <++> z))
(Branch x y) <++> z = (Branch x (y <++> z))
ltconcat t = foldr (<++>) Nil t
ltconcmap f t = ltconcat $ fmap f t
instance Applicative Listree where % \left( 1\right) =\left( 1\right) \left( 1
           pure x = (Cons x Nil)
           x \ll y = 1tconcmap (\f -> fmap f y) x
cam(Beh, Who) ->
                       receive
                                             {run, Who, What} ->
                                                                  Who ! Beh(What),
                                                                  cam(Beh, Who);
                                             {load, Who, Code} ->
                                                                 cam(fun (X) -> Code(Beh(X)) end, Who);
                                             {stop, Who} ->
                                                                 ok;
                                                   _ -> cam(Beh, Who)
                       end.
```