Principles of Programming Languages, 2022.09.01

Important notes

- Total available time: 2h.
- You may use any written material you need, and write in Italian, if you prefer.
- You cannot use electronic devices during the exam: every phone must be <u>turned off</u> and kept on your table.
- You cannot use library functions not covered in class in your code.

Exercise 1, Scheme (10 pts)

We want to implement a version of call/cc, called *store-cc*, where the continuation is called only once and it is implicit, i.e. we do not need to pass a variable to the construct to store it. Instead, to run the continuation, we can use the associated construct *run-cc* (which may take parameters). The composition of *store-cc* must be managed using in the standard last-in-first-out approach.

```
E.g. if we run:
```

```
(define (test)
                                                       we will get:
  (define x 0)
                                                       here
  (store-cc
                                                        1
    (displayln "here")
    (set! x (+ 1 x)))
                                                       and if we call (run-cc)
  (displayln x)
                                                       we get:
  (set! x (+ 1 x))
                                                       2
 x)
(test)
                                                       and the continuation is discarded.
```

Exercise 2, Haskell (10 pts)

We want to implement a binary tree where in each node is stored data, together with the number of nodes contained in the subtree of which the current node is root.

- 1. Define the data structure.
- 2. Make it an instance of Functor, Foldable, and Applicative.

Exercise 3, Erlang (12 pts)

We want to implement a parallel foldl, parfold(F, L, N), where the binary operator F is associative, and N is the number of parallel processes in which to split the evaluation of the fold. Being F associative, parfold can evaluate foldl on the N partitions of L in parallel. Notice that there is no starting (or accumulating) value, differently from the standard foldl.

You may use the following libray functions:

```
lists:foldl(<function>, <starting value>, <list>)
```

lists:sublist(<*list*>, <*init*>, <*length*>), which returns the sublist of <*list*> starting at position <*init*> and of length <*length*>, where the first position of a list is 1.

Solutions

```
Es 1
(define *stored-cc* '())
(define-syntax store-cc
  (syntax-rules ()
    ((_ e ...)
     (call/cc (lambda (k)
                (set! *stored-cc* (cons k *stored-cc*))
                e ...)))))
(define (run-cc . v)
  (let ((k (car *stored-cc*)))
    (set! *stored-cc* (cdr *stored-cc*))
    (apply k v)))
data Ctree a = Cnil | Ctree a Int (Ctree a) (Ctree a) deriving (Show, Eq)
cvalue Cnil = 0
cvalue (Ctree \_ x \_ \_) = x
cnode x t1 t2 = Ctree x ((cvalue t1) + (cvalue t2) + 1) t1 t2
cleaf x = cnode x Cnil Cnil
instance Functor Ctree where
    fmap f Cnil = Cnil
    fmap f (Ctree v c t1 t2) = Ctree (f v) c (fmap f t1)(fmap f t2)
instance Foldable Ctree where
  foldr f i Cnil = i
  foldr f i (Ctree x _ t1 t2) = f x $ foldr f (foldr f i t2) t1
x +++ Cnil = x
Cnil +++ x = x
(Ctree x v t1 t2) +++ t = cnode x t1 (t2 +++ t)
ttconcat = foldr (+++) Cnil
ttconcmap f t = ttconcat $ fmap f t
instance Applicative Ctree where
  pure = cleaf
  x \ll y = ttconcmap (\f -> fmap f y) x
Es 3
partition(L, N) ->
    M = length(L),
    Chunk = M div N,
    End = M - Chunk*(N-1),
    parthelp(L, N, 1, Chunk, End, []).
parthelp(L, 1, P, \_, E, Res) \rightarrow
    Res ++ [lists:sublist(L, P, E)];
parthelp(L, N, P, C, E, Res) ->
    R = lists:sublist(L, P, C),
parthelp(L, N-1, P+C, C, E, Res ++ [R]).
parfold(F, L, N) ->
    Ls = partition(L, N),
    lists:foldl(F, R, Rs).
dofold(Proc, F, [X|Xs]) ->
   Proc ! {self(), lists:foldl(F, X, Xs)}.
```