Analysis and Design of Information Systems

Timeseries Databases: CrateDB and QuestDB

Team17

Dimitrios-David Gerokonstantis (03119209) Athanasios Tsoukleidis-Karydakis (03119009) Filippos Sevastakis (03119183)

> National Technical University of Athens School of Electrical and Computer Engineering





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Purpose

A comparative study of two time-series database systems:

- QuestDB
- CrateDB

Taking into consideration their characteristics, the purpose is to study how these characteristics can affect the performance of the two DBs in two cases:

- Data Ingestion under different data load and DB configurations
- Query Execution under different DB configurations
 - Query batches
 - 2 Single queries



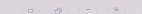


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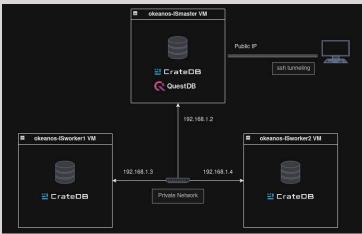
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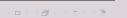
- 3 Comparison of the databases Performance
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Cluster Overview







QuestDB Overview

Single-node Database specialized in time-series data

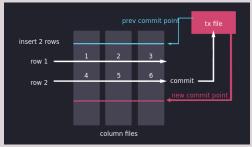
- SQL interface and useful SQL extensions
- High performance in data ingestion from multiple sources (WAL)
- Columnar Storage
- Supports time-based partitions
- Indexing (limited)
- Interval Scan: effective execution of range queries





Storage architecture

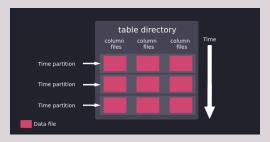
- Columnar Storage : useful for aggregations
- Column files and append model
- ACID properties maintained
- No performance degradation with high cardinality





Partitioning

- By: HOUR, DAY, WEEK, MONTH, YEAR
- Reduces disk I/O and search time
- Enables handling of out-of-order insertions reducing Write Amplification (partition split and squash)







Indexing - Interval Scan

Supports Indexing only for SYMBOL data type

Interval Scan: An effective way to search for the time intervals of a range query

 Define time condition, identify time intervals, find boundaries of the intervals with binary search, scan through the discovered intervals







CrateDB Overview

Distributed Database specialized in time-series data (no spof)

- SQL interface and NoSQL characteristics
- High scalability, columnar storage
- Apache Lucene Engine : Indexes all columns
- High availability :
 - Replication : self-healing process
 - Shared-nothing architecture : built-in-load balancing





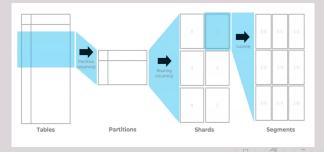
Dynamic Schema - NoSQL characteristics

- Handles all types of data [(un)structured, semi-structured]
- Stores JSON files : OBJECT datatype
 - Arbitrary number of attributes and nesting levels
 - Plexibility in updating the Schema (DYNAMIC)
- On-the-fly update of a table's structure



Shards - Partitions - Segments I

- Allows data distribution accross CrateDB nodes.
- Sharding and partitioning benefit query execution (especially highly parallelizable queries)
- Append-Only Lucene Segments
- Optimizer : Merges Lucene Segments







Shards - Partitions - Segments II

- Supports partitioning by any column (not only time-based like QuestDB)
- Lucene Index into each shard's segments
- Avoid too many or too little shards/partitions!

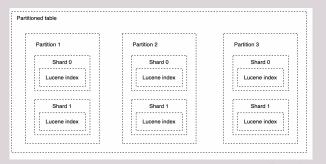






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Methodology I (Data Ingestion)

Use of TSBS in order to load three datasets:

- Small Dataset: 7776000 rows (5 days)
- Medium Dataset: 48211200 rows (1 month)
- Big Dataset: 93312000 rows (2 months)

Comparisons:

- CrateDB (5 shards/without partition) vs QuestDB
- CrateDB(3, 6, 9 shards with/without partition)

Steps:

Generation of Data

```
./tsbs_generate_data --use-case="devops" --seed=666\
--scale=20 \
--timestamp-start="2016-01-01T00:00:00Z" \
--timestamp-end="2016-03-01T00:00:00Z" \
--log-interval="10s" --format="questdb" \
| gzip > /tmp/questdbBIG-data.gz
```



Methodology I (Data Ingestion)

Use of TSBS in order to load three datasets :

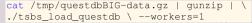
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Steps:

- Generation of Data
- Loading of Data





Methodology II (Query Execution)

Stages in query execution study:

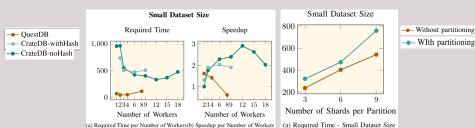
Four different batches of 100 similar TSBS queries

```
./tsbs_generate_queries --use-case="devops" \
--seed=666 --scale=20 \
--timestamp-start="2016-01-01T00:00:002"\
--timestamp-end="2016-03-01T00:00:012" \
--queries=100 --query-type="double-groupby-5" \
--format="cratedb" \
|gzip > /tmp/cratedb100-queries-double-groupby-5.gz | \
> gunzip | ./tsbs_run_queries_cratedb --workers=12
```

- Single custom queries Query scenarios Comparisons (using multiple TSBS workers, i.e. parallel requests for query execution):
 - QuestDB vs CrateDB(3, 6, 9 shards with/without partition)
 - QuestDB vs Best case of CrateDB



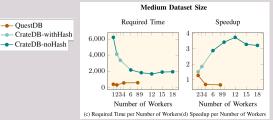
Data Ingestion - Small Dataset

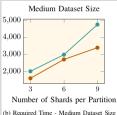


- Hash-workers good for up to 3 workers
- QuestDB: bad scaling, better performance
- CrateDB: good scaling, worse performance
- Higher ingestion time with partitioning enabled
- Ingestion time proportional to dataset size
- Ingestion time not proportional to number of shards.



Data Ingestion - Medium Dataset





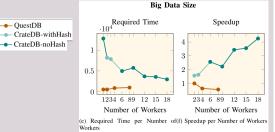
- Hash-workers good for up to 3 workers
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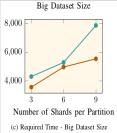


Without partitioning

WIth partitioning

Data Ingestion - Big Dataset





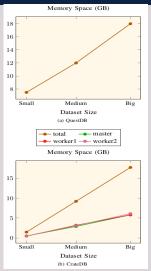
- Hash-workers good for up to 3 workers
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- CrateDB: good scaling, worse performance
- Higher ingestion time with partitioning enabled
- Ingestion time proportional to dataset size
- Ingestion time not proportional to number of shards



Without partitioning

WIth partitioning

Memory Space Consumption



QuestDB:

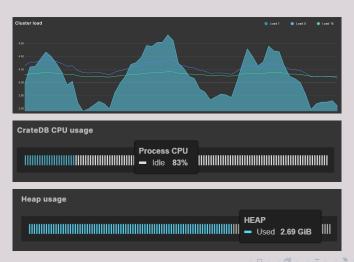
 Compression enabled only for bigger datasets

CrateDB:

- Memory consumption proportional to number of rows
- Compression independent of number of rows
- Load balanced between CrateDB nodes

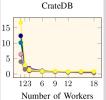


CrateDB: System Load

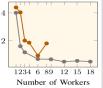




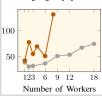
single-groupby-1-1-1

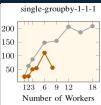


single-groupby-1-1-1



single-groupby-1-1-1





- 3 shards & no partitioning → 6 shards & no partitioning → 9 shards & no partitioning 3 shards & partitioning 6 shards & partitioning 9 shards & partitioning

Query Latency

Throughput

Best Case of Crate DB vs QuestDB

CrateDB Best Case: 6 shards with partitioning

CrateDB

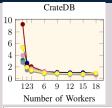
```
SELECT
   date_trunc('minute', ts) as minute,
   max (usage user) AS max usage user
FROM
   cpu
WHERE
    tags['hostname'] IN ('host 1')
    AND ts >= 1453521384428
   AND ts < 1453524984428
GROUP BY minute
ORDER BY minute ASC
```

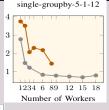
QuestDB

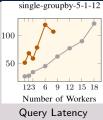
```
SELECT
    timestamp.
   max (usage_user) AS max_usage_user
FROM
    cpu
WHERE
   hostname IN ('host 1')
   AND timestamp >= '2016-01-23T03:56:24Z'
   AND timestamp < '2016-01-23T04:56:24Z'
SAMPLE BY 1m
```

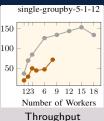


single-groupby-5-1-12









3 shards & no partitioning
6 shards & no partitioning
9 shards & no partitioning
3 shards & partitioning

shards & no partitioning 3 shards & partitioning 6 shards & partitioning 9 shards & partitioning Best Case of Crate DB vs QuestDB

CrateDB Best Case: 6 shards with partitioning

CrateDB

```
SELECT

date_trunc('minute', ts) as minute,
max(usage_user) AS max_usage_user,
max(usage_system) AS max_usage_system,
max(usage_sidle) AS max_usage_system,
max(usage_nice) AS max_usage_nice,
max(usage_nice) AS max_usage_nice,
max(usage_nice) IN ('host_1')
AND ta >= 1453028181428
GROUP BY minute ASC
GROUP BY minute ASC
GROUP BY minute ASC
```

```
• QuestDB

SELECT

timestamp,
max (usage_user) AS max_usage_user,
max (usage_system) AS max_usage_user,
max (usage_side) AS max_usage_idle,
max (usage_ide) AS max_usage_idle,
max (usage_ide) AS max_usage_ince,
max (usage_iowait) AS max_usage_iowait
FROM

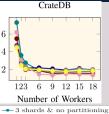
CPU

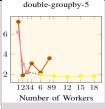
WHERE

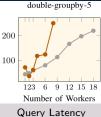
Hostname IN ('host_1')
AND timestamp >= '2016-01-17T10:56:212'
AND timestamp < '2016-01-17T22:56:212'
```



double-groupby-5









→ 6 shards & no partitioning 9 shards & no partitioning 3 shards & partitioning 6 shards & partitioning 9 shards & partitioning

vs QuestDB CrateDB Best Case: 9 shards with partitioning (up to 3 workers) 3 shards with partitioning (> 3 workers)

CrateDB

ORDER BY hour

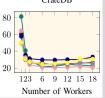
```
SELECT
    date trunc('hour', ts) AS hour,
    mean(usage user) AS mean usage user,
    mean(usage system) AS mean usage system
    mean(usage_idle) AS mean_usage_idle,
    mean(usage_nice) AS mean_usage_nice,
    mean(usage iowait) AS mean usage iowait
FROM
    cpu
WHERE
    ts >= 1455759268856
    AND ts < 1455802468856
GROUP BY hour, tags['hostname']
```



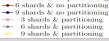
```
SELECT
    timestamp,
   hostname,
    avg(usage_user) AS avg_usage_user,
    avg (usage_system) AS avg_usage_system,
     avg(usage_idle) AS avg_usage_idle,
     avg(usage nice) AS avg usage nice,
     avg(usage iowait) AS avg usage iowait
FROM
WHERE
   timestamp >= '2016-02-18T01:34:28Z'
    AND timestamp < '2016-02-18T13:34:28Z'
SAMPLE BY 1h
GROUP BY timestamp, hostname
```

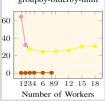




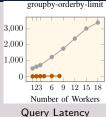


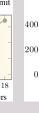
- 3 shards & no partitioning

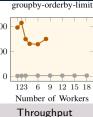












groupby-orderby-limit

vs QuestDB

CrateDB Best Case: 9 shards with partitioning (up to 2 workers) 3 shards with partitioning (> 2 workers)

CrateDB

```
SELECT
    date_trunc('minute', ts) as minute,
    max (usage user)
FROM
    cpu
WHERE to < 1453635272856
GROUP BY minute
ORDER BY minute DESC
TITMIT 5
```



```
SELECT
    timestamp AS minute,
   max (usage_user)
FROM cpu
WHERE timestamp < '2016-01-24T11:34:32Z'
SAMPLE BY 1m
TITMIT 5
```



Observations and Comments I

- single-groupby-1-1-1 & single-groupby-5-1-12 :
 - QuestDB worse than CrateDB
 - CrateDB partitioning is beneficial
 - For one worker (single requests), CrateDB is worse due to distributed system's overheads (i.e. network latencies)
- double-groupby-5 :
 - QuestDB worse than CrateDB
 - For small number of workers, CrateDB is more efficient when having more shards.
 - For large number of workers, CrateDB is more efficient, when having less shards.

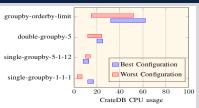


Observations and Comments II

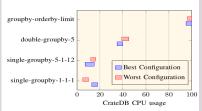
- 3 groupby-orderby-limit:
 - QuestDB is much better than CrateDB
 - Positive effect of QuestDB caching (overlapping time intervals between different requests)
 - Positive effect of SAMPLE BY (SQL extension)

Finally: CrateDB has better performance while executing (in parallel) batches of queries. QuestDB is less capable dealing with concurrent requests, but it is just a little worse than CrateDB when executing the queries above atomically.

CrateDB CPU usage



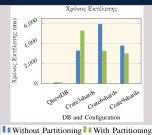
Ειχόνα 24: CrateDB CPU usage intervals (%) for Master and Worker1 nodes and for the best and worst configuration scenarios (as far as the execution time concerned)



Ειχόνα 25: CrateDB CPU usage intervals (%) for Worker2 node and for the best and worst configuration scenarios (as far as the execution time concerned)

- In most cases, the configurations related to less execution time (best ones) lead to higher CPU usage. Usually, worst configurations lead to CPU underutilization.
- The query groupby-orderby-limit creates a bottleneck in second worker's CPU.

1^{st} and 2^{nd} Query (SELECT & ASOF JOIN)

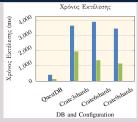


```
Xpóvoc Extéleons
```

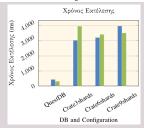
```
//QuestDB:
SELECT * FROM nginx LIMIT 100000
//CrateDB:
SELECT * FROM benchmark.nginx
LIMIT 100000
```



DB and Configuration



■ Without Partitioning ■ With Partitioning



3rd and 4th Query (range queries)

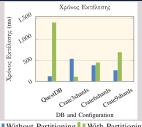
```
//QuestDB:
SELECT
hostname,
timestamp,
topu
WHERE
timestamp in '2016-02'
//CrateDB:
SELECT
tags['hostname'],
ts,
usage_user
FROM
benchmark.cpu
WHERE
ts'(2016-03-01T00:00:00.0000002'
timit 10000001
```

```
SELECT
    hostname,
    timestamp.
    usage_user
FROM
    cpu
WHERE
    timestamp<'2016-02-15T00:00:00.0000002'
    timestamp>='2016-01-15T00:00:00.000000Z'
SELECT
    tags['hostname'],
    usage_user
FROM
    benchmark.cpu
    ts<'2016-02-15T00:00:00.000000Z'
    ts>='2016-01-15T00:00:00.000000Z'
```

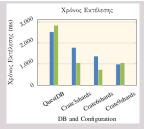


limit 100000;

5th and 6th Query (point query & GROUP BY),



■ Without Partitioning ■ With Partitioning

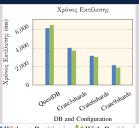


```
//OuestDB:
SELECT hostname, requests
FROM nginx
WHERE timestamp='2016-01-18T17:42:00.000000Z';
//CrateDB:
SELECT tags['hostname'], requests
FROM benchmark.nginx
WHERE ts='2016-01-18T17:42:00.000000Z'
```

```
SELECT hostname, max(used_percent) as maxUsedPer
FROM disk
GROUP BY hostname;
//CrateDR:
SELECT tags['hostname'], max(used_percent) as
    maxUsedPer
FROM henchmark disk
GROUP BY tags['hostname'];
```



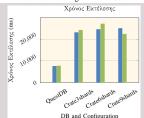
7th and 8th Query (query scenarios)



 $(\textit{maxValue} < 110\% \times \textit{minValue})$ during a time interval. For this time interval, find the total amount of delivered packets and print them in descending ordering by the maximum memory usage. This query consists of: JOIN, ORDER BY, GROUP BY and time condition in WHERE clause.

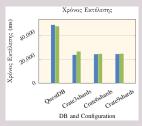
Description: Find the hosts having stable memory usage

■ Without Partitioning ■ With Partitioning



Description: Find the time intervals during which, the memory used_percent of some hosts (that need to be specified as well) was at least ten times greater than the (non zero) cpu usage_user. For these intervals, compute the total amount of context switches that had been encountered until these moments. This query consists of a JOIN operation accross three tables.

9th Query (window function)



■ Without Partitioning ■ With Partitioning

//QuestDB:

SELECT a.hostname, a.used_percent_timestamp,a.
ranking FROM (SELECT hostname as hostname,
used_percent_timestamp,ROW_NUMBER() OVER (
PARTITION BY hostname ORDER BY used_percent_DESC
) AS ranking FROM mem)AS a WHERE a.ranking
ORDER BY a.hostname,ranking ASC

//CrateDB

SELECT a.hostname, a.used_percent,ts,a.ranking FROM (SELECT tags'hostname'] as hostname, used_percent,ts,ROW_NUMBER() OVER (PARTITION BY tags['hostname'] ORDER BY used_percent DESC) AS ranking FROM benchmark.mem) As a WHERE a.ranking 4C ORDER BY a.hostname,ranking ASC





Observations and Comments I

- Query 1:
 - QuestDB better than CrateDB
 - CrateDB benefits from more shards
 - Partitioning does not affect the performance
- Query 2:
 - QuestDB better than CrateDB due to ASOF JOIN
 - QuestDB benefits from partitioning while CrateDB does not due to its complex implementation of the query.
- **3** Query 3:
 - QuestDB better than CrateDB thanks to interval scan
 - Both DBs benefit from paritioning since the query deals with data of a particular month (partition).

Observations and Comments II

- 4 Query 4:
 - QuestDB better than CrateDB thanks to interval scan
 - Partitioning does not affect the performance (data retrieved from different months-partitions)
- **6** Query 5:
 - CrateDB better that QuestDB due to the support of indexing in every column.
- **6** Query 6:
 - CrateDB better than QuestDB due to the innate high parallelism of groupings and aggregations
 - Partitioning leads to better performance due to the resulting creation of more shards which increases the parallelism in execution.



Observations and Comments III

- Query 7:
 - CrateDB better than QuestDB due to the existence of highly parallelizable SQL statements (groupings-aggregations)
 - Partitioning does not affect the performance
- Query 8:
 - QuestDB better than CrateDB due to the nature of JOIN statements (communication between CrateDB nodes)
- Query 9:
 - CrateDB better than QuestDB due to the nature of window functions (they contain groupings)



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Conclusion

	CRATEDB	QUESTDB
DATA INGESTION		✓
DATA INGESTION SCALABILITY	✓	
STORAGE CAPABILITIES	✓	
COMPRESSION	✓	✓
QUERY BATCHES	✓	
QUERY CACHING		✓
SINGLE QUERIES (IN GENERAL)		✓
INDEXING	✓	
SQL EXTENSIONS		✓
RANGE QUERIES		✓
POINT QUERIES	✓	
AGGREGATIONS/GROUPINGS	√	
WINDOW FUNCTIONS	√	
PROGRAMMABILITY	✓	√

