

# Analysis and Design of Information Systems

## Timeseries Databases : CrateDB and QuestDB

Github link : [here](#) - Project in L<sup>A</sup>T<sub>E</sub>X: [here](#)

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# Purpose

A comparative study of two time-series database systems:

- QuestDB
- CrateDB

Taking into consideration their characteristics, the purpose is to study how these characteristics can affect the performance of the two DBs in two cases:

- Data Ingestion under different data load and DB configurations
- Query Execution under different DB configurations
  - ① Query batches
  - ② Single queries



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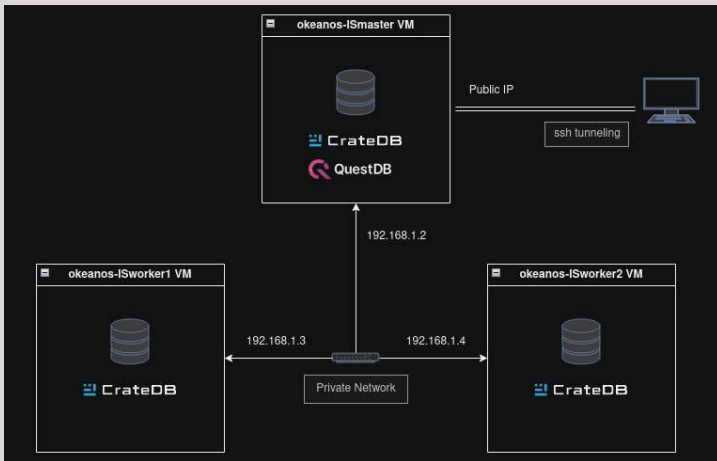
Methodology

Data Ingestion

Query Execution



# Cluster Overview



# QuestDB Overview

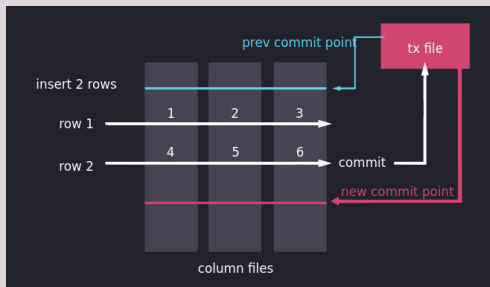
Single-node Database specialized in time-series data

- SQL interface and useful SQL extensions
- High performance in data ingestion from multiple sources (WAL)
- Columnar Storage
- Supports time-based partitions
- Indexing (limited)
- Interval Scan : effective execution of range queries



# Storage architecture

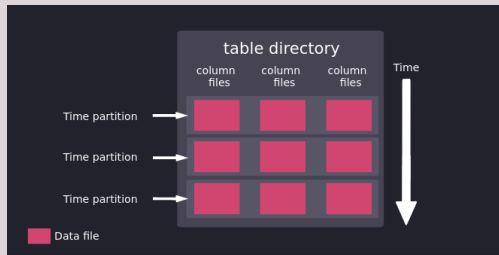
- Columnar Storage : useful for aggregations
- Column files and append model
- ACID properties maintained
- No performance degradation with high cardinality





# Partitioning

- By : HOUR, DAY, WEEK, MONTH, YEAR
- Reduces disk I/O and search time
- Enables handling of out-of-order insertions reducing Write Amplification (partition split and squash)

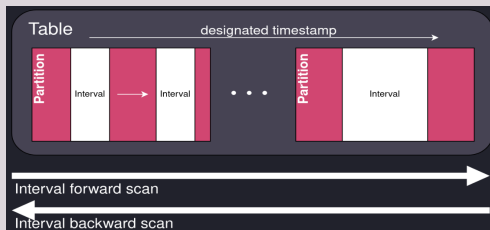


# Indexing - Interval Scan

Supports Indexing only for SYMBOL data type

**Interval Scan** : An effective way to search for the time intervals of a range query

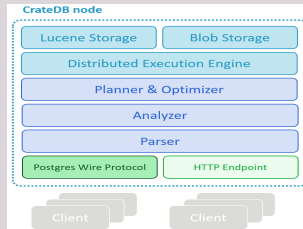
- Define time condition, identify time intervals, find boundaries of the intervals with binary search, scan through the discovered intervals



# CrateDB Overview

Distributed Database specialized in time-series data (no spof)

- SQL interface and NoSQL characteristics
- High scalability, columnar storage
- Apache Lucene Engine : Indexes all columns
- High availability :
  - ① Replication : self-healing process
  - ② Shared-nothing architecture : built-in-load balancing



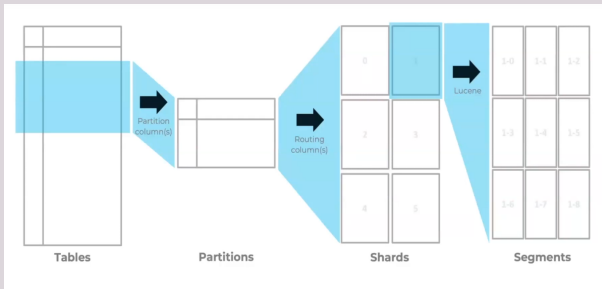
# Dynamic Schema - NoSQL characteristics

- Handles all types of data [(un)structured, semi-structured]
- Stores JSON files : OBJECT datatype
  - ① Arbitrary number of attributes and nesting levels
  - ② Flexibility in updating the Schema (DYNAMIC)
- On-the-fly update of a table's structure



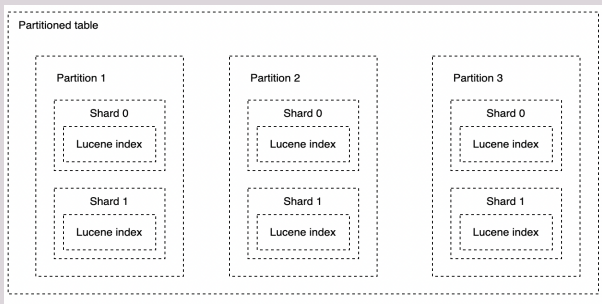
# Shards - Partitions - Segments

- Allows data distribution accross CrateDB nodes
- Sharding and partitioning benefit query execution (especially highly parallelizable queries)
- Append-Only Lucene Segments
- Optimizer : Merges Lucene Segments



# Shards - Partitions - Segments II

- Supports partitioning by any column (not only time-based like QuestDB)
- Lucene Index into each shard's segments
- **Avoid** too many or too little shards/partitions!



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  - Query Execution



# Methodology I (Data Ingestion)

Use of TSBS in order to load three datasets :

- Small Dataset : 7776000 rows (5 days)
- Medium Dataset : 48211200 rows (1 month)
- Big Dataset : 93312000 rows (2 months)

Comparisons :

- ① CrateDB (5 shards/without partition) vs QuestDB
- ② CrateDB(3, 6, 9 shards with/without partition)

Steps:

- Generation of Data

```
./tsbs_generate_data --use-case="devops" --seed=666\  
--scale=20 \  
--timestamp-start="2016-01-01T00:00:00Z" \  
--timestamp-end="2016-03-01T00:00:00Z" \  
--log-interval="10s" --format="questdb" \  
| gzip > /tmp/questdbBIG-data.gz
```





# Methodology I (Data Ingestion)

Use of TSBS in order to load three datasets :

- Small Dataset : 7776000 rows (5 days)
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- Big Dataset : 93312000 rows (2 months)

Comparisons :

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- ② CrateDB(3, 6, 9 shards with/without partition)

Steps:

- Generation of Data
- Loading of Data

```
cat /tmp/questdbBIG-data.gz | gunzip | \  
./tsbs_load_questdb \ --workers=1
```



# Methodology II (Query Execution)

Stages in query execution study :

- Four different batches of 100 similar TSBS queries

```
./tsbs_generate_queries --use-case="devops" \  
--seed=666 --scale=20 \  
--timestamp-start="2016-01-01T00:00:00Z" \  
--timestamp-end="2016-03-01T00:00:01Z" \  
--queries=100 --query-type="double-groupby-5" \  
--format="cratedb" \  
|gzip > /tmp/cratedb100-queries-double-groupby-5.gz  
cat /tmp/cratedb100-queries-double-groupby-5.gz | \  
> gunzip | ./tsbs_run_queries_cratedb --workers=12
```

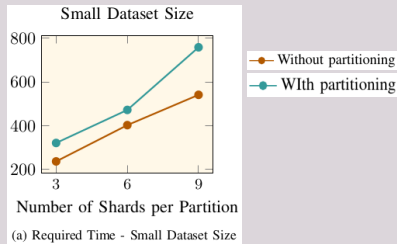
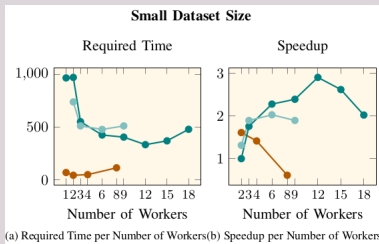
- Single custom queries - Query scenarios

Comparisons (using multiple TSBS workers, i.e. parallel requests for query execution):

- QuestDB vs CrateDB(3, 6, 9 shards with/without partition)
- QuestDB vs Best case of CrateDB



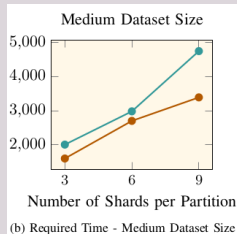
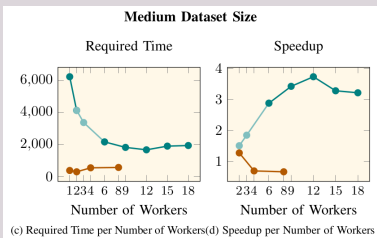
# Data Ingestion - Small Dataset



- Hash-workers good for up to 3 workers
- QuestDB: bad scaling, better performance
- CrateDB: good scaling, worse performance
- Higher ingestion time with partitioning enabled
- Ingestion time proportional to dataset size
- Ingestion time not proportional to number of shards



# Data Ingestion - Medium Dataset

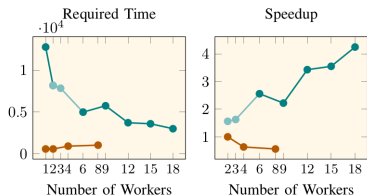


- Hash-workers good for up to 3 workers
- QuestDB: bad scaling, better performance
- CrateDB: good scaling, worse performance
- Higher ingestion time with partitioning enabled
- Ingestion time proportional to dataset size
- Ingestion time not proportional to number of shards



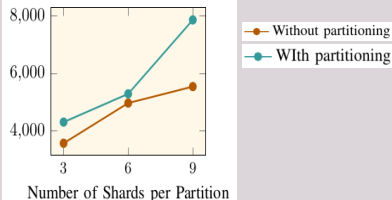
# Data Ingestion - Big Dataset

Big Data Size



(e) Required Time per Number of Workers  
(f) Speedup per Number of Workers

Big Dataset Size



(c) Required Time - Big Dataset Size

- Hash-workers good for up to 3 workers
- QuestDB: bad scaling, better performance
- CrateDB: good scaling, worse performance
- Higher ingestion time with partitioning enabled
- Ingestion time proportional to dataset size
- Ingestion time not proportional to number of shards



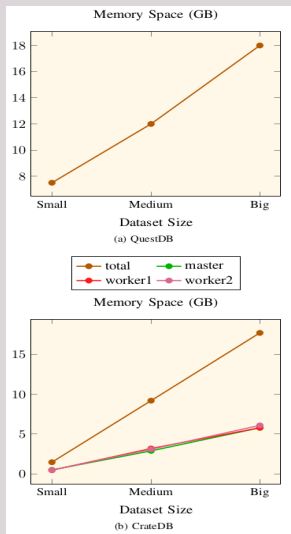
# Memory Space Consumption

## QuestDB :

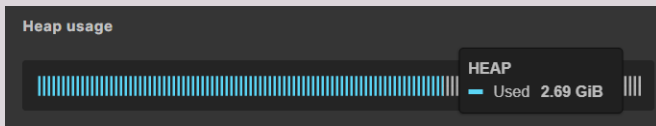
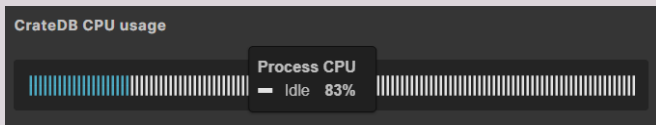
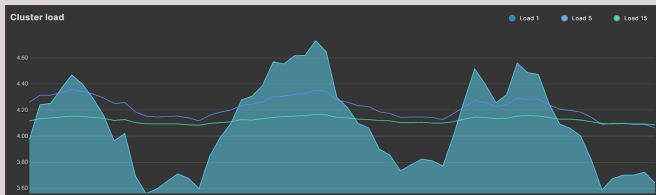
- Compression enabled only for bigger datasets

## CrateDB :

- Memory consumption proportional to number of rows
- Compression independent of number of rows
- Load balanced between CrateDB nodes

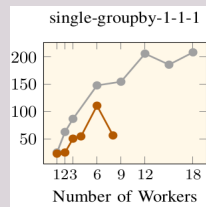
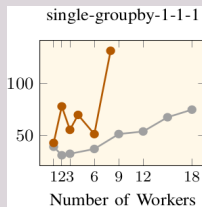
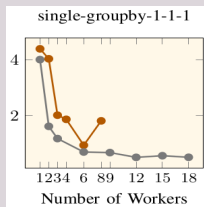
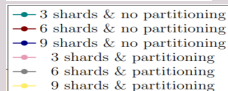
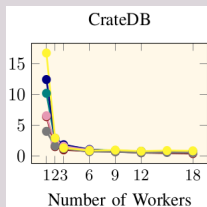


# CrateDB : System Load



# Query Batches Execution

single-groupby-1-1-1



Query Latency

Throughput

Best Case of Crate DB vs QuestDB

CrateDB Best Case : 6 shards with partitioning

## • CrateDB

```
SELECT
  date_trunc('minute', ts) AS minute,
  max(usage_user) AS max_usage_user
FROM
  cpu
WHERE
  tags['hostname'] IN ('host_1')
  AND ts >= 1453521384428
  AND ts < 1453524984428
GROUP BY minute
ORDER BY minute ASC
```

## • QuestDB

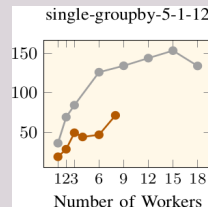
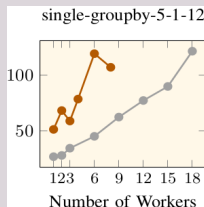
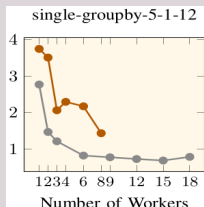
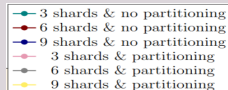
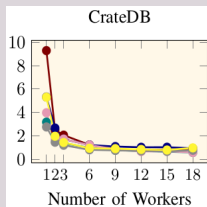
```
SELECT
  timestamp,
  max(usage_user) AS max_usage_user
FROM
  cpu
WHERE
  hostname IN ('host_1')
  AND timestamp >= '2016-01-23T03:56:24Z'
  AND timestamp < '2016-01-23T04:56:24Z'
SAMPLE BY 1m
```





# Query Batches Execution

single-groupby-5-1-12



Query Latency

Throughput

Best Case of Crate DB vs QuestDB

CrateDB Best Case : 6 shards with partitioning

## • CrateDB

```
SELECT
date_trunc('minute', ts) AS minute,
max(usage_user) AS max_usage_user,
max(usage_system) AS max_usage_system,
max(usage_idle) AS max_usage_idle,
max(usage_nice) AS max_usage_nice,
max(usage_iowait) AS max_usage_iowait
FROM
cpu
WHERE
tags['hostname'] IN ('host_1')
AND ts >= 1453028181428
AND ts < 1453071381428
GROUP BY minute
ORDER BY minute ASC
```

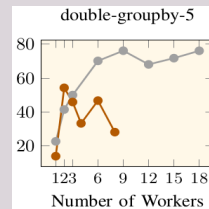
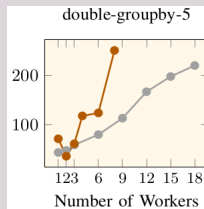
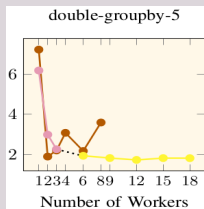
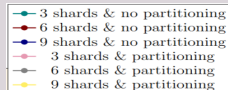
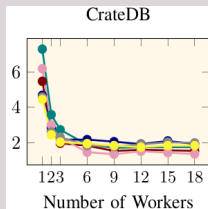
## • QuestDB

```
SELECT
timestamp,
max(usage_user) AS max_usage_user,
max(usage_system) AS max_usage_system,
max(usage_idle) AS max_usage_idle,
max(usage_nice) AS max_usage_nice,
max(usage_iowait) AS max_usage_iowait
FROM
cpu
WHERE
hostname IN ('host_1')
AND timestamp >= '2016-01-17T10:56:21Z'
AND timestamp < '2016-01-17T22:56:21Z'
SAMPLE BY 1m
```



# Query Batches Execution

double-groupby-5



Query Latency

Throughput

Best Case of CrateDB vs QuestDB

CrateDB Best Case : 9 shards with partitioning (up to 3 workers)  
3 shards with partitioning (> 3 workers)

## • CrateDB

```
SELECT
date_trunc('hour', ts) AS hour,
mean(usage_user) AS mean_usage_user,
mean(usage_system) AS mean_usage_system,
mean(usage_idle) AS mean_usage_idle,
mean(usage_nice) AS mean_usage_nice,
mean(usage_iowait) AS mean_usage_iowait
FROM
cpu
WHERE
ts >= 1455759268856
AND ts < 1455802468856
GROUP BY hour, tags['hostname']
ORDER BY hour
```

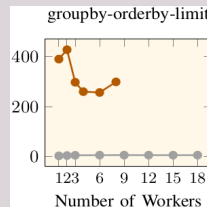
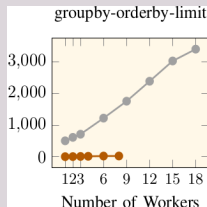
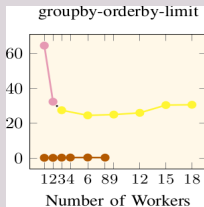
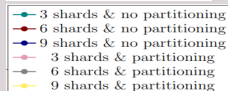
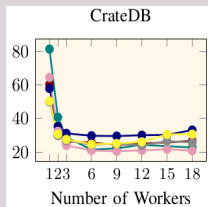
## • QuestDB

```
SELECT
timestamp,
hostname,
avg(usage_user) AS avg_usage_user,
avg(usage_system) AS avg_usage_system,
avg(usage_idle) AS avg_usage_idle,
avg(usage_nice) AS avg_usage_nice,
avg(usage_iowait) AS avg_usage_iowait
FROM
cpu
WHERE
timestamp >= '2016-02-18T01:34:28Z'
AND timestamp < '2016-02-18T13:34:28Z'
SAMPLE BY 1h
GROUP BY timestamp, hostname
```



# Query Batches Execution

groupby-orderby-limit



Query Latency

Throughput

Best Case of CrateDB vs QuestDB

CrateDB Best Case : 9 shards with partitioning (up to 2 workers)  
3 shards with partitioning (> 2 workers)

## • CrateDB

```
SELECT
  date_trunc('minute', ts) as minute,
  max(usage_user)
FROM
  cpu
WHERE ts < 1453635272856
GROUP BY minute
ORDER BY minute DESC
LIMIT 5
```

## • QuestDB

```
SELECT
  timestamp AS minute,
  max(usage_user)
FROM
  cpu
WHERE timestamp < '2016-01-24T11:34:32Z'
SAMPLE BY 1m
LIMIT 5
```



# Observations and Comments I

## ① single-groupby-1-1-1 & single-groupby-5-1-12 :

- QuestDB worse than CrateDB
- CrateDB partitioning is beneficial
- For one worker (single requests), CrateDB is worse due to distributed system's overheads (i.e. network latencies)

## ② double-groupby-5 :

- QuestDB worse than CrateDB
- For small number of workers, CrateDB is more efficient when having more shards.
- For large number of workers, CrateDB is more efficient when having less shards.



# Observations and Comments II

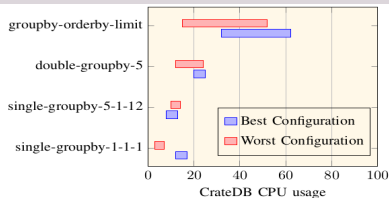
## ③ groupby-orderby-limit :

- QuestDB is much better than CrateDB
- Positive effect of QuestDB caching (overlapping time intervals between different requests)
- Positive effect of SAMPLE BY (SQL extension)

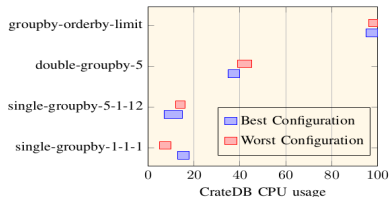
**Finally:** CrateDB has better performance while executing (in parallel) batches of queries. QuestDB is less capable dealing with concurrent requests, but it is just a little worse than CrateDB when executing the queries above atomically.



# CrateDB CPU usage



Εικόνα 24: CrateDB CPU usage intervals (%) for Master and Worker1 nodes and for the best and worst configuration scenarios (as far as the execution time concerned)



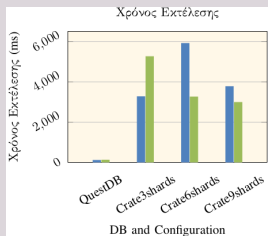
Εικόνα 25: CrateDB CPU usage intervals (%) for Worker2 node and for the best and worst configuration scenarios (as far as the execution time concerned)

- In most cases, the configurations related to less execution time (best ones) lead to higher CPU usage. Usually, worst configurations lead to CPU underutilization.
- The query groupby-orderby-limit creates a bottleneck in second worker's CPU.

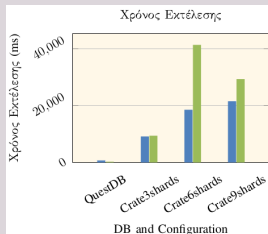


# Single Custom Queries

## 1<sup>st</sup> and 2<sup>nd</sup> Query (SELECT & ASOF JOIN)



■ Without Partitioning ■ With Partitioning



```
//QuestDB:
SELECT * FROM nginx LIMIT 100000

//CrateDB:
SELECT * FROM benchmark.nginx
LIMIT 100000
```

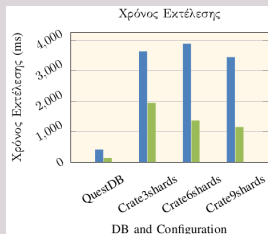
```
//QuestDB:
SELECT
  c.usage_user usage_user,
  d.used_percent
FROM
  cpu as c
ASOF JOIN disk as d;

//CrateDB:
SELECT
  c.usage_user usage_user,
  a.used_percent
FROM (
  (SELECT * FROM benchmark.cpu LIMIT 10000)
  as c
JOIN (
  SELECT
    ts,
    tags['hostname'],
    used_percent
  FROM
    (SELECT * FROM benchmark.disk LIMIT 10000)
    as d
) a
ON
  c.ts >= a.ts
and
  c.tags['hostname']=a.tags['hostname']
ORDER BY
  c.ts, a.ts DESC;
```

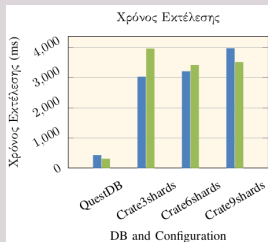


# Single Custom Queries

3<sup>rd</sup> and 4<sup>th</sup> Query (range queries)



■ Without Partitioning ■ With Partitioning



```
//QuestDB:
SELECT
  hostname,
  timestamp,
  usage_user
FROM
  cpu
WHERE
  timestamp in '2016-02'

//CrateDB:
SELECT
  tags['hostname'],
  ts,
  usage_user
FROM
  benchmark.cpu
WHERE
  ts<'2016-03-01T00:00:00.000000Z'
  and
  ts>='2016-02-01T00:00:00.000000Z'
limit 100000;
```

```
//QuestDB:
SELECT
  hostname,
  timestamp,
  usage_user
FROM
  cpu
WHERE
  timestamp<'2016-02-15T00:00:00.000000Z'
  and
  timestamp>='2016-01-15T00:00:00.000000Z'

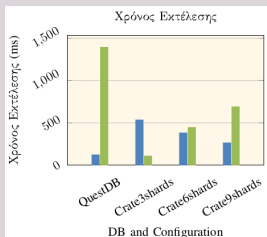
//CrateDB:
SELECT
  tags['hostname'],
  ts,
  usage_user
FROM
  benchmark.cpu
WHERE
  ts<'2016-02-15T00:00:00.000000Z'
  and
  ts>='2016-01-15T00:00:00.000000Z'
limit 100000;
```



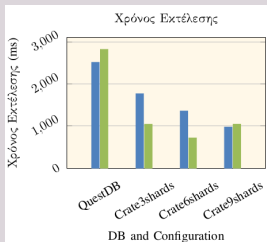


# Single Custom Queries

5<sup>th</sup> and 6<sup>th</sup> Query (point query & GROUP BY)



■ Without Partitioning ■ With Partitioning



```
//QuestDB:
SELECT hostname, requests
FROM nginx
WHERE timestamp='2016-01-18T17:42:00.000000Z';
```

```
//CrateDB:
SELECT tags['hostname'], requests
FROM benchmark.nginx
WHERE ts='2016-01-18T17:42:00.000000Z'
```

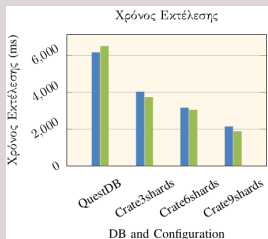
```
//QuestDB:
SELECT hostname, max(used_percent) as maxUsedPer
FROM disk
GROUP BY hostname;
```

```
//CrateDB:
SELECT tags['hostname'], max(used_percent) as
maxUsedPer
FROM benchmark.disk
GROUP BY tags['hostname'];
```

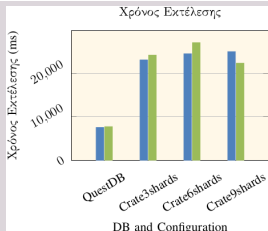


# Single Custom Queries

7<sup>th</sup> and 8<sup>th</sup> Query (query scenarios)



■ Without Partitioning ■ With Partitioning



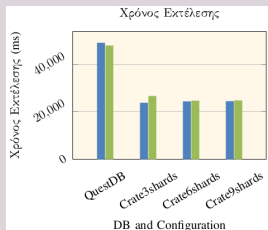
Description : Find the hosts having stable memory usage ( $maxValue < 110\% \times minValue$ ) during a time interval. For this time interval, find the total amount of delivered packets and print them in descending ordering by the maximum memory usage. This query consists of: JOIN, ORDER BY, GROUP BY and time condition in WHERE clause.

Description : Find the time intervals during which, the memory used\_percent of some hosts (that need to be specified as well) was at least ten times greater than the (non zero) cpu usage\_user. For these intervals, compute the total amount of context switches that had been encountered until these moments. This query consists of a JOIN operation across three tables.



# Single Custom Queries

## 9<sup>th</sup> Query (window function)



■ Without Partitioning ■ With Partitioning

```
//QuestDB:
SELECT a.hostname, a.used_percent,timestamp,a.
  ranking FROM (SELECT hostname as hostname,
    used_percent,timestamp,ROW_NUMBER() OVER (
      PARTITION BY hostname ORDER BY used_percent DESC
    ) AS ranking FROM mem)AS a WHERE a.ranking<4
  ORDER BY a.hostname,ranking ASC

//CrateDB:
SELECT a.hostname, a.used_percent,ts,a.ranking FROM
  (SELECT tags['hostname'] as hostname,
    used_percent,ts,ROW_NUMBER() OVER (PARTITION BY
      tags['hostname'] ORDER BY used_percent DESC) AS
    ranking FROM benchmark.mem)As a WHERE a.ranking
  <4 ORDER BY a.hostname,ranking ASC
```



# Observations and Comments I

## ① Query 1:

- QuestDB better than CrateDB
- CrateDB benefits from more shards
- Partitioning does not affect the performance

## ② Query 2:

- QuestDB better than CrateDB due to ASOF JOIN
- QuestDB benefits from partitioning while CrateDB does not due to its complex implementation of the query.

## ③ Query 3:

- QuestDB better than CrateDB thanks to interval scan
- Both DBs benefit from partitioning since the query deals with data of a particular month (partition).



# Observations and Comments II

## ④ Query 4:

- QuestDB better than CrateDB thanks to interval scan
- Partitioning does not affect the performance (data retrieved from different months-partitions)

## ⑤ Query 5:

- CrateDB better than QuestDB due to the support of indexing in every column.

## ⑥ Query 6:

- CrateDB better than QuestDB due to the innate high parallelism of groupings and aggregations
- Partitioning leads to better performance due to the resulting creation of more shards which increases the parallelism in execution.



# Observations and Comments III

## 7 Query 7:

- CrateDB better than QuestDB due to the existence of highly parallelizable SQL statements (groupings-aggregations)
- Partitioning does not affect the performance

## 8 Query 8:

- QuestDB better than CrateDB due to the nature of JOIN statements (communication between CrateDB nodes)

## 9 Query 9:

- CrateDB better than QuestDB due to the nature of window functions (they contain groupings)



# Conclusion

	CRATEDB	QUESTDB
DATA INGESTION		✓
DATA INGESTION SCALABILITY	✓	
STORAGE CAPABILITIES	✓	
COMPRESSION	✓	✓
QUERY BATCHES	✓	
QUERY CACHING		✓
SINGLE QUERIES (IN GENERAL)		✓
INDEXING	✓	
SQL EXTENSIONS		✓
RANGE QUERIES		✓
POINT QUERIES	✓	
AGGREGATIONS/GROUPINGS	✓	
WINDOW FUNCTIONS	✓	
PROGRAMMABILITY	✓	✓

