# Analysis and Design of Information Systems

Timeseries Databases: CrateDB and QuestDB

Github link : here - Project in LATEX: here

### Team17

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- System Overview

Cluster Overview
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CrateDB Overview

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Comparison of the databases - Performance

Methodology
Data Ingestion
Query Execution



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### Purpose

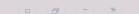
A comparative study of two time-series database systems:

- QuestDB
- CrateDB

Taking into consideration their characteristics, the purpose is to study how these characteristics can affect the performance of the two DBs in two cases:

- Data Ingestion under different data load and DB configurations
- Query Execution under different DB configurations
  - Query batches
  - Single queries





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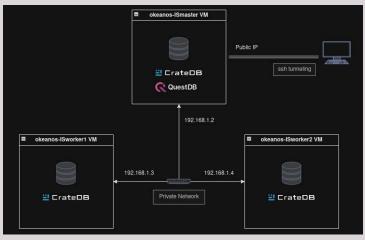
3 Comparison of the databases - Performance

Methodology Data Ingestion Query Executio





### Cluster Overview





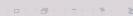


### QuestDB Overview

### Single-node Database specialized in time-series data

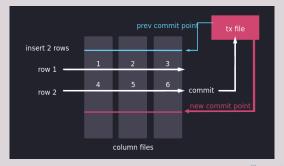
- SQL interface and useful SQL extensions
- High performance in data ingestion from multiple sources (WAL)
- Columnar Storage
- Supports time-based partitions
- Indexing (limited)
- Interval Scan : effective execution of range queries





## Storage architecture

- Columnar Storage : useful for aggregations
- Column files and append model
- ACID properties maintained
- No performance degradation with high cardinality

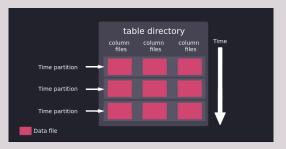






## Partitioning

- By : HOUR, DAY, WEEK, MONTH, YEAR
- Reduces disk I/O and search time
- Enables handling of out-of-order insertions reducing Write Amplification (partition split and squash)





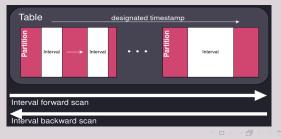


## Indexing - Interval Scan

Supports Indexing only for SYMBOL data type

**Interval Scan**: An effective way to search for the time intervals of a range query

 Define time condition, identify time intervals, find boundaries of the intervals with binary search, scan through the discovered intervals







### CrateDB Overview

Distributed Database specialized in time-series data (no spof)

- SQL interface and NoSQL characteristics
- High scalability, columnar storage
- Apache Lucene Engine : Indexes all columns
- High availability :
  - Replication : self-healing process
  - Shared-nothing architecture : built-in-load balancing





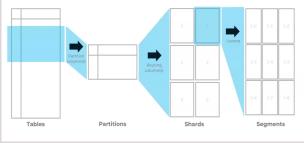
## Dynamic Schema - NoSQL characteristics

- Handles all types of data [(un)structured, semi-structured]
- Stores JSON files : OBJECT datatype
  - Arbitrary number of attributes and nesting levels
  - Plexibility in updating the Schema (DYNAMIC)
- On-the-fly update of a table's structure

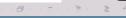


## Shards - Partitions - Segments I

- Allows data distribution accross CrateDB nodes
- Sharding and partitioning benefit query execution (especially highly parallelizable queries)
- Append-Only Lucene Segments
- Optimizer : Merges Lucene Segments

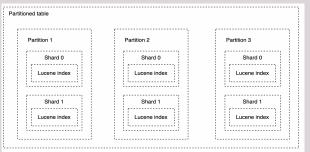






## Shards - Partitions - Segments II

- Supports partitioning by any column (not only time-based like QuestDB)
- Lucene Index into each shard's segments
- Avoid too many or too little shards/partitions!







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## Methodology I (Data Ingestion)

### Use of TSBS in order to load three datasets :

- Small Dataset: 7776000 rows (5 days)
- Medium Dataset: 48211200 rows (1 month)
- Big Dataset : 93312000 rows (2 months)

### Comparisons:

- CrateDB (5 shards/without partition) vs QuestDB
- CrateDB(3, 6, 9 shards with/without partition)

### Steps:

Generation of Data

```
./tsbs_generate_data --use-case="devops" --seed=666\
--scale=20 \
--timestamp-start="2016-01-01T00:00:002" \
--timestamp-end="2016-03-01T00:00:002" \
--log-interval="10s" --format="questdb" \
| gzip > /tmp/questdbBIG-data.gz
```



## Methodology I (Data Ingestion)

### Use of TSBS in order to load three datasets :

- Small Dataset : 7776000 rows (5 days)
- Medium Dataset: 48211200 rows (1 month)
- Big Dataset: 93312000 rows (2 months)

### Comparisons :

- CrateDB (5 shards/without partition) vs QuestDB
- CrateDB(3, 6, 9 shards with/without partition)

### Steps:

- Generation of Data
- Loading of Data

cat /tmp/questdbBIG-data.gz | gunzip | \
./tsbs\_load\_questdb \ --workers=1



## Methodology II (Query Execution)

### Stages in query execution study:

Four different batches of 100 similar TSBS queries

```
./tsbs_generate_queries --use-case="devops" \
--seed=666 --scale=20 \
--timestamp-start="2016-01-01T00:00:00z"\
--timestamp-end="2016-03-01T00:00:01Z" \
--queries=100 --query-type="double-groupby-5" \
--format="cratedb" \
|gzip > /tmp/cratedb100-queries-double-groupby-5.gz | \
> gunzip | ./tsbs_run_queries_cratedb --workers=12
```

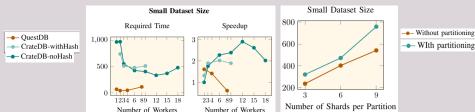
• Single custom queries - Query scenarios

Comparisons (using multiple TSBS workers, i.e. parallel requests for query execution):

- QuestDB vs CrateDB(3, 6, 9 shards with/without partition)
- QuestDB vs Best case of CrateDB



### Data Ingestion - Small Dataset



Hash-workers good for up to 3 workers

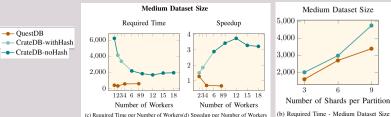
(a) Required Time per Number of Workers(b) Speedup per Number of Workers

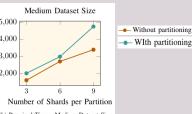
- QuestDB: bad scaling, better performance
- CrateDB: good scaling, worse performance
- Higher ingestion time with partitioning enabled
- Ingestion time proportional to dataset size
- Ingestion time not proportional to number of shards



(a) Required Time - Small Dataset Size

## Data Ingestion - Medium Dataset

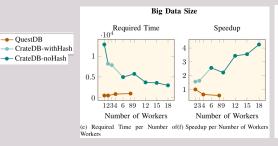


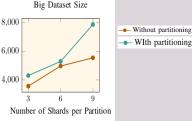


- Hash-workers good for up to 3 workers
- QuestDB: bad scaling, better performance
- CrateDB: good scaling, worse performance
- Higher ingestion time with partitioning enabled
- Ingestion time proportional to dataset size
- Ingestion time not proportional to number of shards



## Data Ingestion - Big Dataset



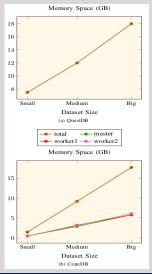


(c) Required Time - Big Dataset Size

- Hash-workers good for up to 3 workers
- QuestDB: bad scaling, better performance
- CrateDB: good scaling, worse performance
- Higher ingestion time with partitioning enabled
- Ingestion time proportional to dataset size
- Ingestion time not proportional to number of shards.



## Memory Space Consumption



### QuestDB:

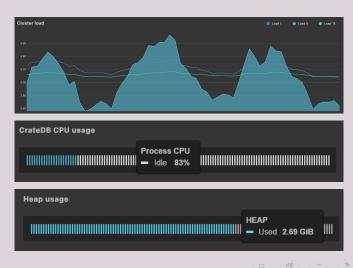
Compression enabled only for bigger datasets

### CrateDB:

- Memory consumption proportional to number of rows
- Compression independent of number of rows
- Load balanced between CrateDB nodes



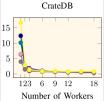
## CrateDB: System Load



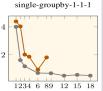




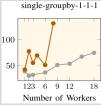
### single-groupby-1-1-1



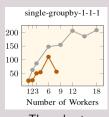
- 3 shards & no partitioning → 6 shards & no partitioning → 9 shards & no partitioning 3 shards & partitioning 6 shards & partitioning 9 shards & partitioning



Number of Workers



Query Latency



Throughput

Best Case of Crate DB vs QuestDB

CrateDB Best Case: 6 shards with partitioning

#### CrateDB

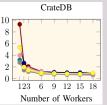
```
SELECT
   date_trunc('minute', ts) as minute,
   max (usage user) AS max usage user
FROM
   cpu
WHERE
    tags['hostname'] IN ('host 1')
    AND ts >= 1453521384428
   AND ts < 1453524984428
GROUP BY minute
ORDER BY minute ASC
```

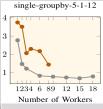
#### QuestDB

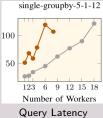
```
SELECT
    timestamp.
   max (usage_user) AS max_usage_user
FROM
    cpu
WHERE
   hostname IN ('host 1')
   AND timestamp >= '2016-01-23T03:56:24Z'
   AND timestamp < '2016-01-23T04:56:24Z'
SAMPLE BY 1m
```

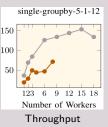


### single-groupby-5-1-12

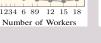








- 3 shards & no partitioning → 6 shards & no partitioning → 9 shards & no partitioning 3 shards & partitioning 6 shards & partitioning 9 shards & partitioning



Best Case of Crate DB vs QuestDB

CrateDB Best Case: 6 shards with partitioning

#### CrateDB

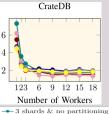
```
SELECT
    date trunc('minute', ts) as minute,
    max(usage_user) AS max_usage_user,
    max (usage system) AS max usage system,
    max (usage idle) AS max usage idle,
    max (usage nice) AS max usage nice,
    max (usage_iowait) AS max_usage_iowait
FROM
    CDU
WHERE
    tags['hostname'] IN ('host_1')
    AND ts >= 1453028181428
    AND ts < 1453071381428
GROUP BY minute
ORDER BY minute ASC
```

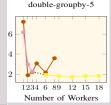
```
    OuestDB

  SELECT
      timestamp.
      max (usage_user) AS max_usage_user,
      max (usage system) AS max usage system.
      max (usage idle) AS max usage idle.
      max (usage_nice) AS max_usage_nice,
      max(usage iowait) AS max usage iowait
  FROM
      cpu
  WHERE
      hostname IN ('host_1')
      AND timestamp >= '2016-01-17T10:56:21Z'
      AND timestamp < '2016-01-17T22:56:21Z'
  SAMPLE BY 1m
```



### double-groupby-5









→ 6 shards & no partitioning - 9 shards & no partitioning 3 shards & partitioning 6 shards & partitioning 9 shards & partitioning



vs QuestDB CrateDB Best Case: 9 shards with partitioning (up to 3 workers)

3 shards with partitioning (> 3 workers)

#### CrateDB

ORDER BY hour

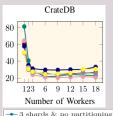
```
SELECT
    date trunc('hour', ts) AS hour,
    mean(usage user) AS mean usage user,
    mean(usage system) AS mean usage system
    mean(usage_idle) AS mean_usage_idle,
    mean(usage_nice) AS mean_usage_nice,
    mean(usage iowait) AS mean usage iowait
FROM
    cpu
WHERE
    ts >= 1455759268856
    AND ts < 1455802468856
GROUP BY hour, tags['hostname']
```

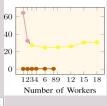


```
SELECT
    timestamp,
   hostname,
    avg(usage_user) AS avg_usage_user,
    avg (usage_system) AS avg_usage_system,
     avg(usage_idle) AS avg_usage_idle,
     avg(usage_nice) AS avg_usage_nice,
     avg(usage iowait) AS avg usage iowait
FROM
WHERE
   timestamp >= '2016-02-18T01:34:28Z'
    AND timestamp < '2016-02-18T13:34:28Z'
SAMPLE BY 1h
GROUP BY timestamp, hostname
```

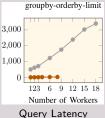


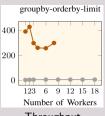
### groupby-orderby-limit





groupby-orderby-limit





Shards & no partitioning
 Shards & no partitioning
 Shards & partitioning
 Shards & partitioning
 Shards & partitioning

CrateDB

TITMIT 5

9 shards & partitioning



Query Latenc sys QuestDB Throughput

CrateDB Best Case: 9 shards with partitioning (up to 2 workers) 3 shards with partitioning (> 2 workers)

```
SELECT
date_trunc('minute', ts) as minute,
max(usage_user)
FROM
cpu
WHERE ts < 1453635272856
GROUP BY minute DESC
```

```
• QuestDB

SELECT timestamp AS minute,
max(usage_user)

FROM cpu
WHERE timestamp < '2016-01-24T11:34:32Z'
SAMPLE BY 1m
LIMIT 5
```



### Observations and Comments I

- single-groupby-1-1-1 & single-groupby-5-1-12 :
  - QuestDB worse than CrateDB
  - CrateDB partitioning is beneficial
  - For one worker (single requests), CrateDB is worse due to distributed system's overheads (i.e. network latencies)
- double-groupby-5 :
  - QuestDB worse than CrateDB
  - For small number of workers, CrateDB is more efficient when having more shards.
  - For large number of workers, CrateDB is more efficient when having less shards.



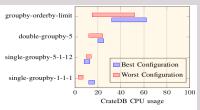
### Observations and Comments II

- groupby-orderby-limit :
  - QuestDB is much better than CrateDB
  - Positive effect of QuestDB caching (overlapping time intervals between different requests)
  - Positive effect of SAMPLE BY (SQL extension)

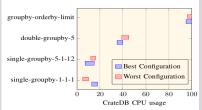
**Finally:** CrateDB has better performance while executing (in parallel) batches of queries. QuestDB is less capable dealing with concurrent requests, but it is just a little worse than CrateDB when executing the queries above atomically.



## CrateDB CPU usage



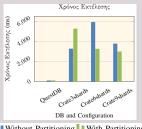
Ειχόνα 24: CrateDB CPU usage intervals (%) for Master and Workerl nodes and for the best and worst configuration scenarios (as far as the execution time concerned)



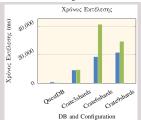
Ειχόνα 25: CrateDB CPU usage intervals (%) for Worker2 node and for the best and worst configuration scenarios (as far as the execution time concerned)

- In most cases, the configurations related to less execution time (best ones) lead to higher CPU usage. Usually, worst configurations lead to CPU underutilization.
- The query groupby-orderby-limit creates a bottleneck in second worker's CPU.

### 1st and 2nd Query



```
■ Without Partitioning ■ With Partitioning
```

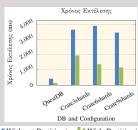


```
SELECT * FROM nginx LIMIT 100000
//CrateDB:
SELECT * FROM benchmark.nginx
LIMIT 100000
```

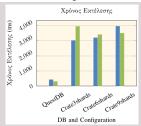
```
c.usage user usage user.
    d.used percent
FROM
    cpu as c
ASOF JOIN disk as d:
    c.usage_user usage_user,
    a.used_percent
    (SELECT * FROM benchmark.cpu LIMIT 10000)
JOIN (
    SELECT
        tags ['hostname'].
        used percent
    (SELECT * FROM benchmark.disk LIMIT 10000)
    c.ts >= a.ts
    c.tags['hostname']=a.tags['hostname']
    c.ts, a.ts DESC;
```



### 3<sup>rd</sup> and 4<sup>th</sup> Query



#### ■ Without Partitioning ■ With Partitioning



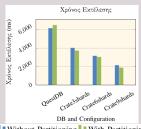
```
hostname.
    timestamp,
    usage_user
FROM
    cpu
WHERE
    timestamp in '2016-02'
SELECT
    tags['hostname'],
    usage user
    benchmark.cpu
WHERE
    ts<'2016-03-01T00:00:00.000000Z'
    ts>='2016-02-01T00:00:00.000000Z'
limit 100000;
```

```
SELECT
    hostname,
    timestamp.
FROM
    cpu
WHERE
    timestamp<'2016-02-15T00:00:00.000000Z'
    timestamp>='2016-01-15T00:00:00.000000Z'
    tags['hostname'].
    ts,
    usage user
FROM
    benchmark.cpu
    ts<'2016-02-15T00:00:00.000000z'
    ts>='2016-01-15T00:00:00.000000Z'
```

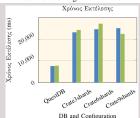


limit 100000;

### 5th and 6th Query



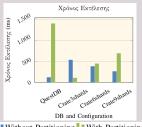
■ Without Partitioning ■ With Partitioning



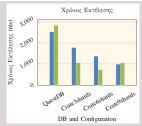
Description: Find the hosts having stable memory usage  $(maxValue < 110\% \times minValue)$  during a time interval. For this time interval, find the total amount of delivered packets and print them in descending ordering by the maximum memory usage. This query consists of: JOIN, ORDER BY, GROUP BY and time condition in WHERE clause.

Description: Find the time intervals during which, the memory used\_percent of some hosts (that need to be specified as well) was at least ten times greater than the (non zero) cpu usage\_user. For these intervals, compute the total amount of context switches that had been encountered until these moments. This query consists of a JOIN operation accross three tables.

### 7<sup>th</sup> and 8<sup>th</sup> Query



■ Without Partitioning ■ With Partitioning



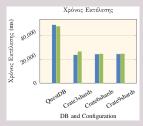
```
//QuestDB:
SELECT hostname, requests
FRCM nginx
WHERE timestamp='2016-01-18T17:42:00.0000002';
//CrateDB:
SELECT tags['hostname'], requests
FRCM benchmark.nginx
WHERE ts='2016-01-18T17:42:00.0000002'
```

```
//QuestDB:
SELECT hostname, max(used_percent) as maxUsedPer
FROM disk
GROUP BY hostname;

//CrateDB:
SELECT tags['hostname'], max(used_percent) as
maxUsedPer
FROM benchmark.disk
GROUP BY tags['hostname'];
```



9<sup>th</sup> Query



■ Without Partitioning ■ With Partitioning

#### //QuestDB:

SELECT a.hostname, a.used\_percent\_timestamp,a.
ranking FROM (SELECT hostname as hostname,
used\_percent\_timestamp,ROM\_NUMBER() OVER (
PARTITION BY hostname ORDER BY used\_percent DESC
) AS ranking FROM mem)AS a WHERE a.ranking<4
ORDER BY a.hostname,ranking ASC

#### /CrataDB.

SELECT a.hostname, a.used\_percent,ts,a.ranking FROM (SELECT tags['hostname'] as hostname, used\_percent,ts,RCW\_NUMBER() OVER (PARTITION BY tags['hostname'] ORDER BY used\_percent DESC) AS ranking FROM benchmark.mem)As a WHERE a.ranking <4 ORDER BY a.hostname,ranking ASC





### Observations and Comments I

- **1** Query 1:
  - QuestDB better than CrateDB
  - CrateDB benefits from more shards
  - Partitioning does not affect the performance
- Query 2:
  - QuestDB better than CrateDB due to ASOF JOIN
  - QuestDB benefits from partitioning while CrateDB does not due to its complex implementation of the query.
- **3** Query 3:
  - QuestDB better than CrateDB thanks to interval scan
  - Both DBs benefit from paritioning since the query deals with data of a particular month (partition).



### Observations and Comments II

- 4 Query 4:
  - QuestDB better than CrateDB thanks to interval scan
  - Partitioning does not affect the performance (data retrieved from different months-partitions)
- **6** Query 5:
  - CrateDB better than QuestDB due to the existence of highly parallelizable SQL statements (groupings-aggregations)
  - Partitioning does not affect the performance
- **6** Query 6:
  - QuestDB better than CrateDB due to the nature of JOIN statements (communication between CrateDB nodes)



### Observations and Comments III

- Query 7:
  - CrateDB better that QuestDB due to the support of indexing in every column.
- **8** Query 8:
  - CrateDB better than QuestDB due to the innate high parallelism of groupings and aggregations
  - Partitioning leads to better performance due to the resulting creation of more shards which increases the parallelism in execution.
- Query 9:
  - CrateDB better than QuestDB due to the nature of window functions (they contain groupings)



### Conclusion

	CRATEDB	QUESTDB
DATA INGESTION		✓
DATA INGESTION SCALABILITY	✓	
STORAGE CAPABILITIES	✓	
COMPRESSION	✓	✓
QUERY BATCHES	✓	
QUERY CACHING		✓
SINGLE QUERIES (IN GENERAL)		✓
INDEXING	✓	
SQL EXTENSIONS		✓
RANGE QUERIES		✓
POINT QUERIES	✓	
AGGREGATIONS/GROUPINGS	✓	
WINDOW FUNCTIONS	✓	
PROGRAMMABILITY	✓	<b>√</b>

