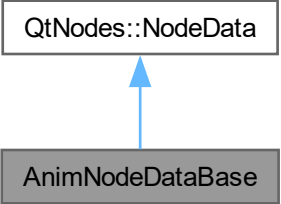


QtNodes::NodeData



```
graph BT; A[AnimNodeDataBase] --> B[QtNodes::NodeData]
```

AnimNodeDataBase