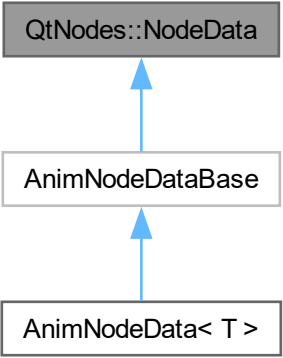


QtNodes::NodeData



```
graph BT; A[AnimNodeData< T >] --> B[AnimNodeDataBase]; B --> C[QtNodes::NodeData];
```

AnimNodeDataBase

AnimNodeData< T >