

Object

```
graph BT; PhongMat --> Material; Material --> Object
```

The diagram illustrates a class hierarchy with three levels. At the top is a box labeled 'Object'. Below it is a box labeled 'Material', connected to 'Object' by a blue arrow pointing upwards. At the bottom is a box labeled 'PhongMat', connected to 'Material' by another blue arrow pointing upwards. The 'PhongMat' box has a gray background, while the others are white.

Material

PhongMat