

Camera::applyMouseMovement



```
graph LR; A[Camera::applyMouseMovement] --> B[Transformable::get_position]
```

A diagram illustrating a function call. On the left, a white rectangular box with a black border contains the text "Camera::applyMouseMovement". A blue arrow points from the right side of this box to a gray rectangular box with a black border on the right. The gray box contains the text "Transformable::get_position" on two lines.

Transformable::get
_position