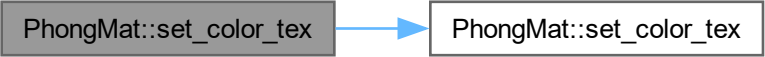


PhongMat::set\_color\_tex



```
graph LR; A[PhongMat::set_color_tex] --> B[PhongMat::set_color_tex]
```

PhongMat::set\_color\_tex