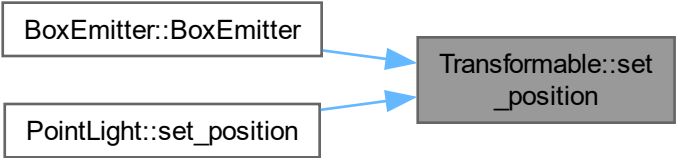


BoxEmitter::BoxEmitter

PointLight::set_position

Transformable::set
_position



```
graph LR; A[BoxEmitter::BoxEmitter] --> C[Transformable::set_position]; B[PointLight::set_position] --> C;
```