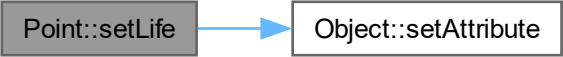


Point::setLife



```
graph LR; A[Point::setLife] --> B[Object::setAttribute]
```

A diagram illustrating a function call. On the left, a gray rectangular box contains the text "Point::setLife". A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text "Object::setAttribute". Both boxes have a thin black border.

Object::setAttribute