#### Introduction to Modelling

#### 2. Logical Vectors and Arrays

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https://github.com/JimDuggan/CT248

#### Overview

- Element-wise operators
- Logical Vectors
- Matrices

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#### (1) Element-Wise Operations

- Matlab is expecting that dimensions of our matrices agree in some linear algebra sense.
- But what we want is to apply our operation to each element of the array.
- The "dot operator" is used for this

```
>> A
A =
>>
>> 1/A
Error using /
Matrix dimensions must agree.
>>
>> 1./A
ans =
  0.5000
          0.2500 0.1667
                            0.1250
```

https://math.boisestate.edu/~calhoun/teaching/matlab-tutorials/lab\_31/html/lab\_31.html

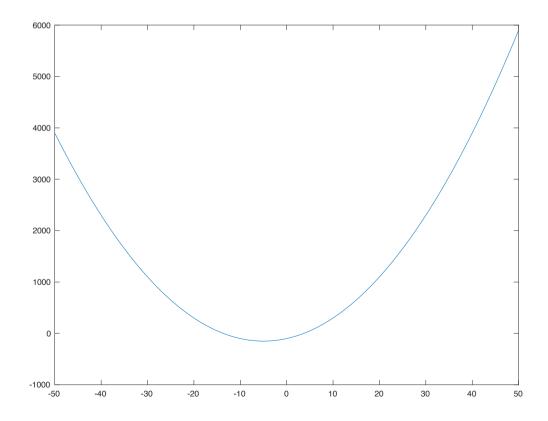


#### Rules for the dot operator

- Multiplication: If both expressions on either side of the mutiplication symbol are arrays, then use the .\* operator. If one of the expressions is a scalar, then no dot is needed.
- **Division:** If the numerator is a scalar and the denominator is an array, use the ./ operator. If both the numerator and the denominator are arrays, also use the ./ operator. If the numerator is an array, and the denominator is a scalar, then no dot is needed.
- Exponentiation: If either the base or the power (or both) is an array, use the .^ operator. If neither is an array, then no dot is needed.
- Addition and subtraction: Dots are never used and are not allowed.

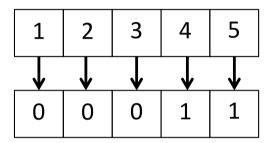
#### **Challenge 2.1**

- Generate the following plot for a quadratic equation. a = 2, b = 20, c = -100.
- Use plot(x,y)



#### (2) Vectors and Logical Expressions

- When a vector is involved in a logical expression, the comparison is carried out element-by-element
- If the comparison is true, the resulting vector (a logical vector) has a 1 in the corresponding position, otherwise it has a 0



### Consider the following code

$$>> v = 1:5$$

**v** =

1 2 3 4 5

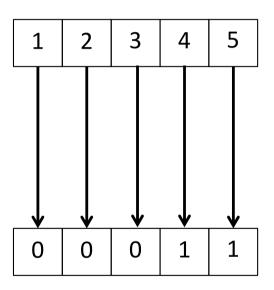
>>

>> v > 3

ans =

1×5 logical array

0 0 0 1 1



#### Counting dice outcomes

- If rand() is in the range [0,1), 6\*rand() will be in the range [0,6)
- Therefore 6\*rand() + 1 will be in the range
   [1,7), i.e. between 1 and 6.9999999
- By using floor, we can discard the decimal point.

```
d = floor(6*rand(1,20)) + 1
```



```
N=20
d = floor(6*rand(1,N))+1
sum(d ==6)
```

```
Command Window
                                                                           •
 >> Dice
 N =
    20
 d =
  Columns 1 through 19
          4 2 2 6 1 3 2 6 5 4 3 1 5 1 1 4 1
  Column 20
    5
 ans =
    3
f_{x} >>
```

## **Logical Operators**

Operator	Meaning
~	NOT
&	AND
1	OR

lex1	lex2	~lex1	lex1 & lex2	lex1   lex2	xor(lex1, lex2)
F	F	Т	F	F	F
F	Т	Т	F	Т	Т
Т	F	F	F	Т	Т
F	F	F	Т	Т	F

## Operator Precedence (update)

Precedence	Operators
1.	()
2.	^ .^ '.' (pure transpose)
3.	+ (unary plus) – (unary minus) ~ (NOT)
4.	* / \ .* ./ .\
5.	+ (addition) – (subtraction)
6.	:
7.	>>= < <= == ~=
8.	& (AND)
9.	(OR)

#### Subscripting with logical vectors

- A logical vector v may be a subscript of another vector x
- Only the elements of x corresponding to 1s in v are returned
- x and v must be the same size
- The function logical(v) returns a logical vector, with elements which are 1 or 0 according as the elements of v are non-zero or 0.

#### Example of subscripting...

```
v = 1:5;
1v = v > 3;
disp('Using logical vector to filter v');
disp(v);
disp(lv);
disp(v(lv));
   >> LogicalVector
   Using logical vector to filter v
     1 2 3 4 5
    0 0 0 1 1
     4 5
```

#### Using the logical() function

```
v = 1:5;
lv = logical([0 1 0 1 0]);
disp('Using logical vector from logical() to filter v');
disp(v);
disp(lv);
disp(v(lv));
                 >> LogicalVector2
                 Using logical vector from logical() to filter v
                   1 2 3 4 5
                  0 1 0 1 0
                   2
                      4
```

#### **Logical Functions**

- MATLAB has a number of useful logical functions that operate on scalars, vectors and matrices
  - any(x) returns the scalar 1 (true) if any element of x is non-zero.
  - all(x) returns the scalar 1 if all the elements of x are non-zero
  - exists('a') returns 1 if a is a workspace variable
  - find(x) returns a vector containing the subscripts of the non-zero (true) elements of x

#### Sample code

```
v = [1 2 3 4 3 4 5 0];
disp(v);
disp(any(v));
disp(all(v));
disp(find(v==3));
>> log_functions
  1 2 3 4 3 4 5 0
 1
 0
  3
```

## **Challenge 2.2**

Write code that removes all the duplicated values in a vector

#### **Challenge 2.3**

- For a vector of 100 random numbers, filter out all those that are less than the mean
- Build on this to create a function called partition, which takes a vector and splits it into two vectors, one containing all numbers less than the mean, the other containing all numbers greater than or equal to the mean.

## (3) Matrices

- MATLAB MATrix LABoratory
- The word matrix has two distinct meanings:
  - An arrangement of data in rows or columns e.g. a table
  - A mathematical object, for which partiuclar mathematical operations are defined (e.g. matrix multiplication)

#### Creating matrices

 Bigger matrices can be constructed from smaller ones

```
a = [1 2; 3 4];
x = [5 6];
a = [a; x]
```

```
>> CreateM

a =

1  2
3  4
```

#### Subscripts

- Individual elements of a matrix are referenced with two subscripts, the first for the row the second for the column
- Less commonly, a single subscript can be used (column-based order)

```
a1 = a(3,2);

a2 = a(5);

disp(['a(3,2) = ' num2str(a1)]);

disp(['a(5) = ' num2str(a2)]);

a(3,2) = 6

a(5) = 4
```

>> CreateM

#### Transpose

The transpose operator turns rows into columns and vice-versa

$$a = [1:3;4:6]$$
  
 $b = a'$ 

a =

3 6

#### The colon operator

 The colon operator is extremely powerful, and provides for very efficient ways of handling matrices

```
a = >> a(3,:)

1 2 3 ans = 
4 5 6 7 8 9 7 8 9

>> a(2:3,1:2)
ans = 
ans = 
3 6 9
```

#### Tiling: Duplicating rows and columns

 Sometimes it is useful to generate a matrix where all the rows and columns are the same.
 repmat can be used.

```
>> Colon

b = 
b = [1:3]

repmat(b, 3 , 1)

repmat(b, 3 , 2)

ans = 

1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1
```

#### Deleting rows and columns

 The colon operator and the empty array can be used to delete entire rows or columns

```
a = [1:3; 4:6; 7:9]

a(:,2) = []

a(1,:) = []
```

```
1 2 3
4 5 6
```

a =

#### Elementary matrices

- There are a group of functions to generate 'elementary' matrices that are used in a number of applications.
- With a single argument, they generate n x n square matrices, with two arguments they generate n x m matrices
- The function eye(n) generates an n x n identify matrix

#### MATLAB functions

- When a MATLAB mathematical or trigonometric function has a matrix argument, the function operates on every element of the matrix
- However, some MATLAB functions operate on matrices column by column
- To test if all the elements of a matrix are true, two steps needed

```
a = [1 \ 0 \ 1; \ 1 \ 1 \ 1; \ 0 \ 0 \ 1];
all(a)
all(all(a))
>> Functions
ans =
  1×3 logical array
  0 0 1
ans =
  logical
  0
```



#### Manipulating matrices

- Here are functions for manipulating matrices
  - diag extracts or creates a diagonal
  - fliplr flips from left to right
  - flipud flips from top to bottom
  - rot90 rotates
  - tril extracts the lower triangular part

### Element by element operations

 If a is a matrix a\*2 multiplies each element of a by 2, and a .\* 2 also does

#### Matrix Operations: Multiplication

- Multiplication is probably the most important matrix operation
- Widely used in: network theory, solution of linear systems, population modeling
- AB is not equal to BA
- If A is an n x m matrix and B is an m x p matrix, their product C will be an n x p matrix, and the general element c<sub>ij</sub> is given by:

$$c_{ij} = \sum_{k=1}^{m} a_{ik} b_{kj}$$

$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \times \begin{pmatrix} 5 & 6 \\ 0 & -1 \end{pmatrix} = \begin{pmatrix} 5 & 4 \\ 15 & 14 \end{pmatrix}$$

$$a = \begin{bmatrix} 1 & 2; & 3 & 4 \end{bmatrix};$$

$$b = \begin{bmatrix} 5 & 6; & 0 & -1 \end{bmatrix};$$

$$c = a*b$$

$$C =$$

#### **Matrix Exponentiation**

- A<sup>2</sup> means A x A, where
   A must be a square
   matrix
- The operator ^ is used for matrix exponentiation
- Note: why is A ^ 2
   different from A .^ 2?



# Other (more advanced) Matrix functions

- det determinant
- eig eigenvalue decomposition
- inv inverse
- expm exponential matrix
- lu LU factorisation
- qr orthogonal factorisation
- svd singular value decomposition

#### Challenge 2.4

 Given the following matrices A and B, calculate results for the following operations in MATLAB, and explain the basis for your results.

$$A = \begin{pmatrix} 2 & 4 \\ 6 & 8 \end{pmatrix} \qquad B = \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix}$$

A \* B; A .\* B; A + B; A .^ B;

#### An Example

- A ready mix company has three factories (F1, F2 and F3) which must supply 3 building sites (S1, S2 and S2)
- The costs of transporting a load of concrete from any factory to any given site are given by the following table:

	<b>S1</b>	<b>S2</b>	<b>S3</b>
F1	3	12	10
F2	17	18	35
F3	7	10	24

#### **Transportation Scheme**

 Suppose the factory manager proposes the following transportation scheme (each entry represents the number of concrete loads to be transported along this particular route).

	<b>S1</b>	<b>S2</b>	<b>S3</b>
F1	4	0	0
F2	6	6	0
F3	0	3	5

#### Solution

 Each entry in the solution table must be multiplied by the corresponding element in the cost table.

	<b>S1</b>	<b>S2</b>	<b>S3</b>
F1	3	12	10
F2	17	18	35
F3	7	10	24

- The values should then be summed
- Note, the solution is not the mathematical operation of matrix multiplication

	<b>S1</b>	<b>S2</b>	<b>S3</b>
F1	4	0	0
F2	6	6	0
F3	0	3	5

#### MATLAB Code

```
C = [3 12 10; 17 18 35; 7 10 24];
                                            >> Concrete
                                                12 10
X = [4 \ 0 \ 0; \ 6 \ 6 \ 0; \ 0 \ 3 \ 5];
                                              17 18 35
                                                 10 24
disp(C);
disp(X);
                                              4 0 0
                                              6 6 0
total = C \cdot X;
disp(total);
                                             12
                                                 0 0
                                             102 108 0
costs = sum(sum(total));
                                              0 30 120
disp(['Total costs = '
                                            Total costs = 372
num2str(costs)])
```