

Machine learning for practical projects

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Chapter 1

Introduction

The `finmetrika-ml` library is a machine learning library for practical projects, predominantly for the financial industry.

The library is organized as follows:

```
finmetrika_ml
├── data
│   ├── processing.py
│   └── vizualization.py
├── model
│   ├── training.py
│   ├── evaluation.py
│   └── metrics.py
└── utils.py
```

To install use the `pip` command in your virtual environment:

```
pip install finmetrika_ml
```

Chapter 2

utils

Various utility functions for checking and defining compute engine, logging and creating the experimentation documentation.

Reproducibility is one of the most important aspects of proper project development and management, for ourselves, as well as for other people to whom we will share the project and possibly need to make decisions based on the results.

set_all_seeds

```
set_all_seeds(seed: int)
```

Set the seed for all packages: python, numpy, torch, torch.cuda, and mps.

Arguments:

	type	default	description
seed	int	None	Description not available

We can set the seed for most of the libraries that we use in machine learning like: numpy, torch, torch.cuda, mps as well as for Python in general.

```
set_all_seeds(seed=42)
```

If you are using FLAGS then simply replace the value of the seed for the dataclasses defined for the reproducibility. For example, if my dataclass is called seed then I would use:

```
set_all_seeds(seed=FLAGS.seed)
```

check_device

```
check_device(verbose: bool)
```

Check which compute device is available on the machine.

Arguments:

	type	default	description
verbose	bool	True	Description not available

We can use the function as follows, which if the argument verbose is True it will print out the compute device currently available.

```
device = check_device()
```

Using mps device!