

Adaptation of ontology sets for water related scenarios management with IoT systems for a more productive and sustainable agriculture systems

Diego Sánchez-de-Rivera
Departamento de Ingeniería de
Sistemas Telemáticos
Universidad Politécnica de Madrid,
Spain
diegosanchez@dit.upm.es

Tomás Robles
Departamento de Ingeniería de
Sistemas Telemáticos
Universidad Politécnica de Madrid,
Spain
trobles@dit.upm.es

Juan A. López
Equipo de Sistemas de Información
Geográfico y Teledetección
IMIDA, Spain
juanantonio.lopez@carm.es

Azucena Sierra de Miguel
TRAGSA, Madrid, Spain
asdm@tragsa.es

Mariano Navarro De La Cruz
TRAGSA, Madrid, Spain
mnc@tragsa.es

María Sofía Iglesias Gómez
TRAGSA, Madrid, Spain
msg@tragsa.es

Juan A. Martínez
Odin Solutions S.L.
Murcia, Spain
jamartinez@odins.es

Antonio F. Skarmeta
Departamento de Ingeniería de la
Información y las Comunicaciones
Universidad de Murcia, Spain
skarmeta@um.es

ABSTRACT

Water management is a key scenario for the deployment of IoT systems because of the particularities that arise depending on the geographical region as well as its inherent weather conditions. This scenario offers different and challenging problems to the deployment of IoT based applications and services which must rely on a rich technological vocabulary able to represent such characteristics and particularities. This is the reason why ontologies are the medium to achieve this goal. In this paper, we review the most well-known related ontologies as well as propose a model called MEGA promoted at state level with the objective of not only representing the information, but also integrating all the elements of an irrigation system, specially water distribution networks under interoperable platforms or systems.¹

CCS CONCEPTS

• CCS → Information systems → Data management systems → Information integration

KEYWORDS

Ontology, agriculture, IoT, management

1 INTRODUCTION

Nowadays water resources management scenarios benefit from innovative techniques that support the seamless integration by upgrading the necessary components and methodologies with more technological and flexible systems. Water systems have a great background of state-of-the-art management systems that take advantage of the newest developments in the Internet of Things (IoT) field. By incorporating intelligent devices, water management can be controlled and managed by a common entity that enables new capabilities and goals than in a traditional way. This ends with a better resource exploitation and ultimately in essential resources preservation.

Currently, water resources management is mainly confined to the water reserve supervision and provisioning, and this is clearly making use of the current existing technologies. But, what can be expected when this boundary is passed beyond? The answer is a totally lack of a multi-disciplinary and standardized methodology when more than one area of interest is involved.

In this work, we study other rural management fields in addition to the water management environment, as currently, any combination made is getting more important with the relevant ecological awareness that the green economy directives dictate. The need of a seamless integration between these several concepts

Permission to make digital or hard copies of part or all of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. Copyrights for third-party components of this work must be honored. For all other uses, contact the owner/author(s).
WOODSTOCK '97, July 2016, El Paso, Texas USA
© 2016 Copyright held by the owner/author(s). 123-4567-24-567/08/06. . . \$15.00
DOI: 10.1145/123_4

in a technological system is a key factor to develop an interoperable and linked managed environment.

To achieve this, existing ontologies try to combine themselves with deprecated methods that are not taking any advantage of current state of the art, but in this research paper we are studying the problematics, requirements and possible solutions to enable more advanced methodologies that will allow several improvements on a rural management domain.

The rest of the paper is as follows: Section 2 introduces the water related management scenario used to test and deploy the development, Section 3 analyses the state of the art of the relevant areas that this paper covers, Section 4 states the standardization process proposed in this work and Section 5 describes ongoing work and conclusions.

2 WATER RELATED MANAGEMENT SCENARIO

Spanish south-eastern has an arid or semi-arid climate according to the climatic classification of the United Nations Environment Program (UNEP), which is mainly defined by high temperatures from May to September, with lower or null rainfall, and slightly lower although moderate temperatures from October to April with some more rainfall. Both characteristics, the lower and irregularity of rainfall coupled with the higher evaporative rate, are the limiting factors for the agricultural development. In this situation, the irrigation plays an important role in the production system, and therefore the efficient use of water must be an essential requirement.

The agricultural sector is in continuous evolution in which IoT technologies must be adopted to manage all the objects which are located on the farm under a single system. These technologies will improve the crop productivity through the management and water control and by optimizing the energy consumption. As a use scenario, a community of irrigators could be selected due to the fact is the organism where the farmers are grouped with the purpose to self-manage to distribute the water of irrigation of an effective and equitable way among its members.

To combat the water management problematics here in Spain, a new platform endorsed by the Spanish government is being developed within the agriculture sector to provide a new and novel mechanism for water resources management: MEGA [1, 2].

For the last years, development in MEGA has been focused on establish a reliable communication between the different actors involved into the development management [4]. From the business model to the final device placed on the ground, several gateways have been implemented and tested. A graphical representation of the platform is represented in Figure 1.

Currently, web services are the main communication mechanism for controlling processes in the MEGA infrastructure. As MEGA introduces a new concept called “virtual entities” (composition of several hydraulic entities that reside in one or several subsystems) in addition to the logical devices found in the system, a web service defined between the interfaces drives the complex compound of the involved devices. The selection of this technology helped in the deployment of this new system into the

existing devices, but once a successful integration has been done, new requirements has been observed. The lack of a standardized vocabulary that allows a more in-depth relationship definition along with their properties decrease the future growth of the developed system. As presented in Figure 1, interfaces driven by the web services mechanism (primarily SOAP) are in charge of relaying information between different layers. This communication is made without any vocabulary nor correlation between the implied subsystems.

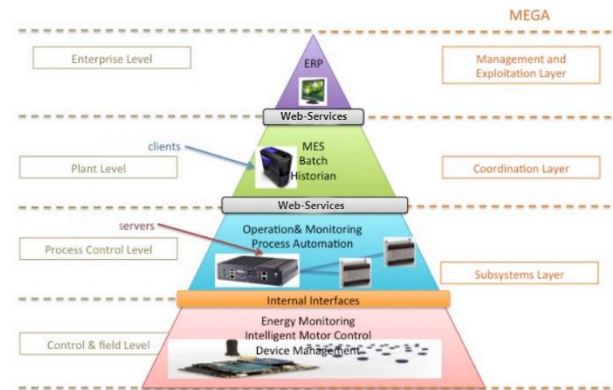


Figure 1: MEGA platform functional levels

Thanks to this real deployment, several needs have been observed with this development and deployment. In addition, a set of requisites have been identified to be satisfied with the inclusion of a global ontology vocabulary.

2.1 Requirements

To achieve a successful deployment and integration of a novel platform, we use the expertise acquired in the previous development to create a set of requirements in order to collect all the needs that a final management system require in a real world situation. We use the scenario described in the section 2 in the requirements definition process.

Following, along with each requirement, a short description is provided in order to clarify and establish the future needs of the standard.

REQ #1: Unique device identification: In a management system, a reliable identification of the final device is a key requisite that allow to control and communicate system wide and provide singularity to precise events. As in our case scenario the devices or entities can be virtual, the process of creating and assuring a unique identification is critical for a successfully implementation. The devices will be identified by means of an identifier as used by Open Geospatial Consortium (OGC).

REQ #2: Recursive entity grouping: In complex system environments like water management scenarios, some entities by themselves are not capable of performing any substantial process nor even smart enough to be able to communicate with other elements. In this case, aggrupation is made to encompass one or more entities in one device that can be recognized by the

management system. This grouping can be done recursively, as the devices can be part of a superior level device that is in charge of their dependent operations. Thus, a device can be composed by a single entity or a group of entities, in a recursive way.

REQ #3: Group characterization: To give a proper computing capacity to a device, a characterization of the properties and capabilities offered by the component is required to allocate the correct resources.

Characterization implies that a list of predefined capabilities must be assigned before and thus, a configuration process has to be carried out. Once the system is initialized, the management and exploitation layer is able to build an available resources schema with all the gathered information.

REQ #4: Group interoperability on all levels: As the system will be deployed on land, communication between different subsystems is mandatory. To provide interoperability, the communication among same layer devices and inter layer are used.

REQ #5: KPI measure capability: As a management system entails, measurements of certain aspects are required to analyze the performance and reliability of the system. The system must be able to collect metrics and provide interfaces to interact seamlessly for KPI generation and report.

REQ #6: Request optimization: In a multi-layer system, inter-layer requests have to be optimized to reduce any unnecessary overhead. In this sense, a valid request can be addressed to a certain device whose upper layer know in advance its inability to process the request, so this request has to be redirected or cancelled at this layer, avoiding excessive requests.

REQ #7: Sensing and acting capability: Unlike sensor-only systems, a water management environment requires acting capabilities over some devices. In this case, the developed system must be able to command actuators and last verify the correct state of the device.

REQ #8: Security and privacy: Every modern management system has to take into account the security implication as a cross layer that involve every component of the system. As the system is composed of several subsystems, each one must have its own security measures in addition to the global layer that cover the whole system. In this work, security is omitted as the authors relay the security mechanism to the selected framework and protocols. Even, the semantic addition does not modify the security implications of the platform.

In Figure 2, a representation of a generic device is shown, providing the requisites defined previously.

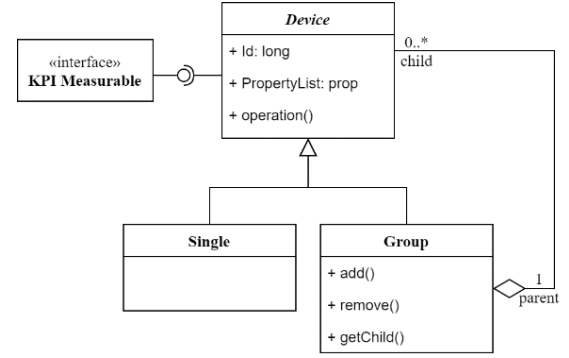


Figure 2: UML model of devices

2.2 Objectives

Based on the information acquired in the requisites identification phase, authors expose a list of desirable objectives to achieve thanks to this novel adaptation.

1. Provide a high-level abstraction and virtualized representations of the water related systems
2. Enable access, configuration and operation of the water-energy systems using high level common interfaces
3. Develop a semantic annotation model for interoperable data/service exchange between the different domains and also between each domain and higher-level services/applications.
4. Provide common interfaces and common control mechanisms for real time control of the systems.

These objectives are the goal of our system, and in the following sections, they will be analyzed and divided to contribute into the final solution.

3 RELATED WORK

Many IoT available related research reviews the current state of the art in the domain of the IoT ontologies. Additionally, there are many ontologies that have been available specifically for IoT sensors and other related areas. In this section we analyze some of these IoT related ontologies, and several ongoing integration works for defining unified ontologies that are intended for covering different applications domains. In the following subsections, we provide detail of the most relevant ones. The objective of this work is similar to that published by K.W. Chau[13] but choosing as main element the use of water for irrigation management, in addition new ontology methodology such as Neon [14] will be used and geographic information systems (GIS).

3.1 LOV4IoT

To provide a fundamental basis on the existing ontologies, a project called Linked Open Vocabularies for Internet of Things (LOV4IoT) was created [3]. It is a dataset that links almost three

hundred ontology projects related to the IoT world. Each project is classified by its domain and added to a central repository for an easy location. Domains are defined previously and currently there are nineteen domains in which a new ontology should match, these from highest to lowest are (in brackets, the number of ontologies present in each domain): healthcare(59), smart home(51), transportation(35), food/restaurant(30), tourism(30), security(32), water(5), Internet of Things(51), weather(17), agriculture(20), activity recognition(13), environment(15), smart energy(10), fire management(7), smart city(15), affective science(7), music(6), unit(5) and others things(0). Summarizing the data, IoT and smart agriculture are both in the mid chart, and the number are getting bigger each year without a proper standardization.

The main issue arising from the LOV4IoT is: the lack of projects for water domain and the lack of an interoperability standard to avoid reuse many domains of knowledge. Instead, it may be worthwhile to integrate in a unique ontology all the information present in every similar domain category and in this case, LOV4IoT data can be of a great help to identify information duplicated in similar ontologies to unify them with more integrated and interoperable procedures.

3.2 IoT related ontologies

In order to discern which ontologies are the best candidates to our management system, a more detailed analysis of the Internet of Things related ontologies is made in order to extract the necessary information about this specific domain. This will be the selected expertise area to use in our water management deployment.

In the literature, several related ontologies have been analyzed. In this section we have selected the most known ones as they comply with our interoperability goal in the water ecosystem domain:

3.2.1 W3C SSN ontology

The W3C forum has defined a Semantic Sensor Networks (SSN) [11] as a standard description of sensor devices networks for sensor discovery operations.

In that sense, SSN is primarily focus on offering great interoperability of the capabilities offered by the devices in order to facilitate the later addition and auto-discoverability of the sensor devices [8]. One limitation of this approach is the deliberate set aside of the additional data but not sensor specific. This data such as units, sensor types, locations and features are not included in to the ontology.

So, to deal with the lack of this information, some observation concepts were included to allow link external ontologies and building a complex hierarchical ontology based on observation properties.

Different studies based on sensor ontologies compared the following aspects:

- Purpose of the ontology
- Status of the ontology: online, documentation, maintained, etc.
- Key concepts found in the ontology

- Adoption of the ontology
- Level of sophistication
- Weakest features

As conclusion, they state that the W3C SSN is a great combination of the most important sensor ontologies at that time. It defines the key aspects of sensor representation and includes high-level concepts for the critical observation and representation within the sensor environment.

3.2.2 IoT-Lite ontology

The IoT-Lite [10] ontology is a lighter instantiation of the SSN ontology with the aim of describing the IoT fundamental concepts to enable interoperability between different IoT platforms, other ontologies are recommended to be joined in order to span more.

IoT-Lite describes the concepts of IoT in three main classes: objects, system or resources and services. IoT-Lite focuses on detection, although it has a high level of performance concept which allows any future extension in this area, this would be a weakness of the ontology.

3.2.3 Fiesta-IoT ontology

Fiesta-IoT [9] was born with the aim of promoting semantic interoperability because not all ontologies provide it. Fiesta-IoT reuses the results of previous and current EU projects in the use of semantic web technologies such as OpenIoT, Citypulse, VITAL, Spitfire, IoT-est, IoT-A, IoT6, iCore, Sensei, etc.

The main objective can be summarized as the establishment of a new infrastructure for global experimentation, where concepts such as virtualization, federation and interoperability (semantics) play a fundamental role in IoT platforms (Internet of Things) of the future.

Fiesta-IoT addresses the issues of semantic interoperability at seven levels:

- Hardware level, provides middleware based on semantics (eg OpenIoT) to handle heterogeneous hardware devices.
- Data level, unifies data produced by devices from different cities and projects using the semantically data.
- Model level, aligns existing IoT ontologies to ensure better interoperability.
- Level of consultation, queries of unified knowledge bases (ontologies and set of data).
- Level of reasoning, unifies how to derive meaningful information from the data sensor to avoid redundancy of the "if not then" constant rules redesigned in all IoT applications.
- Service / application level, brings the innovative idea of "Experimentation-as-a-Service (EaaS)" of Cloud Computing. EaaS is built on top of "Linked Open Services" based on the Linked Data approach that currently extends to IoT domain.
- Application domain level, build applications between domains / vertical applications to interconnect and reuse / specific horizontal applications of the current domain (eg, smart home).

The use of FIESTA-IoT can be applied to all IoT projects, with these benefits: reusing domain knowledge, reusing existing ontologies and designing interoperable applications

3.2.4 SOSA ontology

The Sensor, Observation, Sample and Actuator (SOSA)² ontology is considered a second version of SSN. SOSA provides a lightweight core for SSN and aims to expand the target audience and the application areas that can make use of the ontologies of the Semantic Web. At the same time, SOSA acts as a minimum level of interoperability, i.e. it defines those common classes and properties for which data can be exchanged with security between all SSN applications, their modules and SOSA.

Two of the new entities provided by SOSA are:

- Actuator: device that is used by, or implements, a procedure that changes the state of an object.
- Actuation: is the action that is performed to change the state of an object using an actuator.

SOSA extends the original scope of SSN beyond sensors and their observations, including classes and properties for actuators and sampling.

3.2.5. Other related projects

Other projects or ontologies that can serve as reference to this work are:

IoT-O ontology: It's another ontology [15] that integrates the concepts of other ontologies like SSN (sensing module), SAN (acting module), DUL ... one of the fundamental differences is that it adds an energy module, based on powerOnt [16]

Water-m project: the aim is finding solutions to the interoperability, real-time, big data and heterogeneous data challenges to being able to guarantee water supply and quality along with the stability and reliability of a smart water network [17]. Since part of this project has designed an ontology and inside the use cases that are described inside the project there is one "Use Case 8: Urban Farming" that it might use as reference to the ontology of this work

3.3 OGC models

Due to the lack of interoperability between the different sensors, the Open Geospatial Consortium (OGC) [5] founded Sensor Web Enablement (SWE) to define standards to improve interoperability and access of sensors on the Internet.

One fact to consider should be the use of a data model (set of rules which control the transfer from the real world to the computer systems) which must be open and configurable enough to ensure its adoption is not an abrupt process and thus it will be able to promote better forms and more consistent to publish and to access data of common interest.

In any adopted solution, it is necessary to use a data model with spatial component, that allows us to share the information in a regulated framework. Although, this entails the migration of the model used to another one.

OGC has been working on data models since 1995, one of its first documents was a Spatial Scheme that in its essence was a global data model. SWE offers a common data encoding that is used throughout the suite of OGC standards. Moreover, SWE Common Data Model [6] is used to define the representation, the nature, the structure and encoding of data related to sensors. Another of its functions is to maintain the functionality required by all OGC standards.

As for data models, organizations that need a web-based platform to manage, store, share and analyse data from sensor observations can use the SensorThings API [7]. This API simplifies and accelerates the development of IoT applications improving complex tasks that previously could not be done. It is part of the OGC Web Enablement Sensor, as a standard for IoT. It is based on the model of O&M data (OGC / ISO 19156: 2011), so that it can easily interoperate with SOS services. The main difference is that it is a RESTful service that uses the encoding efficient JSON, and adopts the OASIS pattern.

It provides an open, unified framework for interconnecting IoT devices, data and applications through the Internet. The SensorThings API is designed to transform the several disconnected IoTs on a fully-connected platform where complex tasks can be synchronized and performed.

As a standardized data model, the SensorThings API offers the following benefits:

1. It allows the development of new high value services with lower development cost and of a wider scope.
2. Lower risks, time and costs through a complete IoT product cycle.
3. Simplify device-to-device and device-to-application applications.

The data model is composed of two distinct parts. A sensing profile that allows devices and their applications: create, read, modify and erase data in a SensorThings service. And another (tasking profile) that allows applications to control the devices through a service.

3.4 FI-Ware

FI-Ware is an open-source European initiative that aims at creating the necessary standards to develop applications in a wide spectrum of smart domains such as smart cities and smart agriculture. FI-Ware wants to develop a standard to describe how to collect, manage and distribute the essential context information that enables its exploitation and finally a business model. This standard is key to build intelligent applications capable of provide a one unique digital market for smart applications where solutions could be ported seamlessly from one customer to another.

The FI-Ware platform provides cloud capabilities based on the OpenStack framework with a set of value tools and libraries called Generic Enablers (GEs). These GEs offer open interfaces that ease task such as integrating IoT deployments and infrastructures by allowing the data management and processing with common and reusable modules.

The specifications and APIs of the GEs are public and royalty free with open source code available of each implementation. This

² https://www.w3.org/2015/spatial/wiki/SOSA_Ontology

allows FI-Ware vendors to emerge on the market, sharing APIs, and therefore building extensible applications that can be selected between several vendors hosting to store the solution and process the data.

As FI-Ware is conceived as a cloud computing platform, it is aimed at providing Smart solutions for different scopes like: Smart cities, Smart ports, Smart logistics, Smart irrigation systems and the likes. Additionally, and unlike other private solutions, FI-Ware provides an open and free architecture along with a set of specifications that allow developers of service providers and any other company or organization to develop products promoting the creation of a marketplace to offer innovative solutions.

Usually, smart solutions are characterized by a three-step process: gathering information of interest from heterogeneous sources of information, storing the information into a repository of information, and its processing in order to generate the knowledge for the solutions. In addition, a fourth step could take place if actuation over certain elements is required.

FI-Ware is making a great effort at both first steps by implementing the NGSi standard [8] for requesting, registering and subscribing to certain information, and by establishing data models with the goal of unifying the representation of the information according to the scope it belongs.

In this sense, FI-Ware has proposed the following categorization: Alarms, parks and gardens, environment, point of interest, street lighting, civic Issue tracking, IoT Device transportation, indicators, waste management, parking and weather.

This way, by using this representation, as well as the NGSi interface, all the information related to the above areas will be represented the same way promoting and encouraging the interoperability and data exchange.

3.5 Conclusions

It is clear that the large amount of IoT related ontologies only increases the difficulty of selecting a unique candidate to resolve all the vocabulary requirements that an organization or a system need. With this in mind, it is evident the need of creation a standardized method to embrace all the vocabulary entities of a precise environment. OCG models offers the necessary interoperability and the FI-Ware establishes the formal specification of an open and reusable module.

In the next Sections, a first phase is described and a formal development is defined within the region of Spain.

4 STANDARDIZATION ON WATER-ENERGY MANAGEMENT

As previously mentioned, Spanish government and more specifically Tragsa³, is endorsing a new model called MEGA to overcome the problematics and to find new techniques of water management and optimization in Spain, but with a view of future

incorporation in European regions. With this approximation, Spain regions can test and incorporate new technological ways to power the water management industry.

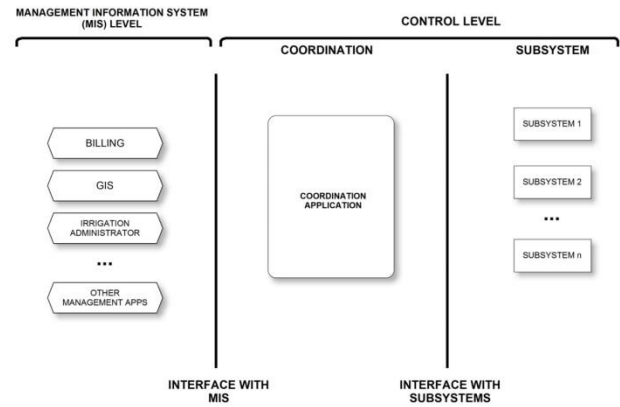


Figure 3: MEGA high-level functional architecture

MEGA architecture is described in Figure 3. The proposed high-level model identifies three layers (from right to left): the *Subsystems layer*, the *Coordination layer* and the *Management and Exploitation layer*. These layers deal with a common *Water Management Model* that is built based on two key elements: the *Physical Model*, which includes the component model, and the *Process Model*. The water management model is the key element for enabling MEGA to provide a common behavior framework. Between the Subsystem layer and the Coordination layer there is a *Coordination interface* and between the Coordination and the Management and exploitation layer there is a *Common Communication interface*.

The integration of IoT into the water management system could prove to be very beneficial for both information and communication technologies (ICT) areas and their business. In the rest of this section we analyse how IoT and Smart Environments are defined, their key characteristics to understand how they can be used in the definition of the reference model for Smart Water Management, taking advantage of the new advances in ICT technologies, for creating feasible and commercial systems.

4.1 Adapting IoT ontologies to MEGA

MEGA is based on a top-down model that tries to solve the basic problems of a water management system by separating it in several layers of control. This deployment is abstracted by the physical model to enable the interaction of the control model. Besides, it allows an industrial management layer to define processes such as run water procedures and water supervision that are executed in the physical layer.

Physical entities, that can be unified in virtual entities by the coordination layer, are in charge of providing the interfaces and to verify the correct execution of the created recipes. In addition, this layer generates additional information that relayed in a synchronous or asynchronous way help to inform the status and process of the system.

³ Tragsa is part of the group of companies of the State Industrial Ownership Corporation (SEPI)

All of this implies that defined processes are externalized in the management layer that integrates and monitors the diverse information such as meteorological information, energy consumption, costs, etc. and allowing the development of a more complex recipe (irrigation programs) parameterised by this additional information.

As more information is gathered, the system approaches a more data centred system and recedes from original model. This is close to the IoT model as the devices, communications and processed are similar to the concepts in the IoT environment. The use of an IoT ontology to match the MEGA model is a reasonable arrangement to achieve a more modern water management system.

One of the basic characteristics for the design of a new ontology is the reuse of existing ones. One of the future works could be to define a semantic layer for the MEGA project partially using other ontologies.

At first glance, it can be considered that there is a subset of MEGA elements that can be modelled with FIESTA-IoT, the rest of entities that cannot be modelled with FIESTA will try to perform with other ontologies available in the market as SOSA. One of the fundamental concepts to be added to the ontology should be the management of the irrigation programs (Recipe of the MEGA model) that can be mapped with the classes: sosa:Actuation and sosa:Actuator.

The work hypothesis would be to start with the interface between the coordinator and the subsystems. One of the first steps will be to match the classes defined in FIESTA-IoT with those defined in the MEGA data model.

5 ONGOING WORKS AND CONCLUSIONS

Integration works are in process of achieving a FI-Ware compatible platform that enables their interoperability abilities along with the previously MEGA development. In order to summarize the relationships between the MEGA model and the FI-Ware structure, Figure 4 resumes the interactions of the existing MEGA project with the FI-Ware components.

FI-Ware		MEGA
BI	Business Motor	
Services	Apps	
Enterprise	ERP	Exploitation
Operation	Generic Enabler	Coordination
Process		Control Recipe
Monitoring		Subsystem
Devices		Entity

Table 1: Mega ontology model comparison

Figure 4: FI-Ware & MEGA interaction model

Following a top down approach, we establish FI-Ware business framework as the management component to provide the business intelligence layer at the upper level. Service application level is driven by normalized applications developed taking advantage of the NGSI interface provided by FI-Ware, as well as the different enablers existent in this platform. This interface guarantees the interoperability with other platforms and systems thanks to the NGSI standard interface adoption. This way, MEGA, as any other third party platforms can be integrated by using directly the NGSI interface, or by using the Generic Enablers already developed for the purpose, or developing an own adapter for such a task. Such interoperability guarantees the correct and uniform exchange of information and even the actuation over the deployed sensors devices.

The purpose of MEGA is to allow interoperability between the different elements of an irrigation system improving the water-energy savings and smart farm production. In order to guarantee the interoperability and the exchange of standardized information, MEGA will be linked to different IoT ontologies defining possible actions that apply to each system element, both in the physical model and in the procedural model.

At the same time, efforts are put on establishing a better adaptation with the studied ontologies that allow an adequate interoperability between different managed systems in Spain and Europe. An example of this is a first approximation of the main concepts of the MEGA model with the classes of the ontologies, which is presented in the Table 1.

To conclude, MEGA project can be expanded as the experts incorporates new additional extensions to the original profiles. By combining several datasets in a centralized infrastructure, a global and interoperable managed system can be deployed and it will be capable of establish the implementations between structures developed for management and control of irrigation facilities. In this way, the standard can be applied under any technological platform in any type of irrigation system, regardless of the water management scheme (public or private, individual or collective).

ACKNOWLEDGMENTS

This work was partially supported with the financial support of the research project FEDER 14-20-15 (Design and implementation of spatial data infrastructure on agriculture and water in the Murcia Region - IDEaRM), 80% co-funded by the European Regional Development Fund (ERDF). “A way to build Europe” and the financial support of the research Project INTERNET OF THINGS @ AGRO SPACES Programa FEDER INNTERCONECTA (EXP 00091605 / ITC-2016-20-45) and by the Ministry of Economy and Competitiveness through SEMOLA project (TEC2015-68284-R).

Concept	MEGA	SSN	IoT-Lite	FIESTA-IoT	SOSA
<i>Hydraulic element of the physical model</i>	Entity	Device / System	Entity	Device / Sensor /Deployment	Sensor / Platform
<i>Detectable event</i>	Event	Not considered	Not considered	Not considered	Not considered
<i>Run the defined process of the process model</i>	Procedure	Process	Not considered	Observation	Procedure
<i>Allow to execute the process step defined</i>	Unit procedure	Not considered	Not considered	Not considered	Not considered
<i>Run part of a process step</i>	Operation	OperationProperty	Not considered	Not considered	Actuation
<i>Attribute that defines an entity</i>	Property	Property	Attribute	Attribute	ActuableProperty
<i>Way of describing a process and runs</i>	Recipe Parameter	Event	ActuatingDevice	ActuatingDevice	Actuator

REFERENCES

- [1] MEGA: developed by TRAGSA and MAPAMA. ISO 21622. Remote Monitoring and Control for Irrigation Systems <http://www.gestiondelagua.es/en/>
- [2] Robles, T., Alcarria, R., Martín, D., Morales, A., Navarro, M., Calero, R., ... & López, M. (2014, May). An internet of things-based model for smart water management. In *Advanced Information Networking and Applications Workshops (WAINA), 2014 28th International Conference on* (pp. 821-826). IEEE
- [3] A. Gyrard, C. Bonnet, K. Boudaoud and M. Serrano, "LOV4IoT: A Second Life for Ontology-Based Domain Knowledge to Build Semantic Web of Things Applications," *2016 IEEE 4th International Conference on Future Internet of Things and Cloud (FiCloud)*, Vienna, 2016, pp. 254-261.
- [4] Alcarria, R., Martín, D., Robles, T., & Sánchez-Picot, Á. (2016). Enabling Efficient Service Distribution using Process Model Transformations. *International Journal of Data Warehousing and Mining (IJDWIM)*, 12(1), 1-19.
- [5] «OGC Sensor Web Enablement Architecture: Version 0.4.0». Wayland, MA, OGC. Document No. 06-021r4
- [6] Robin A., «SWE Common Data Model, Encoding Standard, Version 2.0 (OGC 08-094r1)». Wayland, MA, USA, Open Geospatial Consortium Inc
- [7] «Web de SensorThings». [en línea], <http://github.com/opengeospatial/sensorthings>.
- [8] <https://www.firmware.org/category/ngsi/>
- Bordel, B., Alcarria, R., Martín, D., Robles, T., & de Rivera, D. S. (2016). Self-configuration in humanized cyber-physical systems. *Journal of Ambient Intelligence and Humanized Computing*, 1-12.
- [10] Gyrard, A., Serrano, M., & Atezing, G. A. (2015, December). Semantic web methodologies, best practices and ontology engineering applied to Internet of Things. In *Internet of Things (WF-IoT), 2015 IEEE 2nd World Forum on* (pp. 412-417). IEEE
- [11] Bermudez-Edo, M., Elsaleh, T., Barnaghi, P., & Taylor, K. (2016, July). IoT-Lite: a lightweight semantic model for the Internet of Things. In *Ubiquitous Intelligence & Computing, Advanced and Trusted Computing, Scalable Computing and Communications, Cloud and Big Data Computing, Internet of People, and Smart World Congress (UIC/ATC/ScalCom/CBDCoM/IoP/SmartWorld), 2016 Intl IEEE Conferences* (pp. 90-97). IEEE
- [12] Compton, M., Barnaghi, P., Bermudez, L., García-Castro, R., Corcho, O., Cox, S., ... & Huang, V. (2012). The SSN ontology of the W3C semantic sensor network incubator group. *Web semantics: science, services and agents on the World Wide Web*, 17, 25-32.
- [13] Chau, K. W. (2007). An ontology-based knowledge management system for flow and water quality modeling. *Advances in Engineering Software*, 38(3), 172-181.
- [14] Suárez-Figueroa, Mari Carmen (2010). NeOn Methodology for Building Ontology Networks: Specification, Scheduling and Reuse. Tesis (Doctoral), Facultad de Informática (UPM) [antigua denominación] <<http://oa.upm.es/view/institution/Informatica/>>.
- [15] <https://www.irit.fr/recherches/MELODI/ontologies/IoT-O.html>
- [16] <http://elite.polito.it/ontologies/poweront.owl>
- [17] <https://itea3.org/project/water-m.html>