

FinTech @ IU Python Session #2 – Basics

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Variables

- Variables have two parts: their name and value
- Variables can be assigned and declared as such:
- Variables can be reassigned new values
- Python convention is to name_variables_like_this
- Four main types right now: Strings, Integers, Floats, Booleans
- Let's dive in some more!

```
# Strings - Words, letters, and phrases
name = "James"
company = "Citadel"
about = "James is the president of Fintech"

# Integers - Whole Numbers
age = 22
salary = 1923432
linkedin_followers = 1362

# Floats - Decimals
net_worth = 1500000.75
height_in_meters = 1.85

# Booleans - True or False
is_employed = True
is_graduated = False
```

More on Booleans/Conditionals

- Statements using `>`, `>=`, `<`, `<=`, `==`, evaluate to Boolean values, True or False
- Chaining multiple statements with `and` / `or` creates more complex logic
- Using `not` negates a statement: `not True = False`, `not False = True`

```
5 < 6 and 4 <= 4 . . . . . #True T and T
(3 == 3) and (2+2 == 5) . . . . #False T and F
(2 == 1) and not (1 == 1) . . . #False F and F
(5 < 6) or (4 <= 4) . . . . . #True T and T
(3 == 3) or (2+2 == 5) . . . . . #True T and F
(2 == 1) or not (1 == 1) . . . . #False and False
```

More on Booleans/Conditionals

- **If** statements evaluate a block of code if the statement is true
- **elif** executes only if the previous statements were false, and its statement is true
- **else** executes if all previous statements evaluated to false
- Following logic needs to be indented

```
if(True):  
    ... doSomething()  
    ...  
  
if(5 - 3 > 1):  
    ... print("Statement should print")  
    ...  
  
if(False):  
    ... print("Statement will not print")  
elif(True):  
    ... print("Statement will print")  
else:  
    ... print("Statement will not print")
```

Input!

- Much like with `print()`, we can use `input("string")`
- Input will print out the given string and then take in responses via the terminal
- Let's try it all out!

```
1 name = input("Type your name: ")
2 print("Hello", name)
```

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Type your name: james
Hello james

Functions!

- Think, back to math, functions can take in inputs (parameters) and return an output
- Let's say we want to model $f(x) = 3x+5$ in code →
- Functions also can have no variables or no return →
- Output →

```
def fun(x):  
    return 3 * x + 5
```

```
def print_add_nums(num_1, num_2):  
    print(num_1 + num_2)
```

```
4 def fun(x):  
5     return 3 * x + 5  
6  
7  
8  
9 print(fun(2))  
10 print_add_nums(5, 3)  
11 #Unexpected output due to passing in different types  
12 print_add_nums("Hello", "world")
```

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```
● PS C:\Users\HP\pySupp> & C:/ProgramData/anaconda3/python.exe  
11  
8  
Hello world
```

The End!

- Next session we should be finishing up with Python basics, allowing us to dive into more workshop-styled sessions
- Sites like EdaBit allow you to practice the basics of Python through solving problems
- Other good resources include FreeCodeCamp and Codecademy
- Feel free to reach out if you ever need any help
- See you next time!