How is real-world data represented in a GIS?

April 4, 2016

Outline

- 1. Overview of spatial data
- 2. Raster data
- 3. Vector data

Spatial Data

- Data with a spatial or location component
 - Spatial data Where?
 - Attribute data What? How much? When?
- Examples?

Spatial Data Representation and Storage

- Two primary approaches to representing and storing data
 - Raster
 - Vector

Raster Data

- Regular, uniform grid of cells (pixels)
- One value per cell
- Wall-to-wall

1	1	1	3	3	3	3	3	3
1	1	1	3	3	3	3	3	3
1	1	2	2	2	2	3	3	3
1	1	2	2	2	2	2	3	3
1	2	2	2	2	2	3	3	3
3	3	3	2	2	2	3	3	3
3	3	3	3	2	3	3	3	3
3	3	3	3	3	3	3	3	3
1 Residential 2 Water 3 Farmland								

Figure 11. Example of the structure of a raster data file.

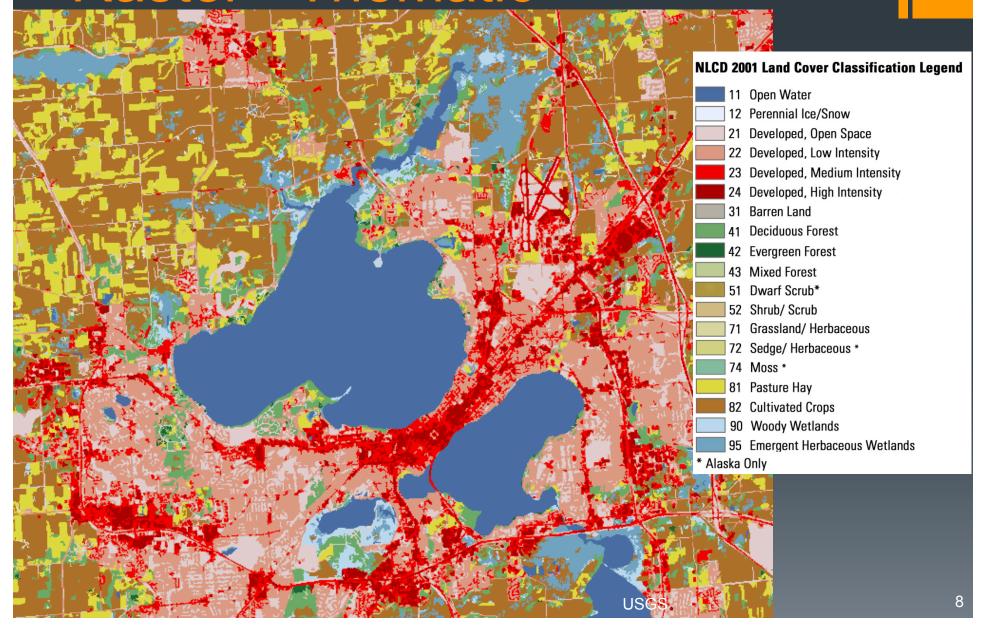
Raster Data

- Spatial data not stored explicitly for each cell
 - Coordinates of corner of raster stored
 - With uniform cell size, cell locations may be quickly calculated
- ■Multi-band raster → multiple attributes

Types of Raster Data

- Thematic
- Continuous / Spectral
- Imagery

Raster - Thematic



Raster – Continuous / Spectral



Raster - Imagery A41.02 A41.10 A41.13 A 44.00 A40.88 A40.75 A40.62 A40.53 Aug. 44 A40.35 A 400.26 A410. 18 840.11 A40.038 Sec.4. Sec.3. Sec. 2. A. 160. 4. 160. A. 160. A. 160. . 160. Sec.10. Sec. 11. Sec.12.

Sec.14.

Sec. 15.

80.16

Sec.16.

Raster Strengths

- Simple data structure / processing
- Fast to render (draw on screen)
- Airborne and satellite imagery and datal products derived from these are almost always raster

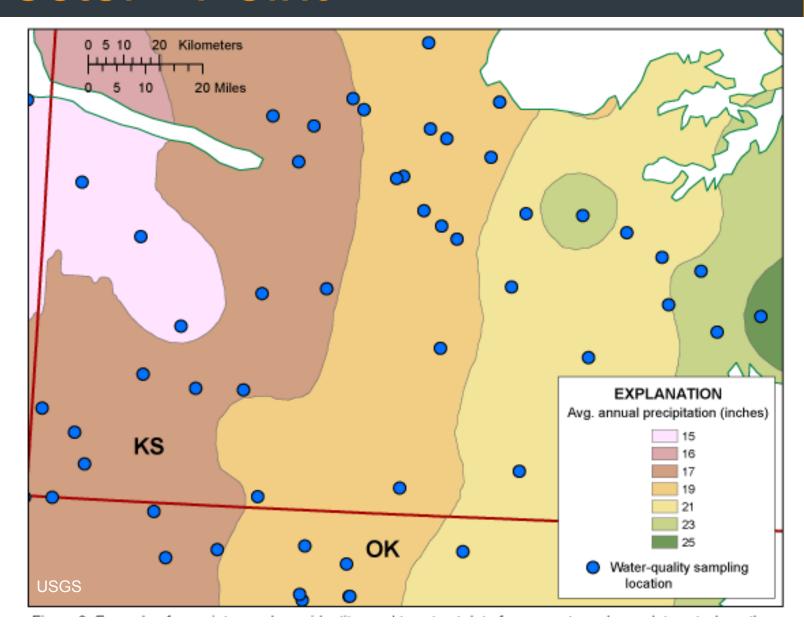
Raster Weaknesses

- Spatial precision limited by cell size
- Potentially very large files
- Only one attribute per raster layer
- "Blocky" appearance

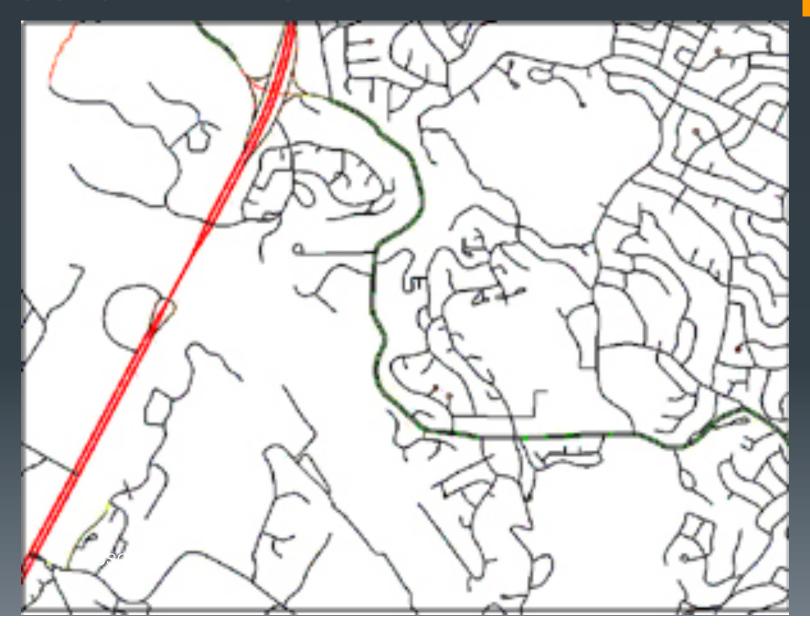
Vector Data

- Represents objects with discrete boundaries
- Three types of vectors
 - Point
 - Line
 - Polygon
- Each object may have unlimited attributes
- Object have unique IDs which link to their attribute data stored in a table
- Attributes may be numerical or text

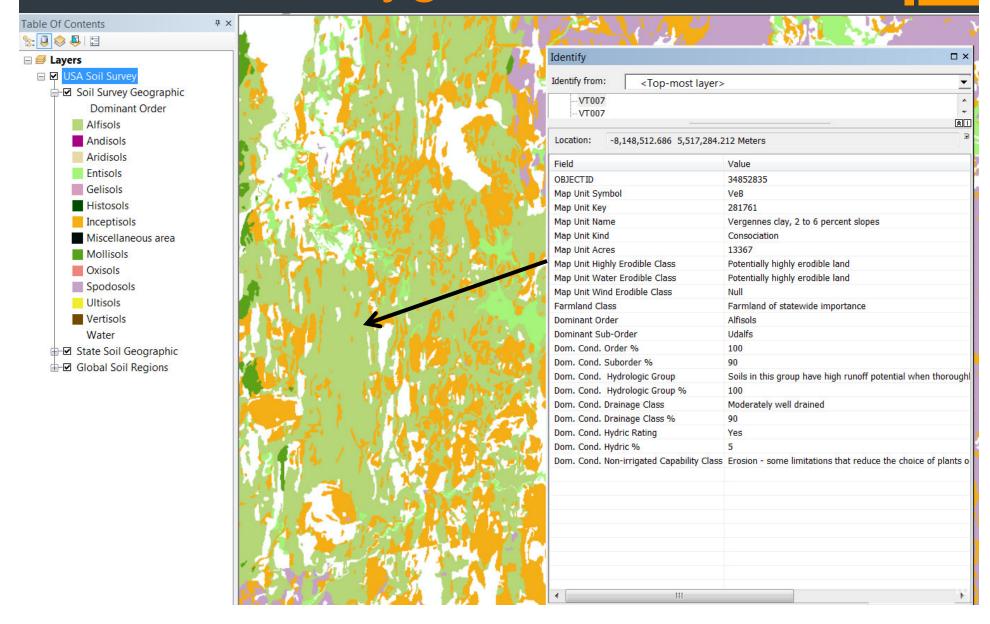
Vector - Point



Vector - Line



Vector - Polygon



Vector Strengths

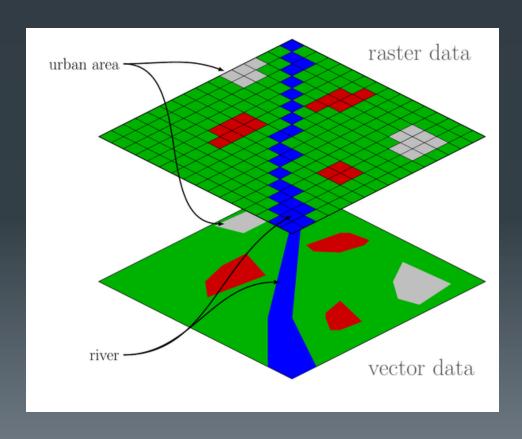
- Very efficient storage (no data stored for areas not of interest)
- Precise location information for each object
- Conducive to network analysis (e.g. most efficient driving route between two locations)
- Allows quick and precise calculation of the area of polygons

Vector Weaknesses

- Complex data structure
- Processing tasks more difficult than with raster
- Not appropriate for most remotely sensed data

Is it clear-cut?

Most data could be stored in multiple formats



Summary

- Information in a GIS consists of both spatial and attribute data
- Raster uniform grid of cells, one value per cell
- Raster a good format for
 - Wall-to-wall data
 - Continuous phenomena
 - Temperature
 - Rainfall
 - Land cover
 - Aerial photographs / satellite imagery

Summary

- Vector features with distinct boundaries, many attributes
- Data that could logically be represented as a point, line, or polygon are best stored in vector format