Nathaniel Moseley

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Seeking a 6 month co-op internship to enhance and utilize my computing skills and creativity.

Skills:

 Dependable and Responsible 	 Detail-oriented 	 Visually motivated Works well with others
♥ English ♥ Japanese ★ Gern	nan ⋆ Latin	
Proficient Knowl	edgeable Some Ex	xperience
	* XML • Ant	• UML • Shell Scripting
\heartsuit Python \heartsuit HTML \star C++	⋆ PHP	Haskell Windows Batch
♡ Matlab ♡ CSS ★ LaTex	★ SQL • Lisp	 Prolog MIPS Assembly
♡ Various Debian Linux ★ Wind	lows • Apple	OS X, OS 9
\heartsuit Vim \heartsuit IntelliJ \star Micr	osoft Office • Eclipse	e • SVN/CVS/RCS • Adobe Products • Visual Studio

Education:

Rochester Institute of Technology Expected August 2012 Master of Computer Science Focus on Computer Vision and Bachelor of Computer Science GPA: 3.261

Minor in Japanese Language and Psychology

Relevant course titles on back

Related Work Experience:

Application Support Engineer

Newstex, LLC.

March 2011 - June 2011 Rochester, NY

• Programmed backend development, fixes, and documentation

Software Developer

November 2009 - June 2010

Rochester Institute of Technology - Center for Integrated Manufacturing Studies

Rochester, NY

- Performed bug fixes, testing, code review, and feature implementation, leading to increased customer satisfaction
- Solo and collaborative work using company instant messaging and ticketing system

Additional non-related work experience on back

Projects:

Image Scene Recognition:
 Automatically classify an indoor or out

door scene Matlab • Programming and training Self Organizing Maps Team of 2

Parallel -Doku Solver:

• Parallelize to more quickly solve larger puzzles Parallel Java • Attempt optimal speedup and sizeup when run in parallel Team of 2

GPS Database:

Team of 3 using Oracle SQL Server and Java • Path data storing and analyzing database program

Comix patches:

• Open source comic book archive and image viewer Python using PyGTK • Bug fix and feature patches: Bug fix incorporated into source tree Diff files submitted on SourceForge

GIF capability, progress display, background enhancement

Pidgin MMO Interation:

• Plugin for chatting through an online game remotely C++ and C#

• Understanding program execution through Assembly code Attempted memory reading hooks Nathaniel Moseley 2

Courses:

Graduate Level:

- Advanced Computer Vision
- Database Implementation

Undergraduate Level:

- Parallel Computing 1
- Artificial Intelligence
- Operating Systems
- Computer Science 4 (C++)
- Introduction to Computer Vision
- Intelligent Security Systems
- Database Concepts
- Introduction to Functional Languages
- Computer Organization
- Computer Science 1-3 (Java)
- Algorithms
- Cryptography 2
- Cryptography 1CS Theory
- Software Engineering
- Professional Communications
- Data Communications and Networks

Additional Work Experience:

Busser and Host

February 2007 – August 2007, Summer 2008, Summer, 2009

Salt Lake City, UT

- Tsunami Sushi Bar and Restaurant
- Operated as customer service, restaurant cleanliness, set-up and closing
- Performed seating, phone answering and take-out
- Alleviated wait staff and hosts, resulting in increased productivity and customer satisfaction

Volunteer 2006 – 2007 Ten Thousand Villages Salt Lake City, UT

- Conducted customer service, inventory, unloading, and stocking
- Assisted as cashier, painter, helped building and moving to new location

References available on request

Additional Projects:

Newstex Work:

• Cloud syndication system backend

Python, JavaScript, Amazon AWS

CIMS Work:

• Large vehicle health analysis system

• Java, Ant, Maven, Microsoft SQL Server, and MySQL

• Database updates, networking optimization, hardware interface interoperability

Database Improvements:

• Added storage type functionality to BerkeleyDB

Team of 4 using Java

Manga OCR System:

• Automatically segment Japanese characters in manga images

s Matlab

• Future work: recognize, and translate characters

Functional Programming:

• Implemented various list manipulation functions

Lisp, Prolog, and Haskell (47 functions in 319 lines)

Server Interactions:

• Pre-built basic server client implementation

C (300 lines)

• Added user input, server communication, and resultant output

Computer Organization:

• British square game program with AI

MIPS Assembly

• Input, output, and error messages

762 lines

Software Engineering:

• Created a calendar application for "users"

Java team of 5 (About 8000 lines)

• Testing Leader, Quality Assurance Manager and later Co-Project Leader

Generic Game-playing Algorithm:

• Operated on a variety of console based games

C++ team of 2

Woodworking:

• Various furniture designs with 3D modeler

• Constructed shelving and towel rack for personal use

• Artistic display box and stand within class restrictions using poplar

Extras:

Many quarters on RIT CS <u>Dean's List</u> <u>Pianist</u> for 13 years with numerous awards
Active alumni of **Computer Science House** at RIT Hobbyist wood furniture maker and gardener