



꺄꺄꺄 포팅 메뉴얼

프로젝트 사용 툴

- 이슈 관리 : JIRA
- 형상 관리 : Gitlab
- 커뮤니케이션 : Notion, Mattermost
- 디자인 : Figma
- ERD : ERD Cloud
- CI/CD : Jenkins, Docker
- Message : Firebase Cloud Messaging

개발 환경

FrontEnd

- Visual Studio Code
- vite 5.2.0
- typescript 5.2.2
- tanstack query v5, zustand
- prettier, eslint, husky
- tailwind, next-ui
- pwa
- firebase messaging 8.10
- axios

- **sockjs, stompjs**
- **msw**
- nivo
- qr-scanner

BackEnd

- IntelliJ
- Java **17**
- Spring boot **3.3.2**
- Redis

AI

- ChatGPT **4o-turbo**

Server

- ec2
- s3
- docker **24.0.7**
- mysql **8.3.0**
- jenkins **2.469**
- nginx **1.27**

BlockChain

- ipfs
- hardhat
- blocksout

포트 환경

EC2

Spring Boot	8080, 8081
Jenkins	7777
Mysql	3306
Redis	6379
Nginx	80, 443
React	3000

Other Server(BlockChain)

blockchain network	8545
ipfs-in	5001
ipfs-out	5002

설정 파일 및 환경변수

Backend

application.yml

```
server:
  servlet:
    encoding:
      charset: UTF-8
    session:
      cookie:
        name: SESSIONID
        secure: true
        http-only: true
        same-site: none
        path: /

spring:
  profiles:
    include: dev, secret, blockchain
  jpa:
    show-sql: true
    open-in-view: false #default : true이기에 수정해야 함.
    hibernate:
      ddl-auto: none
    properties:
      hibernate:
        highlight_sql: true
        format_sql: true
        default_batch_fetch_size: 1000
  sql:
    init:
      mode: always
  servlet:
    multipart:
      max-file-size: 50MB
      max-request-size: 50MB

game:
  reward:
    term: 5
```

```
challenge:
  reward:
    term: 60
  team:
    success:
      winner: 3
      loser: 2
    failure:
      default : 0.5
  personal:
    success: 2
    failure : 0.5
```

⚠ git에 올리기 민감한 정보는 아래 secret, dev, blockchain 파일로 값 세팅하였음. jenkins의 credential 설정을 통해 값을 세팅

application-secret.yml

```
spring:
  mail:
    host: {smtp host}
    port: {smtp 포트}
    username: {smtp 계정}
    password: {smtp 비밀번호}
    properties:
      mail:
        transport:
          protocol: smtp
        smtp:
          auth: true
          starttls:
            enable: true
          ssl:
            trust: smtp.naver.com
            enable: true
        debug: false
  cloud:
    aws:
      credentials:
        access-key: {aws s3 access-key}
        secret-key: {aws s3 secret-key}
      s3:
        bucket: {aws s3 bucket}
      region:
        static: {aws s3 region}
      stack:
        auto: false
  account:
    base-url: {ssafy api base-url}
    api-key: {ssafy api key}
    institution-code: {ssafy api institution code}
    fintech-app-no: {ssafy api fintech app no}
```

```

openai:
  model: {openai model}
  api:
    key: {openai api key}
    url: https://api.openai.com/v1/chat/completions

```

application-dev.yml

```

spring:
  datasource:
    driver-class-name: com.mysql.cj.jdbc.Driver
    url: jdbc:mysql://localhost:{mysql 포트}/{mysql 스키마명}?serverTimezone=Asia/Seoul
    username: {db 계정}
    password: {db 비밀번호}

  data:
    redis:
      host: {redis host}
      password: {redis password}
      port: {redis port}

```

application-blockchain.yml

```

blockchain:
  network:
    host: {blockchain network host}
    port: {blockchain network port}
  scanner:
    host: {blockchain scanner host}
  admin:
    wallet:
      address: {wallet address}
      private-key: {wallet private key}
  smart-contract:
    address:
      token: {smart-contract token key}
      equipment-draw: {smart-contract equipment-draw key}
      equipment-nft: {smart-contract equipment-nft key}
      market: {smart-contract market key}
      application: {smart-contract application key}

  ipfs:
    host: {ipfs host}
    port:
      api: {ipfs port}
      gateway: {ipfs gateway}


```

firebase-secret-key.json

```
{
  "type": "service_account",
  "project_id": {project_id},
  "private_key_id": {private_key_id},
  "private_key": "{private_key}",
  "client_email": {client_email},
  "client_id": {client_id},
  "auth_uri": "https://accounts.google.com/o/oauth2/auth",
  "token_uri": "https://oauth2.googleapis.com/token",
  "auth_provider_x509_cert_url": "https://www.googleapis.com/oauth2/v1/certs",
  "client_x509_cert_url": "https://www.googleapis.com/robot/v1/metadata/x509/firebase-adminsdk-...",
  "universe_domain": "googleapis.com"
}
```

배포

Docker

 무중단 Blue/Green 전략으로 spring boot를 구성함

DockerFile

```
# Base image
FROM bellsoft/liberica-openjdk-alpine:17

# Set working directory
WORKDIR /app

# Copy all files to the container
COPY . .

# Run Gradle build
RUN chmod +x ./gradlew

RUN ./gradlew clean build -x test

RUN ls -al ./build/libs

RUN cp ./build/libs/application-0.0.1-SNAPSHOT.jar app.jar

RUN apk add tzdata && ln -snf /usr/share/zoneinfo/Asia/Seoul /etc/localtime

#EXPOSE 8080
```

```
cmd ["java", "-jar", "app.jar"]
```

docker-compose

```
services:
  database:
    image: mysql:8.3.0
    restart: always
    ports:
      - "3306:3306"
    volumes:
      - /home/ubuntu/data/db/mysql:/var/lib/mysql/
      - /home/ubuntu/data/db/my.cnf:/etc/mysql/my.cnf
    container_name: mysql_container
    environment:
      MYSQL_DATABASE: GGUL3
      MYSQL_ROOT_HOST: "%"
      TZ: Asia/Seoul
      MYSQL_ROOT_PASSWORD: "${MYSQL_ROOT_PASSWORD}"
    command: [ '--character-set-server=utf8mb4', '--collation-server=utf8mb4_unicode_ci' ]
    networks:
      - custom_network

  nginx:
    restart: always
    image: nginx:latest
    ports:
      - "80:80"
      - "443:443" # Nginx°; 443 Æ÷Æ®(HTTPS ±â°» Æ÷Æ®)¿;¼µµ ¼Ö½Å ´ë±âÇİµµ·İ PORTS Ãß°;
    container_name: nginx_container
    environment:
      - TZ=Asia/Seoul
    volumes:
      - /etc/nginx/nginx.conf:/etc/nginx/nginx.conf:ro
      - /etc/nginx/conf.d/service-url.inc:/etc/nginx/conf.d/service-url.inc
      - /etc/letsencrypt/live/ggul3.kro.kr/fullchain.pem:/etc/nginx/certs/fullchain.pem:ro
      - /etc/letsencrypt/live/ggul3.kro.kr/privkey.pem:/etc/nginx/certs/privkey.pem:ro
    networks:
      - custom_network

  redis:
    image: redis
    ports:
      - "6379:6379"
    environment:
      - REDIS_PASSWORD=${REDIS_PASSWORD}
      - TZ=Asia/Seoul
    command: redis-server --requirepass ${REDIS_PASSWORD}
    container_name: redis_container
    networks:
      - custom_network

volumes:
```

```
mysql_data:

networks:
  custom_network:
    name: custom_network
```

| docker-compose.ggul-8080.yml

```
#version: "3.2"

services:
  spring:
    image: ${DOCKER_NAMESPACE}/${DOCKER_REPO}:latest
    restart: always
    ports:
      - "8080:8080"
    environment:
      - REDIS_PASSWORD=${REDIS_PASSWORD}
      - HTTP_PORT=8080
      - TZ=Asia/Seoul
      - JAVA_OPTS=-Duser.timezone=Asia/Seoul
    container_name: ggul-8080
    networks:
      - custom_network

networks:
  custom_network:
    external: true
```

| docker-compose.ggul-8081.yml

```
#version: "3.2"

services:
  spring:
    image: ${DOCKER_NAMESPACE}/${DOCKER_REPO}:latest
    restart: always
    ports:
      - "8081:8080"
    environment:
      - REDIS_PASSWORD=${REDIS_PASSWORD}
      - HTTP_PORT=8080
      - TZ=Asia/Seoul
      - JAVA_OPTS=-Duser.timezone=Asia/Seoul
    container_name: ggul-8081
    networks:
      - custom_network
```



```
networks:
  custom_network:
    external: true
```

deploy.sh

```
EXIST_GGUL=$(sudo docker-compose --env-file /etc/docker/env/.env -p ggul-8080 -f /home/ubuntu/docker-compose.yml ps -q ggul-8080)

if [ -z "$EXIST_GGUL" ]; then
  pwd
  ls -al
  sudo docker-compose --env-file /etc/docker/env/.env -p ggul-8080 -f /home/ubuntu/docker-compose.yml up -d
  BEFORE_COLOR="8081"
  AFTER_COLOR="8080"
  BEFORE_PORT=8081
  AFTER_PORT=8080
else
  pwd
  ls -al
  sudo docker-compose --env-file /etc/docker/env/.env -p ggul-8081 -f /home/ubuntu/docker-compose.yml up -d
  BEFORE_COLOR="8080"
  AFTER_COLOR="8081"
  BEFORE_PORT=8080
  AFTER_PORT=8081
fi

echo "BEFORE_PORT: $BEFORE_PORT"
echo "AFTER_PORT: $AFTER_PORT"

for cnt in `seq 1 10`;
do
  UP=$(curl -s http://127.0.0.1:${AFTER_PORT}/health-check)
  if [ "${UP}" != "OK" ]; then
    sleep 10
    continue
  else
    break
  fi
done

if [ $cnt -eq 10 ]; then
  sudo docker rm ggul-${AFTER_COLOR} -f
  exit 1
fi

sudo sed -i "s/${BEFORE_PORT}/${AFTER_PORT}/" /etc/nginx/conf.d/service-url.inc

sudo docker restart nginx_container

sudo docker-compose -p ggul-${BEFORE_COLOR} -f /home/ubuntu/docker-compose.yml ggul-${BEFORE_COLOR} up -d
sudo docker image prune -f
```

Nginx

pem키 인증서 발급

```
sudo apt-get update
sudo apt-get install software-properties-common
sudo add-apt-repository universe
sudo add-apt-repository ppa:certbot/certbot
sudo apt-get update
sudo apt-get install certbot python3-certbot-nginx

// certbot을 이용해 인증서 발급
sudo certbot certonly --standalone
```

docker-compose를 통해 nginx를 설정할 때 https 설정을 위한 pem 키 volume 설정

```
- /etc/letsencrypt/live/ggul3.kro.kr/fullchain.pem:/etc/nginx/certs/fullchain.pem:ro
- /etc/letsencrypt/live/ggul3.kro.kr/privkey.pem:/etc/nginx/certs/privkey.pem:ro
```

80포트 443포트 설정

```
worker_processes auto;
events { worker_connections 1024; }

http {
    include mime.types;
    default_type application/octet-stream;

    sendfile on;
    keepalive_timeout 65;

    server {
        listen 80;
        server_name ggul3.kro.kr;
        location /{
            return 301 https://$host$request_uri;
        }
    }

    server{
        listen 443 ssl;
        server_name ggul3.kro.kr;
```

```

ssl_certificate /etc/nginx/certs/fullchain.pem;
ssl_certificate_key /etc/nginx/certs/privkey.pem;

include /etc/nginx/conf.d/service-url.inc;
location / {
    root /usr/share/nginx/html;
    index index.html;
    try_files $uri $uri/ /index.html;
}

location /api/ {
    if ($http_origin ~* (https://ggul3.kro.kr|http://localhost:5173|http://localhost)) {
        add_header 'Access-Control-Allow-Origin' $http_origin always;
        add_header 'Access-Control-Allow-Credentials' 'true' always;
        add_header 'Access-Control-Allow-Methods' 'GET, POST, PUT, PATCH, OPTIONS' always;
        add_header 'Access-Control-Allow-Headers' 'Origin, Content-Type, Accept, Authorization' always;
        add_header 'Access-Control-Expose-Headers' 'access' always;
    }
    if ($request_method = 'OPTIONS') {
        add_header 'Access-Control-Allow-Origin' $http_origin;
        add_header 'Access-Control-Allow-Credentials' 'true';
        add_header 'Access-Control-Allow-Methods' 'GET, POST, PUT, PATCH, OPTIONS';
        add_header 'Access-Control-Allow-Headers' 'Origin, Content-Type, Accept, Authorization';
        return 204;
    }

    proxy_pass http://spring:8080/;
    proxy_set_header Host $host;
    proxy_set_header X-Real-IP $remote_addr;
    proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
    proxy_set_header X-Forwarded-Proto $scheme;
    proxy_set_header Upgrade $http_upgrade;
    proxy_set_header Connection "upgrade";
}

location /api/stomp/connection/ {
    proxy_pass http://spring:8080/stomp/connection/;
    proxy_set_header Host $host;
    proxy_set_header Upgrade $http_upgrade;
    proxy_set_header Connection "upgrade";
    proxy_set_header X-Real-IP $remote_addr;
    proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
    proxy_set_header X-Forwarded-Proto $scheme;
}
}

# j11d101.p.ssafy.io로 들어오는 요청을 ggul3.kro.kr로 리디렉션
server {
    listen 80;
    server_name j11d101.p.ssafy.io;

    # HTTP 요청을 HTTPS로 리디렉션
    return 301 https://ggul3.kro.kr$request_uri;
}

server {

```

```
listen 443 ssl;
server_name j11d101.p.ssafy.io;

#ssl_certificate /etc/letsencrypt/live/j11d101.p.ssafy.io/fullchain.pem;
#ssl_certificate_key /etc/letsencrypt/live/j11d101.p.ssafy.io/privkey.pem;

# HTTPS 요청을 ggul3.kro.kr로 리디렉션
return 301 https://ggul3.kro.kr$request_uri;
}
```

Blockchain

 블록체인은 EC2가 아닌 다른 서버를 통해 배포

기본 설정 값

- Blockscout URL : ggul-chain.kro.kr
- Blockchain Network URL : ggul-chain.kro.kr:8545
- IPFS URL
 - in : ggul-ipfs:5001
 - out : ggul-ipfs:5002

Hardhat 세팅

- Bash Shell

```
npm install --save-dev hardhat
npx hardhat
```

- `hardhat.config.js`

[illegible]

```

    },
    etherscan: {
      apiKey: {
        'awesome-chain': 'empty'
      },
    },
    customChains: [
      {
        network: "awesome-chain",
        chainId: 31337,
        urls: {
          apiURL: "http://localhost/api",
          browserURL: "http://localhost"
        }
      }
    ]
  }
};

```

- Bash Shell

```
npx hardhat node --network hardhat --hostname 0.0.0.0
```

Contract Upload

- hardhat/contracts에 파일 삽입
 - TokenContract.sol

```

// SPDX-License-Identifier: MIT

pragma solidity ^0.8.0;

import "@openzeppelin/contracts/token/ERC20/ERC20.sol";

contract TokenContract is ERC20 {

    address public agent;

    mapping(address=>bool) private useTokenAllowedContractList;
    mapping(address=>bool) private transferTokenAllowedContractList;

    constructor(uint256 initialSupply) ERC20("GGUL Token", "GGUL") {
        agent = msg.sender;
        _mint(msg.sender, initialSupply);
    }

    function decimals() public view virtual override returns (uint8) {
        return 0;
    }

    function mint(uint256 _amount) public {
        require(msg.sender == agent);
        _mint(msg.sender, _amount);
    }

    function registerUseTokenAllowedContractList(address _contractAddress) public {
        require(msg.sender == agent);
    }
}

```

```

        useTokenAllowedContractList[_contractAddress] = true;
    }

    function registerTransferTokenAllowedContractList(address _contractAddress) public {
        require(msg.sender == agent);
        transferTokenAllowedContractList[_contractAddress] = true;
    }

    function useToken(address _spender, uint256 _amount) public {
        require(useTokenAllowedContractList[msg.sender] || (agent == msg.sender));
        _transfer(_spender, agent, _amount);
    }

    function transferToken(address _from, address _to, uint256 _amount) public {
        require(transferTokenAllowedContractList[msg.sender] || (agent == msg.sender));
        _transfer(_from, _to, _amount);
    }
}

```

◦ EquipmentDrawContract.sol

```

// SPDX-License-Identifier: MIT

pragma solidity ^0.8.0;

import "./TokenContract.sol";

contract EquipmentDrawContract {

    uint public immutable COST;
    address private agent;

    TokenContract private tokenContract;

    event DrawResult(address indexed player, uint power, uint item);

    constructor(address _tokenContract, uint _cost) {
        tokenContract = TokenContract(_tokenContract);
        agent = msg.sender;
        COST = _cost;
    }

    function draw(address _player, uint _powerSeed, uint _itemSeed) public {
        require(agent == msg.sender);
        require(tokenContract.balanceOf(_player) >= COST);
        tokenContract.useToken(_player, COST);

        uint power = drawPower(_player, _powerSeed);
        uint item = drawItem(_player, _itemSeed);

        emit DrawResult(_player, power, item);
    }

    function drawPower(address _player, uint _seed) private view returns(uint) {
        return random(_player, _seed)%999+1;
    }

    function drawItem(address _player, uint _seed) private view returns(uint) {

```

```

        return random(_player, _seed)%20+1;
    }

    function random(address _player, uint _seed) private view returns(uint) {
        return uint(keccak256(abi.encode(_player, block.timestamp, _seed)));
    }
}

```

◦ EquipmentNFTContract.sol

```

// SPDX-License-Identifier: MIT

pragma solidity ^0.8.0;

import "@openzeppelin/contracts/utils/Strings.sol";
import "@openzeppelin/contracts/token/ERC721/ERC721.sol";

contract EquipmentNFTContract is ERC721{

    address private agent;
    string private baseURI;

    mapping(address=>bool) private transferAllowedContractList;

    event MintResult(address indexed owner, string ipfsCID, string nftURI);

    constructor(string memory _base) ERC721("Equipment", "NFT"){
        agent = msg.sender;
        baseURI = _base;
    }

    function mint(address _owner, string memory _ipfsCID) public {
        require(msg.sender == agent);

        _mint(_owner, _stringToUint(_ipfsCID));

        emit MintResult(_owner, _ipfsCID, nftURI(_ipfsCID));
    }

    function transfer(address _from, address _to, string memory _ipfsCID) public {
        require(transferAllowedContractList[msg.sender] || msg.sender == agent);
        _transfer(_from, _to, _stringToUint(_ipfsCID));
    }

    function nftURI(string memory _ipfsCID) public view virtual returns (string memory){
        return bytes(baseURI).length > 0 ? string.concat(baseURI, _ipfsCID) : "";
    }

    function _baseURI() internal view virtual override returns (string memory) {
        return baseURI;
    }

    function _stringToUint(string memory str) private pure returns (uint) {
        bytes memory b = bytes(str);
        uint number = 0;
        for (uint i = 0; i < b.length; i++) {
            number = number * 10 + (uint(uint8(b[i])) - 48);
        }
    }
}

```

```

        return number;
    }

    function _uintToString(uint value) private pure returns (string memory) {
        return Strings.toString(value);
    }

    function ownerOf(string memory _ipfsCID) public view virtual returns (address) {
        return _ownerOf(_stringToUint(_ipfsCID));
    }

    function burn(address _owner, string memory _ipfsCID) public {
        require(msg.sender == agent);
        require(_owner == _ownerOf(_stringToUint(_ipfsCID)));
        _burn(_stringToUint(_ipfsCID));
    }

    function registerTransferAllowedContractList(address _contractAddress) public {
        require(msg.sender == agent);
        transferAllowedContractList[_contractAddress] = true;
    }
}

```

◦ MarketContract.sol

```

// SPDX-License-Identifier: MIT

pragma solidity ^0.8.0;

import "./TokenContract.sol";
import "./EquipmentNFTContract.sol";

contract MarketContract {

    enum status { PENDING, COMPLETED, CANCELED}

    struct Deal{
        address seller;
        address buyer;
        uint price;
        string ipfsCID;
        status status;
    }

    TokenContract tokenContract;
    EquipmentNFTContract equipmentNFTContract;

    address private agent;

    Deal[] private deals;

    mapping(string => bool) registeredIpfsCIDs;

    event MarketRegisterSellResult(address indexed seller, uint dealNo, uint price, string ipfsCID);
    event MarketBuyResult(address indexed seller, address buyer, uint price, string ipfsCID);
    event MarketCancelResult(address indexed seller, uint dealNo, uint price, string ipfsCID);

    constructor(address _tokenContract, address _equipmentNFTContract) {

```



```

    tokenContract = TokenContract(_tokenContract);
    equipmentNFTContract = EquipmentNFTContract(_equipmentNFTContract);

    agent = msg.sender;
}

function sell(address _seller, uint _price, string memory _ipfsCID) public {
    require(agent == msg.sender);
    require(_seller == equipmentNFTContract.ownerOf(_ipfsCID));
    require(!registeredIpfsCIDs[_ipfsCID]);

    deals.push(Deal({
        seller : _seller,
        buyer : address(0),
        price : _price,
        ipfsCID : _ipfsCID,
        status : status.PENDING
    }));

    registeredIpfsCIDs[_ipfsCID] = true;
    emit MarketRegisterSellResult(_seller, deals.length - 1, _price, _ipfsCID);
}

function buy(address _buyer, uint dealNo) public {
    require(agent == msg.sender);

    Deal storage deal = deals[dealNo];
    require(deal.status == status.PENDING);
    require(deal.seller != _buyer);
    require(tokenContract.balanceOf(_buyer) >= deal.price);

    tokenContract.transferToken(_buyer, deal.seller, deal.price);
    equipmentNFTContract.transfer(deal.seller, _buyer, deal.ipfsCID);

    deal.buyer = _buyer;
    deal.status = status.COMPLETED;

    registeredIpfsCIDs[deal.ipfsCID] = false;
    emit MarketBuyResult(deal.seller, deal.buyer, deal.price, deal.ipfsCID);
}

function cancel(address _seller, uint dealNo) public {
    require(agent == msg.sender);

    Deal storage deal = deals[dealNo];
    require(deal.seller == _seller);
    require(deal.status == status.PENDING);

    deal.status = status.CANCELED;

    registeredIpfsCIDs[deal.ipfsCID] = false;
    emit MarketCancelResult(deal.seller, dealNo, deal.price, deal.ipfsCID);
}
}

```

- ApplicationContract.sol

```

// SPDX-License-Identifier: MIT

pragma solidity ^0.8.0;

import "./TokenContract.sol";

contract ApplicationContract {

    enum status { PROGRESS, COMPLETED }

    struct Application{
        address[] winners;
        uint maxWinnerCount;
        uint probabilityNume;
        uint probabilityDeno;
        uint price;
        status status;
    }

    TokenContract tokenContract;

    address private agent;

    Application[] private applications;

    event ApplicationRegisterResult(uint applicationNo, uint maxWinnerCount, uint probabilityNume, uint probabilityDeno, uint price);
    event EnterResult(address indexed player, uint nonce, uint target, bool isSuccess, uint applicationNo);

    constructor(address _tokenContract) {
        tokenContract = TokenContract(_tokenContract);
        agent = msg.sender;
    }

    function register(uint _maxWinnerCount, uint _probabilityNume, uint _probabilityDeno, uint _price) public {

        require(agent == msg.sender);
        require(_maxWinnerCount > 0);
        require(_probabilityNume < _probabilityDeno);

        applications.push(Application({
            winners : new address[](0),
            maxWinnerCount : _maxWinnerCount,
            probabilityNume : _probabilityNume,
            probabilityDeno : _probabilityDeno,
            price : _price,
            status : status.PROGRESS
        }));

        emit ApplicationRegisterResult(applications.length-1, _maxWinnerCount, _probabilityNume, _probabilityDeno, _price);
    }

    function enter(address _player, uint _applicationNo, uint _seed) public {
        require(agent == msg.sender);

        Application storage application = applications[_applicationNo];

        require(!_contains(application.winners, _player));
    }
}

```

```

    require(application.status == status.PROGRESS);

    require(tokenContract.balanceOf(_player) >= application.price);
    tokenContract.useToken(_player, application.price);

    uint nonce = random(_player, _seed)%application.probabilityDeno;

    bool isSuccess = nonce < application.probabilityNume;

    if(isSuccess){
        application.winners.push(_player);
        if(application.winners.length == application.maxWinnerCount)
            application.status = status.COMPLETED;
    }

    emit EnterResult(_player, nonce, application.probabilityNume, isSuccess, application
}

function verifyWinner(address _player, uint _applicationNo) public view returns(bool){
    return _contains(applications[_applicationNo].winners, _player);
}

function _contains(address[] memory _array, address _player) public pure returns(bool){
    for(uint i=0; i<_array.length; i++)
        if(_array[i] == _player)
            return true;
    return false;
}

function random(address _player, uint _seed) private view returns(uint) {
    return uint(keccak256(abi.encode(_player, block.timestamp, _seed)));
}
}

```

- Bash Shell

```
npx hardhat compile
```

- scripts/deploy.js

```

const hre = require("hardhat");

async function main() {
    try {
        let tx;

        /* 토큰 컨트랙트 배포 */
        const TokenContract = await ethers.getContractFactory("TokenContract");
        const initialSupply = 1000;
        const TokenContractInstance = await TokenContract.deploy(initialSupply);
        await TokenContractInstance.waitForDeployment();
        console.log("TokenContract deployed to:", await TokenContractInstance.getAddress());

        /* 장비 뽑기 컨트랙트 배포 */
        const drawCost = 10;
    }
}

```

```

const EquipmentDrawContract = await ethers.getContractFactory("EquipmentDrawContract");
const EquipmentDrawContractInstance = await EquipmentDrawContract.deploy(TokenContractInstance.getAddress());
await EquipmentDrawContractInstance.waitForDeployment();
console.log("EquipmentDrawContract deployed to:", await EquipmentDrawContractInstance.getAddress());

/* 토큰 컨트랙트에 장비 뽑기 컨트랙트 등록 */
tx = await TokenContractInstance.registerUseTokenAllowedContractList(await EquipmentDrawContractInstance.getAddress());
tx.wait();
console.log("Register UseTokenAllowedContractList Done :: EquipmentDrawContract");

/* 장비 NFT 컨트랙트 배포 */
const baseURL = "http://ggul-ipfs.kro.kr:5002/ipfs/"
const EquipmentNFTContract = await ethers.getContractFactory("EquipmentNFTContract");
const EquipmentNFTContractInstance = await EquipmentNFTContract.deploy(baseURL);
await EquipmentNFTContractInstance.waitForDeployment();
console.log("EquipmentNFTContract deployed to:", await EquipmentNFTContractInstance.getAddress());

/* 마켓 컨트랙트 배포 */
const MarketContract = await ethers.getContractFactory("MarketContract");
const MarketContractInstance = await MarketContract.deploy(TokenContractInstance.getAddress());
await MarketContractInstance.waitForDeployment();
console.log("MarketContract deployed to:", await MarketContractInstance.getAddress());

/* 토큰 컨트랙트에 마켓 컨트랙트 등록 */
tx = await TokenContractInstance.registerTransferTokenAllowedContractList(await MarketContractInstance.getAddress());
tx.wait();
console.log("Register TransferTokenAllowedContractList Done :: MarketContractInstance");

/* NFT 컨트랙트에 마켓 컨트랙트 등록 */
tx = await EquipmentNFTContractInstance.registerTransferAllowedContractList(await MarketContractInstance.getAddress());
tx.wait();
console.log("Register TransferAllowedContractList Done :: MarketContractInstance");

/* 응모 컨트랙트 배포 */
const ApplicationContract = await ethers.getContractFactory("ApplicationContract");
const ApplicationContractInstance = await ApplicationContract.deploy(TokenContractInstance.getAddress());
await ApplicationContractInstance.waitForDeployment();
console.log("ApplicationContract deployed to:", await ApplicationContractInstance.getAddress());

/* 응모 컨트랙트에 마켓 컨트랙트 등록 */
tx = await TokenContractInstance.registerUseTokenAllowedContractList(await ApplicationContractInstance.getAddress());
tx.wait();
console.log("Register UseTokenAllowedContractList Done :: ApplicationContractInstance");

} catch (error) {
  console.error(error);
  process.exit(1);
}
}
main();

```

- Bash Shell

```
npx hardhat run scripts/deploy.js --network localhost
```

Blockscout 세팅

- Bash Shell

```
git clone https://github.com/blockscout/blockscout.git
cd blockscout/docker-compose/envs
```

- blockscout/docker-compose/envs
 - 내부 env 파일 localhost → 실제 배포 URL로 설정
- Bash Shell

```
cd ..
docker compose -f hardhat-network.yml up -d
```

Contract Verify

- Bash Shell

```
npx hardhat verify --network awesome-chain 0x5FbDB2315678afecb367f032d93F642f64180aa3 1000
npx hardhat verify --network awesome-chain 0xe7f1725E7734CE288F8367e1Bb143E90bb3F0512 0x5FbDB2315678afecb367f032d93F642f64180aa3
npx hardhat verify --network awesome-chain 0xCf7Ed3AccA5a467e9e704C703E8D87F634fB0Fc9 "http://localhost:3000"
npx hardhat verify --network awesome-chain 0xDc64a140Aa3E981100a9becA4E685f962f0cF6C9 0x5FbDB2315678afecb367f032d93F642f64180aa3
npx hardhat verify --network awesome-chain 0xa513E6E4b8f2a923D98304ec87F64353C4D5C853 0x5FbDB2315678afecb367f032d93F642f64180aa3
```

IPFS 세팅

- Bash Shell

```
sudo wget https://dist.ipfs.tech/go-ipfs/v0.9.1/go-ipfs_v0.9.1_linux-amd64.tar.gz
tar xzvf go-ipfs_v0.4.17_linux-amd64.tar.gz
cd go-ipfs
sudo ./install.sh
ipfs version

cd ~/.ipfs
ipfs init
ipfs daemon
```

- Bash Shell

```
vim ~/.ipfs/config
```

- ~/.ipfs/config

```
"Addresses": {
  "Swarm": [
    "/ip4/0.0.0.0/tcp/4001",
    "/ip6:::/tcp/4001",
    "/ip4/0.0.0.0/udp/4001/quic",
    "/ip6:::/udp/4001/quic"
  ],
  "Announce": [],
  "NoAnnounce": [],
  "API": "/ip4/0.0.0.0/tcp/5001",
  "Gateway": "/ip4/0.0.0.0/tcp/8080"
```

FrontEnd

환경변수 설정 (**.env** 파일 구성)

Vite 프로젝트에 필요한 환경변수 설정 파일 **.env** 를 아래와 같이 구성합니다:

```
VITE_API_ENDPOINT=https://ggul3.kro.kr/api
VITE_SOCKET_CONNECT_ENDPOINT=https://www.ggul3.kro.kr/stomp/connection
VITE_BACK_HOST=https://www.ggul3.kro.kr
VITE_FIREBASE_API_KEY=AIzaSyAsbbfLiNV690Z8J3iS_Y-a5IM7aj4e_j0
VITE_FIREBASE_AUTH_DOMAIN=ggul-3.firebaseio.com
VITE_FIREBASE_PROJECT_ID=ggul-3
VITE_FIREBASE_STORAGE_BUCKET=ggul-3.appspot.com
VITE_FIREBASE_MESSAGING_SENDER_ID=590009959234
VITE_FIREBASE_APP_ID=1:590009959234:web:ac744c45bff243d0003edb
VITE_FIREBASE_VAPID_KEY=BCENu-T5oD7Hb_U9uPbB80wbbhqKkNgPmrXDMda5B1_T9gtY_iT4y7piG1Nl3tl08rLTN
Of-PlFCacQBuaQMwb8
```

.env 파일 경로

.env 파일은 EC2 서버에서 다음 경로에 위치해야 합니다:

```
코드 복사
/home/ubuntu/front/.env
```

.env 파일을 젠킨스 컨테이너로 복사

젠킨스 빌드 시 **.env** 파일을 젠킨스 컨테이너 안으로 복사해야 합니다. 아래 명령어를 사용하여 **.env** 파일을 복사합니다:

```
docker cp /home/ubuntu/front/.env jenkins:/var/jenkins_home/workspace/GGUL3-Frontend/frontend/ggul3/
```

젠킨스 빌드

젠킨스에서 빌드를 실행하여 프론트엔드 배포를 진행합니다. **GGUL3-Frontend** 프로젝트 빌드 시 자동으로 설정된 **.env** 파일을 활용하여 Vite 빌드를 완료합니다.

빌드 완료 후 결과물은 지정된 경로에 배포됩니다.