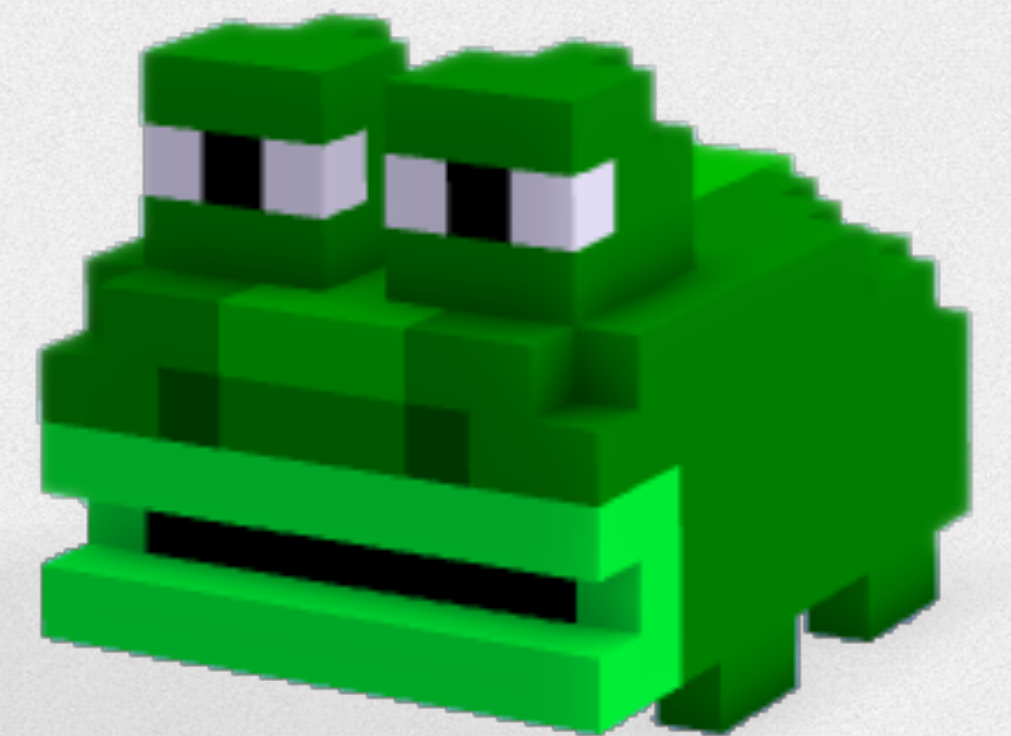


208: Scene Kit

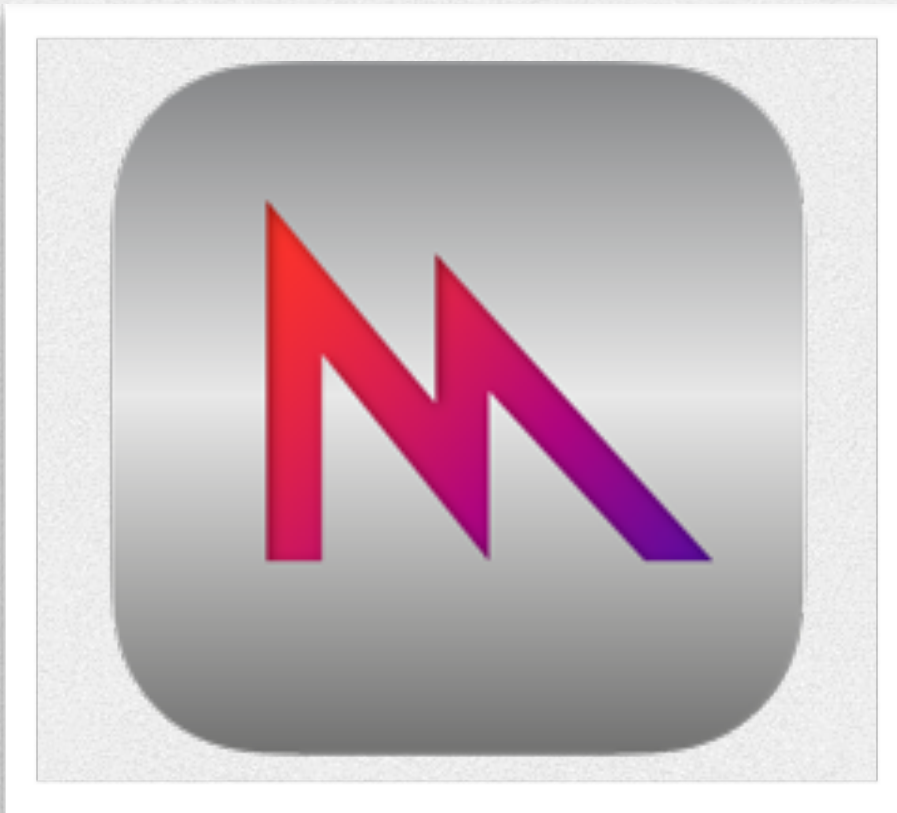
Part 1: Overview

What is Scene Kit?

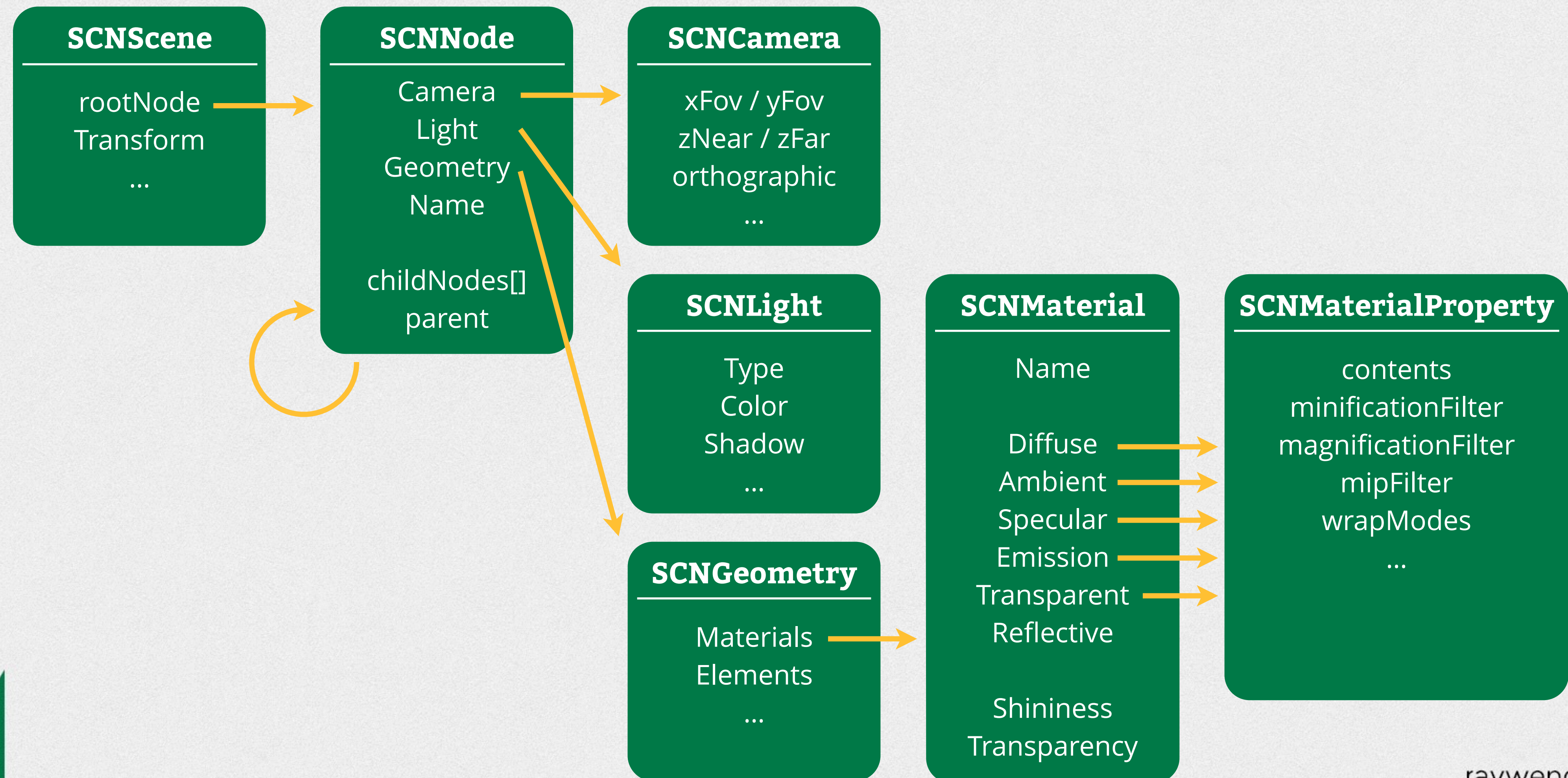
- ⚙ Apple's high-level 3D rendering framework for games and apps
- ⚙ Previously available only on Mac but now available in iOS 8
- ⚙ Easy to learn - no OpenGL (ES) or Shader knowledge required
- ⚙ Similar to Sprite Kit
 - integrates well with Sprite Kit



Alternatives to Scene Kit

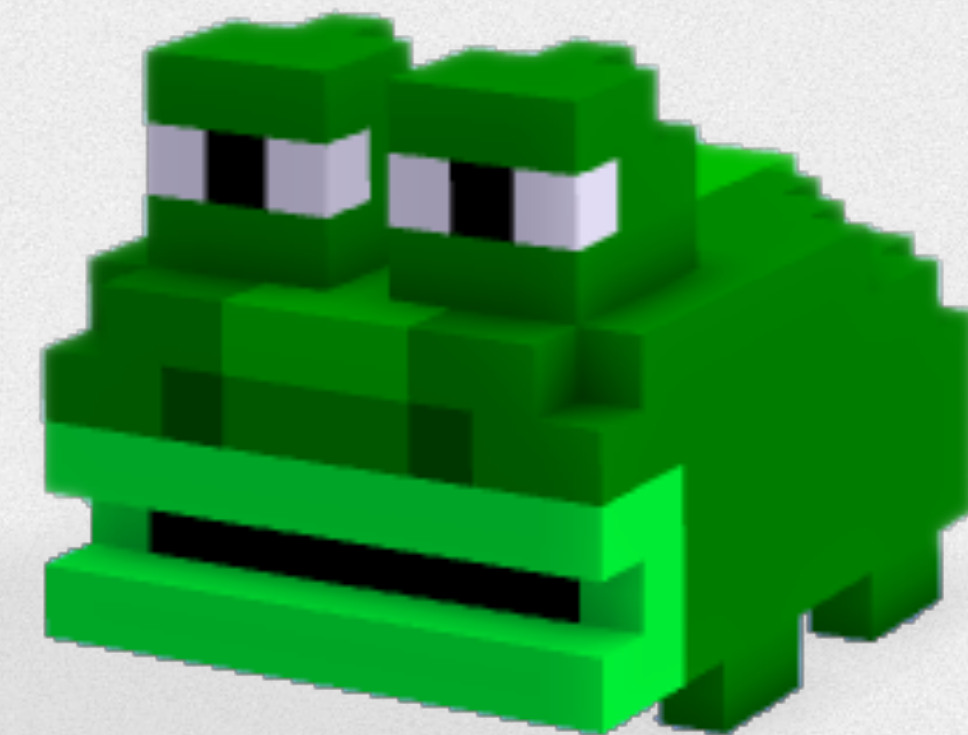


Scene Kit Nodes: Scene Graph Layout



Tutorial Overview

- ⚙️ **Demo:** Setting up the game
- ⚙️ **Lab:** Adding movement
- ⚙️ **Challenge:** Creating cars





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