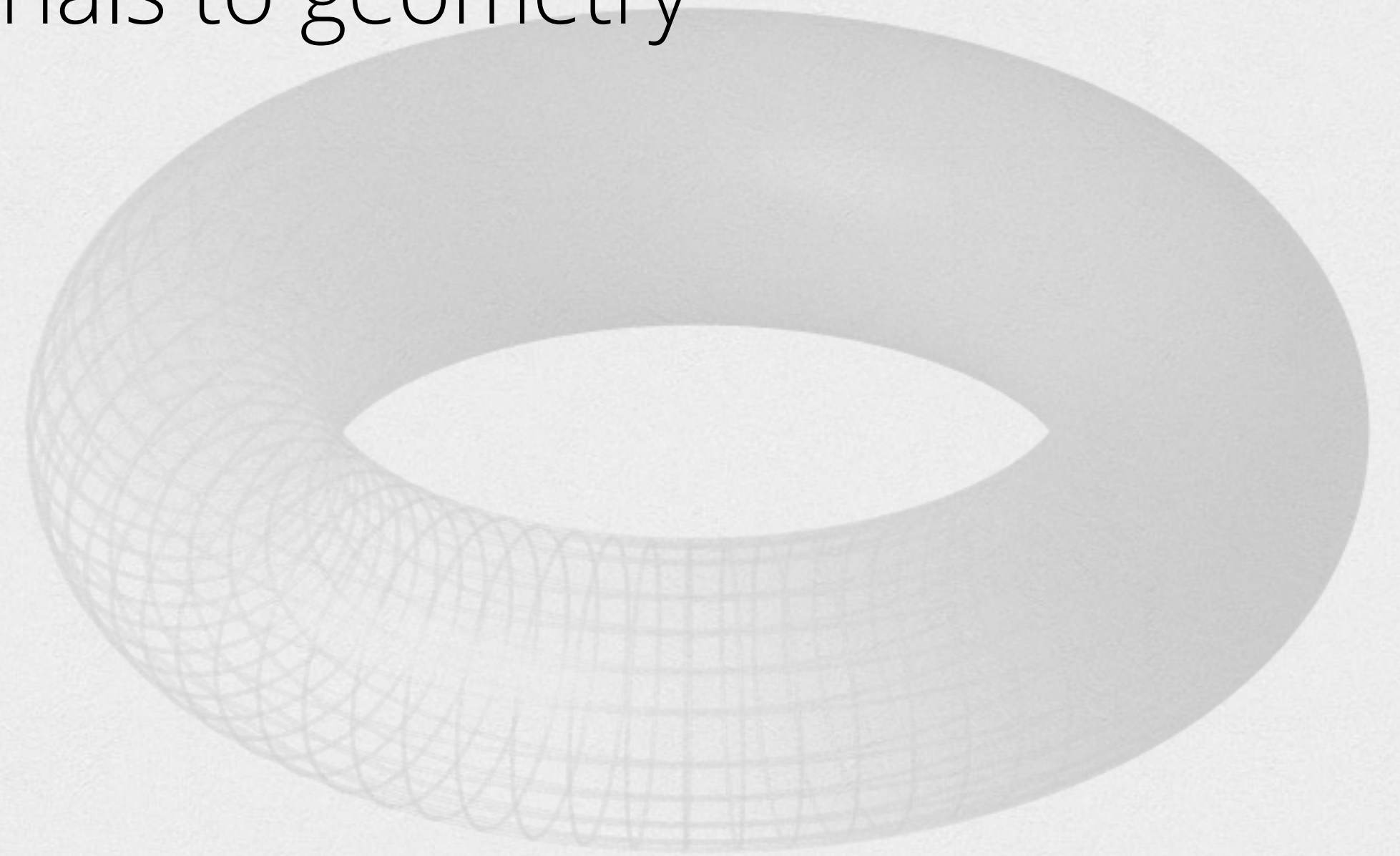


208: Scene Kit

Part 5: Conclusion

Things you have learned

- ⚙ How to create nodes with geometry from primitives and COLLADA (.dae) files
- ⚙ How to create materials and assign materials to geometry
- ⚙ How to use actions to add life to nodes
- ⚙ 3D is not scary :]



Where to go from here?

- ⚙ Free tutorials on our site
- ⚙ WWDC 2013/14 videos
- ⚙ iOS 8 by Tutorials
- ⚙ 3D Graphics with Scene Kit
iBook by David Rönnqvist
- ⚙ Twitter: [@twofly3](#)

