COMP6210 Automated Software Verification

Automata-Based Verification for LTL

Pavel Naumov

Intended Learning Outcomes

By the end of this lecture, you will be able to

- define a Büchi automaton

- construct Buchi automata for simple LTL formulas

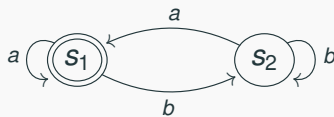- explain how Buchi automata are used in model-checking
  LTL formulas

Büchi Automata

LTL Model Checking

different btw fa and ts

- finite automata accept/reject *strings* over a given *alphabet*

- equivalent to regular expressions
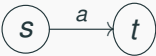
- a finite automaton over the alphabet $\{a, b\}$:

  - the initial state is s_1

  - the final state is s_1

  - the string *abba* is accepted

  - the string *bab* is rejected

Recap on Finite Automata (2)

Let Σ be a finite alphabet (consisting symbols that we will use in strings/words over Σ).

A **finite automaton** $\mathbb{A}$ consists of:

- a finite set of states: (s)

- a finite set of transitions between states, labelled by symbols from Σ: $(s) \xrightarrow{a} (t)$

- a subset of initial states: $\rightarrow (s)$

- a subset of final/accepting states: $((s))$

Recap on Finite Automata (3)

- A **run** of an automaton on a finite word $a_1 \ldots a_n$ is a finite path through the automaton starting in an initial state, with transitions labelled by $a_1, \ldots, a_n$ (in this order):

$$s_0 \xrightarrow{a_1} s_1 \xrightarrow{a_2} \ldots \xrightarrow{a_{n-1}} s_{n-1} \xrightarrow{a_n} s_n$$

- An automaton $\mathbb{A}$ **accepts** a finite word $a_1 \ldots a_n$ if there exists a run of $\mathbb{A}$ on $a_1, \ldots, a_n$ which ends in an accepting state.

- The **language** of an automaton $\mathbb{A}$, denoted $L(\mathbb{A})$, consists of all the words it accepts.

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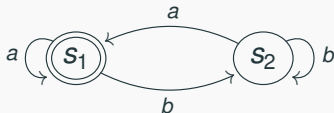
- some runs of this automaton:

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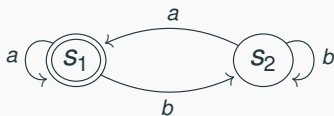
$$s_1 \xrightarrow{a} s_1 \xrightarrow{b} s_2 \xrightarrow{b} s_2 \xrightarrow{a} s_1$$

- some words accepted by this automaton:

ϵ (the empty word), *a*, *ba*, *bba*, *baba*, . . .

- the language of this automaton consists of:
  - the empty word,
  - all non-empty words that end with an *a*.

(The initial state is s_1.)

- An **infinite run** is an infinite path through the automaton, starting in an initial state.

  - e.g. $s_0 \xrightarrow{a_1} s_1 \xrightarrow{a_2} s_2 \xrightarrow{a_3} \ldots$

- An automaton **accepts** an infinite word $a_1 a_2 a_3 \ldots$ if there exists a run of the automaton labelled by $a_1, a_2, \ldots$, which passes through an accepting state infinitely often. We call such a run accepting.
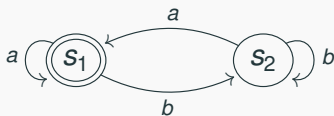
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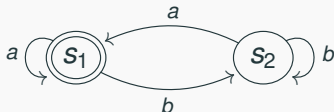- An **infinite run** is an infinite path through the automaton, starting in an initial state.

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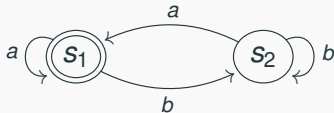

(The only initial state and only final state is s_1.)

The run $s_1 \xrightarrow{b} s_2 \xrightarrow{a} s_1 \xrightarrow{b} s_2 \xrightarrow{a} \ldots$ is accepting.

The run $s_1 \xrightarrow{a} s_1 \xrightarrow{b} s_2 \xrightarrow{b} s_2 \xrightarrow{b} \ldots$ is not accepting.

The language of this Büchi automaton consists of all infinite words containing infinitely many a symbols.

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Some Properties of Büchi Automata

If $\mathbb{A}$ and $\mathbb{B}$ are automata, then there exist:

- an automaton $\mathbb{A} \cap \mathbb{B}$ (the product automaton) such that
  $L(\mathbb{A} \cap \mathbb{B}) = L(\mathbb{A}) \cap L(\mathbb{B})$.

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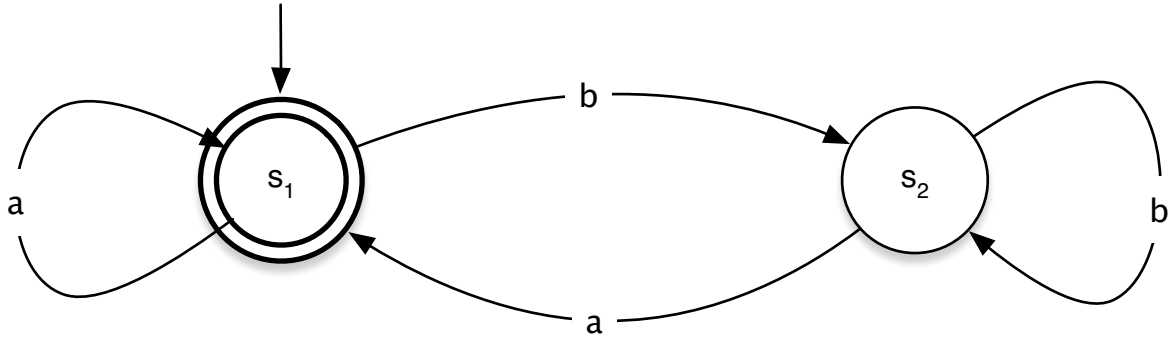If $\mathbb{A}$ and $\mathbb{B}$ are automata, then there exist:

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Buchi Automaton Complement Construction

accepts infinite words that have infinitely many symbols a

how to change that
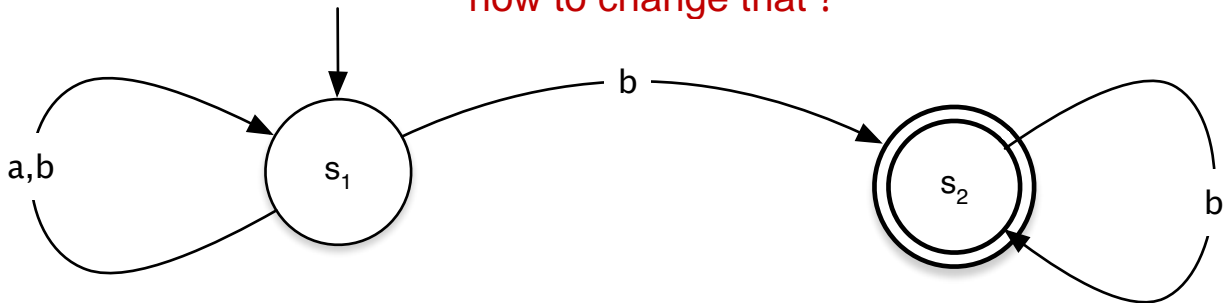
a +   b

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Büchi Automata

LTL Model Checking

Model-Checking using Automata (1)
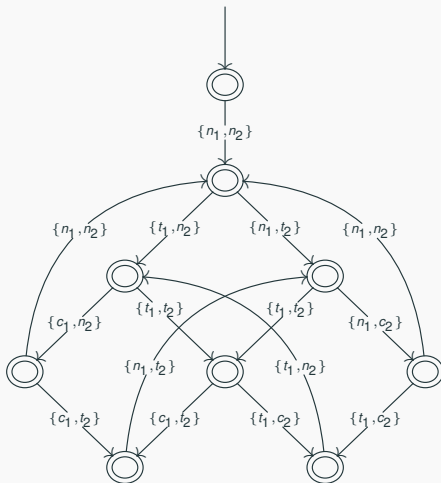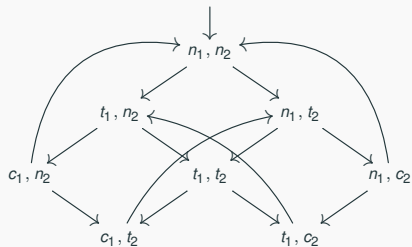
Transition systems can be transformed into Büchi automata, e.g.

Model-Checking using Automata (2)

- The states of the automaton correspond to states of the transition system, plus one additional initial state.

- There is one transition from the new (and only!) initial state to all the states corresponding to initial states in the transition system.

- All other transitions of the automaton correspond to transitions in the transition system.

- The alphabet of the automaton is the set of all subsets of *Prop*, that is $\mathcal{P}(Prop)$.

- The labels on automaton transitions are inherited from the *target states* in the transition system.

- All automaton states are accepting. (So all runs will be accepting!)

Model-Checking using Automata (3)

Question: What are the words accepted by the resulting automaton?

Answer: Exactly those infinite sequences of sets of atomic propositions that occur along computation paths through the transition system !

For example:

- atomic propositions: $Prop = \{n_1, n_2, t_1, t_2, c_1, c_2\}$
- $\{n_1, n_2\} \rightarrow \{t_1, n_2\} \rightarrow \{c_1, n_2\} \rightarrow \{n_1, n_2\} \rightarrow \ldots$ occurs along a path through the transition system
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Model-Checking using Automata (4)

- LTL formula involving *Prop* can *also* be transformed into an automaton over the alphabet $\mathcal{P}(Prop)$.
  Intuition:
    - infinite words over $\mathcal{P}(Prop)$ describe sequences of sets of atomic propositions
    - the resulting automaton should accept an infinite word precisely when the corresponding sequence satisfies the given formula

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From LTL to Automata (Mutual Exclusion Property)

A G $\neg(c_1 \wedge c_2)$ becomes

where:

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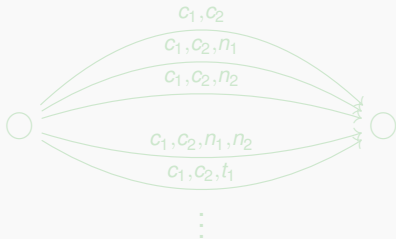
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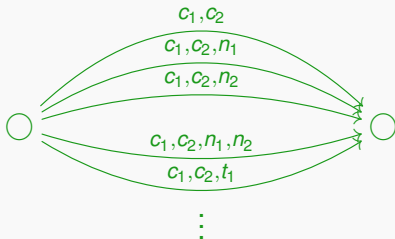
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This automaton accepts all infinite words not containing both c_1 and c_2 at the same time (i.e. within the same "symbol").

- liveness property: **A F** c_1:

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Model Checking Using Automata (5)

- model captured by Büchi automaton $\mathbb{A}$

- specification (LTL formula) captured by Büchi automaton $\mathbb{S}$

- **Key observation:**

  model satisfies the specification iff $L(\mathbb{A}) \subseteq L(\mathbb{S})$!

  (any behaviour in the model satisfies the specification)

- thus, checking property "$\mathbb{S}$" on model "$\mathbb{A}$" reduces to checking the language inclusion $L(\mathbb{A}) \subseteq L(\mathbb{S})$

- $L(\mathbb{A}) \subseteq L(\mathbb{S})$ can, in turn, be checked by checking:

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Need to compute automaton $\mathbb{A} \cap \overline{\mathbb{S}} \ldots$

- computing $\mathbb{A} \cap \mathbb{B}$ is relatively easy (polynomial complexity) …

- … but the complexity of computing $\overline{\mathbb{S}}$ is exponential in the number of states if $\mathbb{S}$ is *non-deterministic* !

  - what if $\mathbb{S}$ is *deterministic* ?
  - **Note:** not any non-deterministic Büchi automaton has an equivalent deterministic one !

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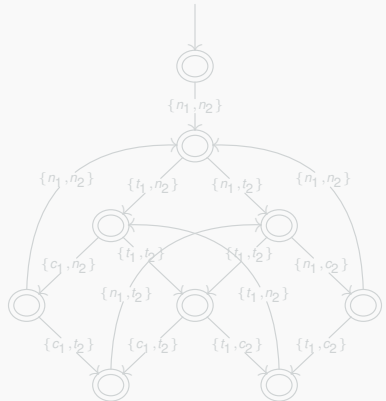## Model Checking Using Automata (6)

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Construction of the Product Automaton

- the states of the product automaton are given by *pairs of states* of the two automata,

  Note: this is only possible if all the states of one of the automata are accepting.

- $(s_1, s_2) \xrightarrow{a} (s_1', s_2')$ precisely when $(s_1) \xrightarrow{a} (s_1')$ and $(s_2) \xrightarrow{a} (s_2')$

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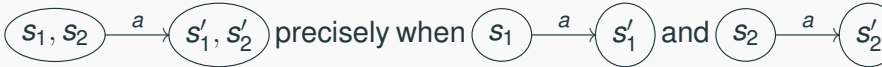- the states of the product automaton are given by *pairs of states* of the two automata,

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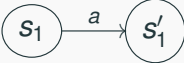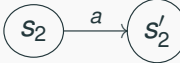
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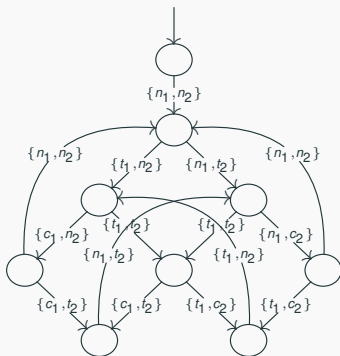
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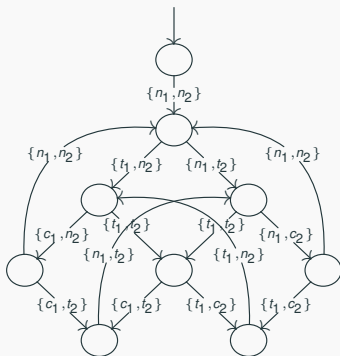
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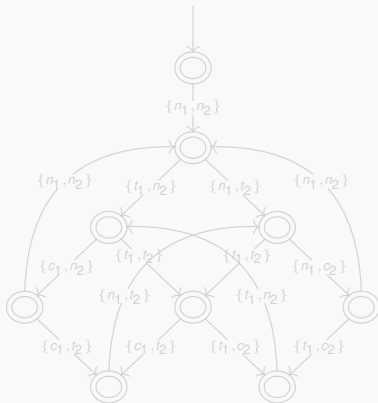## Example 2

- automaton for negation of liveness property:

  Note: this is not deterministic!

- automaton for model of mutual exclusion:

c1 never happen

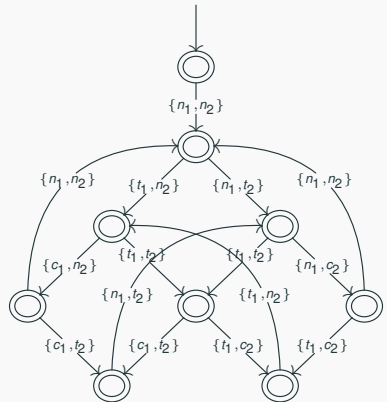buchi automaton id used for infinte path

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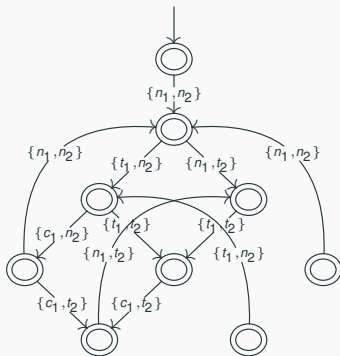- automaton for negation of liveness property:

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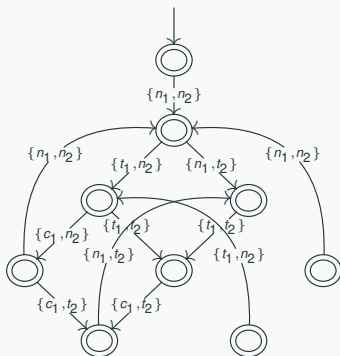
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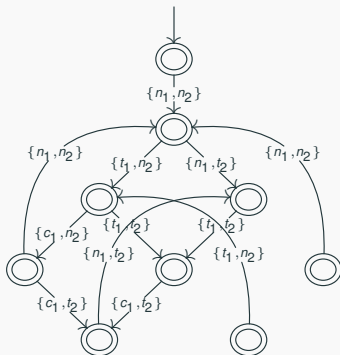
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LTL Model-Checking Algorithm

- there is an algorithm for translating LTL formulas into Büchi automata (details in [Clarke et al.]),

- the complexity of the resulting model-checking algorithm is linear in the size of the model (and exponential in the length of the formula),

- fairness assumptions can also be described by LTL formulas.

do not enter c infinite time

1. Construct an LTL formula and a Büchi automaton for the correct-
   ness property: *"In each execution, each process enters the critical
   section an infinite number of times."*

2. Check, by manually applying the model checking algorithm, whether
   this property holds in the model on slide 10.

The SPIN Model Checker

- example of explicit-state model checker

- uses Promela modelling language to describe (concurrent/distributed) software systems

- uses LTL as main mechanism for specifying correctness . . .

- . . . but annotations to Promela models also used for simple safety/liveness properties

- can handle systems with millions of states

Benefits and Limitations of Explicit State Model Checking

Benefits:

- automatic
- exhaustive
- produces counter-examples

Limitations:

- state explosion problem – partially addressed by symbolic model checking (our next topic)
- only works for finite-state systems