

Welcome & Introduction

COMP6204: Software Project Management and Secure
Development

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Overview

- House Keeping
 - Lecture times
 - Syllabus/Indicative Content
 - Some project management definitions
 - Assignments
 - Exams
 - Resources

Module Team

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Lecturer

MyEngagement – Registration


- MyEngagement is an attendance monitoring app that provides students and staff information about student engagement with their programme.
- **Students** can find useful information and links in the section "[Information for students](#)".
- **How it works**
 - Once a student has arrived at their session, they can register their attendance on the app by submitting a numerical code or scanning a QR code.
 - Teaching staff can also update attendance when students may have had issues doing so themselves.
 - The system will be cloud-hosted and students will need to use the [SEAtS 2024](#) app to access their account.

Housekeeping - What, when, where?

- Lectures (three slots)

W1	Mon 30th Sep	Tue 1st Oct	Wed 2nd Oct	Thu 3rd Oct
8am				
9am				
10am	COMP6204 L3 - Software Prjct Man & Secur Dev 02 / 1039 (L/T K) 			
11am		COMP6204 L2 - Software Prjct Man & Secur Dev 35 / 1005 		COMP6204 L1 - Software Prjct Man & Secur Dev 44 / 1041 (L/T A) 

- Coursework laboratories (Use it for group communication)
 - We may use it for other purposes (but not very often)

W1	Mon 30th Sep	Tue 1st Oct	Wed 2nd Oct
12pm			COMP6204 C - Software Prjct Man & Secur Dev 59 / 3229 ECS Computing Lab 

Syllabus

- This module is to prepare students for undertaking **large software projects**.
 - It introduces the students to the high-level strategies required for **managing** projects from their genesis to completion.
- The module also introduces the students to some aspects of **secure engineering** of software systems.

Indicative Content

Managing the software development process:

- Models of Software Projects
- Estimating the effort in software projects
- Initiation, Planning and monitoring
- Costing and budgeting

Security by design

- Security models, and principles of secure computing
- Threat Modelling for designing secure systems
- Popular threat modelling techniques – STRIDE

Indicative Content – Project Management

- The Project Management Process Groups & Knowledge areas
- Project life Cycles Management including, Initiating, Planning, Executing, Monitoring & Controlling and Closing Projects
- Project Integration and Scope Management
- Effort Estimations in software projects
- Project Schedule and Cost Management
- Project Resource Management
- Development methods:
 - Predictive and Hybrid development methods
 - Agile Development techniques

What Is Project?

- As per Project Management Institute(PMI) ,**project** is defined as “Temporary endeavour undertaken to create a **unique product, service or result**.”
- Some examples of projects:
 - New product development
 - Enhancement in an existing product
 - Market research
 - Feasibility study
 - Developing a software application
 - Constructing a building

Reasons For Starting A Project

**Market/Consumer
Demand**

**Technology
Change**

**Legal/social
mandate**

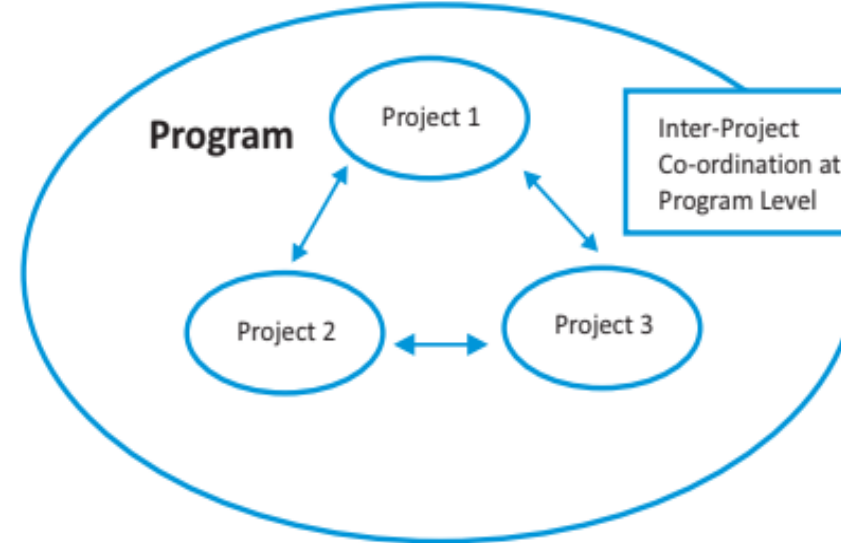
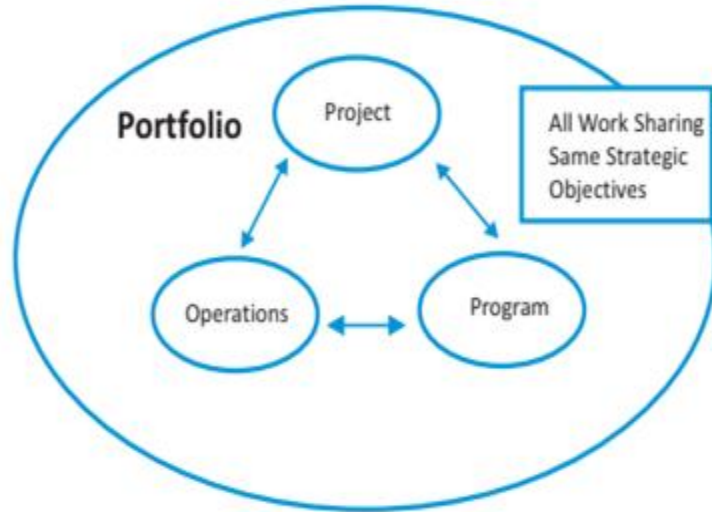
**Internal
Organisational
Need**

Project Management

- Every project starts with an **intention** of meeting certain **objectives**.
- When one applies their **knowledge, skills, tools** and **techniques** to manage a project in order to **achieve these objectives**, it is called **Project Management**.

Program And Portfolio

*In some cases, **projects** fit within larger **programs**, which themselves fit within **portfolios**.*



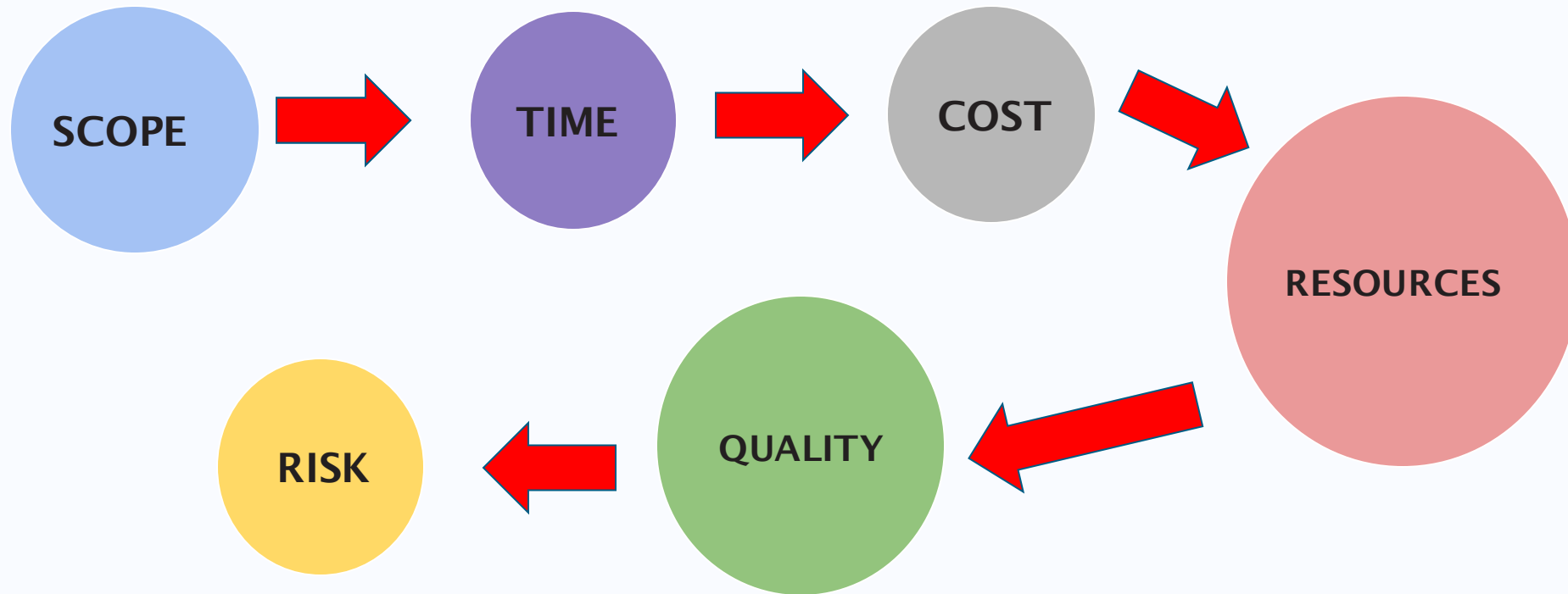
- A **portfolio** is a group of programs and/or projects within the same organization, which may be related or unrelated to one another.

- A **program** is a group of projects that are similar or related to one another and that are often managed as a group instead of independently.

Project Management Office(PMO)

- Today, most companies that **execute several projects** have a centralized department called **Project Management Office (PMO)**.
- However, the work performed by the PMO differs.
- It generally depends upon the size of the company and whether the company's main business is into **projects** or **operations**.

Project Constraints



Project – Stakeholders



Organisational Structures

- Every organisation defines its own **unique structure**.
 - However, all the structures are based on three underlying structures, using which every company creates its own unique structure.
- The structure largely depends upon the kind of business the company is into.
 - **Manufacturing** companies will have a different structure than **consulting** companies.
 - Similarly, companies focused on production define their structure differently from companies into services.

Organisational Structures

FUNCTIONAL

This structure is organized based on functions or departments

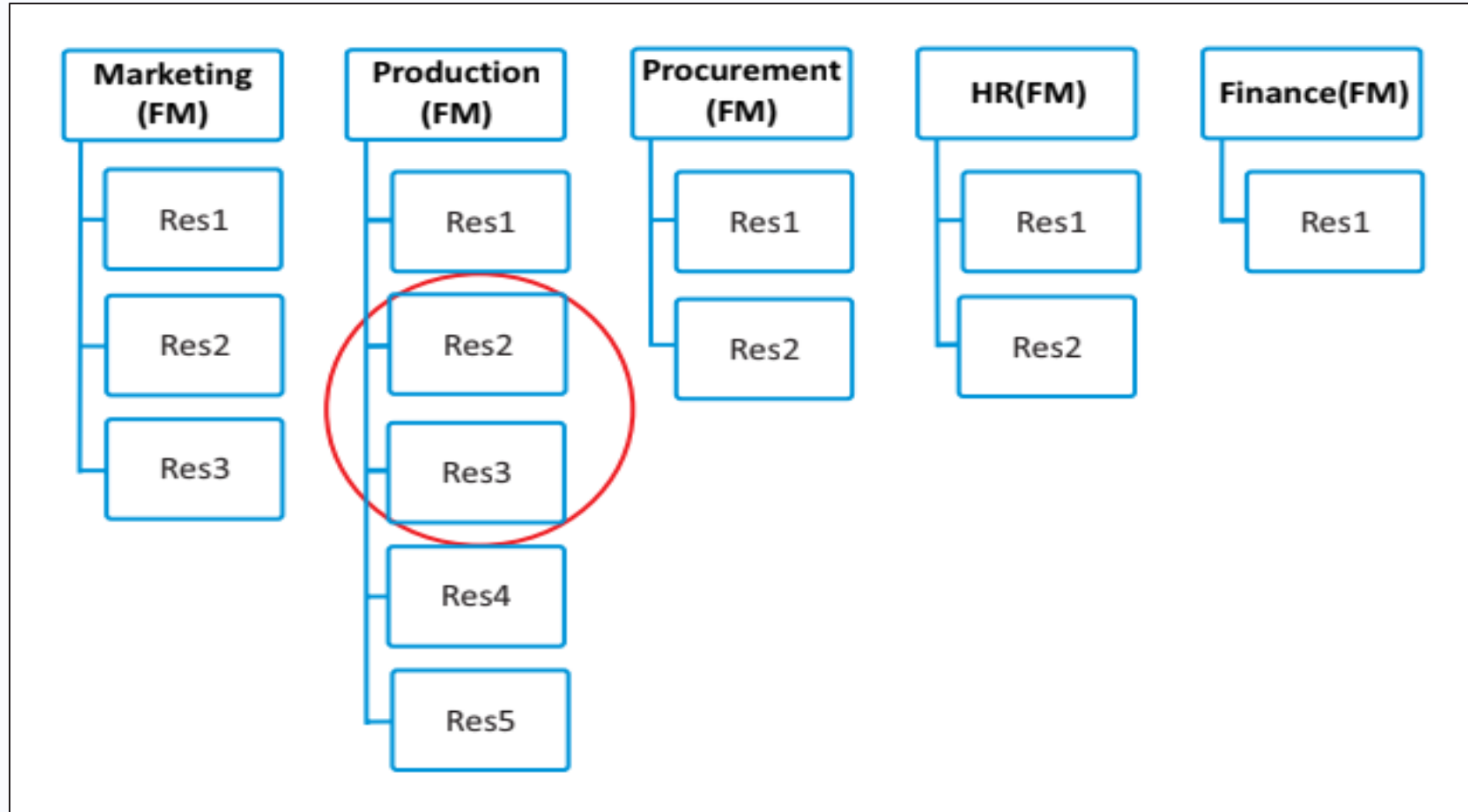
MATRIX

This structure is derived from the functional organizational structure. It allows for cross-functional projects and provides project managers with greater decision-making authority.

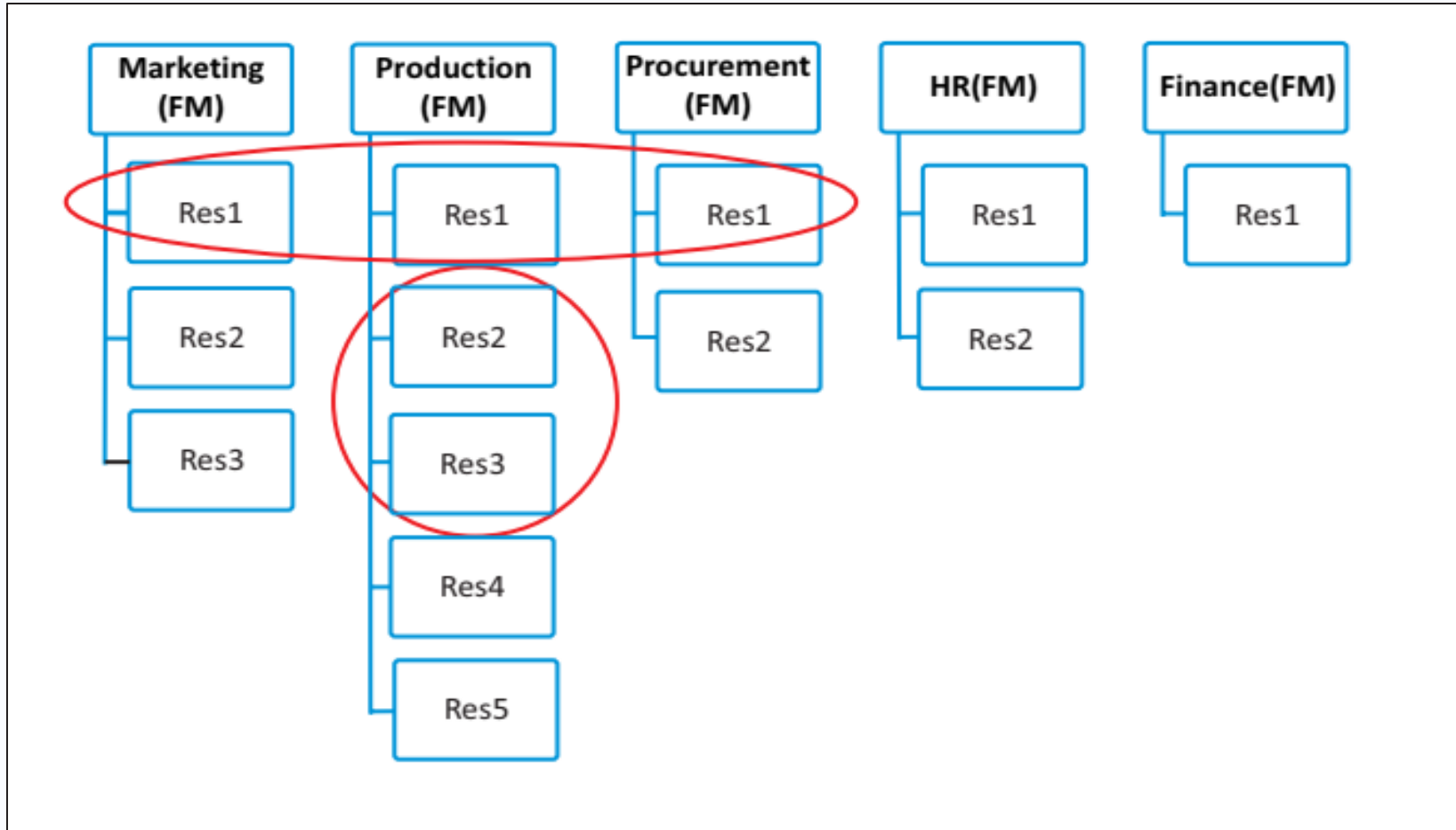
PROJECTISED

This structure contains only projects within the company. There are no functions. Hence, there are no functional manager; only project managers.

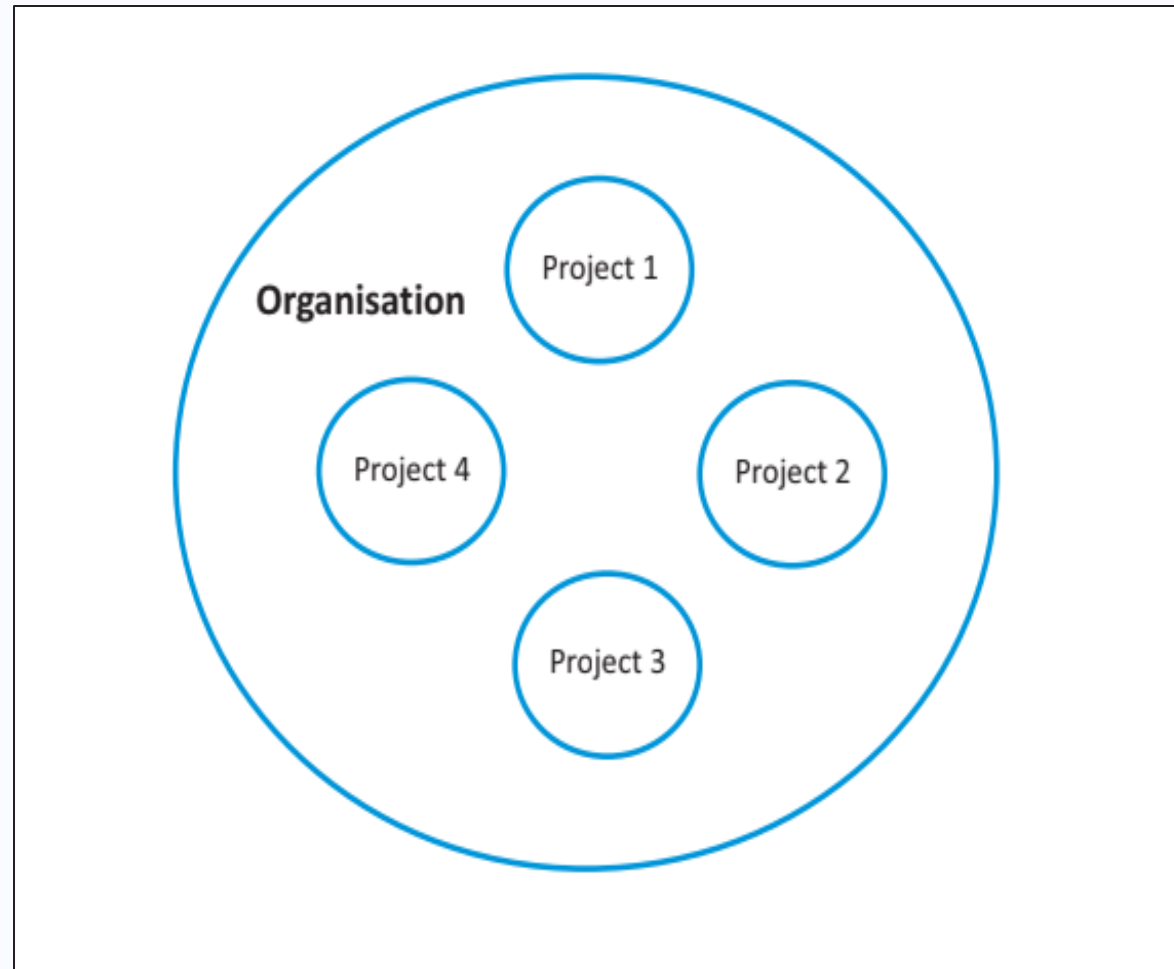
Functional Organization



Matrix Organization

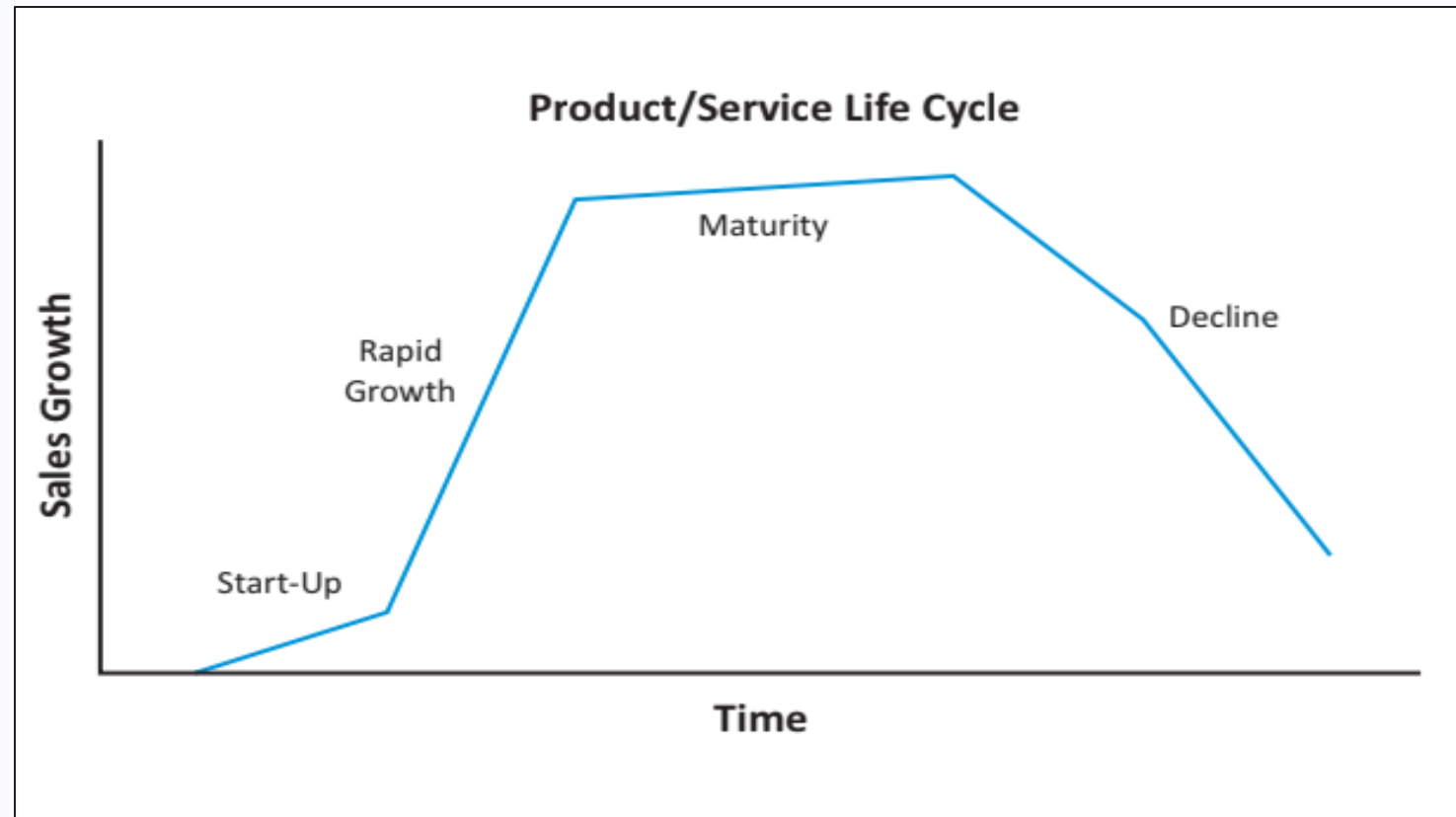


Projectized Organisation



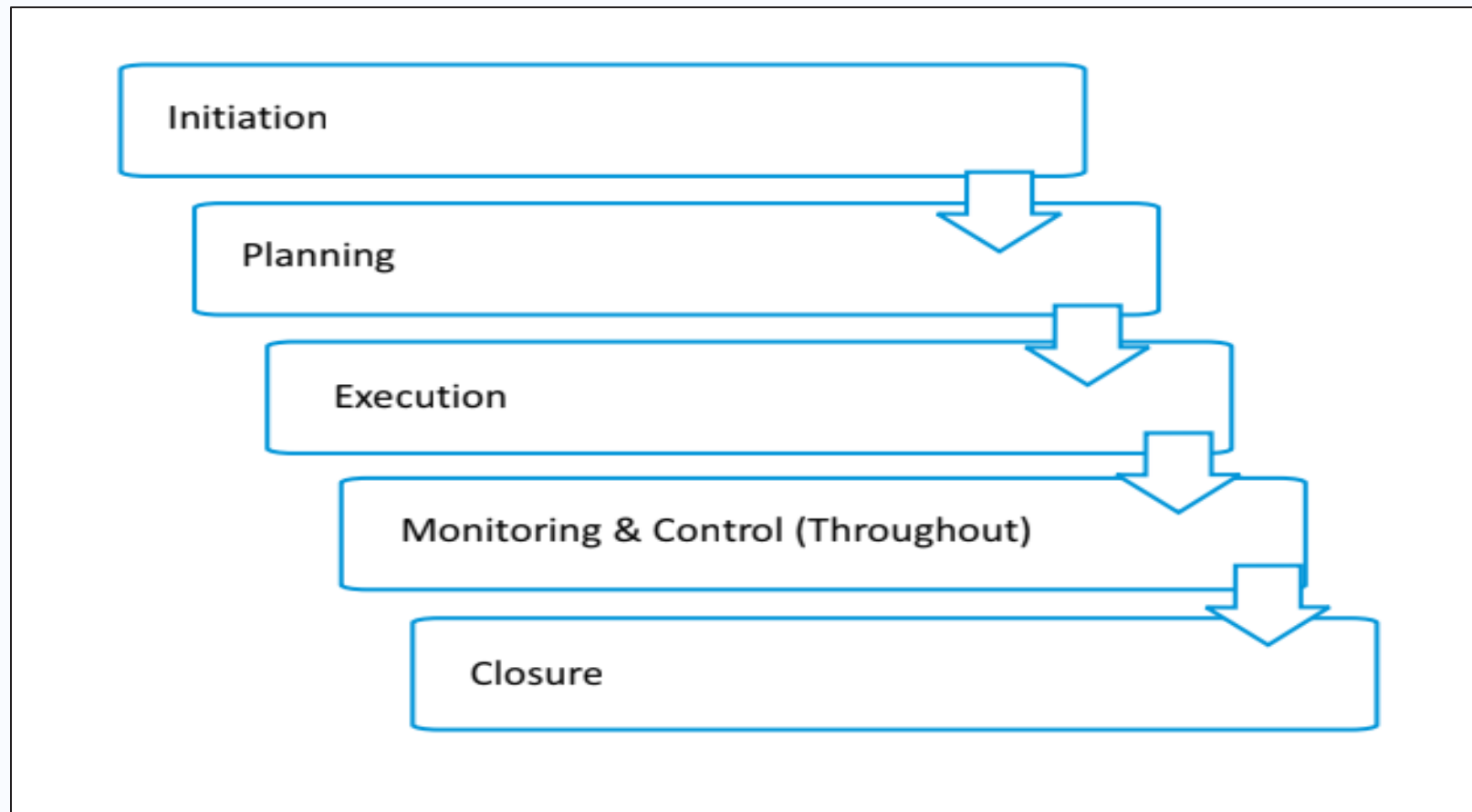
Product/Service Life Cycle vs. Project Life Cycle

- A **product** (or service) life cycle is different from a **project** life cycle.
- A product (or service) life cycle has the following stages



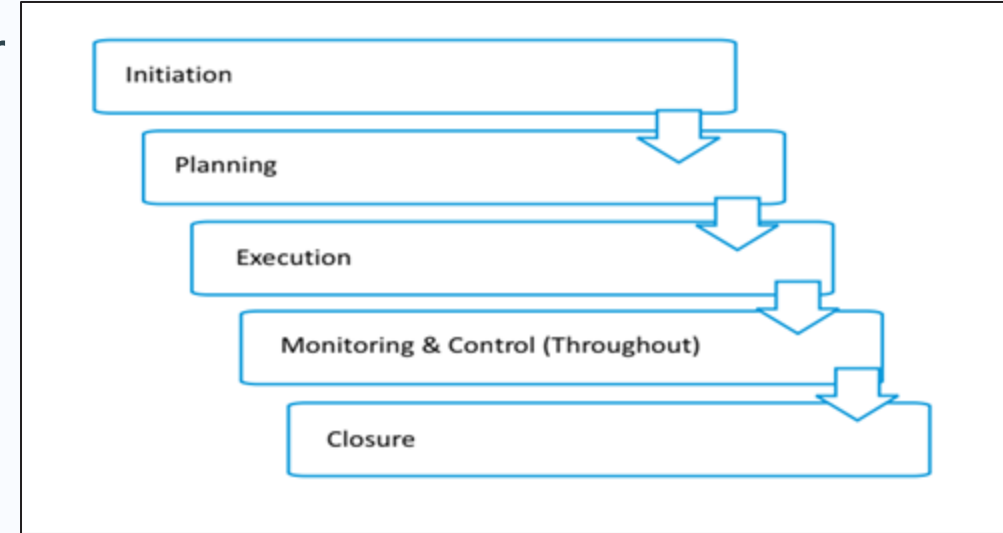
Project Management Phases

- Every project goes through five project management phases.



Project Management Phases

- The phases may **not always happen** one after the other.
- There is a certain degree of **overlap** between phases.
- **Monitoring & Control** is a phase that starts almost at the beginning of the project and continues almost till the end of the project.
- The **Execution** phase generally takes the **most amount of time** and consumes the **most resources**, hence utilising most of the project budget.



Indicative Content – Secure Development

- Security By Design
- Threat Modelling and Principles of Secure Software Development
- Threat Modelling Across the Lifecycle
- Structured Threat Modelling Process
- Threat Modelling Methodologies
 - STRIDE
- Continuous Threat Modelling

Why Secure software development

- The **target of attacks** has changed
 - Attackers traditionally, focus on operating system and network
 - Now the focus shifted to web applications, web browsers, mobile devices, embedded software
- The **attackers' nature** has changed
 - Traditionally, hackers are amateurs motivated by fun
 - Increasingly, hackers are professional organized crime and state-sponsored attackers

Why Secure software development

- An organisation can either **incorporate security** guidance into its general project management processes or **react to security failures**.
 - It is increasingly difficult to **respond to new threats** by simply adding new security controls.
- Meeting security requirements now depends on the **coordinated actions** of multiple security devices, applications and supporting infrastructure, end users, and system operations.
- Project managers should consider the **additional communications requirements, linkage** among life-cycle activities, and the potential **usage environment** as these items relate to security needs.

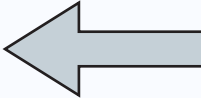
Why Secure software development

- Many attacks starts by **exploiting** a **vulnerability**
 - A security-relevant software **defect** that can be exploited to produce an **undesired behavior**
 - A software **defect** is present when the software **behaves incorrectly**.
- Defects can be present in the software ***design*** and in its ***implementation***
 - A **flaw** is a defect in the design
 - A **bug** is a defect in the implementation

Assessment:

- Examination 70%

- Closed book examination,
- 2 hours, Section A and Section B
 - Section A - some short answer questions
 - Section B - Choose 3 questions from 4 questions



This was the case in previous years, and it can be subject to change this year.

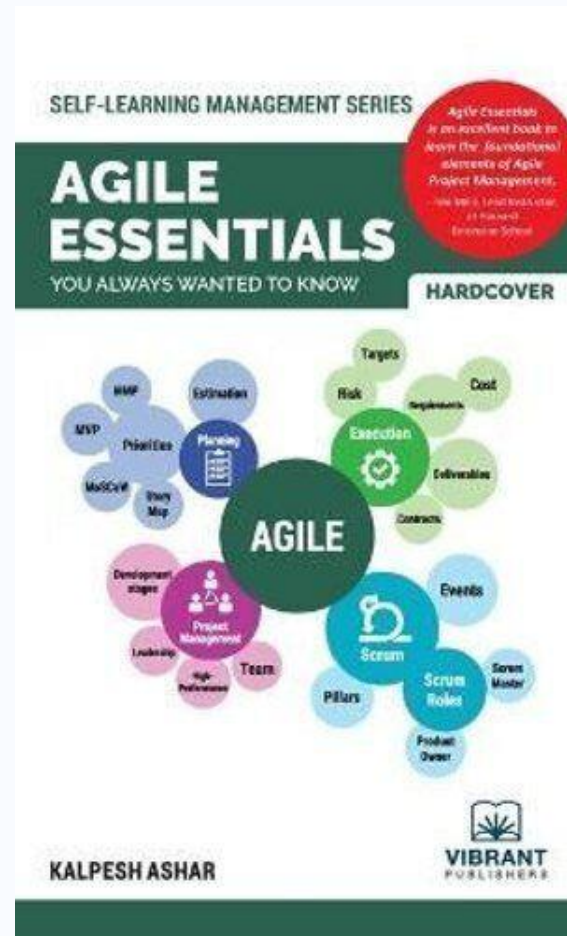
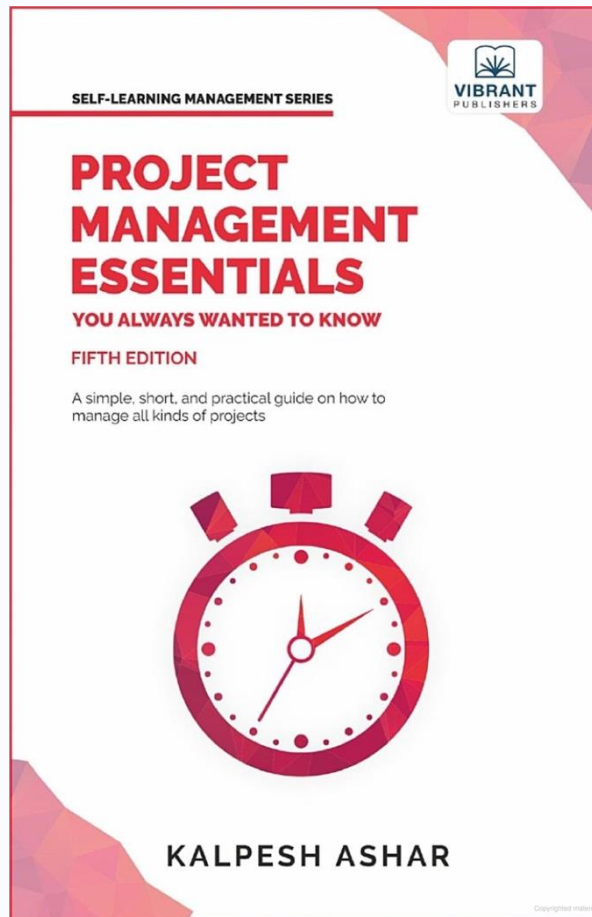
- Coursework 30%

- Working in teams to produce project planning documents for an IT project
- Attend a review session to review reports of two other groups

Resources 1:

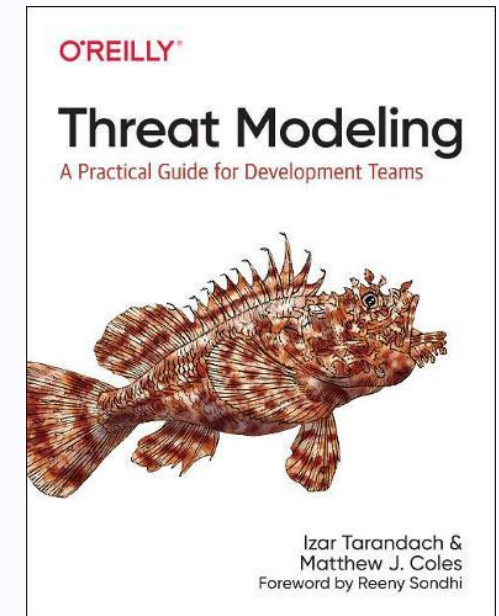
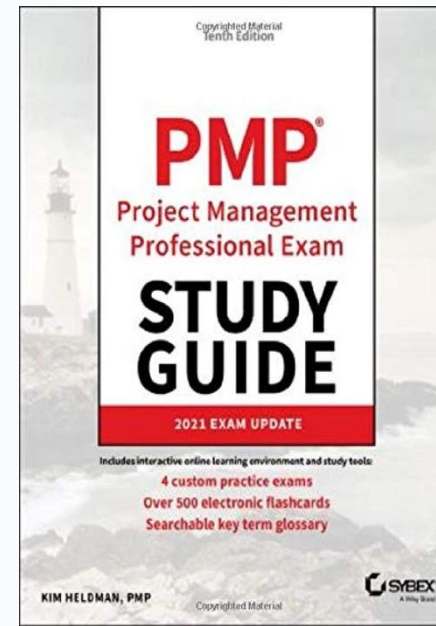
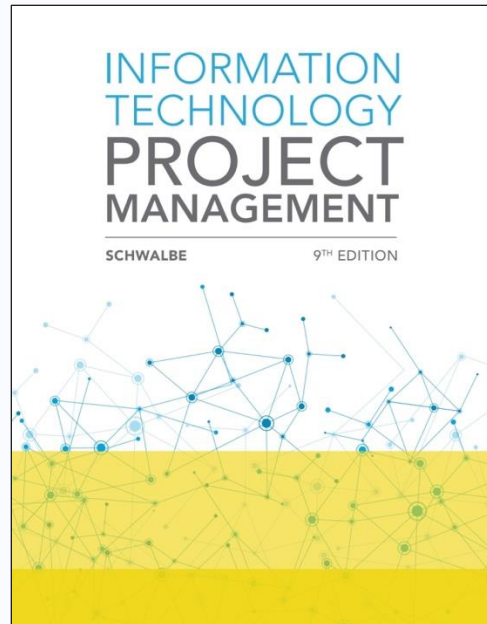
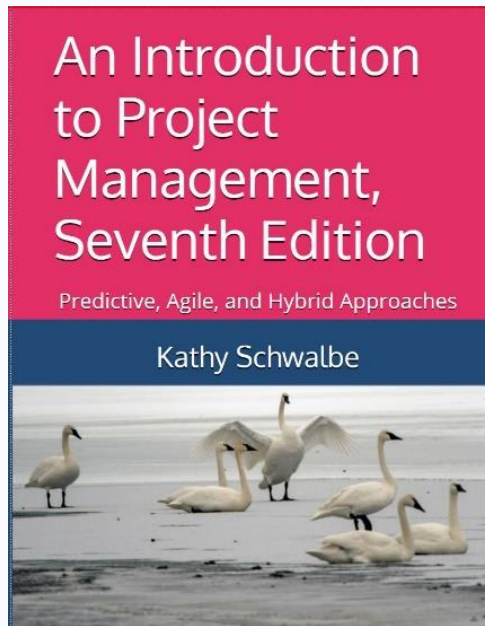
- Module website:
 - <https://secure.ecs.soton.ac.uk/module/2324/COMP6204/32959/>
 - <https://secure.ecs.soton.ac.uk/noteswiki/w/COMP6204>
- Also, where you can see any notification or changes to the module (so please look regularly)
- Will have the slides on the [NotesWiki](#) page

Books



Other Resources

- You can probably find everything you need on the Web, but you may consider buying a book or two.



YOUR QUESTIONS