



Algorithms for NLP

CS 11-711 · Fall 2020

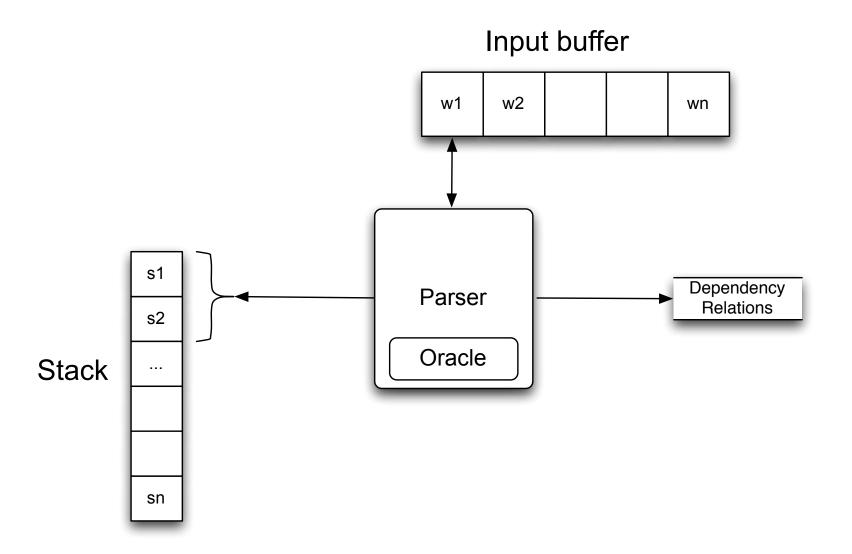
Lecture 14: Graph-based dependency parsing

Emma Strubell

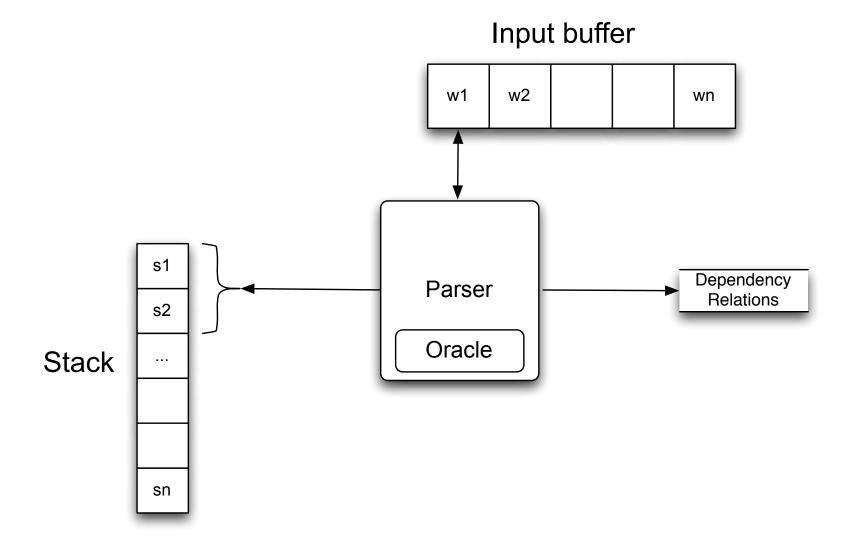
Announcements

No recitation on Friday (Tartan Community Day).

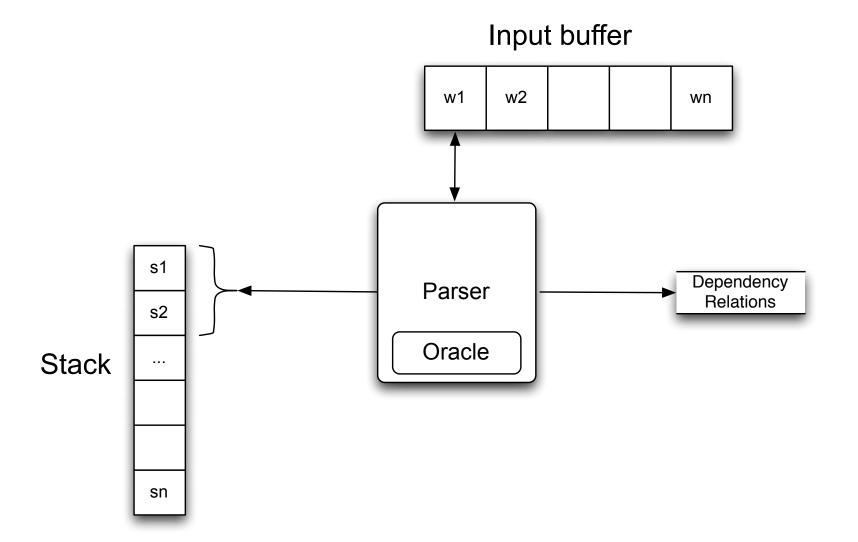
Transition-based (shift-reduce) parsing:



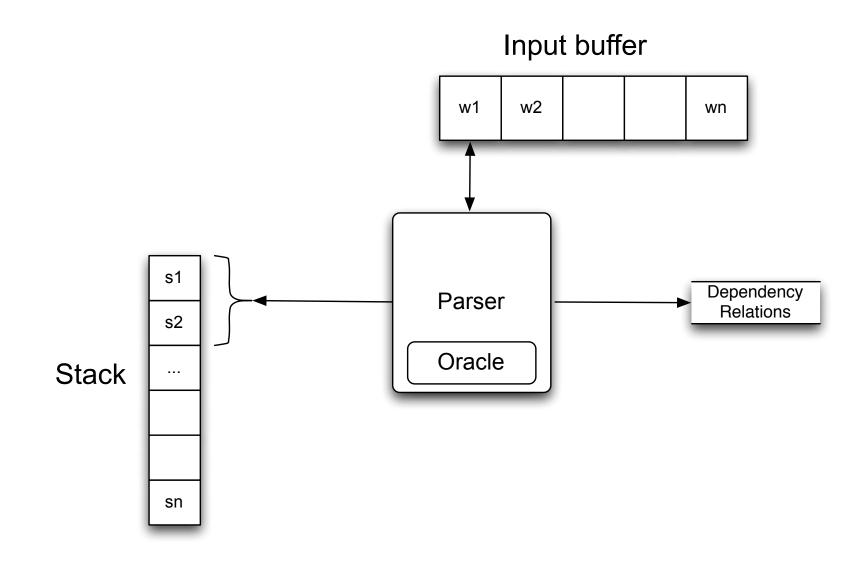
- Transition-based (shift-reduce) parsing:
 - Greedy choice of local transitions guided by a good classifier.

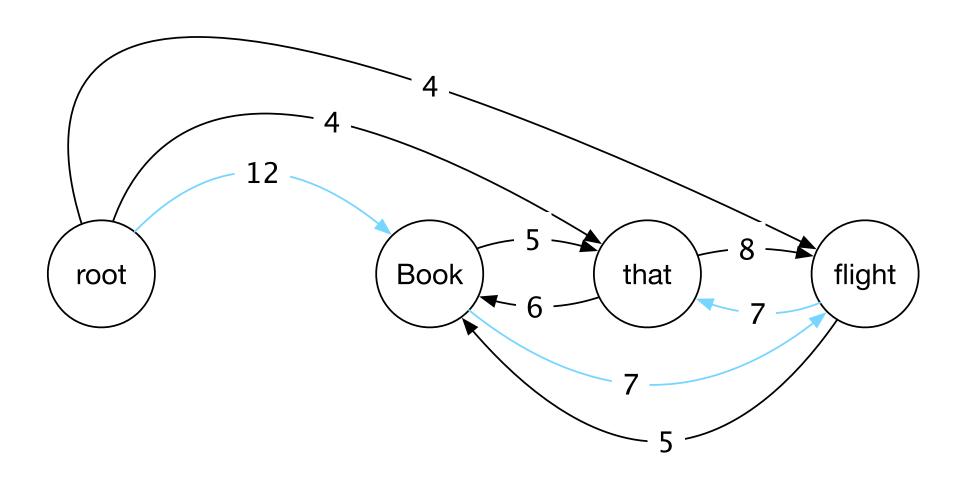


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 - Examples: MaltParser [Nivre et al. 2008], Stack LSTM [Dyer et al. 2015]

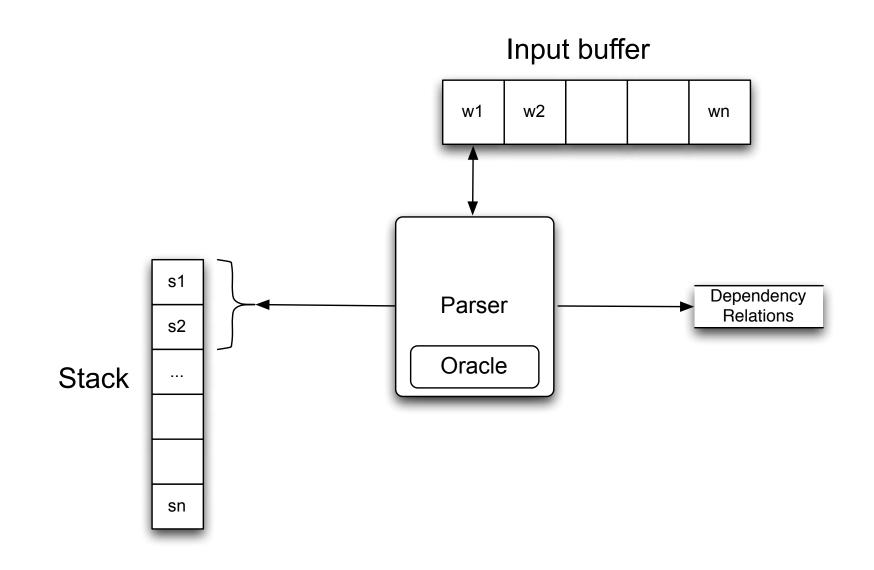


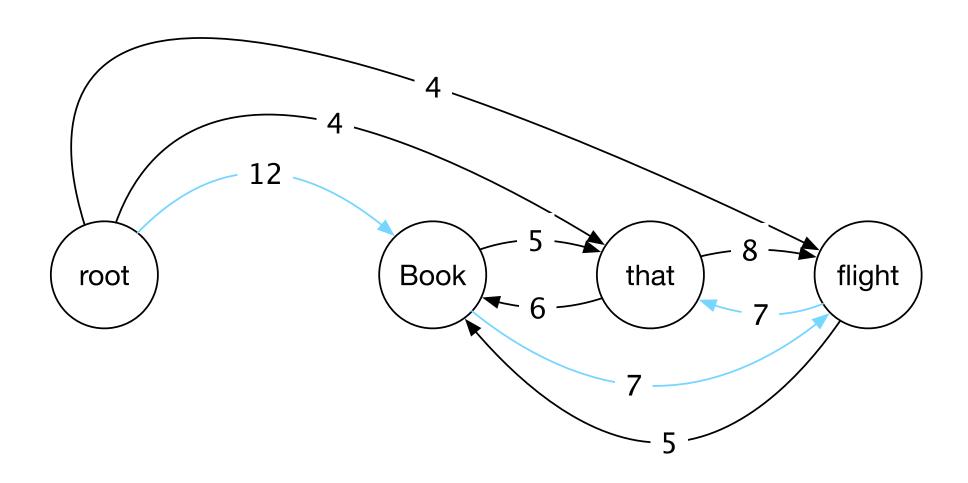
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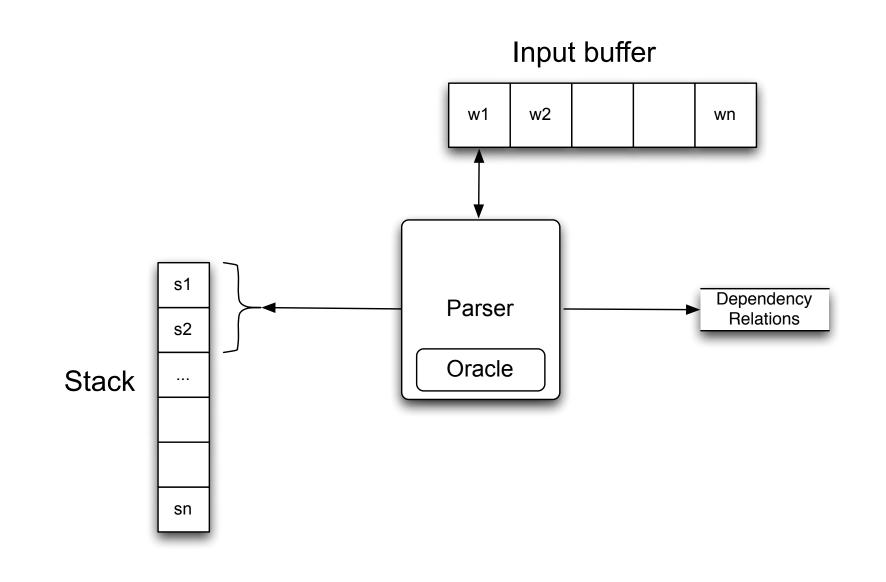


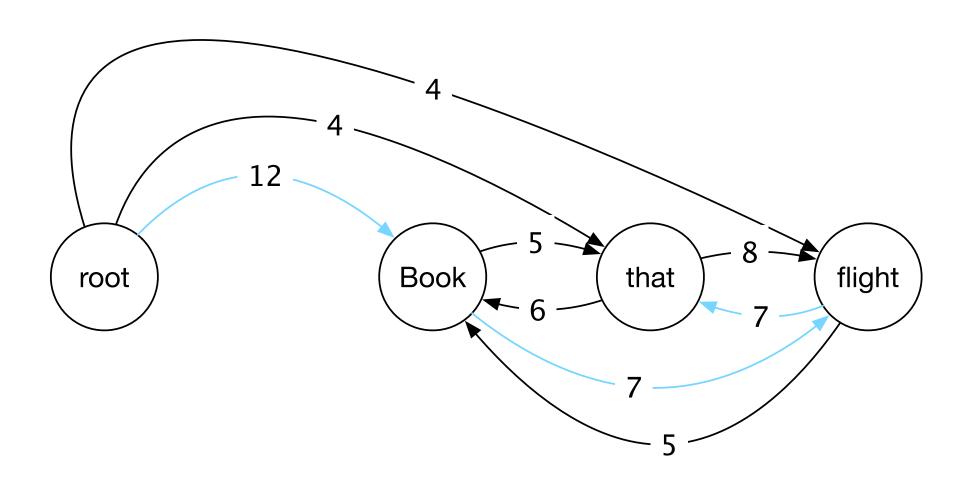
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 - Given scores for every pair of words, find the (globally) highest scoring set of edges.

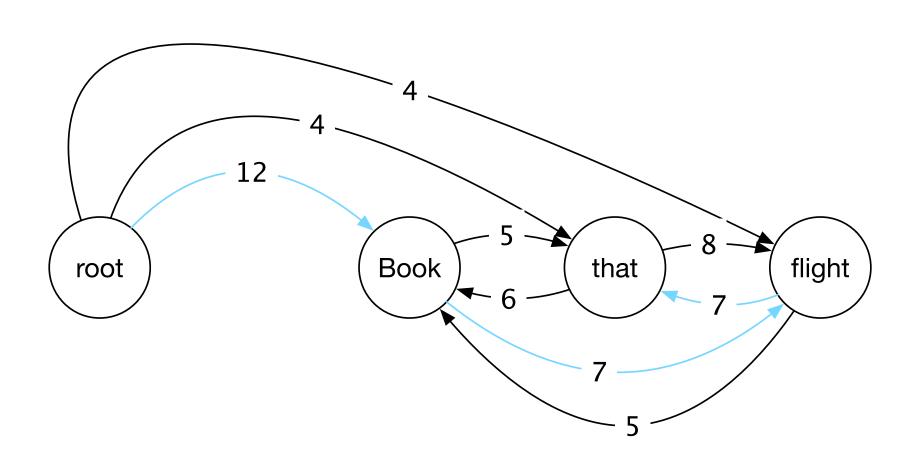




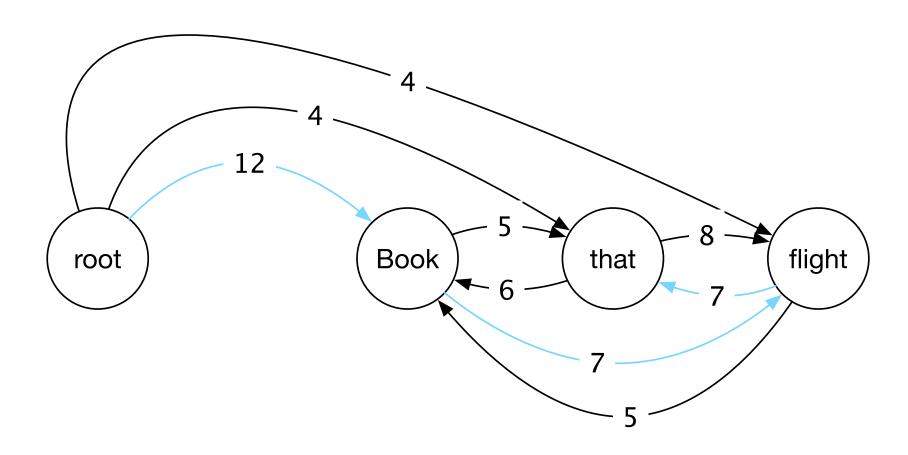
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- Graph-based dependency parsing:
 - Given scores for every pair of words, find the (globally) highest scoring set of edges.
 - Examples: MSTParser [McDonald et al. 2005], TurboParser [Martins et al. 2009], Deep Biaffine [Dozat et al. 2017]





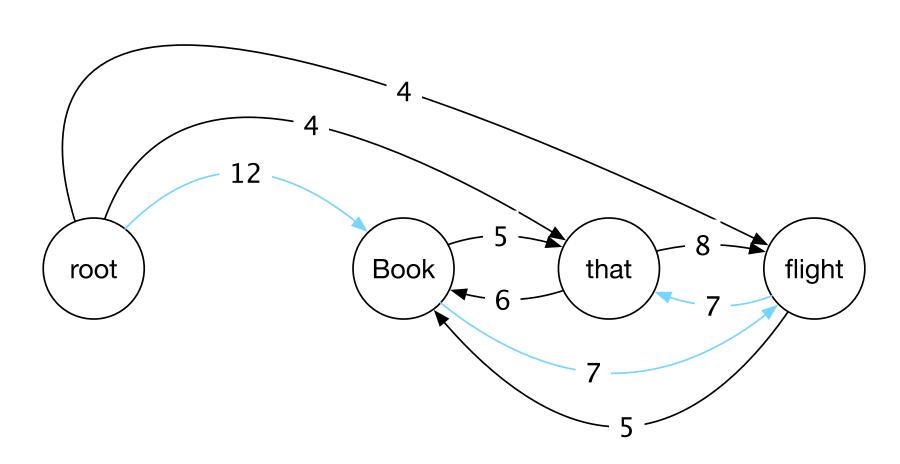


Edge-factored (or arc-factored) approaches:



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 - Score of a tree decomposes as sum of edge scores:

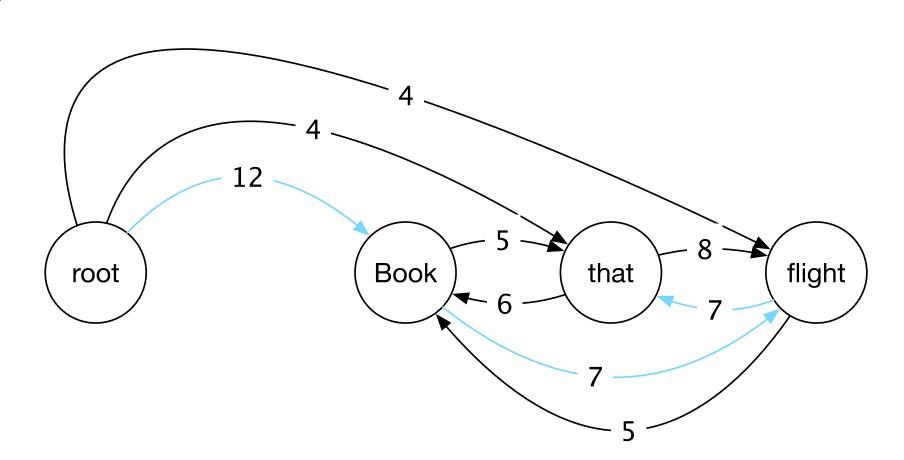
$$\Psi(\mathbf{y}, \mathbf{w}; \theta) = \sum_{i \stackrel{r}{\longrightarrow} j \in \mathbf{y}} \psi(i \stackrel{r}{\longrightarrow} j, \mathbf{w}, \theta)$$



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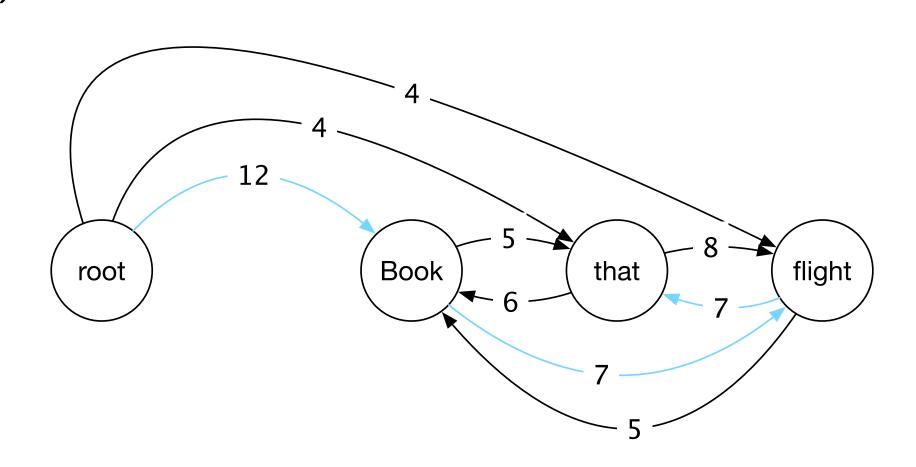
Start with a fully-connected directed graph



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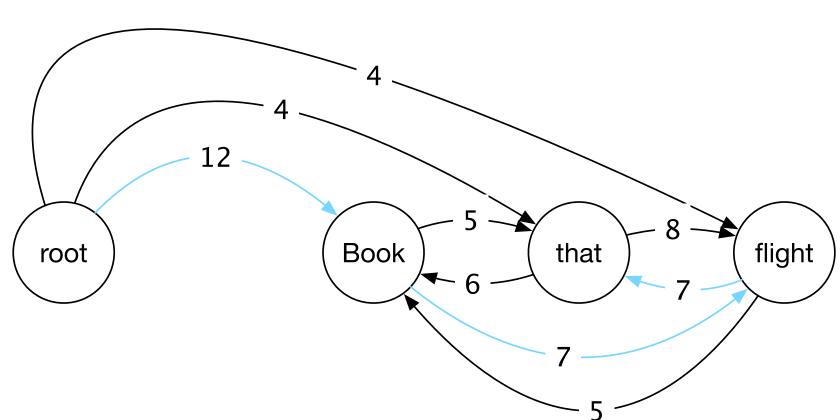
- Start with a fully-connected directed graph
- How to infer the highest scoring tree?



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- Start with a fully-connected directed graph
- How to infer the highest scoring tree?
- Find a maximum directed spanning tree: Chu and Liu (1965) and Edmonds (1967) algorithm



function MaxSpanningTree(G=(V,E), root, score) returns spanning tree

```
F \leftarrow []
T'\leftarrow []
score' \leftarrow []
for each v \in V do
   bestInEdge \leftarrow argmax_{e=(u,v) \in E} score[e]
   F \leftarrow F \cup bestInEdge
   for each e=(u,v) \in E do
       score'[e] \leftarrow score[e] - score[bestInEdge]
   if T=(V,F) is a spanning tree then return it
   else
      C \leftarrow a cycle in F
      G' \leftarrow \text{CONTRACT}(G, C)
      T' \leftarrow \text{MAXSPANNINGTREE}(G', root, score')
      T \leftarrow EXPAND(T', C)
      return T
```

function CONTRACT(G, C) returns contracted graph

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function CONTRACT(G, C) returns contracted graph

function MaxSpanningTree(G=(V,E), root, score) returns spanning tree

function Contracted G, C returns contracted graph

function EXPAND(T, C) returns expanded graph

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F \leftarrow []
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for each v \in V do
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                                                     I stopping condition
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5

function MaxSpanningTree(G=(V,E), root, score) returns spanning tree

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  if T=(V,F) is a spanning tree then return it
  else
                                                    contract nodes if there are cycles
     C \leftarrow a cycle in F
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    C \leftarrow a cycle in F
     G' \leftarrow \text{CONTRACT}(G, C)
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    T \leftarrow EXPAND(T', C)
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```

function Expand(T, C) **returns** *expanded graph*

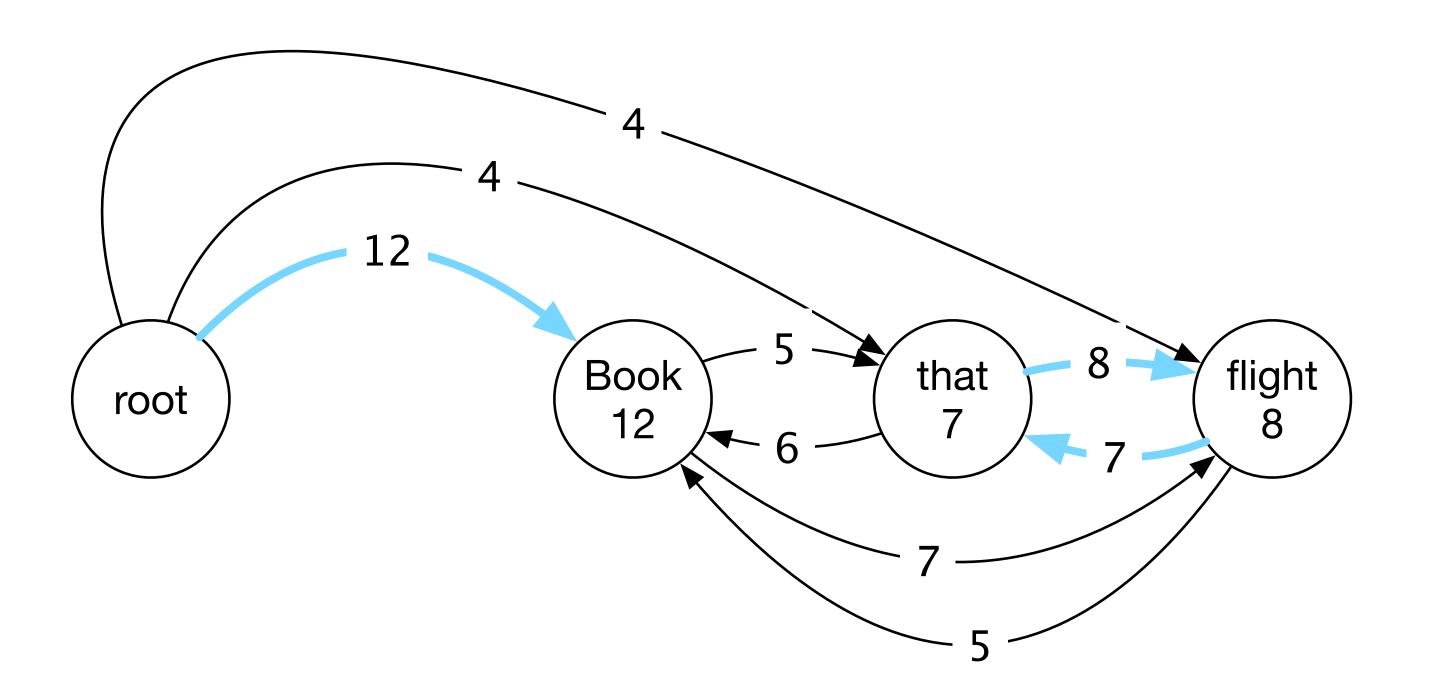
function Contracted G, C returns contracted graph

function MAXSPANNINGTREE(G=(V,E), root, score) returns spanning tree

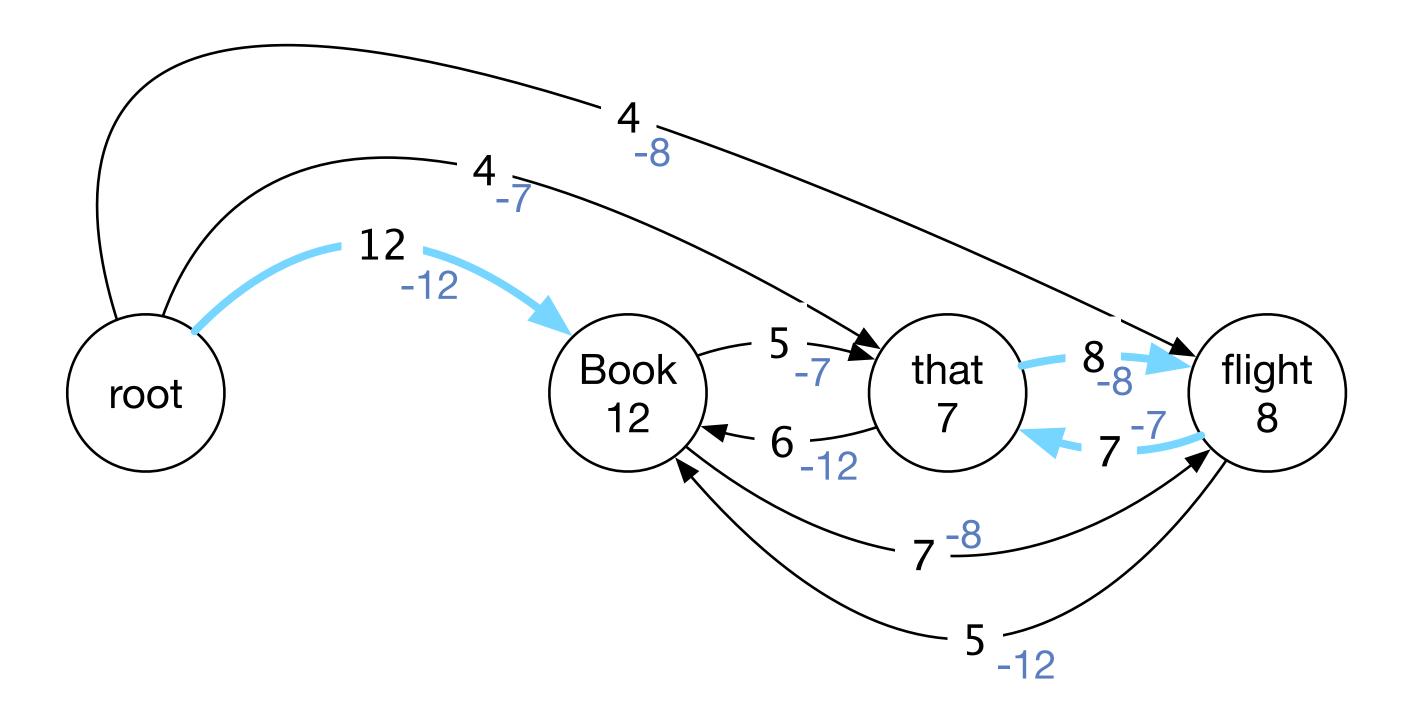
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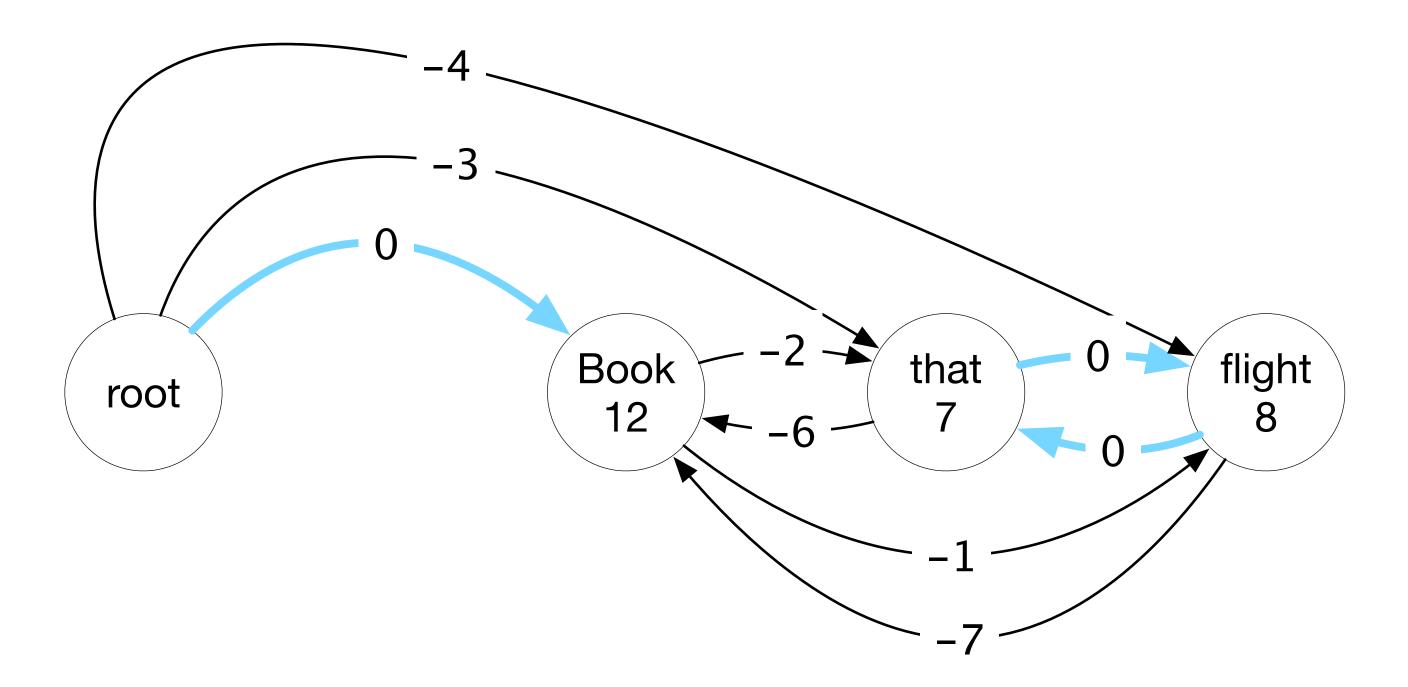
Select best incoming edge for each node



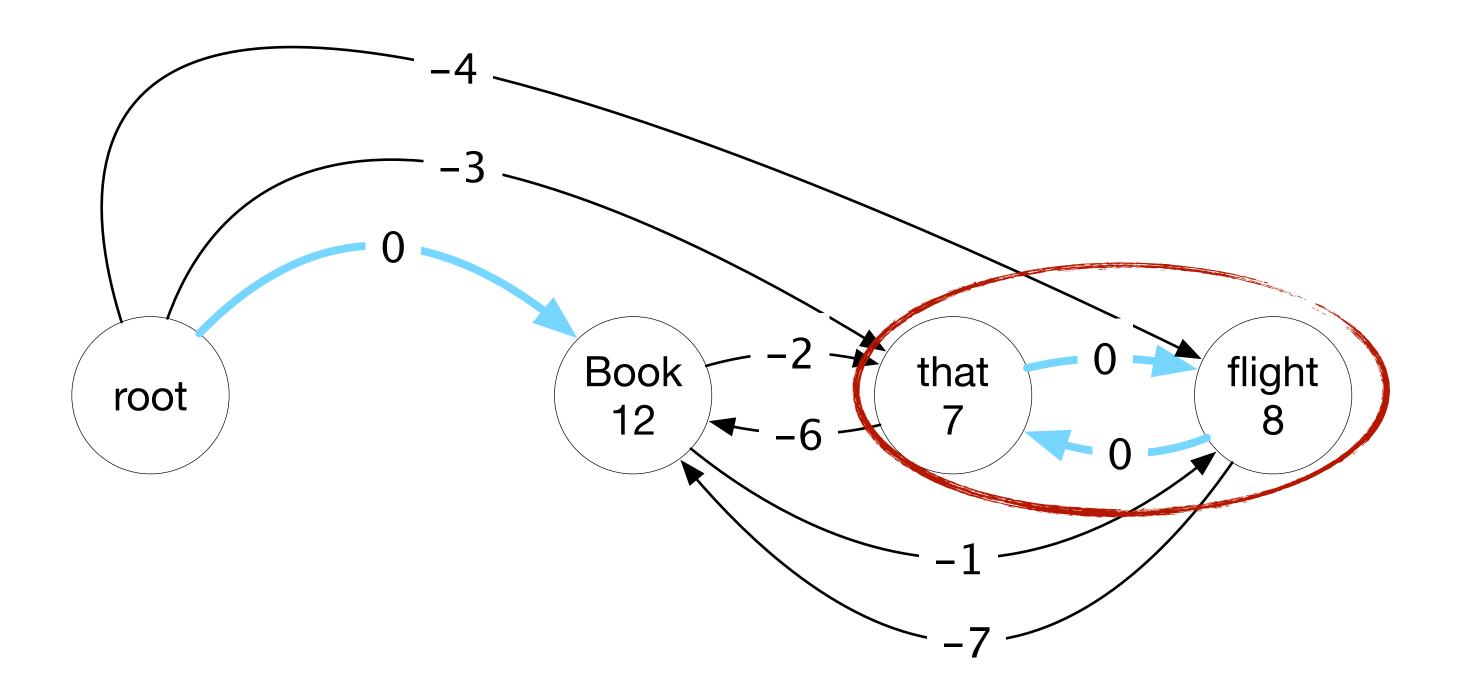
Subtract its score from all incoming edges



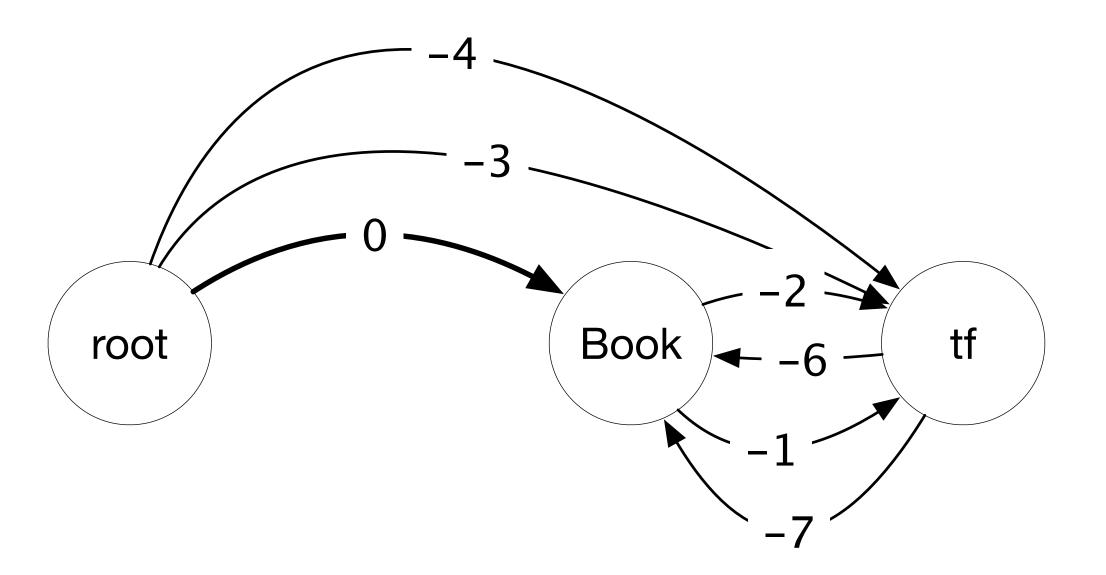
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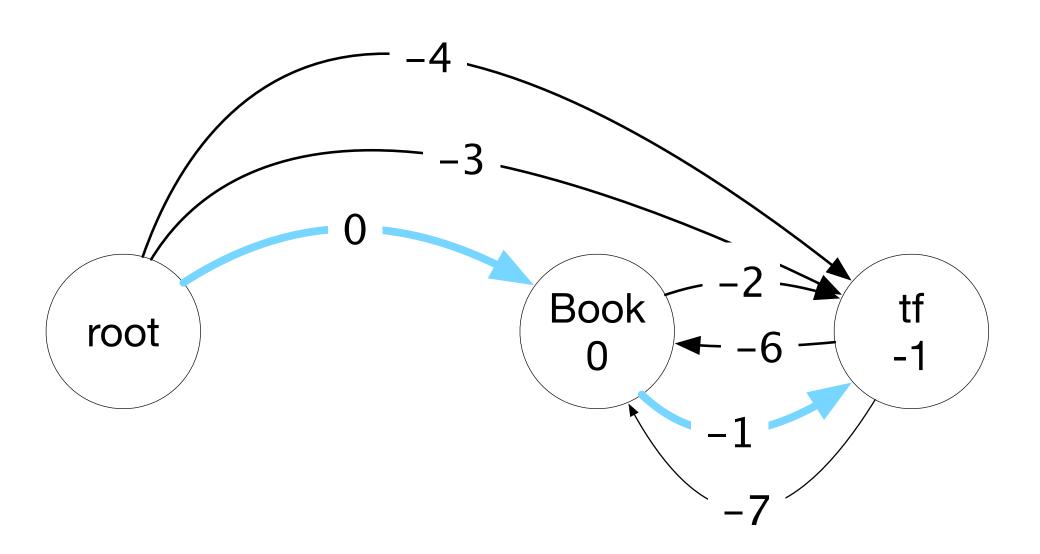
Contract nodes if there are cycles



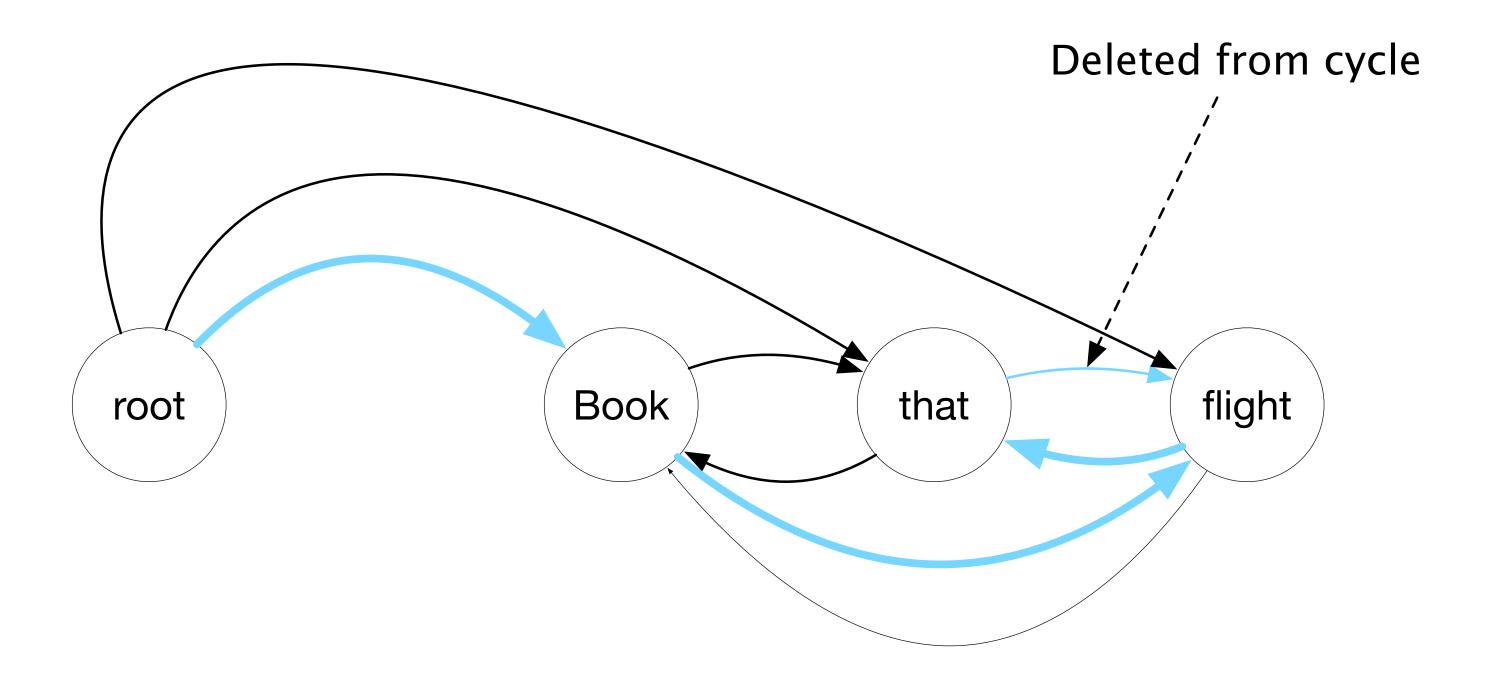
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Recursively compute MST



Expand contracted nodes



runtime?

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fancy: $O(n^2 + n \log n)$

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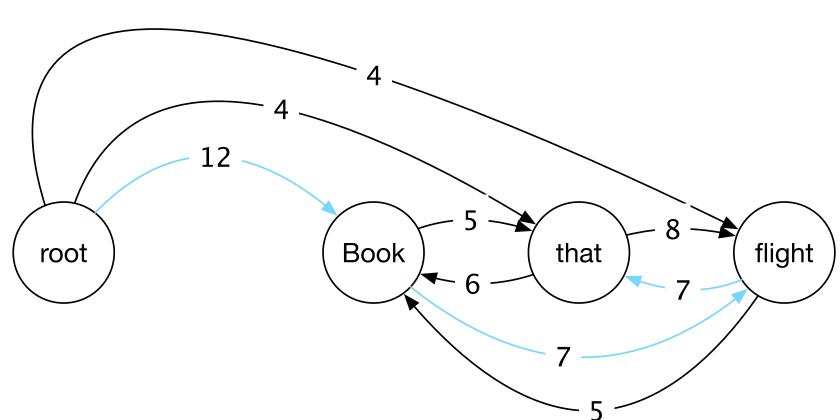
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what about labeled parsing?

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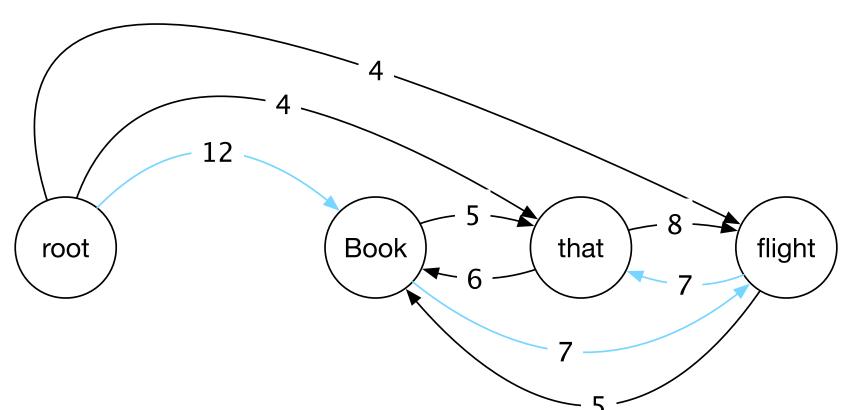
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- For projective trees: **Eisner's algorithm** [<u>Eisner 1996</u>]



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■ Can also define **higher-order** models: score decomposes as a sum of scores of local subgraphs. $\bigcap_{h=m}$

Second order
$$h s m g h m$$

Third order
$$g h s m h t s m$$

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Second order
$$h$$
 s m g h m

Third order g h s m h t s m

- Have efficient (polynomial time) algorithms for second [Eisner 1996] and third order [Koo and Collins, 2010] projective dependency parsing.
- Second order parsing is NP-hard for non-projective dependency graphs [McDonald and Pereira, 2006]!

■ Edge-factored (or arc-factored) approaches: score of a tree decomposes as sum of edge scores.

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h m

First order

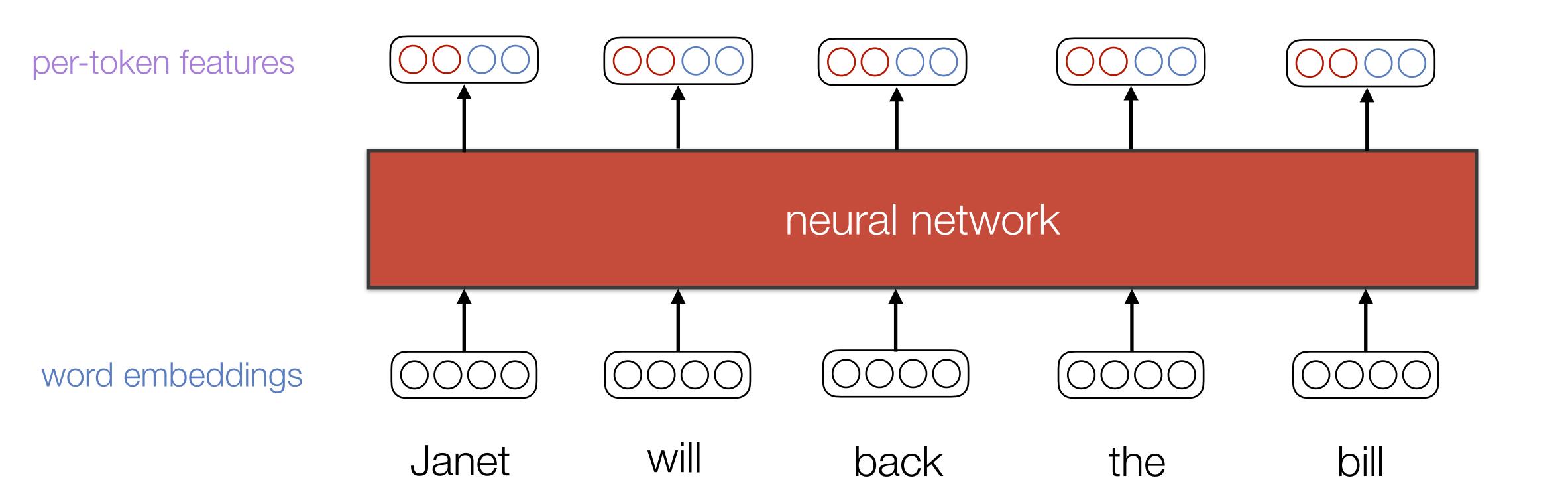
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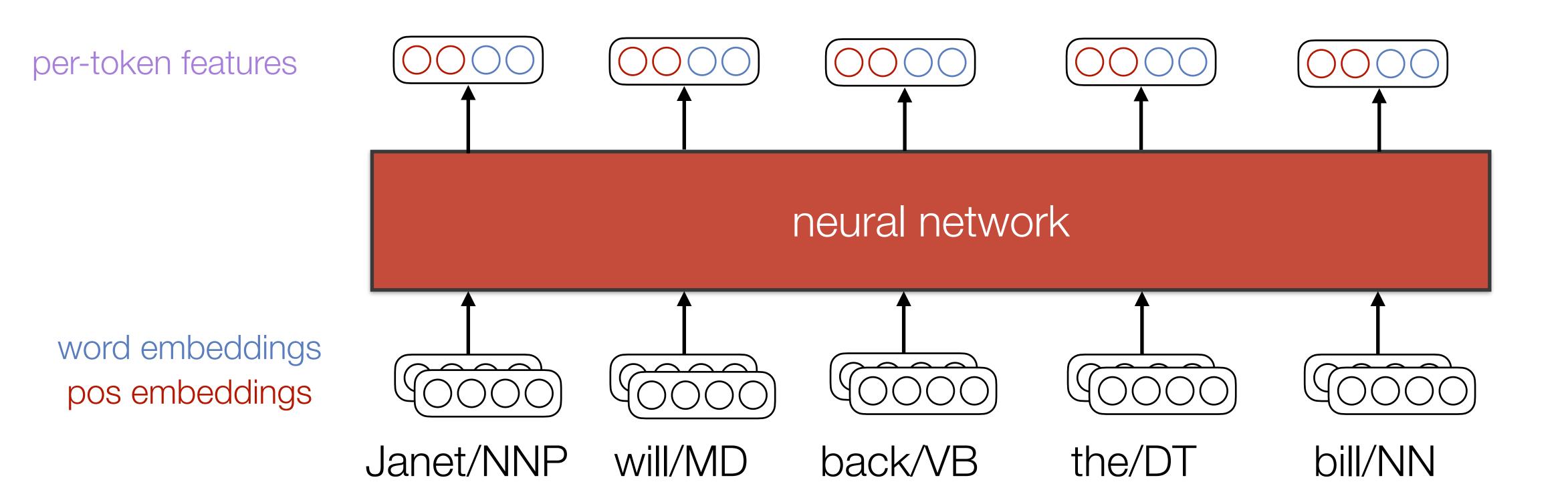
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 First order \widehat{h} \widehat{m}

lacksquare How to parameterize ψ ?

Classic graph-based parsing features

- Word forms, lemmas, parts of speech of the head word and its dependent
- Corresponding features derived from the contexts before, after, between words
- Word embeddings
- Dependency relation
- Direction of the relation (right or left)
- Distance from the head to the dependent
- Combinations of all of the above

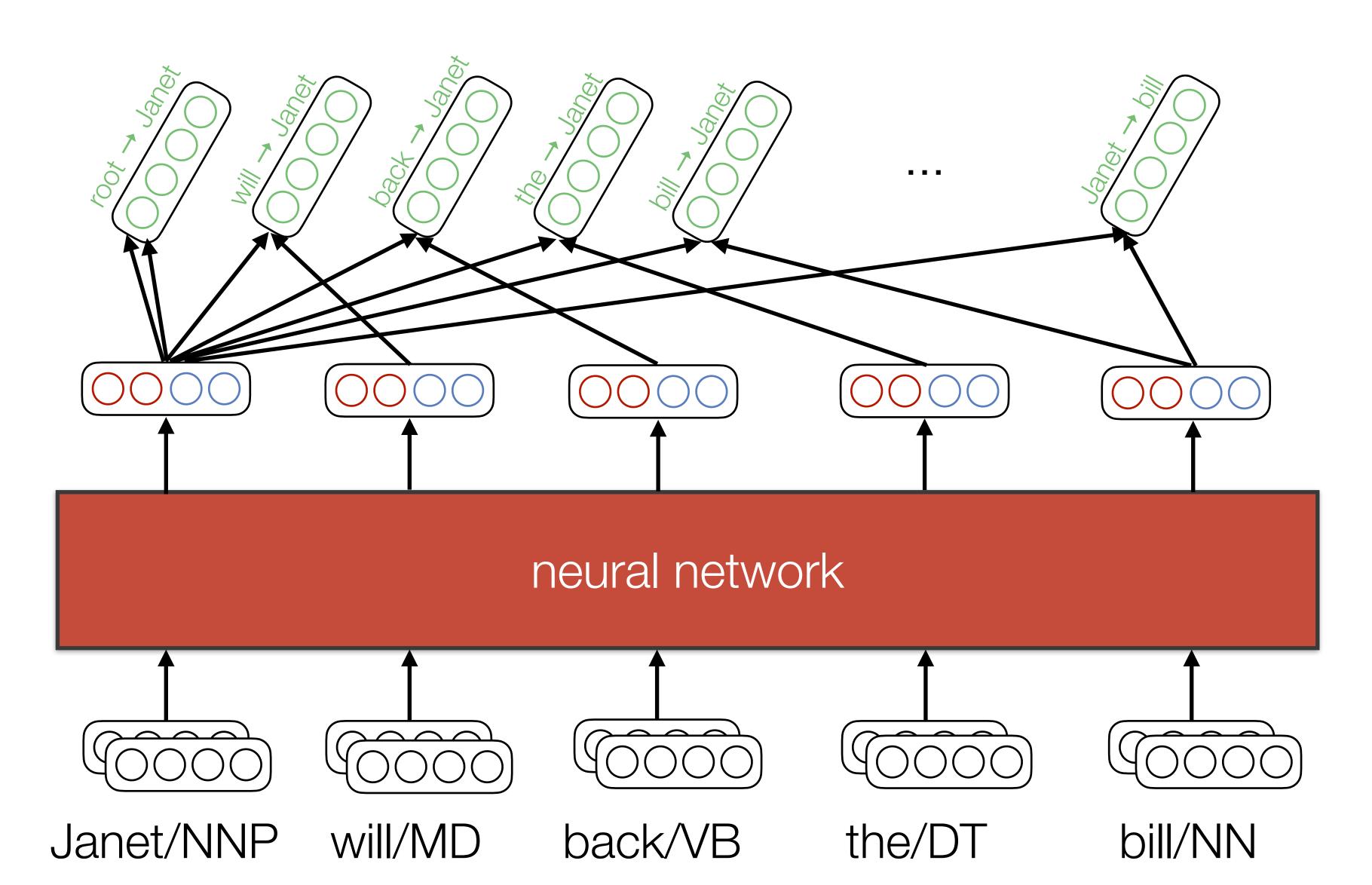




edge features

per-token features

word embeddings pos embeddings



edge features per-token features neural network word embeddings pos embeddings

will/MD

back/VB

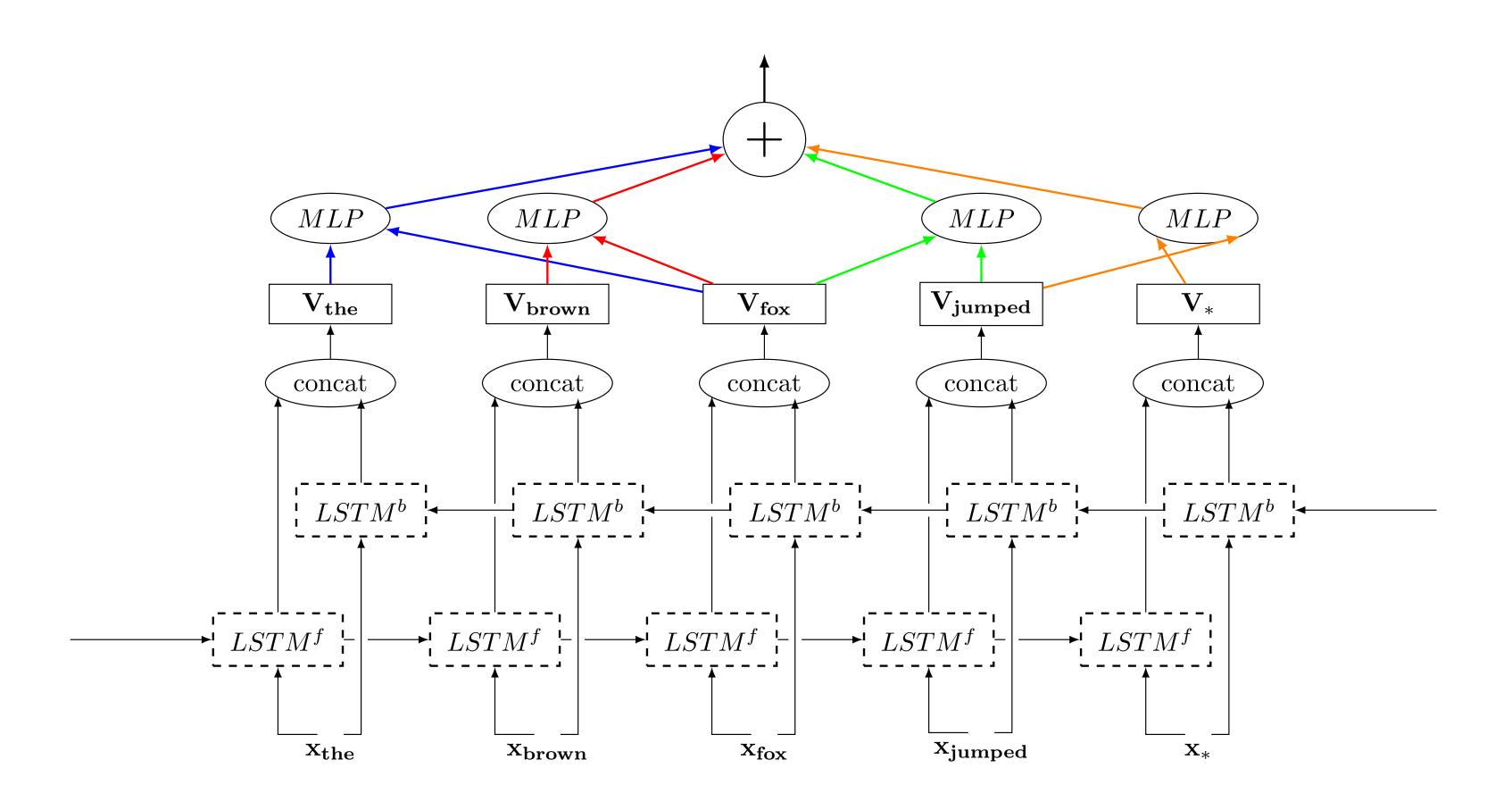
the/DT

Janet/NNP

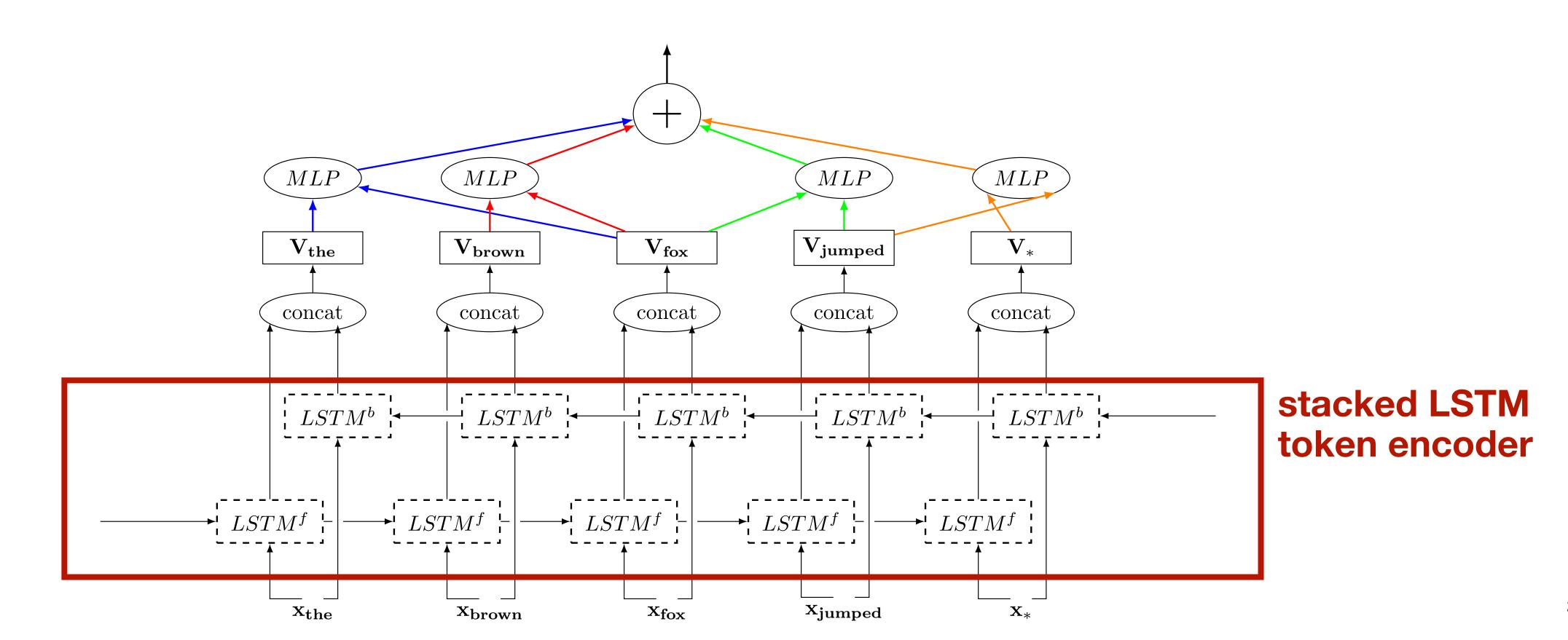
19

bill/NN

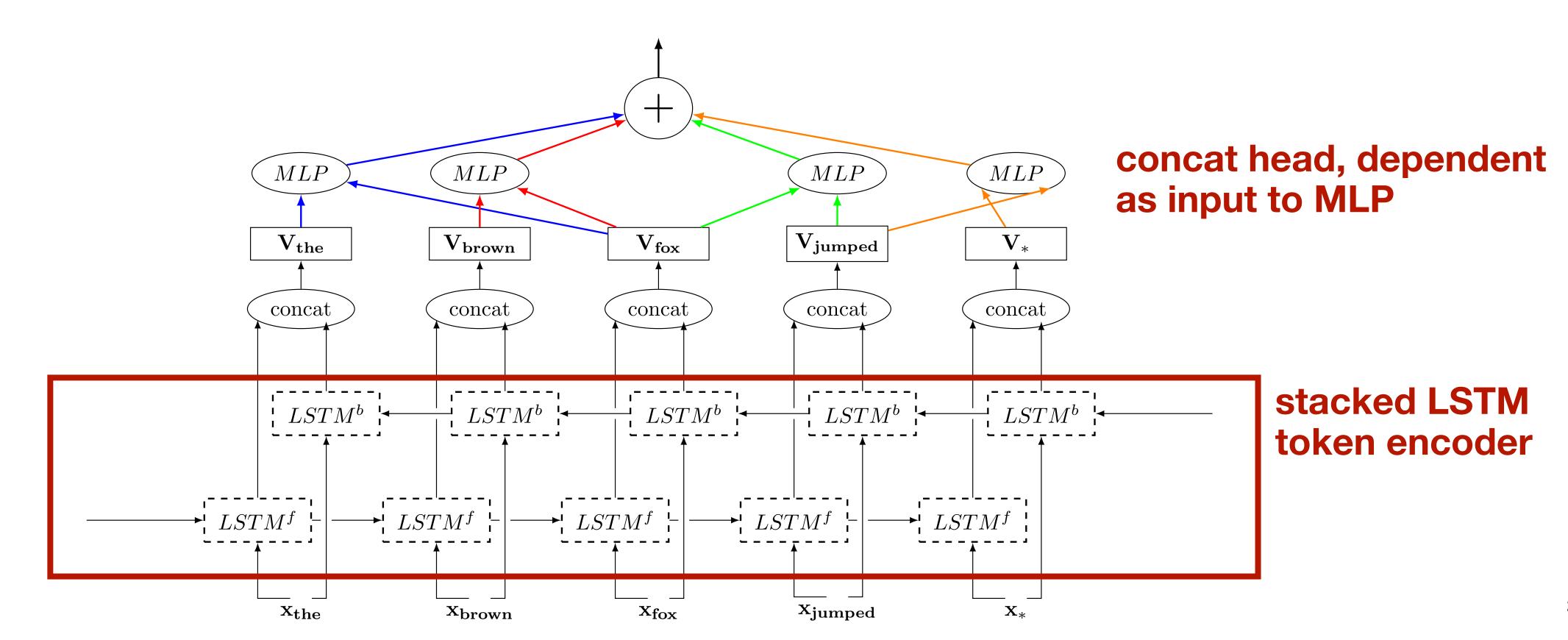
Concat + feed-forward [Kiperwasser and Goldberg, 2016]



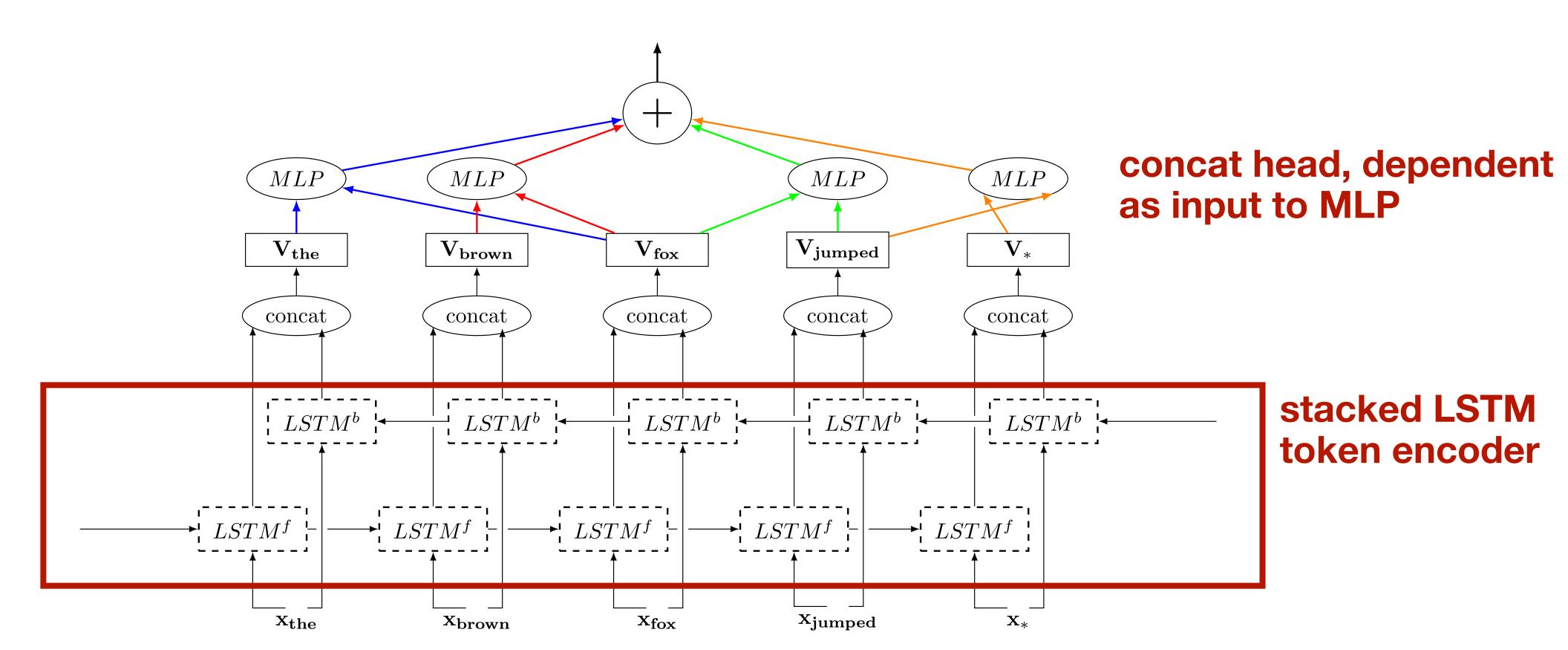
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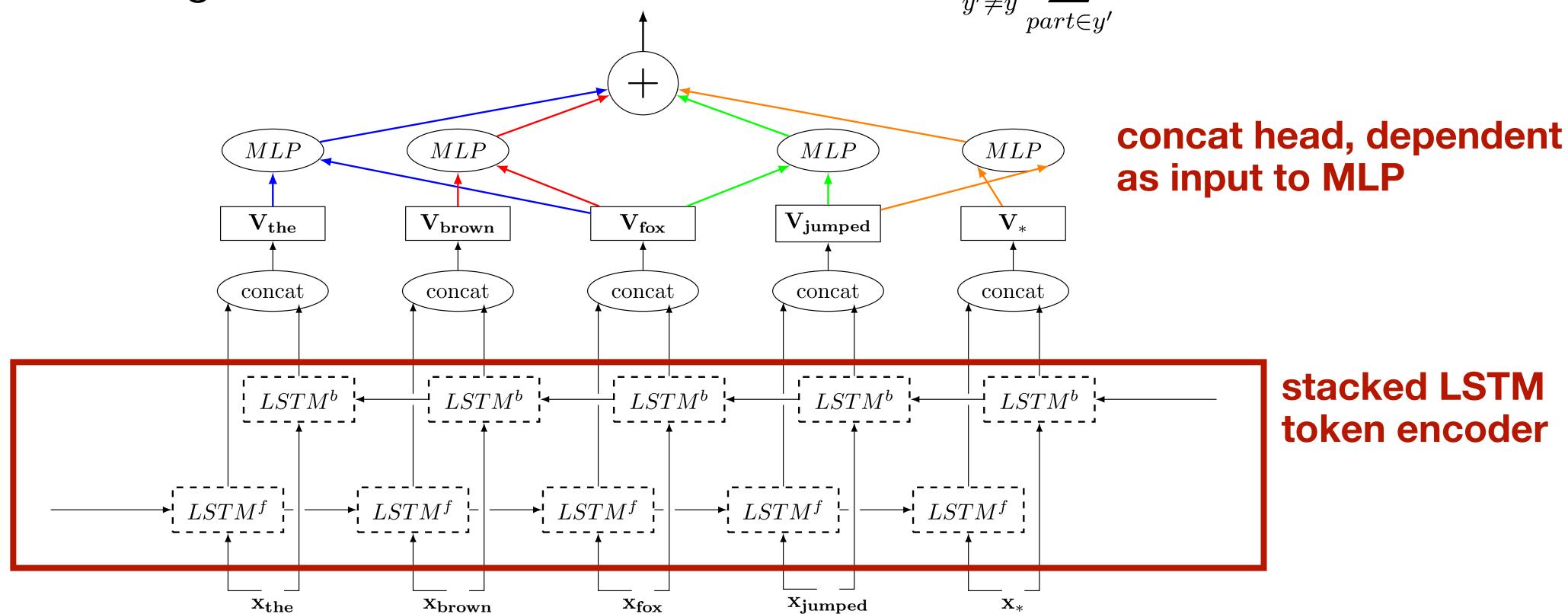
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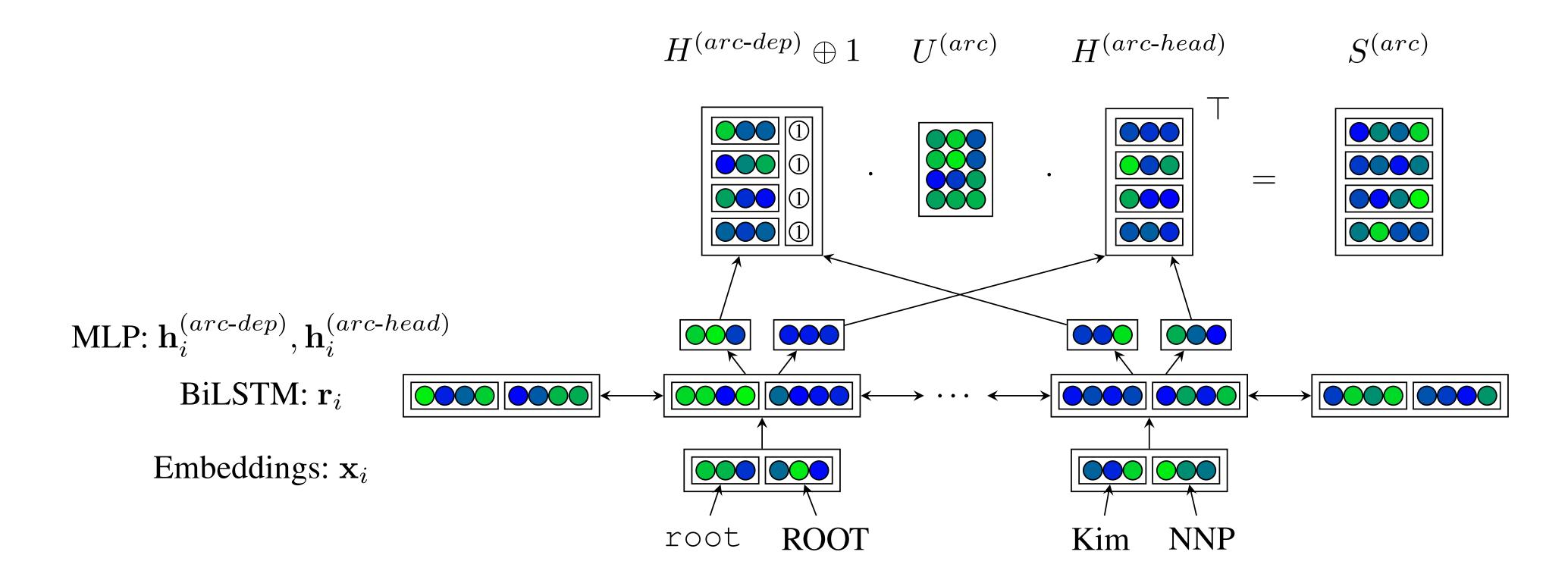
- Concat + feed-forward [Kiperwasser and Goldberg, 2016]
- Hinge loss: $max(0, 1 \max_{y' \neq y} \sum_{(h,m) \in y'} MLP(v_h \circ v_m) + \sum_{(h,m) \in y} MLP(v_h \circ v_m))$



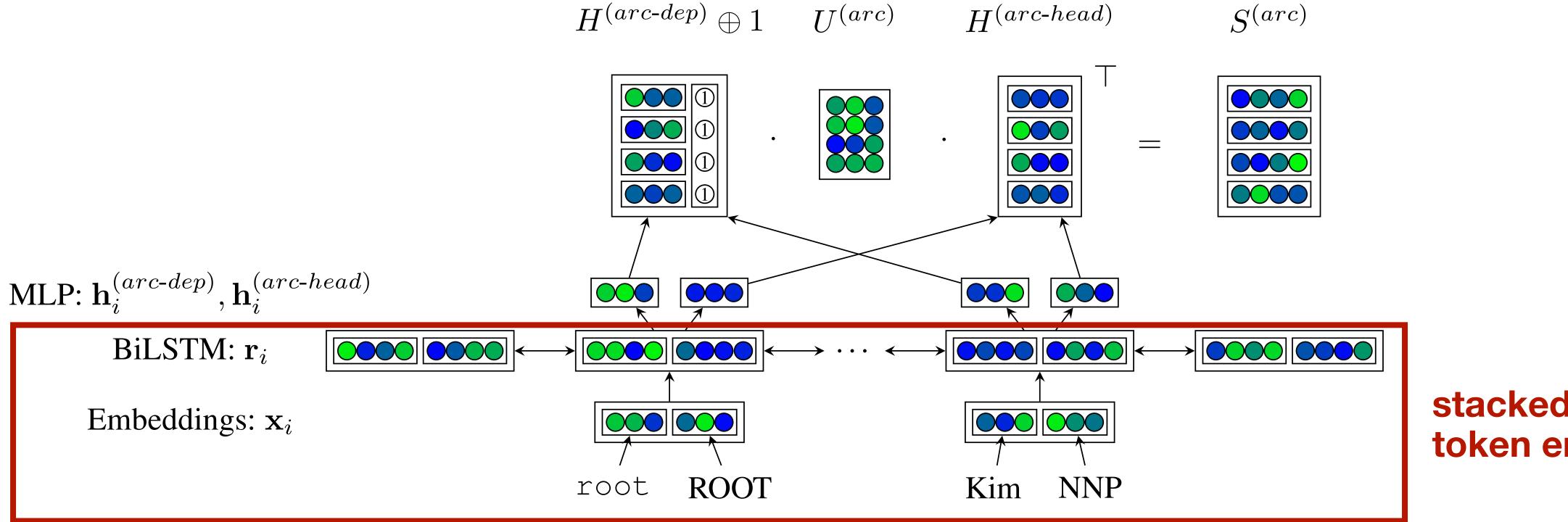
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 - W/ loss augmented inference: $max(0, 1 + score(x, y) \max_{y' \neq y} \sum_{part \in y'} (score_{local}(x, part) + \mathbb{1}_{part \not\in y}))$



■ Biaffine classifier [Dozat and Manning, 2017]

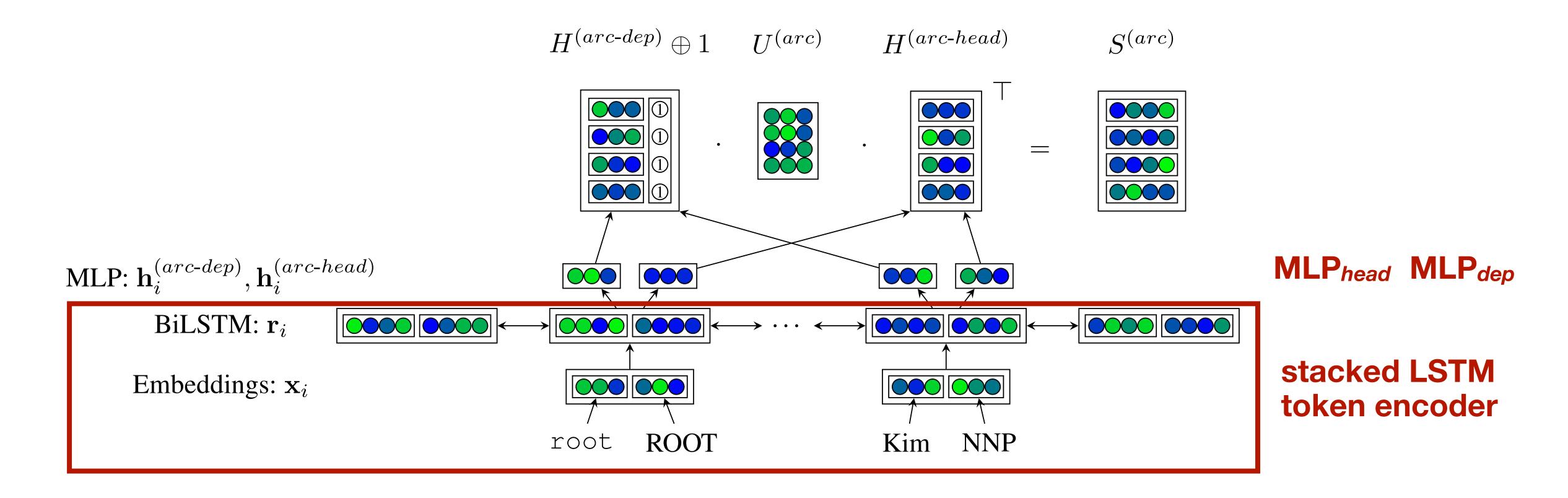


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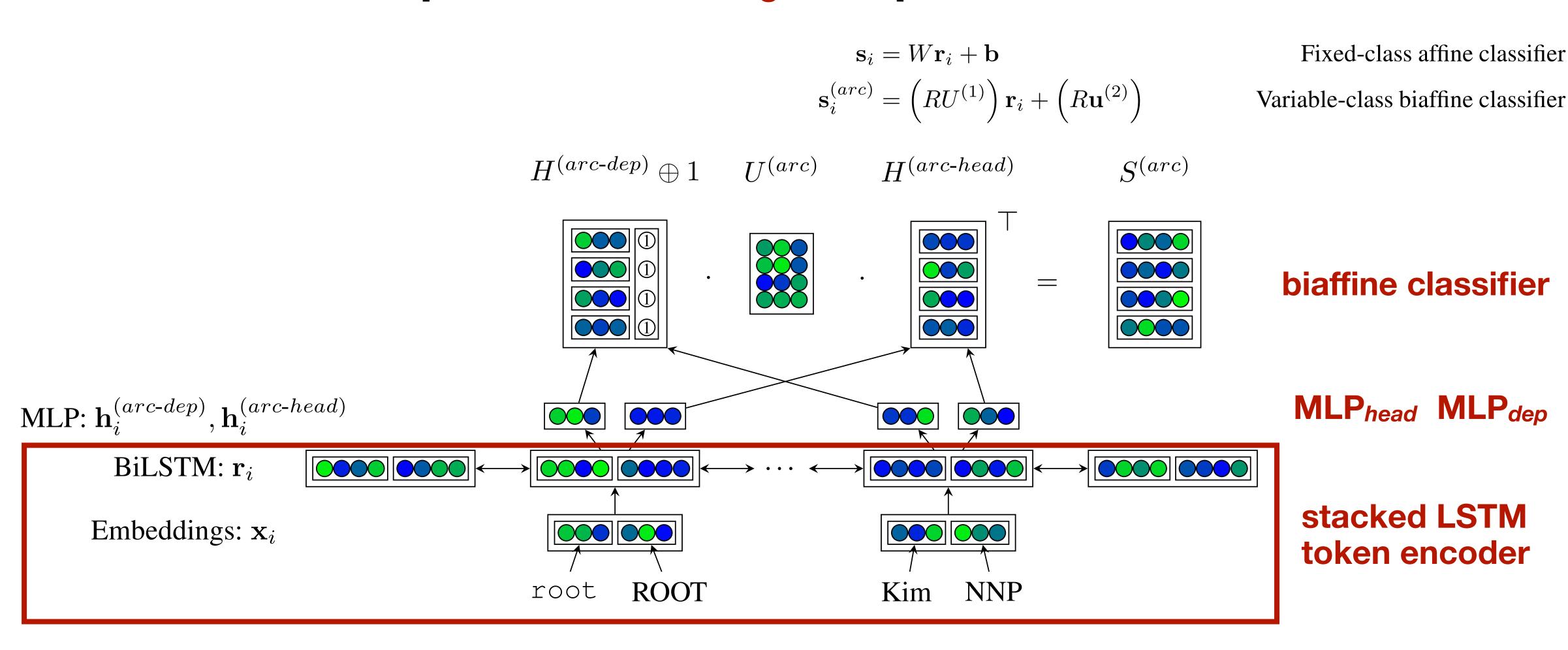


stacked LSTM token encoder

■ Biaffine classifier [Dozat and Manning, 2017]



■ Biaffine classifier [Dozat and Manning, 2017]



root ROOT

- Biaffine classifier [Dozat and Manning, 2017]
- $\mathbf{s}_i = W\mathbf{r}_i + \mathbf{b}$ Fixed-class affine classifier Locally normalized log loss. $\mathbf{s}_i^{(arc)} = \left(RU^{(1)}\right)\mathbf{r}_i + \left(R\mathbf{u}^{(2)}\right)$ Variable-class biaffine classifier $H^{(arc\text{-}dep)} \oplus 1 \qquad U^{(arc)}$ $H^{(arc\text{-}head)}$ $S^{(arc)}$ biaffine classifier MLP_{head} MLP_{dep} MLP: $\mathbf{h}_{i}^{(arc\text{-}dep)}, \mathbf{h}_{i}^{(arc\text{-}head)}$ BiLSTM: \mathbf{r}_i stacked LSTM Embeddings: x_i token encoder

Kim NNP

Edge-factored (or **arc-factored**) approaches: score of a tree decomposes as sum of edge scores.

$$\Psi(\mathbf{y}, \mathbf{w}; \theta) = \sum_{\substack{i \stackrel{r}{\rightarrow} j \in \mathbf{y}}} \psi(i \stackrel{r}{\rightarrow} j, \mathbf{w}, \theta)$$
 First order \widehat{h} \widehat{m}

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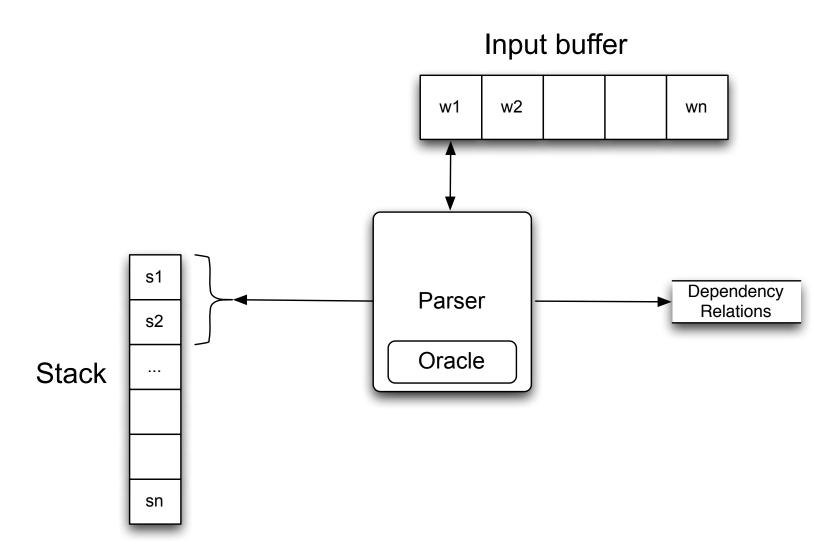
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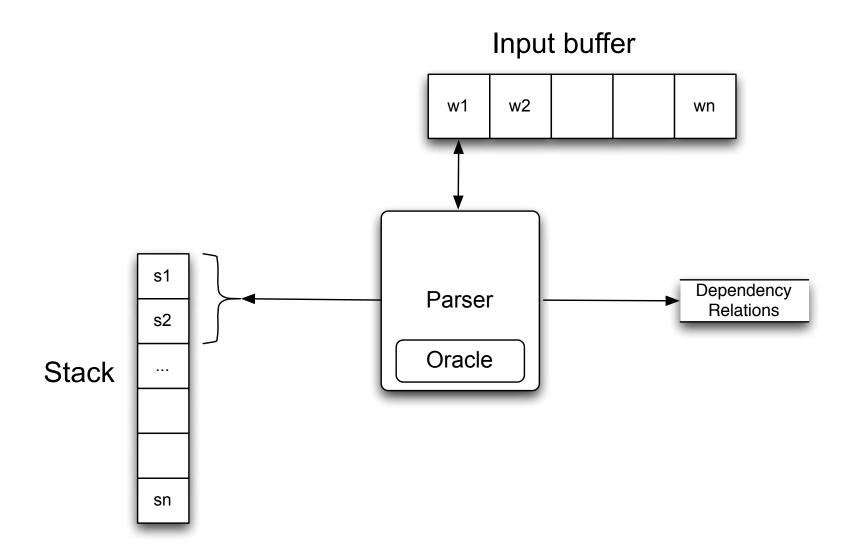
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 - Locally normalized: predict each head and its label, softmax, log loss.
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 - Globally normalized CRF: can compute marginals/partition function using a variant of Kirchhoff's Matrix-Tree Theorem [Tutte, 1984; Koo et al. 2007].

- Transition-based
 - Fast
 - Greedy / local inference
 - Maybe closer to humans?

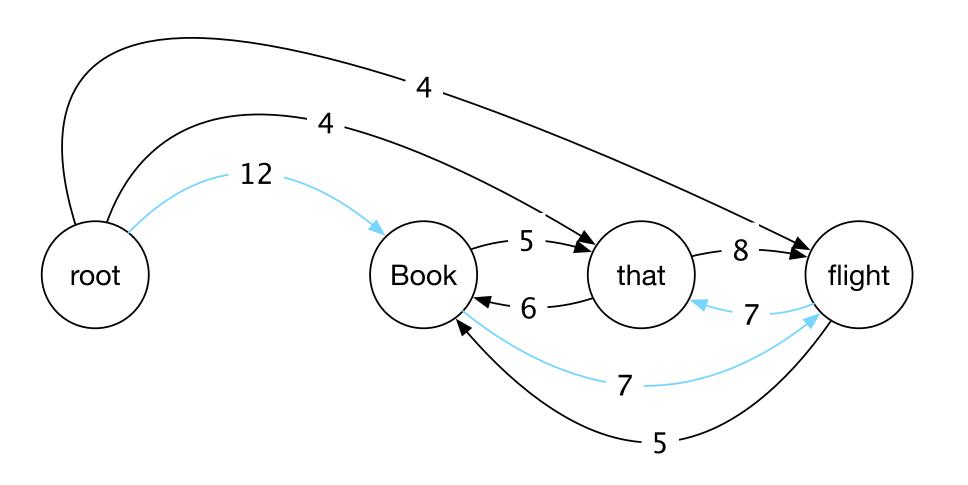


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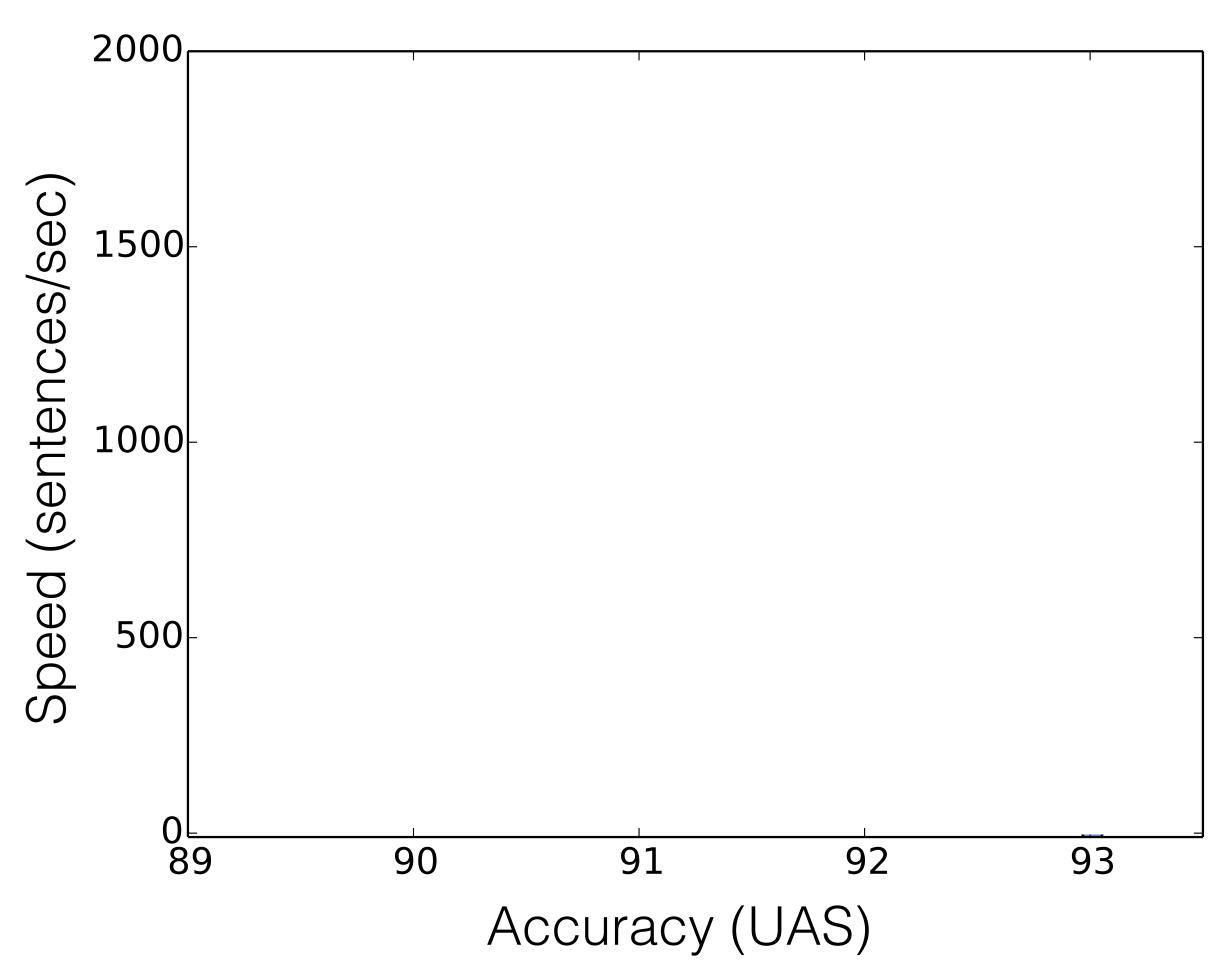


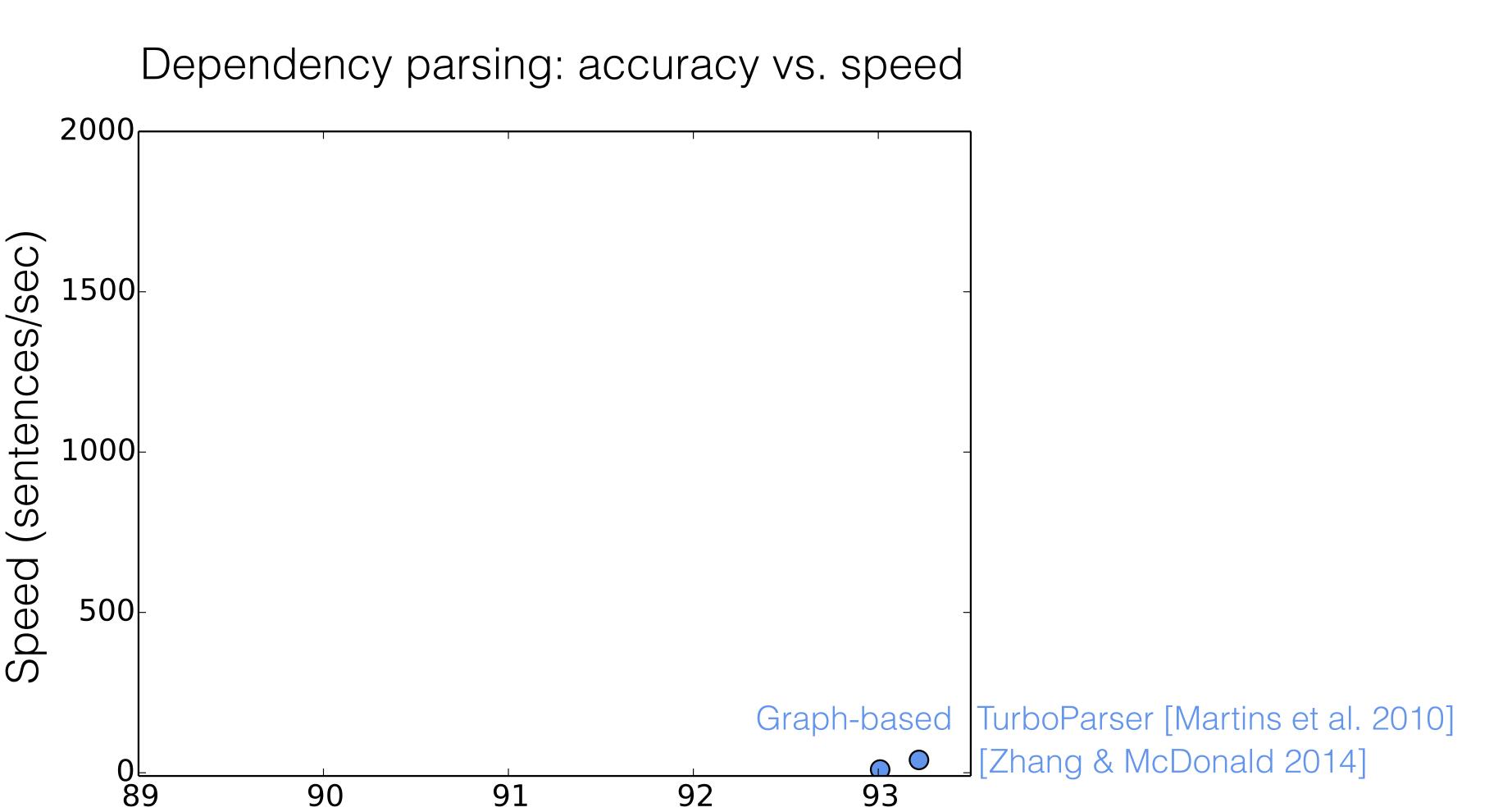
Graph-based

- Slow
- Exact inference
- More accurate

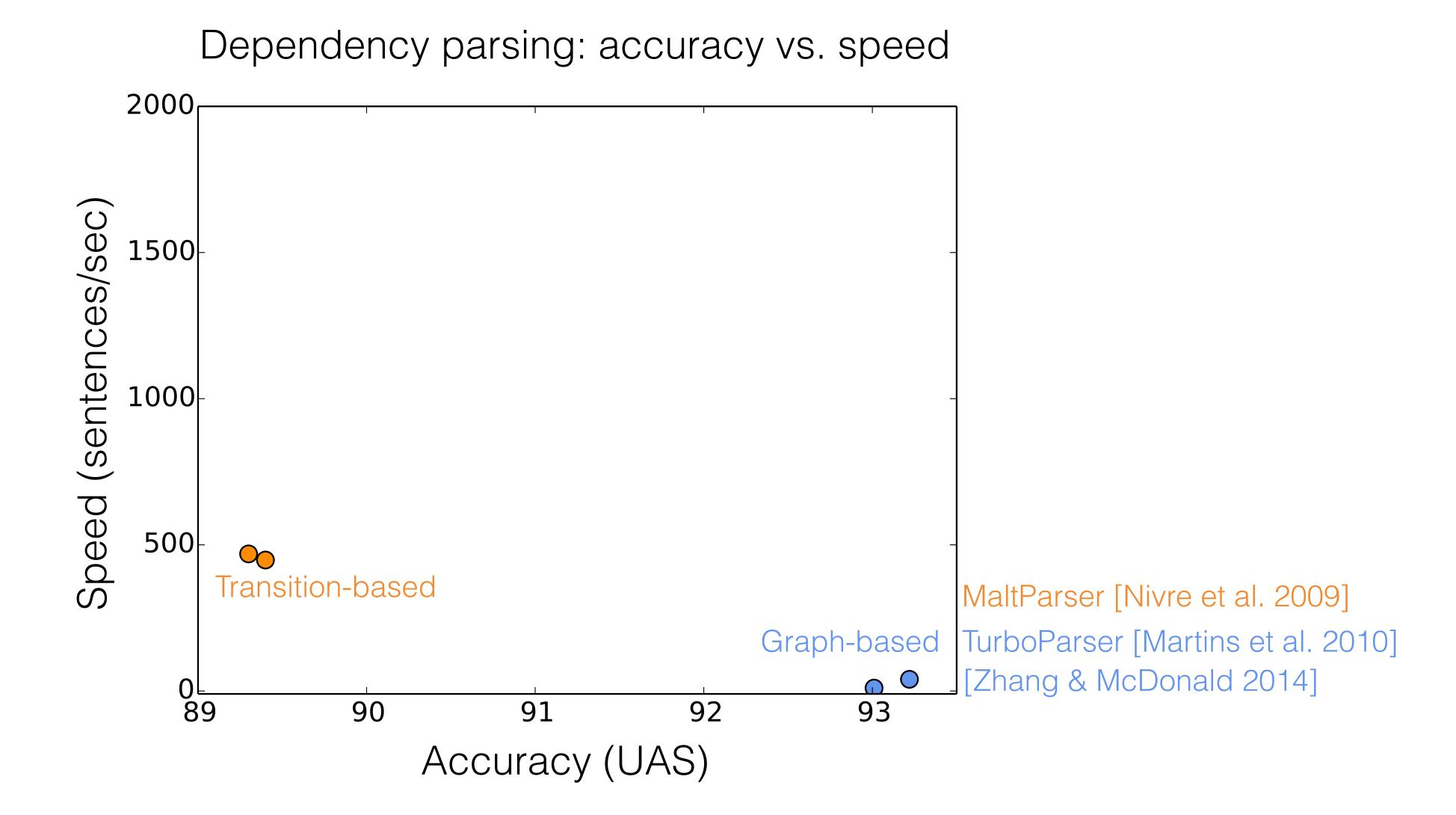


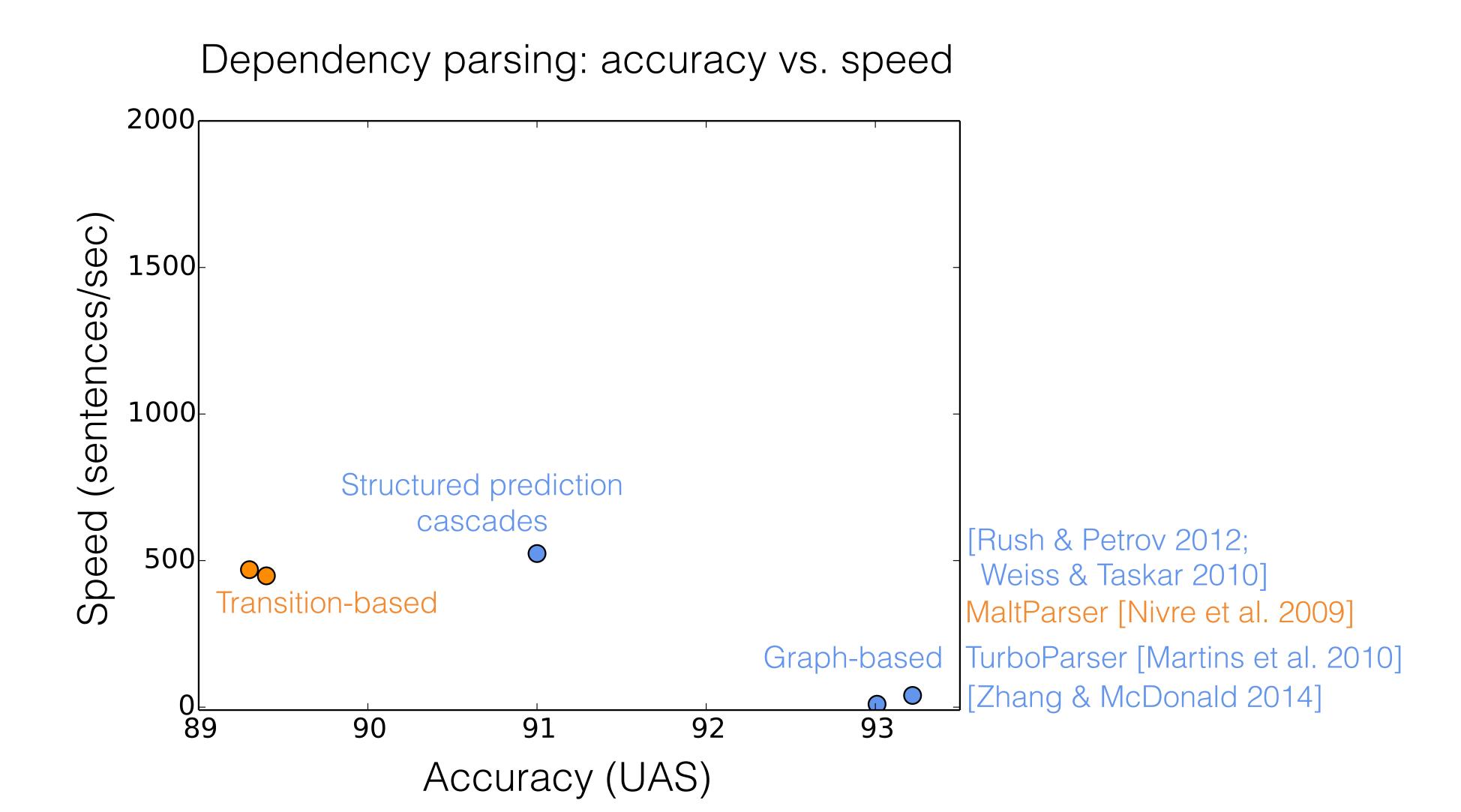


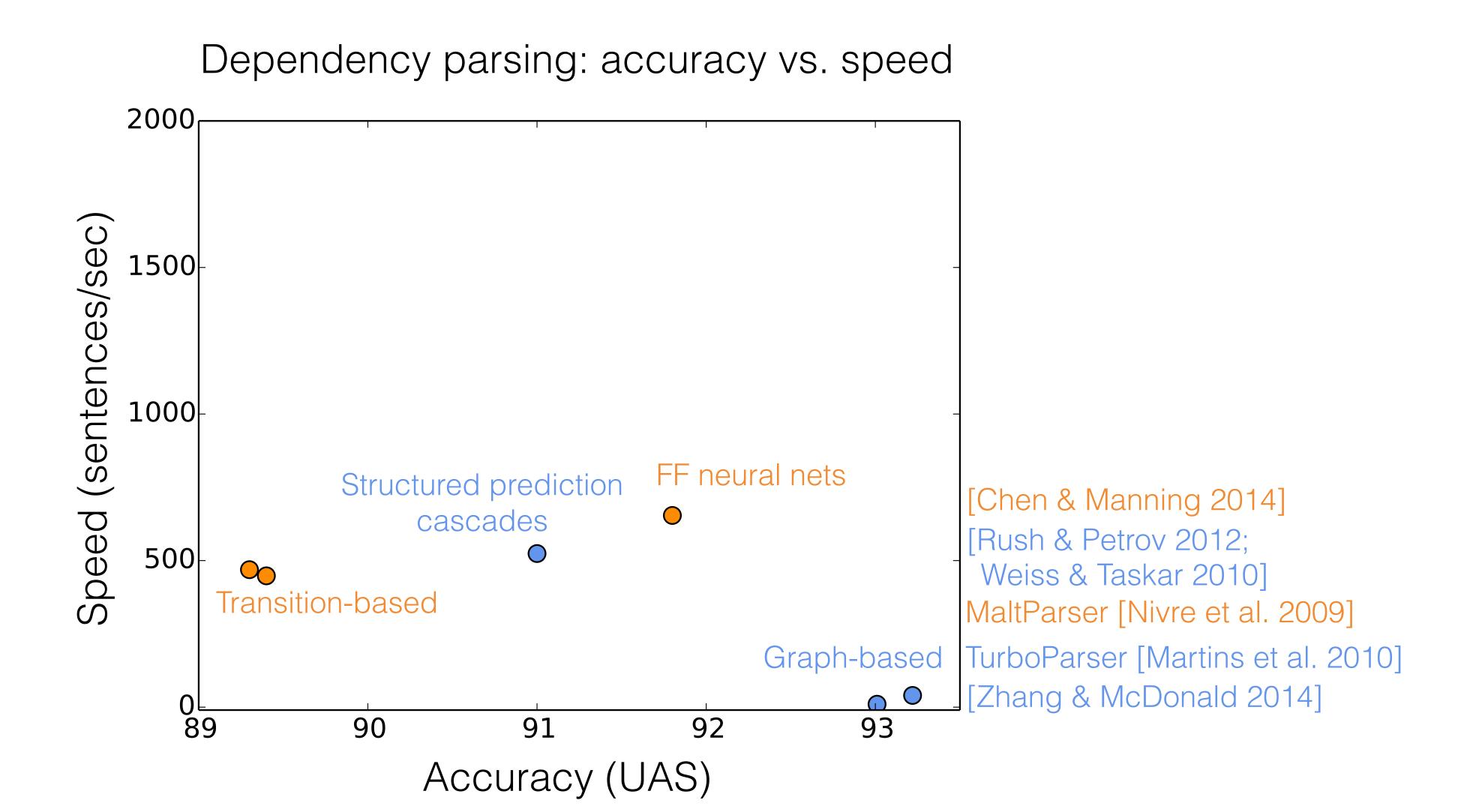




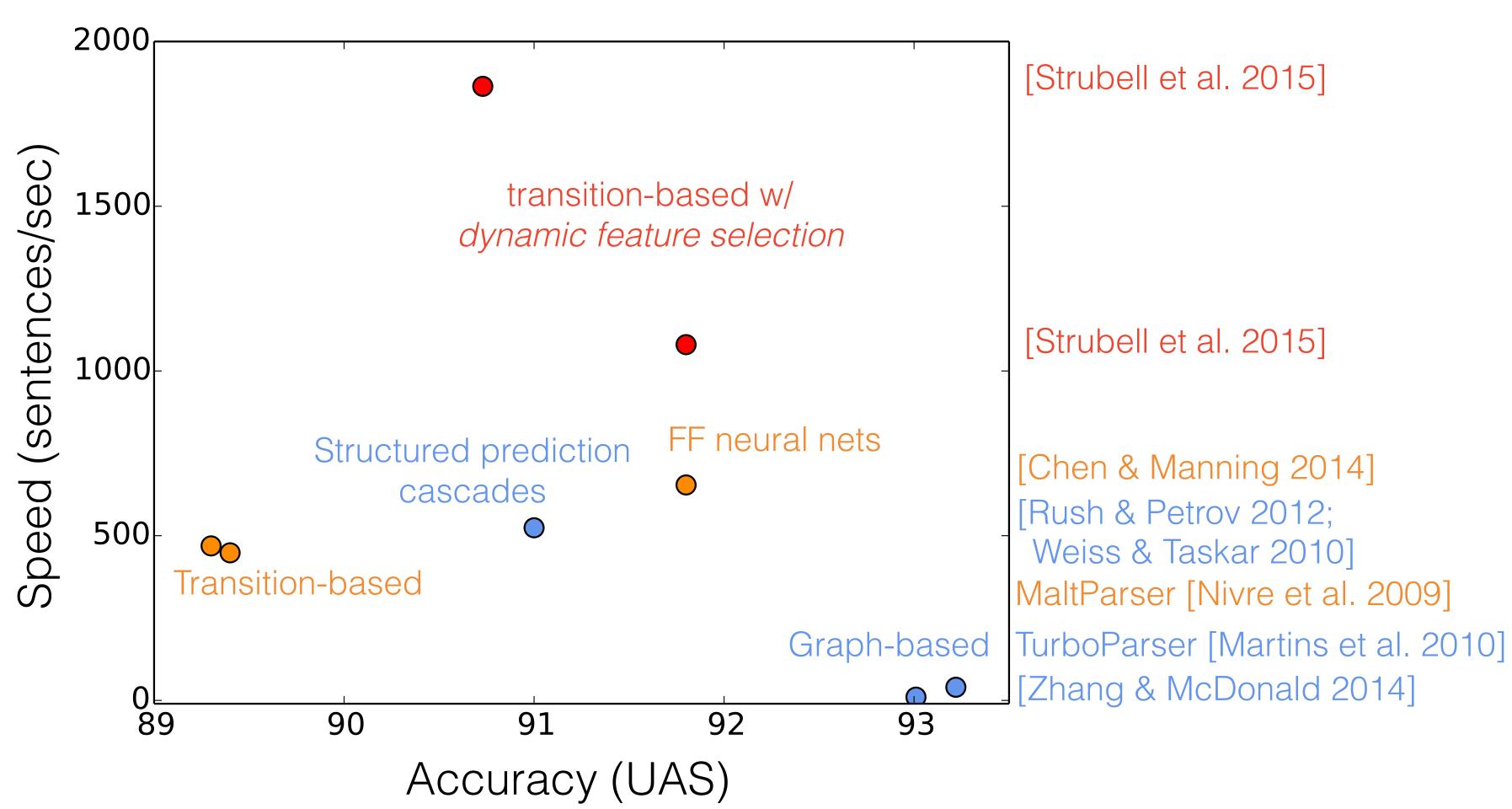
Accuracy (UAS)



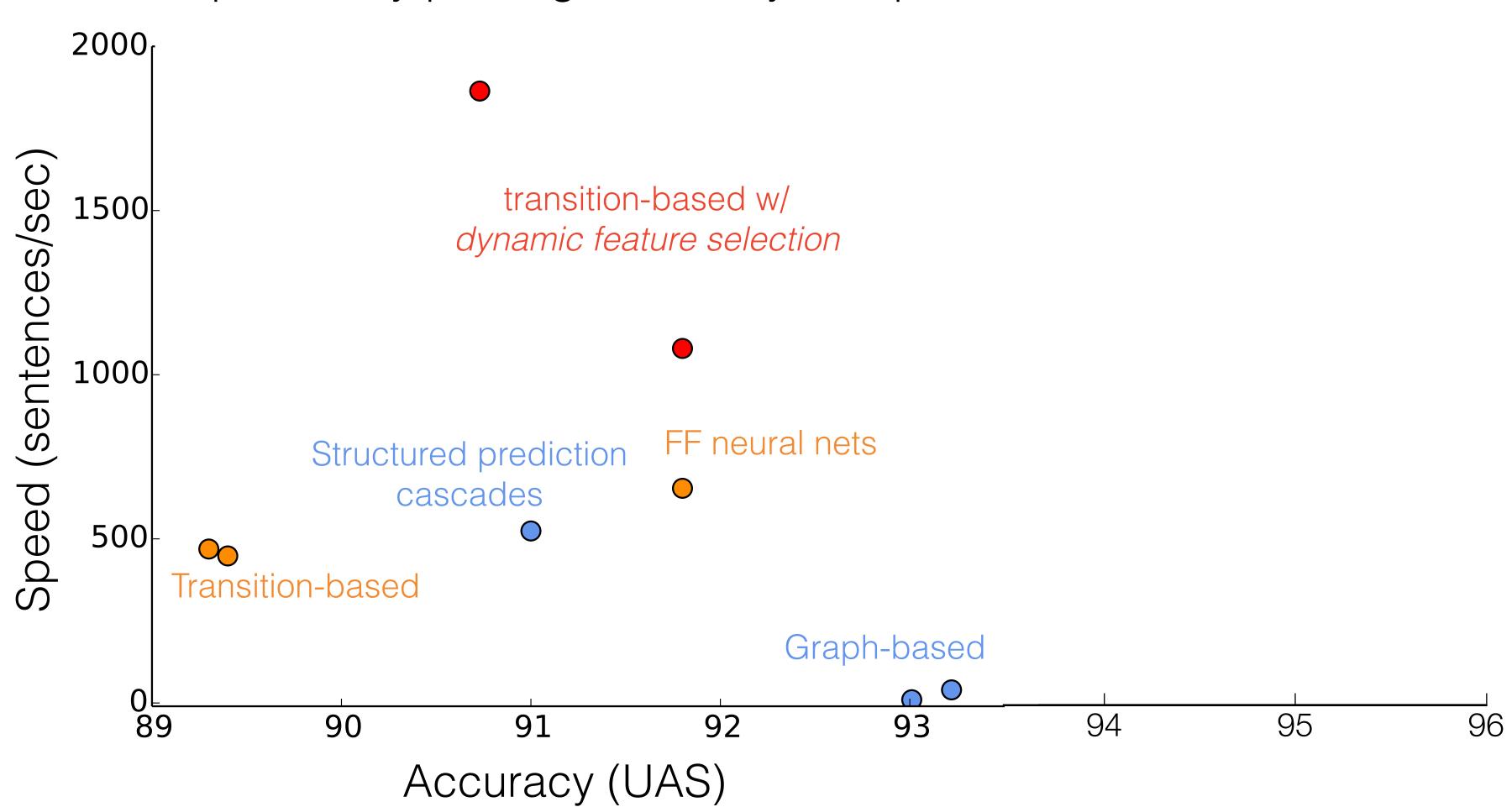




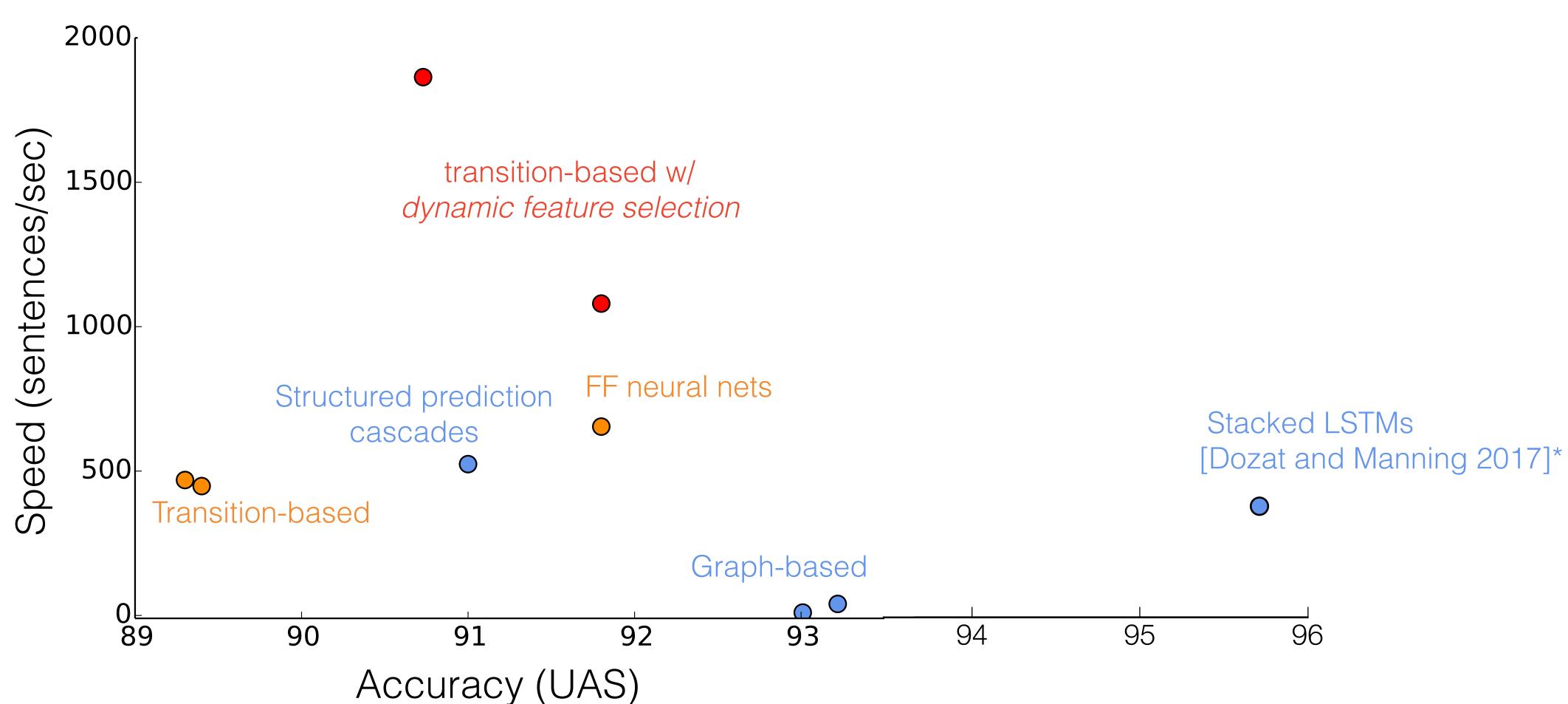




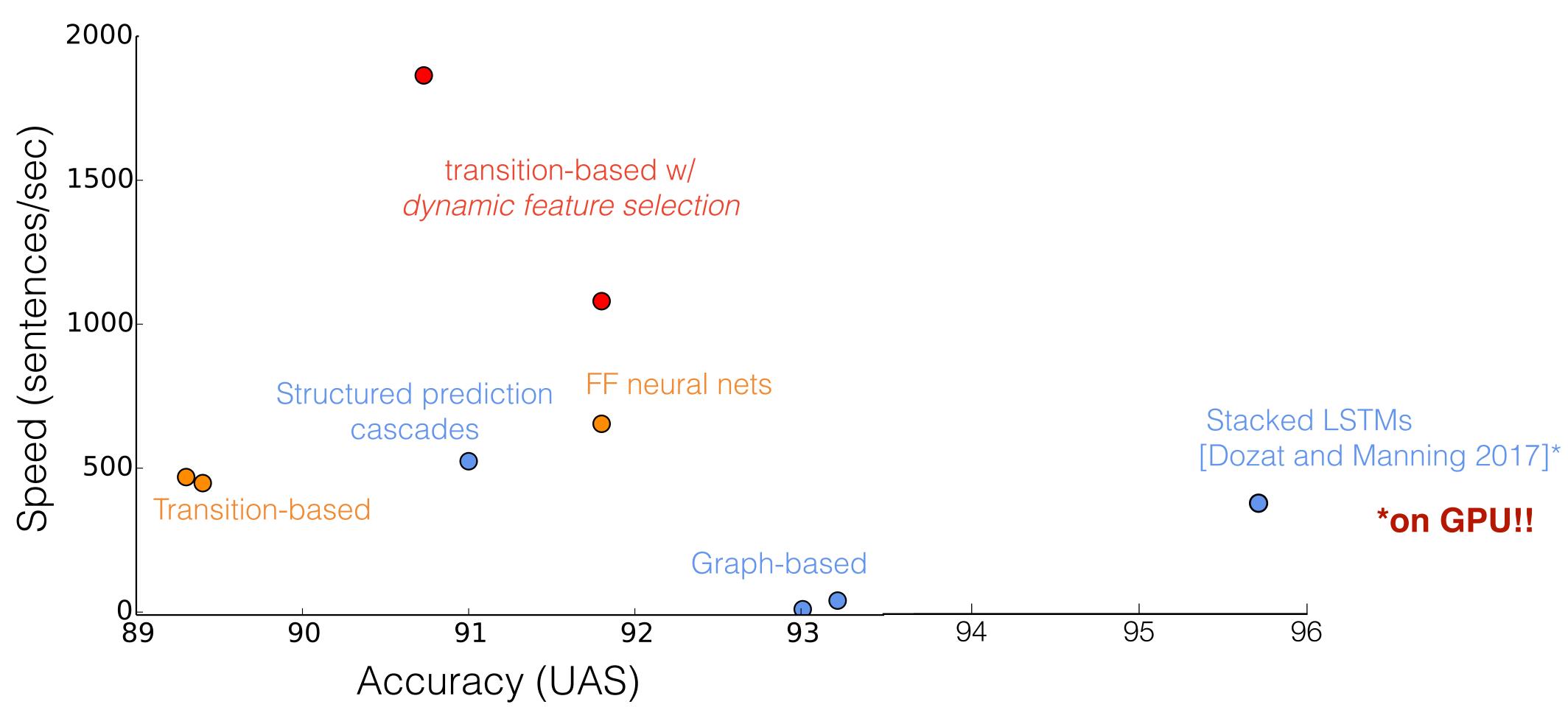




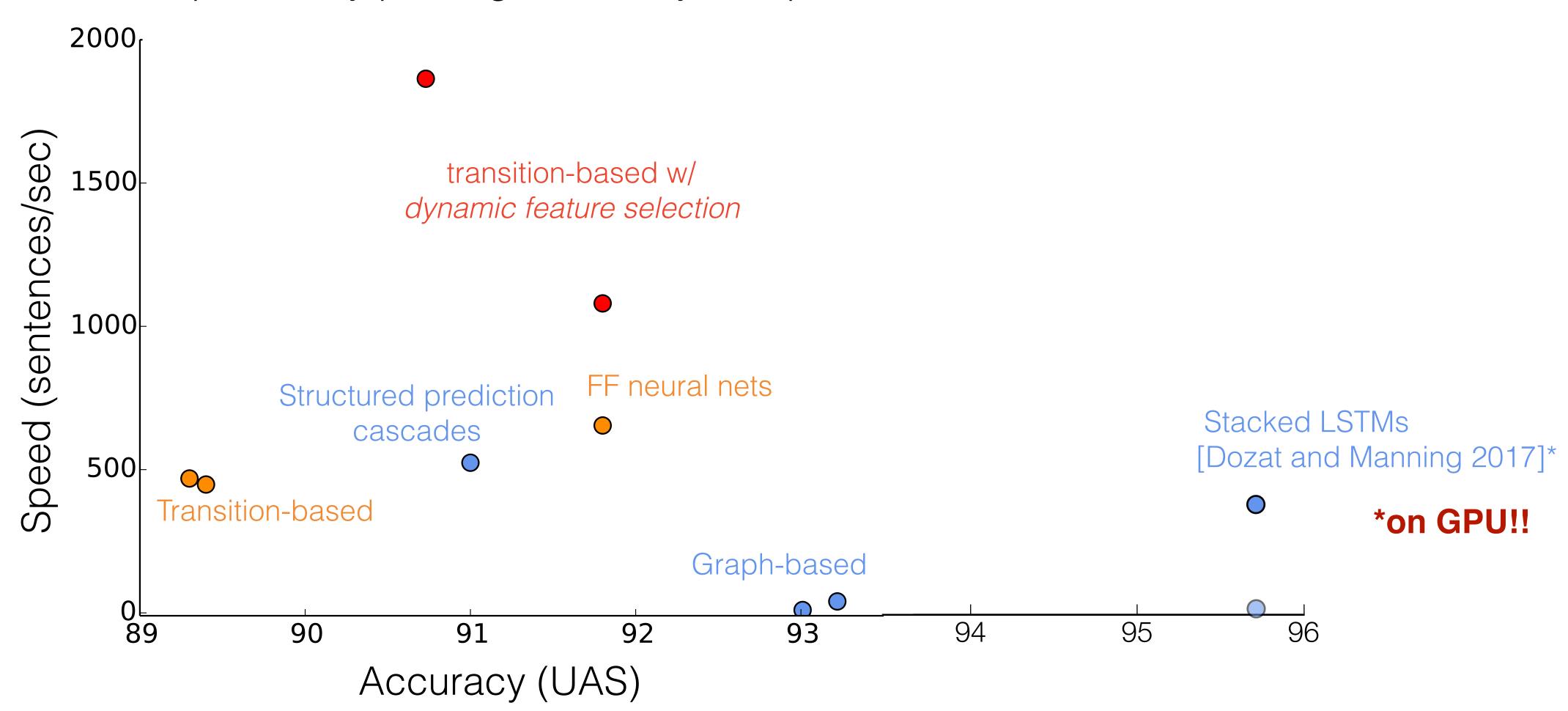








Dependency parsing: accuracy vs. speed



Announcements

No recitation on Friday (Tartan Community Day).