Advanced Programming 2021 – Year 2 Labwork 2: (5% - or 50 points out of 500 points for labwork this semester)

NOTE: ALL LABS TO BE COMPLETED IN PROJECTS USING ECLIPSE OR EQUIVALENT IDE (NO MORE TEXTPAD, EVER EVER!!!)

### **IMPORTANT NOTES:**

- NO COPYING PERMITTED AND ZERO MARKS WILL APPLY TO COPIED WORK. FURTHER ACTION MAY BE TAKEN AGAINST STUDENTS THAT HAVE BEEN FOUND TO COPY WORK.
- ASSESSMENT WILL INVOLVE ONE-TO-ONE QUESTIONS ABOUT YOUR SUBMITTED WORK. USE COMMENTS IN YOUR CODE TO ENSURE YOU DON'T FORGET WHY YOU WROTE CODE YOU MAY LATER BE ASKED ABOUT.
- ALL WORK MUST BE SUBMITTED TO MOODLE BY DATES SPECIFIED (2 LABS SUBMISSIONS OF FIVE LABS THROUGHOUT THE SEMESTER).
- MANY OF THE TASKS ASSIGNED BELOW CAN BE COMPLEX AND\OR THE DESCRIPTIONS MAY REQUIRE FURTHER CLARIFICATIONS. PLEASE USE THE AVAILABLE LAB TIMES TO ASK FOR CLARIFICATIONS AND ADVICE\HINTS ON THE TASKS BELOW.

## Part 1 – Getting familiar with try – catch - finally (8 points)

Create an Eclipse Project called **Lab2Part1**. Create a class called **ExceptionsTest**. Write a try catch and finally block of code in the class. You can catch the **StringIndexOutOfBoundsException** exception in the catch block. Make this error happen by creating a String with you firstname (e.g. String s = ``Luke'') and try to access a character beyond the length of the string (e.g. char c = s.charAt(6): This is more than 'L''u''k''e' string holds and will throw the exception for string out of bounds). Place an output statement in the finally block to verify that the finally block has been called. Call **printStackTrace()** (e.printStackTrace()) within the catch block. Output your name in the finally block using System.out.println.

## Required activities and marking guideline:

•	Implemented try block	(2 points)
•	Implement catch StringIndexOutOfBoundsException	(2 points)
•	Implement finally block with output message	(2 points)
•	Call print stack trace	(2 points)

# Part 2 - Multiple catches for one try (10 points)

Create an Eclipse Project called Lab2Part2. Create a simple application called MultipleCatchBlocks. Write a try catch block in the main method so that ALL of the following exceptions are caught in three different catch blocks [but only ONE ArrayIndexOutOfBoundsException, ArithmeticException, try **Exception**. Ensure that you place the most generic exception as the last catch block (normally Eclipse will prevent you doing otherwise!). Add a simple test output statement to each of the catch blocks so that you can identify if the catch block was executed, e.g., "You are trying to access beyond the array bounds". Add printStackTrace() to each catch block. Place code in the try block to test at least one of the exceptions listed (e.g. you could create an array of size four and then try non-existant fifth index [4] **ArrayIndexOutOfBoundsException**, or you could try dividing a number by zero (to create ArithmeticException).

#### Required activities and marking guideline:

•	Implement the try	(2 points)
•	Write all three catches with stack trace [2 points each]	(6 points)
•	Insert sample error and test catch block	(2 points)

# Part 3 Declaring Exceptions (10 points)

Create an Eclipse Project called **Lab2Part3**. Create a class called **CheckedVUncheckedExceptions**. In this class create two methods. Create a <u>static</u> method called capitalizeString(String s) to convert a String that's passed to ALL CAPS. The capitalizeString method must be declared to **throw a NullPointerException**. Create a second <u>static</u> method called openFile(String fileName) which will accept the name of a file and attempt to test whether the file exists [File file = new File(fileName); use file.exists() to test file existence]. The openFile method must be declared to **throw IOException**. Now call both methods from the main method (note: you will be forced to place a try and catch around one the methods you have written due to it being a checked exception).

## Required activities and marking guideline:

•	Implement capitalizeString method	(2 points)
•	Declare capitalizeString method to throw NullPointerException	(1 point)
•	Implement openFile method	(2 points)
•	Declare openFile method to throw IOException	(1 point)
•	Call both methods from the main	(2 points)
•	Add necessary try catch to method calls in main	(1 point)
•	Use comments to explain why one of the methods called in the ma	in required
	a try block (or throw) using regular Java comments in the code	(1 point)

## Part 4 Putting it all together - GUI with exception handling (22 points)

Create an Eclipse Project called **Lab2Part4**. This lab is intended to test the following exception classes all within the same try catch finally block: **NullPointerException, MalFormedURLException, IOException, Exception.**Create a class called **TestFourExceptionsGUI**. Make the class a JFrame and implement the ActionListener interface. Add FOUR JButton's to the JFrame (use any layout you wish to use that looks reasonable). The button texts should be set to the following: "Test IO Exception", "Test URL Exception", "Test Null Pointer Exception", "Test General Exception". Add the listeners to the buttons. Add a method to the class called testException which accepts FOUR parameters: **(String string, String filename, String url, boolean generalExceptionActivated)**. Add a try catch finally block to the method called testException. Add the following code inside the try block of the testException method:

```
str.toCharArray(); //Null string potential error
new FileReader(filename); //Unknown filename potential error
new URL(url); //Badly written URL potential error
if(generalExceptionActivated) { //Potential error
this.clone(); //Will be caught as a general error!
}
```

Add a four catch blocks for the above try block as follows (**e** is the parameter to the catch block in each case) – use **JOptionPane** class for messages:

- MalformedURLException with a Message dialog box that appears with the following message should the exception be caught: "The URL passed is not correctly formatted" + e.getMessage()
- **IOException** with a **Message dialog box** that appears with the following message should the exception be caught: "There has been an input\output error" + e.getMessage()
- **NullPointerException** with a **Message dialog** box that appears with the following message should the exception be caught: "An null object has been passed to the method" + e.getMessage()
- **Exception** with the a **Message dialog box** that appears with the following message should the exception be caught: "An unidentified error has occurred" + e.getMessage()

Also add a **finally** block that will display in a **message dialog** "The finally block has been called". Additionally add a blank file called "Real.txt" to the project directory of the Lab2Part4 Eclipse project directory (this will be the valid file that the FileReader will accept to avoid an IOException).

Now implement the actions for each of the buttons so that each button when pushed will cause the specific exceptions to be caught. This will be work as follows:

• If the "Test IO Exception" button is pushed call the testException method with the following parameters ("Hi", "Whatever.txt", "http://www.itb.ie",

- false) [This will cause an **IOException** as there is no file called "Whatever.txt" in the project]
- If the "Test Null Pointer Exception" button is pushed call the testException method with the following parameters (null, "Real.txt", "http://www.itb.ie", false) [This will cause a NullPointerException as the string is set to null]
- If the "Test URL Exception" button is pushed call the testException method with the following parameters ("Hi", "Real.txt", "ht//www.itb.ie", false) [This will cause a **MalformedURLException** as the URL "ht//www.itb.ie" is not a correctly formatted URL]
- If the "Test General Exception" button is pushed call the testException method with the following parameters ("Hi", "Real.txt", "http://www.itb.ie", true) [This will be caught by the general exception catch block as it is not one of the specific exception types caught]

Add Javadoc to the class and Jar and execute the program.

Required activities and marking guideline:

•	Create GUI with buttons added	(1 point)
•	Add listeners and handlers	(1 point)
•	Write the testException method [2 marks per catch block]	(10 points)
•	Implement button actions [2 marks each per action]	(8 points)
•	Jar the project (include Javadoc in the jar)	(1 point)
•	Run the project from the Jarfile and test all exceptions	(1 point)