## Skyler Alderson

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## **Professional Summary**

Enthusiastic and detail-oriented recent graduate with a B.Sc. in Physics and Computer Science from the University of British Columbia (GPA 3.90). Adept at developing data analytics tools, physics simulations, and collaborative software systems. Strong background in software development, experimental physics, qualitative research, and technical teaching. Passionate about astronomy and aerospace, software development, scientific inquiry, and teaching.

#### Education

University of British Columbia Graduated: 2024 | GPA: 3.90

- B.Sc. in Physics, Computer Science
- Dean's List honoree
- Relevant Coursework: Software Development, Parallel Computing, Data Structures, Database Systems, Machine Architecture, Algorithms, Web Design, Experimental Physics, Statistical Mechanics, Astronomy, Stellar Astrophysics

## Research Experience

#### Undergraduate Academic Assistant

University of British Columbia – Department of Physics Jan 2024 – Apr 2024

- Developed Python scripts for analyzing student-submitted code patterns.
- Led semi-structured interviews; performed thematic analysis of transcripts and surveys.
- Contributed to a research project aimed at improving physics labratory pedagogy.

#### Advanced Undergraduate Laboratory Work

University of British Columbia – Department of Physics 2022 – 2023

- Created a pair of mutually coupled loop-gap resonators to investigate wireless power transfer efficiency.
- Used a scintillator and statistical analysis to detect and calculate the lifetime of muons.
- Performed work on hyper-sensitive equipment such as a torsion balance to obtain Gravitational constant.

#### Technical Projects

#### Capstone Project: SQL/RelAlg Editors & Auto-Grader

University of British Columbia

May 2023 - Aug 2023

• Built interactive SQL and Relational Algebra editors in JavaScript.

- Developed a Python backend for procedurally generating randomised databases and associated questions.
- Created Python scripts to accurately grade student submission for both preset and randomised questions.
- Integrated CI/CD thorugh DroneCI and automated regression testing.
- Group achieved the highest project grade in class.

#### Personal Software Projects

- **N-body Simulators:** Built Newtonian and relativistic orbital simulators including a project modeling hypothetical interstellar ion-ramjet spacecraft.
- Image Processing Tools: Created novel algorithm to intelligently select image palettes during downscaling; trained custom neural networks to recognise unique character sets.
- Simulation and Analysis: Worked on several miscellaneous simulation-based projects: lower bound
  on mine density in infinite grid Minesweeper; optimal strategies in classic card games such as Cribbage
  and four-card Gold.
- **High-Performance Computing:** Computationally challenging problems such variants of the unsolved Magic Square mathematics problem and finding sets of pangrams with restrictions.
- Other: Several Minesweeper implementations including a quantum variant, procedural skeletal animation framework for Picotron, and API to transform 16-bit PICO-8 computer system into a 64-bit system.

### Teaching Experience

#### Teaching Assistant - Experimental Physics

University of British Columbia Sep 2022 – Dec 2023

- Led two undergraduate labratory sections in experimental physics.
- Graded assignments, created lecture slides, and guided students in lab technique and analysis for multiple physics and computer science courses.

#### Web & Design Work

# Frontend Volunteer – iGEM UBC Okanagan Team Oct 2022

- Designed HTML/CSS frontend for the iGEM wiki site.
- Helped team win a Gold Medal at the iGEM 2022 competition.
- Site: https://2022.igem.wiki/ubc-okanagan/

#### Skills

Programming Languages: Python, Rust, Lua, Java, JavaScript, C, bash, zsh Data Analysis & Tools: NumPy, SciPy, Matplotlib, Jupyter, Excel, Google Sheets

Web & DevOps: HTML/CSS, Git, GitHub, Docker, DroneCI

Research Methods: Thematic analysis, semi-structured interviews, experimental design, simulations and

modelling, data fitting **Languages:** English (native), French (DELF B2)