

Reproducibility Checklist

[Based on Joelle Pineau's ML Reproducibility checklist]

A clear description of the mathematical setting, algorithm, and/or model.
A clear explanation of any assumptions.
[(If appropriate) An analysis of the complexity (time, space, sample size) of any algorithm

Code Quality

Make training	g code available
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Nake evaluation code available

T Well documented (e.g., DocStrings) and readable code

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README.md with precise instructions (commands) for installation and running the code

Dependencies and requirements (requirements.txt)

Experimental Reproducibility and Generalization

Several training repetitions with different random seeds
[block seeds across settings be compared to one another]
[RL] Seeding of environments to control non-determinism of environments
(at least 1 fixed seed in training and several for evaluation)
[RL] Several evaluation runs on the same environment
[RL] Evaluation on several environments or variations of the same environment
☐ Run and report ablation studies to check the impact of different design decisions

Reporting

competitors

All details regarding the experimental	setting, incl.	software	versions	and [RL]	which	env incl.
reward function, gamma etc pp.						

A description of results with central tendency (e.g. mean) & variation (e.g. error bars).

Optimally, use the same amount (and technique) of hyperparameter optimization for all

(If possible and appropriate) Statistical hypothesis tests to show a significant difference in performance (beware of significant vs. substantial) – report alpha, type of test and test assumptions

The exact number of training and evaluation runs

Used random seeds (training, agents, environment)

All hyperparameters decisions (settings, ranges, optimization technique and resources)

Compute infrastructure (CPUs, GPUs, TPUs, RAM, OS)

he average runtime for each result, and (if possible) estimated energy cost.