Dictionaries

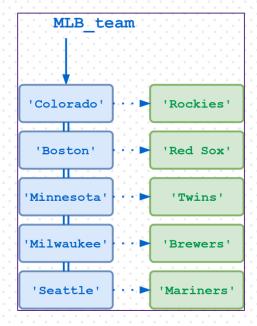
CSC 1200 - Principles of Computing

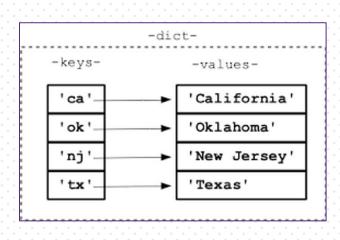
Overview

- Creating Dictionaries
- Using Keys to Index Dictionaries
- Functions and Operators for Dictionaries
- Dictionary Methods
 - The values Method
 - The keys Method
 - The get Method
- Dictionary Traversal
- Lookup and Reverse Lookup

Dictionary

- A dictionary is like a list, but more general.
 - In a list, the indices have to be integers (int)
 - In a dictionary, the indices can be almost any type
- A dictionary is a mapping between a set of indices, called keys, and a set of values.
- The association of a key and a value is called a key-value pair or an item.





Creating a Dictionary in Python

Recall that we specify a list using brackets []

```
>>> digit_list = [0,1,2,3,4,5,6,7,8,9]
>>> empty_list = []
>>> name_list = ['Amy', 'Beth', 'Carl', 'Doug']
```

We specify a dictionary using curly braces (curly bois) {}

```
>>> digit_dict = { 'zero':0, 'one':1, 'two':2, 'three':3 }
>>> empty_dict = {}
>>> name_dict = { 'secretary':'Amy', 'treasurer':'Beth', 'president':'Carl', 'janitor':'Doug'}

key value
```

Using Keys to Index Dictionaries

- We know that lists are indexed using integers 0,1,2,...
- Dictionaries are indexed using the keys.

Functions and Operators for Dictionaries

The len function works on dictionaries. It returns the number of key-value pairs.

```
>>> print(engl_2_span)
{'one': 'uno', 'two': 'dos', 'three': 'tres', 'four': 'quatro', 'five': 'cinco', 'six': 'seis'}
>>> len(engl_2_span)
6
```

• The in operator tells you whether something appears as a key in the dictionary (not a value).

```
>>> 'four' in engl_2_span
True
>>> 'eight' in engl_2_span
False
>>> 'dos' in engl_2_span
False
```

The values Method

• To see whether something appears as a value in a dictionary, you can use the *values* method, which returns a list of values.

```
>>> engl_2_span.values()
dict_values(['uno', 'dos', 'tres', 'quatro', 'cinco', 'seis'])
>>> 'tres' in engl_2_span
False
>>> 'tres' in engl_2_span.values()
True
>>> 'four' in engl_2_span
True
>>> 'four' in engl_2_span.values()
False
```

The keys Method

The keys method returns a list of keys in the dictionary.

```
>>> engl_2_span.keys()
dict_keys(['one', 'two', 'three', 'four', 'five', 'six'])
>>> 'four' in engl_2_span
True
>>> 'four' in engl_2_span.keys()
True
>>> 'quatro' in engl_2_span
False
>>> 'quatro' in engl_2_span.keys()
False
```

The get Method

• The *get* method takes a key and an optional second argument that is the default value. It returns the value associated with the *key* or the default value if the key is not in the dictionary.

```
>>> number = engl_2_span.get('three')
>>> number
'tres'
>>> number = engl_2_span.get('ten', 'Not Found')
>>> number
'Not Found'
>>> number = engl_2_span.get('nine')
>>> number
>>> print(number)
None
```

Dictionary Methods

Other dictionary methods include:

- pop removes an element with a given key
- popitem removes the last inserted key-value pair
- copy returns a copy of the dictionary
- update updates the dictionary with the specified key-value pair
- clear removes all items from the dictionary

```
>>> engl 2 span
{'one': 'uno', 'two': 'dos', 'three': 'tres', 'four': 'quatro', 'five': 'cinco', 'six': 'seis'
>>> engl 2 span.update({'zero':'cero'})
>>> engl 2 span
{'one': 'uno', 'two': 'dos', 'three': 'tres', 'four': 'quatro', 'five': 'cinco', 'six': 'seis'
 'zero': 'cero'}
>>> num = engl 2 span.pop('three')
>>> num
'tres'
>>> engl 2 span
{'one': 'uno', 'two': 'dos', 'four': 'quatro', 'five': 'cinco', 'six': 'seis', 'zero': 'cero'}
>>> numero = engl 2 span.popitem()
>>> numero
('zero', 'cero')
>>> engl 2 span
{'one': 'uno', 'two': 'dos', 'four': 'quatro', 'five': 'cinco', 'six': 'seis'}
```

Dictionary Methods (Continued)

```
>>> spanish dict = engl 2 span
>>> english dict = engl 2 span.copy()
>>> spanish dict
{'one': 'uno', 'two': 'dos', 'four': 'quatro', 'five': 'cinco', 'six': 'seis'}
>>> english dict
{'one': 'uno', 'two': 'dos', 'four': 'quatro', 'five': 'cinco', 'six': 'seis'}
>>> engl 2 span is spanish dict
True
>>> engl 2 span is english dict
False
>>> spanish dict.clear()
>>> engl 2 span
{}
>>> spanish dict
1)
>>> english dict
{'one': 'uno', 'two': 'dos', 'four': 'quatro', 'five': 'cinco', 'six': 'seis'}
```

Dictionary Traversal

• If you use a dictionary in a for statement, it traverses the *keys* of the dictionary.

Lookup and Reverse Lookup

- Given a dictionary d and a key k, it is easy to find the corresponding value v: v=d[k]
- Finding a value when given a key is called a lookup.
- A reverse lookup, is finding a key, when given a value. This is harder to do.
- Example: pet dictionary program (version 1 and 2)

Reverse Lookup Version 1

• This reverse lookup function returns the first index associated with the value or None if the value is not in the dictionary.

```
def reverse lookup ( dict, value ):
   for key in dict:
       if dict[key] == value:
           #value has been found, so return key
           return key
   #value was not assiciated with any key, so return None
   return None
**********
# Create the pet dictionary
*********************
pets = { 'Trey': 'fish',
         'Aiden':'dog'.
         'Amelia': 'cat',
        'Holly': 'horse',
         'Anna':'dog',
         'Carly':'dog',
         'Daniel': 'cat'
for pet in pets.values():
   owner = reverse lookup( pets, pet )
   print ( pet, 'owned by', owner )
owner = reverse lookup( pets, 'skunk' )
print( 'skunk owned by', owner )
```

fish owned by Trey
dog owned by Aiden
cat owned by Amelia
horse owned by Holly
dog owned by Aiden
dog owned by Aiden
cat owned by Amelia
skunk owned by None

Reverse Lookup Version 2

• This reverse lookup function returns a list of all the keys associated with the value.

```
def reverse lookup( dict, value ):
    key list = []
    for key in dict:
        if dict[key] == value:
            #value has been found, so add key to the list
            key list.append(key)
    return key list
*******************
# Create the pet dictionary
*********************
pets = { 'Trey': 'fish',
        'Aiden':'dog'.
        'Amelia':'cat',
         'Holly': 'horse'.
         'Anna':'dog',
         'Carly':'dog',
         'Daniel': 'cat'
for pet in pets.values():
    owner = reverse lookup( pets, pet )
    print ( pet, 'owned by', owner )
owner = reverse lookup ( pets, 'skunk' )
print ( 'skunk owned by', owner )
```

```
fish owned by ['Trey']
dog owned by ['Aiden', 'Anna', 'Carly']
cat owned by ['Amelia', 'Daniel']
horse owned by ['Holly']
dog owned by ['Aiden', 'Anna', 'Carly']
dog owned by ['Aiden', 'Anna', 'Carly']
cat owned by ['Amelia', 'Daniel']
skunk owned by []
```

Dictionary Values Can Be Lists

Lists can appear as values in a dictionary.

```
def invert dict lists(d):
    inverted = dict() #start with an empty dictionary
   for kev in d:
       value = d[key]
       for v in value:
            if v not in inverted:
               #add v-kev as a new item to the dictionary
               inverted[v] = [key]
                #append key to the existing list for v
                inverted[v].append(kev)
    return inverted
#player dict associates a name with a list of instruments played
player dict = { 'Mateo': ['piano', 'guitar'],
                'Eddie': ['piano', 'saxophone'],
                'Trey': ['piano', 'drums'],
                'Asher': ['piano', 'violin', 'mandolin'],
                'Tia': ['piano', 'violin', 'cello', 'ukulele']
#display the information in player dict
for person in player dict:
   print ( person, 'plays', player dict[person])
print('\n\n')
#create an inverted dictionary
instrument dict = invert dict lists( player dict )
for instrument in instrument dict:
   print (instrument, 'played by', instrument dict[instrument])
```

```
Mateo plays ['piano', 'guitar']
Eddie plays ['piano', 'saxophone']
Trey plays ['piano', 'drums']
Asher plays ['piano', 'violin', 'mandolin']
Tia plays ['piano', 'violin', 'cello', 'ukulele']

piano played by ['Mateo', 'Eddie', 'Trey', 'Asher', 'Tia']
guitar played by ['Mateo']
saxophone played by ['Eddie']
drums played by ['Trey']
violin played by ['Asher', 'Tia']
mandolin played by ['Asher']
cello played by ['Tia']
ukulele played by ['Tia']
```