

# EXODUS

## CHARACTER SHEET

CHARACTER NAME	PLAYER NAME	AGE	GENDER	RACE	
Defensive	1	City Slicker	Dilettante	Human	
CLASS	LEVEL	BACKGROUND	OCCUPATION	HEIGHT	WEIGHT

STR -  
DEX -  
CON -  
INT -  
WIS -  
CHA -

ABILITY SCORE	ABILITY MODIFIER	TEMPORARY SCORE	TEMPORARY MODIFIER
10	0		
12	+1		
12	+1		
12	+1		
12	+1		
18	+4		



### SKILLS

MAX RANKS /

CLASS	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
<input type="checkbox"/> Balance	DEX				
<input checked="" type="checkbox"/> Barter	CHA	9	4	4	1
<input checked="" type="checkbox"/> Bluff	CHA	9	4	4	1
<input type="checkbox"/> Climb	STR				
<input type="checkbox"/> Computer Use ■	INT				
<input type="checkbox"/> Concentration	CON				
<input checked="" type="checkbox"/> Craft (Chemical) ■	INT				
<input checked="" type="checkbox"/> Craft (Electronic) ■	INT				
<input checked="" type="checkbox"/> Craft (Mechanical) ■	INT				
<input checked="" type="checkbox"/> Craft (Salvage)	INT				
<input checked="" type="checkbox"/> Craft (Structural)	INT				
<input checked="" type="checkbox"/> Craft (Visual Art)	INT				
<input checked="" type="checkbox"/> Craft (Writing)	INT				
<input checked="" type="checkbox"/> Craft	INT				
<input checked="" type="checkbox"/> Craft	INT				
<input type="checkbox"/> Decipher Script ■	INT				
<input type="checkbox"/> Demolitions ■	INT				
<input checked="" type="checkbox"/> Diplomacy	CHA	11	4	4	3
<input type="checkbox"/> Disable Device ■	INT				
<input type="checkbox"/> Disguise	CHA				
<input type="checkbox"/> Drive	DEX				
<input type="checkbox"/> Escape Artist	DEX*				
<input type="checkbox"/> Forgery	INT				
<input type="checkbox"/> Gamble	WIS				
<input checked="" type="checkbox"/> Gather Information	CHA	12	4	4	4
<input type="checkbox"/> Handle Animal ■	CHA				
<input type="checkbox"/> Hide	DEX*				
<input type="checkbox"/> Intimidate	CHA				
<input type="checkbox"/> Investigate ■	INT				
<input type="checkbox"/> Jump	STR*				
<input checked="" type="checkbox"/> Knowledge (Civics) ■	INT				
<input type="checkbox"/> Knowledge (Engineering) ■	INT				
<input type="checkbox"/> Knowledge (Geography) ■	INT				
<input type="checkbox"/> Knowledge (History) ■	INT				
<input type="checkbox"/> Knowledge (Medicine) ■	INT				
<input type="checkbox"/> Knowledge (Nature) ■	INT				
<input type="checkbox"/> Knowledge (Occult) ■	INT				
<input type="checkbox"/> Knowledge (Science) ■	INT				
<input checked="" type="checkbox"/> Knowledge (Street)	INT				
<input type="checkbox"/> Knowledge (Tactics) ■	INT				
<input type="checkbox"/> Knowledge (Technology) ■	INT				
<input type="checkbox"/> Knowledge (Theology & Philosophy) ■	INT				
<input checked="" type="checkbox"/> Knowledge (Underworld) ■	INT				
<input type="checkbox"/> Knowledge	INT				
<input type="checkbox"/> Knowledge	INT				
<input type="checkbox"/> Listen	WIS				
<input type="checkbox"/> Move Silently	DEX*				
<input type="checkbox"/> Navigate	INT				
<input checked="" type="checkbox"/> Perform (Acting)	CHA				
<input checked="" type="checkbox"/> Perform (Dance)	CHA				
<input checked="" type="checkbox"/> Perform (Music)	CHA				
<input checked="" type="checkbox"/> Perform (Oratory)	CHA				
<input type="checkbox"/> Pilot ■	DEX				
<input checked="" type="checkbox"/> Profession	WIS				
<input checked="" type="checkbox"/> Profession	WIS				
<input type="checkbox"/> Repair ■	INT				
<input type="checkbox"/> Research	INT				
<input type="checkbox"/> Ride	DEX				
<input type="checkbox"/> Search	INT				
<input checked="" type="checkbox"/> Sense Motive	WIS	6	1	4	1
<input checked="" type="checkbox"/> Sleight of Hand ■	DEX	6	1	4	1
<input type="checkbox"/> Spot	WIS				
<input type="checkbox"/> Survival	WIS				
<input type="checkbox"/> Swim	STR*				
<input type="checkbox"/> Treat Injury	WIS				
<input type="checkbox"/> Tumble ■	DEX*				

Skills marked with ■ can't be used untrained. \*ARMOR PENALTY, if any, applies.

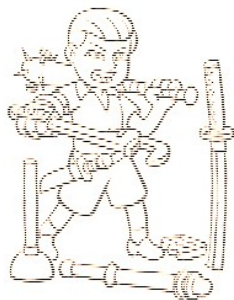
TOTAL	CURRENT
Hit Points	18
Massive Damage Threshold	12
Radiated	
Condition Injury	

TOTAL	DEX MODIFIER	MISC MODIFIER
Initiative	+1	1
Speed	30	

Remember  
friends,  
duck and  
cover!



TOTAL	CLASS BONUS	EQUIPMENT BONUS	DEX MODIFIER	SIZE MODIFIER	MISC BONUS	ARMOR PENALTY
Defense	13	2	0	1	X	X
Flat-Footed	12					
Touch	13					
Carry Weight	33					
Poison Resistance						
Radiation Resistance						
Healing Rate	1					
Karma Points	3					
Damage Reduction	-	-	-	-	-	-



### SAVING THROWS

TOTAL	BASE SAVE	ABILITY MODIFIER	MISC MODIFIER
Fortitude (CON)	+3	2	1
Reflex (DEX)	+2	1	1
Will (WIS)	+1	0	1

### ATTACKS

TOTAL	BASE ATTACK	STR MODIFIER	SIZE MODIFIER	MISC MODIFIER
Melee	0	0	0	
Grapple	0	0	0	
Ranged	1	0	1	
TOTAL	BASE ATTACK	DEX MODIFIER	SIZE MODIFIER	MISC MODIFIER

WEAPON1		TOTAL ATTACK BONUS		DAMAGE		CRITICAL	
Revolver DA .22		+1		2d4		20/x2	
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES			
30	1	Physical	Sm	—			

WEAPON2		TOTAL ATTACK BONUS		DAMAGE		CRITICAL	
Switchblade		+0		1d4		19-20	
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES			
10	—	Physical	T				

WEAPON3		TOTAL ATTACK BONUS		DAMAGE		CRITICAL	
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES			

Exp:	
Copper Coins:	
Steel Coins:	170

ARMOR		TYPE		EQUIPMENT BONUS		PROFICIENT?	
						Yes	No
ARMOR PENALTY	WEIGHT	SPEED	SIZE	MAX DEX	SPECIAL PROPERTIES		

[illegible]

REPUTATION	XP TOTAL
+5% fame to one Reputation Category	

*Notes*

**Beautiful:** +1 Charisma and +3% fame to a single faction (envy and target)

**Extreme Personality:** +1 Charisma (double infamy)

**Skill Bonus:** +1 circumstance bonus to Gather information skill from having the class skill and tagging it.

**TRAITS**

Beautiful
Extreme Personality

LANGUAGES					
	SPEAK	READ / WRITE		SPEAK	READ / WRITE
Arabic	<input type="checkbox"/>	<input type="checkbox"/>	Japanese	<input type="checkbox"/>	<input type="checkbox"/>
Chinese	<input type="checkbox"/>	<input type="checkbox"/>	Slavic	<input type="checkbox"/>	<input type="checkbox"/>
English	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Spanish	<input type="checkbox"/>	<input type="checkbox"/>
French	<input type="checkbox"/>	<input type="checkbox"/>	Tribal	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
German	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>
Italian	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>

