

# Introduction to Probability

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# What is probability?

- The study of probability is the study of randomness
- Started in 1600 with Blaise Pascal and Pierre de Fermat
- How they could use mathematics to describe random events
- To increase their chances of winning in games of chance

# What is probability?

- Probability is a number between 0 and 1
- Probability of 1 - event is certain to happen
- Probability of 0 - event is impossible, definitely will not happen
- The higher the number the more likely it is to happen
- Can be calculated either mathematically or by carrying out an experiment

# Chance Experiment

- A chance experiment is any activity or situation in which there is uncertainty about which of two or more possible outcomes will result
- Flipping a coin
- Rolling a dice
- Drawing a card from a deck of cards

# Sample Space

- A sample space is the set of all possible outcomes of a chance experiment
- Flipping a coin  $S = \{\text{Heads, Tails}\}$  2 outcomes
- Rolling a dice  $S = \{1, 2, 3, 4, 5, 6\}$  6 outcomes
- Draw a card  $S = \{1\clubsuit, 2\clubsuit, \dots, K\spadesuit\}$  52 outcomes

## An event

- An event is a subset of outcomes from a sample space
- Heads when we flip a coin
- 5 on dice
- Hearts on a card draw
- How do we calculate probability of an event  $E$ ?
- If all outcomes in a sample space are equally likely
- $$p(E) = \frac{\text{number of outcomes in } E}{\text{number of outcomes in } S}$$

## Some simple examples

- What is the probability of tails on a coin flip
- $E = \{\text{tails}\}$   $S = \{\text{heads, tails}\}$
- $p = \frac{1}{2}$
- What is the probability of a spade on a card draw?
- $E = \{A\heartsuit, 2\heartsuit, 3\heartsuit \dots K\heartsuit\}$  13 outcomes
- $S = \{\text{deck of cards}\}$  52 outcomes
- $p(\text{heart}) = \frac{13}{52}$

# Laws of probability

- We calculated the  $p(E)$
- Define  $p(E')$  - probability of the event not happening
- $p(E) + p(E') = 1$
- $p(E) = 1 - p(E')$
- Sometime it easier to calculate the  $p(E')$



## Two events A and B

- $p(\text{A and B})$  sometimes written  $A \cap B$
- Event that both A and B occur
- $p(\text{A or B})$  sometimes written as  $A \cup B$
- Event that A or B or both occur
- Two events are mutually exclusive if both cannot occur together

## Two events A and B - example

- Example 30 marbles in a bag 10 red, 15 blue and 5 green
- $p(\text{red marble}) = \frac{10}{30}$
- $p(\text{green marble}) = \frac{5}{30}$
- $p(\text{red or green marble}) = \frac{10}{30} + \frac{5}{30}$
- Two mutually exclusive events; no ball can be red or green simultaneously

## Another example

- Select a card at random from a deck
- What is the probability that it is a diamond (A) or a 7(B)?
- These are not mutually exclusive events
- You can be both a diamond and a 7
- $p(A \text{ or } B) = p(A) + p(B) - p(A \text{ and } B)$
- $p(\text{diamond or a } 7) = \frac{13}{52} + \frac{4}{52} - \frac{1}{52}$

## Conditional probability

- Another bag of marbles with 6 red and 12 white
- Two marbles are chosen without replacement
- A: event first marble is red
- B: event second marble is red
- $p(A) = \frac{6}{18}$
- $p(B)$  depends on whether A happens or not

## Two events A and B

- If A happens there are only 5 red balls left
- $p(B)$  in that case is  $\frac{5}{17}$
- Conditional probability of an event B given A =  $p(B | A)$
- We have a new sample space which is the event A
- For B to occur some of its members must also be in A
- $p(B | A) = \frac{\text{number of outcomes in A and B}}{\text{number of outcomes in A}}$
- Divide numerator and denominator by total number of outcomes
- We get  $p(B | A) = \frac{p(A \text{ and } B)}{p(A)}$

## Probability of two events

- Rewrite above formula
- $p(A \text{ and } B) = p(B | A) p(A)$  or  $p(A | B)p(B)$

## Another useful finding

- To calculate  $p(B)$ : probability that the second ball is red
- $p(B) = p(A \text{ and } B) + p(A' \text{ and } B)$
- Event(A and B) and Event(A' and B) are two mutually exclusive events
- $p(B) = p(B | A)p(A) + p(B | A')p(A')$
- Makes it easy to use information given





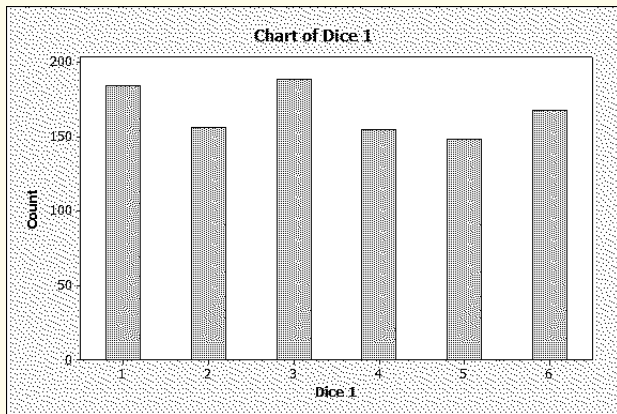
## Independent events

- A and B are independent events if the occurrence of A does not effect or is not affected by another event B
- In this case the  $p(A | B) = p(A)$  and  $p(B | A) = p(B)$
- $p(A \text{ and } B) = p(A)p(B)$

## Independent events

- Toss two dice and calculate the probability of getting each of the totals
- Going to look at this two ways mathematically and by doing experiment
- Two fair 6 sided dice
- Toss both of them and compute sum
- Write out possible outcomes - easy there is not that many

# Results for one dice



# Independent events

Table : sample space for sum of two dice

Dice 2	Dice 1					
	1	2	3	4	5	6
1	2	3	4	5	6	7
2	3	4	5	6	7	8
3	4	5	6	7	8	9
4	5	6	7	8	9	10
5	6	7	8	9	10	11
6	7	8	9	10	11	12

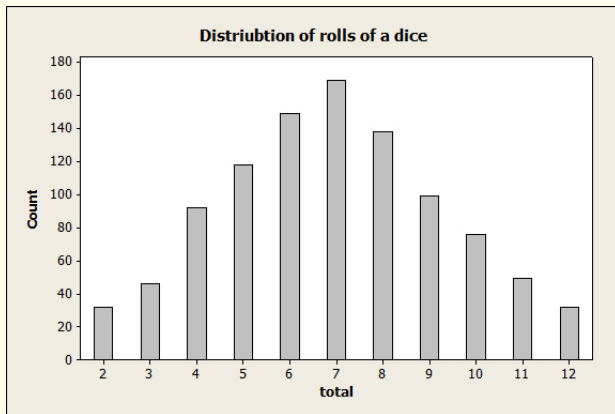
## Some comments

- 11 outcomes
- Not all equally likely
- $p(\text{Dice } 1=1 \text{ and Dice } 2 =1) = \frac{1}{6} * \frac{1}{6}$
- $p(\text{sum}=7) = \frac{7}{36}$

# Experiment Results

Sum	Count	Percent
2	32	3.2
3	46	4.6
4	92	9.2
5	118	11.8
6	149	14.9
7	169	16.9
8	138	13.8
9	99	9.9
10	76	7.6
11	49	4.9
12	32	3.2

# Results for Total



## Prosecutor's fallacy

- A crime has been committed and a criminal has left some evidence such as blood
- One in every 1000 people has the matching type
- Person caught with matching type
- Prosecutor states that probability that an innocent person has the matching blood is 0.001
- Therefore the probability that they are innocent is 0.001
- Is this right?



## Have to look at this in a different way

- Have to consider the number of people
- 100,000 people in area
- Expect 100 to have matching blood type
- Probability that Fred is innocent is 0.99
- There is a mix up in conditional probabilities here

## And some more....

- Event A Fred is innocent
- Event B Fred has matching blood type
- We really want to know  $p(A \mid B)$
- What we actually know is  $p(B \mid A)$
- $p(A \mid B) = 0.99$
- $p(B \mid A) = 0.001$

# Bayes Theorem

- Rev Bayes (1701-1761) English statistician philosopher and Presbyterian minister
- A firm buys computer chips from two companies X and Z. They have in store 400 chips from Company X and 200 from company Z - 600 chips in all.
- We know that rate of defects for Company X is 10% and company Z is 20%
- We sample one at random
- What is the probability it comes from Company Z?
- $p(Z) = \frac{200}{600} = .33$

# Bayes Theorem

- What if we were now told that the chip was defective?
- Does this change the probability?
- We are given extra information
- How do we use this to update probability?
- We use Bayes Theorem

# Bayes Theorem

- Two events A and B
- $p(A | B) = \frac{p(B|A)p(A)}{p(B)}$
- $p(A | B) = \frac{p(B|A)p(A)}{p(B|A)p(A)+p(B|A')p(A')}$

# Bayes Theorem

- Event A : chip comes from Z; Event A' :chip comes from X
- Event B: chip is defective; Event B': chip is not defective
- $p(A)=.33$ ;  $p(A')=0.67$ ;
- $p(B | A)=0.20$ ;  $p(B | A') = 0.10$ ;
- Bayes theorem tells us
- $$p(A | B) = \frac{0.20*0.33}{0.20*0.33+0.10*0.67} = 0.496$$

## Using some Mathematics for Monty Hall

[https://www.khanacademy.org/math/precalculus/prob\\_comb/dependent\\_events\\_precalc/v/monty-hall-problem](https://www.khanacademy.org/math/precalculus/prob_comb/dependent_events_precalc/v/monty-hall-problem)

- Let the 3 doors be A,B,C
- Let your selection be A
- $p(\text{car behind door } x) = \frac{1}{3}$
- $p(\text{MH opens door B} \mid \text{prize were behind A}) = \frac{1}{2}$
- $p(\text{MH opens door B} \mid \text{prize were behind B}) = 0$
- $p(\text{MH opens door B} \mid \text{prize were behind C}) = 1$

## Some Notation

- $p(A)$  = prob. prize behind A
- $p(B)$  = prob. prize behind B
- $p(C)$  = prob. prize behind C



# Using some Mathematics for Monty Hall

- $p(\text{MH opens B}) =$

$$p(A)*p(\text{M opens B} \mid A) + p(B)*p(\text{M opens B} \mid B) + p(C)*p(\text{M opens B} \mid C)$$

- $= \frac{1}{6} + 0 + \frac{1}{3} = \frac{1}{2}$

- Using Bayes theorem

- $p(A \mid \text{MH opens B}) = \frac{p(A)*p(\text{MH opens B} \mid A)}{p(\text{MH opens B})} = \frac{1/6}{1/2} = \frac{1}{3}$

- $p(C \mid \text{MH opens B}) = \frac{p(C)*p(\text{MH opens B} \mid C)}{p(\text{MH opens B})} = \frac{1/3}{1/2} = \frac{2}{3}$

## What does this mean?

- If you chose A and Monty opens door B to reveal a goat
- Probability of car behind C is  $\frac{2}{3}$
- Probability of car behind A is  $\frac{1}{3}$
- So you should always switch

## Another example

- There is a disease BigBad that has a prevalence of 1% in population
- There is a special test to detect it
- Test has a 98% accuracy for positive results
- 97% accuracy for negative results
- You took the test and it comes back positive
- What are the chances that you have the disease?

## What info do we have in probability terms

- Let  $D$  be event that you are sick
- $p(D) = 0.01$ ;  $p(D')=0.99$
- Let  $T$  = event test is right ;  $T'$  test is wrong
- $p(T | D) = 0.98$ ; and  $p(T | D') = 0.97$
- We want to know  $p(D | T)$ ?

## Using Bayes theorem we have

- $p(D \mid T) = \frac{p(T \mid D)p(D)}{p(T \mid D)p(D) + p(T \mid D')p(D')}$
- $p(D \mid T) = \frac{0.01 * 0.98}{0.01 * 0.98 + 0.99 * 0.97} = 0.18$

## So what!!!

- We have looked at two ways of calculating probabilities
- Using formulae or by carrying out experiments or simulations on computer
- Relative frequency distribution - uniform distribution