

# Thanks for playing!

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This game was developed by students from Avans University of Applied Sciences, Communication and Multimedia Design program. Based on the scenario of a "Green World," it was created in collaboration with the Netherlands Environmental Assessment Agency (PBL).

## Credits

Game Programmer - Finn van der Wallen, Interaction Designer - Liset van den Heuvel, Visual Designer - Suzanne Kant, Story Designer - Marijn van Ipenburg, Sound Designer - Sara van Raalte, 3D Designers - Floor van Stiphout, Eva de Witte

