Code (Wednesday Week 1)

```
-- Ouicksort
gsort1 :: Ord a => [a] -> [a]
gsort1 [] = []
qsort1 (x:xs) =
    qsort1 smaller ++ [x] ++ qsort1 larger
    where smaller = filter (\a-> a <= x) xs
          larger = filter (b-> b > x) xs
gsort2 :: Ord a => [a] -> [a]
qsort2 [] = []
asort2(x:xs) =
    let smaller = filter (\a-> a <= x) xs</pre>
        larger = filter (b \rightarrow b > x) xs
    in qsort2 smaller ++ [x] ++ qsort2 larger
gsort3 :: Ord a => [a] -> [a]
gsort3 [] = []
qsort3 (x:xs) =
    let smaller = filter (<= x) xs</pre>
        larger = filter (> x) xs
    in qsort3 smaller ++ [x] ++ qsort3 larger
-- List operations:
-- sum, concat, map, filter, foldr, foldl
sum' :: [Int] -> Int
sum'[] = 0
sum'(x:xs) = x + sum xs
concat' :: [[a]] -> [a]
concat' [] =[]
concat' (xs:xss) = xs ++ concat xss
map' :: (a -> b) -> [a] -> [b]
map' f [] = []
map' f (x:xs) = f x:map f xs
filter' :: (a -> Bool) -> [a] -> [a]
filter' p [] = []
filter' p (x:xs) = if p x then x:filter p xs
                   else filter p xs
-- foldr (@) e [w,x,y,z] = w @ (x @ (y @ (z @ e)))
```

```
-- foldright :: (a-> b-> b) -> b -> [a] -> b
foldright :: (a-> b-> b) -> b -> [a] -> b
foldright f e [] = e
foldright f e (x:xs) = x \hat{f} (foldright f e xs)
-- foldl (@) e [w,x,y,z] = (((e @ w) @ x) @ y) @ z
-- foldleft :: (b -> a -> b) -> b -> [a] -> b
foldleft :: (b -> a -> b) -> b -> [a] -> b
foldleft f e [] = e
foldleft f e (x:xs) = foldleft f (f e x) xs
-- sum, concat, filter, map using foldr
sum'' = foldright (+) 0
concat'' = foldright (++) []
filter'' p =
    foldright (\x xs -> if p x then x:xs else xs) []
map'' f = foldright ((:).f)[]
-- reverse
reverse1 :: [a] -> [a]
reverse1 [] = []
reverse1 (x:xs) = reverse1 xs ++ [x]
-- reverse using foldr
reverse2 :: [a] -> [a]
reverse2 = foldright (\x xs -> xs ++ [x]) []
-- more efficient reverse
reverse3 :: [a] -> [a]
reverse3 l = rev l []
 where
    rev [] ys = ys
    rev (x:xs) ys = rev xs (x:ys)
-- more efficient reverse using foldl
reverse4 :: [a] -> [a]
reverse4 = foldleft (\xs y -> y : xs) []
units :: [String]
units =
    ["zero", "one", "two", "three", "four", "five",
     "six", "seven", "eight", "nine", "ten"]
convert1 :: Int -> String
convert1 n = units !!n
teens :: [String]
teens =
    ["ten", "eleven", "twelve", "thirteen", "fourteen",
    "fifteen", "sixteen", "seventeen", "eighteen",
     "nineteen"l
tens :: [String]
tens =
```

```
["twenty", "thirty", "fourty", "fifty", "sixty",
    "seventy", "eighty", "ninety"]
digits2 :: Int -> (Int, Int)
digits 2 n = (div n 10, mod n 10)
-- -- digits2 n = (n `div` 10, n `mod` 10)
-- combine2 :: (Int, Int) -> String
-- combine2 (t, u)
-- | t == 0 = convert1 u -- | t == 1 = teens !! u
-- | t > 1 \&\& u == 0 = tens !! (t-2)
     | t > 1 \& u /= 0 = tens !! (t-2) ++ "-" ++ convert1 u
combine2 :: (Int, Int) -> String
combine2 (t,u)
 | u == 0 = tens !! (t-2)
  | otherwise = tens !! (t-2) ++ "-" ++ convert1 u
convert2' :: Int -> String
convert2' = combine2 . digits2
convert2 :: Int -> String
convert2 n
   | t == 0 = convert1 u
   | t == 1
               = teens !! u
    | u == 0 = tens !! (t-2)
    | otherwise = tens !! (t-2)
                  ++ "-"
                  ++ convert1 u
   where (t, u) = (n \dot{u}, n \dot{u})
convert3 :: Int -> String
convert3 n
    | h == 0 = convert2 n
   | t == 0 = convert1 h ++ "hundred"
   otherwise = convert1 h ++ " hundred and " ++ convert2 t
   where (h, t) = (n \dot{div} 100, n \dot{mod} 100)
convert6 :: Int -> String
convert6 n
    l m == 0
               = convert3 h
    | h == 0 = convert3 m ++ "thousand"
   | otherwise = convert3 m ++ " thousand" ++ link h ++ convert3 h
   where (m, h) = (n \dot{v} 1000, n \dot{0})
link :: Int -> String
link h = if (h<100) then " and " else " "
```