SoccerTeam <Interface>

+ get TeamSize ( ) : int
+ get PlayerList ( ) : List <Player>
+ get LineupList ( ) : List <Player>
+ get BenchList ( ) : List <Player>
+ assignJersey (Player): void

+ assign Position (Player) : void
+ add Player (String , String, LocalDate, Position , int) : void

+ removePlayer (Player) : void

Player

- firstName : String
- lastName : String
- dateOfBirth : LocalDate
- preferredPosition : Position
- skillLevel : int
- JerseyNumber : int
- finalPosition : Position

+ getFirstName(): String
+ getLastName (): String
+ getDateOfBirth (): LocalDate
+ getPreferredPosition(): Position
+ getSkillLevel (): int
+ getJerseyNumber(): int
+ getFinalPosition ( ): Position

Position (Enum)

GOALIE
DEFENDER
MIDFIELDER
FORWARD

SoccerTeam Model

- teamSize : int
- playerList : List <Player>
- lineupList : List <Player>

+ get TeamSize ( ) : int
+ get PlayerList ( ) : List
+ get LineupList ( ) : List
+ get BenchList ( ) : List
+ assignJersey (Player): void

+ assign Position (Player) : void

+ add Player (String, String, LocalDate, Position, int): void
+ removePlayer (Player) : void
+ getLineupListSize( ) : int