

CS2211b

# Software Tools and Systems Programming



**Western**  
UNIVERSITY • CANADA

**Week 10a**  
Arrays Part 2

# Arrays

## Part 2

```

#include <stdio.h>

int main() {
    char letters[26] = {0};
    int i, ch;

    printf("Input a sentence:\n");
    do {
        ch = getchar();

        if(ch >= 'a' && ch <= 'z')
            letters[ch - 'a']++;
        else if(ch >= 'A' && ch <= 'Z')
            letters[ch - 'A']++;
    } while(ch != '\n');

    printf("Letter counts:\n");
    for(i = 'A'; i <= 'Z'; i++) {
        printf("%3c", i);
    }
    putchar('\n');
    for(i = 0; i < 26; i++) {
        printf("%3d", letters[i]);
    }
    putchar('\n');

    return 0;
}

```

## Character Array Example

As characters are treated as integers in C, they can be used as the index in array subscripts.

a[ 'L' ] for example would be equivalent to a[76]

### Example:

Input characters one at a time using `getchar` until a line break is entered. Count the occurrences of each letter input.

```
#include <stdio.h>

int main() {
    char letters[26] = {0};
    int i, ch;

    printf("Input a string: ");
    do {
        ch = getchar();
        if(ch < 'A' || ch > 'Z')
            letters[ch - 'a']++;
        else if(ch >= 'A' && ch <= 'Z')
            letters[ch - 'A']++;
    } while(ch != '\n');

    printf("Letter counts:\n");
    for(i = 'A'; i <= 'Z'; i++) {
        printf("%3c", i);
    }
    putchar('\n');
    for(i = 0; i < 26; i++) {
        printf("%3d", letters[i]);
    }
    putchar('\n');
}
```

Declare an array of 26 characters named letters.

Initialize the array to all 0s.

letters:

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	ys	16	17	18	19	20	21	22	23	24	5	25

```
#include <stdio.h>

int main() {
    char letters[26];
    int i, ch;

    printf("Input a sentence:\n");
    do {
        ch = getchar();

        if(ch >= 'a' && ch <= 'z')
            letters[ch - 'a']++;
        else if(ch >= 'A' && ch <= 'Z')
            letters[ch - 'A']++;
    } while(ch != '\n');

    printf("Letter counts:\n");
    for(i = 'A'; i <= 'Z'; i++) {
        printf("%3c", i);
    }
    putchar('\n');
    for(i = 0; i < 26; i++) {
        printf("%3d", letters[i]);
    }
    putchar('\n');
}
```

Keep looping until getchar returns a line break ('\n').

letters:

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	<sup>ys</sup> 16	17	18	19	20	21	22	23	24	<sup>6</sup> 25	

```
#include <stdio.h>

int main() {
    char letters[26];
    int i, ch;

    printf("Input a sentence:\n");
    do {
        ch = getchar();

        if(ch >= 'a' && ch <= 'z')
            letters[ch - 'a']++;
        else if(ch >= 'A' && ch <= 'Z')
            letters[ch - 'A']++;
    } while(ch != '\n');

    printf("Letter counts:\n");
    for(i = 'A'; i <= 'Z'; i++) {
        printf("%3c", i);
    }
    putchar('\n');
    for(i = 0; i < 26; i++) {
        printf("%3d", letters[i]);
    }
    putchar('\n');
```

Read the next character in the input buffer into the variable ch.

letters:

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	vs	16	17	18	19	20	21	22	23	24	25

```
#include <stdio.h>

int main() {
    char letters[26] = {0};
    int i, ch;

    printf("Input a sentence:\n");
    do {
        ch = getchar();

        if(ch >= 'a' && ch <= 'z')
            letters[ch - 'a']++;
    } while(ch != '\n');
```

If the character is a lower case letter then increment the array element at index `ch - 'a'` by one.

This shifts the values of the characters such that:

a = 0

b = 1

...

z = 25

and makes them valid array indexes for our letters array.

```
#include <stdio.h>
```

```
int main() {
```

```
    char letters[26] = {0};
```

If the character is an upper case letter, increment the array element at `ch - 'A'` by one.

This shifts the letters in a similar way, such that A = 0, B = 1, ... Z = 25. Both 'a' and 'A' will map to 0, 'b' and 'B' to 1, and so on.

```
        else if(ch >= 'A' && ch <= 'Z')
```

```
            letters[ch - 'A']++;
```

```
    } while(ch != '\n');
```

```
    printf("Letter counts:\n");
```

```
    for(i = 'A'; i <= 'Z'; i++) {
```

```
        printf("%3c", i);
```

```
    }
```

```
    putchar('\n');
```

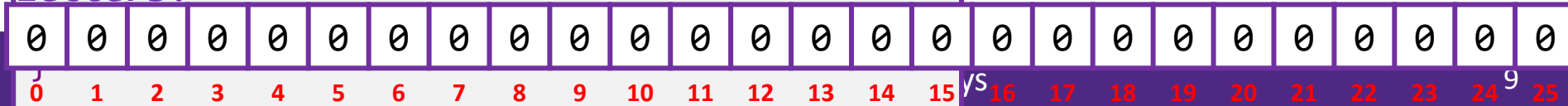
```
    for(i = 0; i < 26; i++) {
```

```
        printf("%3d", letters[i]);
```

```
    }
```

```
    putchar('\n');
```

letters:





```
#include <stdio.h>

int main() {
    char letters[26] = {0};
    int i, ch;

    printf("Input a sentence:\n");
    do {
        ch = getchar();

        if(ch >= 'a' && ch <= 'z')
            letters[ch - 'a']++;
        else if(ch >= 'A' && ch <= 'Z')
            letters[ch - 'A']++;
    } while(ch != '\n');

    printf("Letter counts:\n");
    for(i = 'A'; i <= 'Z'; i++) {
        printf("%3c", i);
    }
    putchar('\n');
    for(i = 0; i < 26; i++) {
        printf("%3d", letters[i]);
    }
    putchar('\n');
}
```

Print the uppercase letters A to Z in one row.

letters:

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16 <sup>vs</sup>	17	18	19	20	21	22	23	24 <sup>10</sup>	25		

```
#include <stdio.h>

int main() {
    char letters[26] = {0};
    int i, ch;

    printf("Input a sentence:\n");
    do {
        ch = getchar();

        if(ch >= 'a' && ch <= 'z')
            letters[ch - 'a']++;
        else if(ch >= 'A' && ch <= 'Z')
            letters[ch - 'A']++;
    } while(ch != '\n');

    printf("Letter counts:\n");
    for(i = 0; i < 26; i++) {
        printf("%3d", letters[i]);
    }
    putchar('\n');
}
```

Print out the counts in the letters array in order on one row.

letters:

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	ys	16	17	18	19	20	21	22	23	24	11	25

```
#include <stdio.h>
```

```
int main() {  
    char letters[26] = {0};  
    int i, ch;  
  
    printf("Input a sentence:\n");  
    do {  
        ch = getchar();  
  
        if(ch >= 'a' && ch <= 'z')  
            letters[ch - 'a']++;  
        else if(ch >= 'A' && ch <= 'Z')  
            letters[ch - 'A']++;  
    } while(ch != '\n');  
  
    printf("Letter counts:\n");  
    for(i = 'A'; i <= 'Z'; i++) {  
        printf("%3c", i);  
    }  
    putchar('\n');  
    for(i = 0; i < 26; i++) {  
        printf("%3d", letters[i]);  
    }  
    putchar('\n');
```

R	u	b	b	e	r		D	u	c	k	s	\n
---	---	---	---	---	---	--	---	---	---	---	---	----

letters:

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

```
#include <stdio.h>
```

```
int main() {  
    char letters[26] = {0};  
    int i, ch;  
  
    printf("Input a sentence:\n");  
    do {  
        ch = getchar();  
  
        if(ch >= 'a' && ch <= 'z')  
            letters[ch - 'a']++;  
        else if(ch >= 'A' && ch <= 'Z')  
            letters[ch - 'A']++;  
    } while(ch != '\n');  
  
    printf("Letter counts:\n");  
    for(i = 'A'; i <= 'Z'; i++) {  
        printf("%3c", i);  
    }  
    putchar('\n');  
    for(i = 0; i < 26; i++) {  
        printf("%3d", letters[i]);  
    }  
    putchar('\n');
```

R	u	b	b	e	r		D	u	c	k	s	\n
---	---	---	---	---	---	--	---	---	---	---	---	----

ch = 'R'

ch - 'A'  
= 'R' - 'A'  
= 82 - 65  
= 17

letters:

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	ys	16	17	18	19	20	21	22	23	24	25

```
#include <stdio.h>
```

```
int main() {  
    char letters[26] = {0};  
    int i, ch;  
  
    printf("Input a sentence:\n");  
    do {  
        ch = getchar();  
  
        if(ch >= 'a' && ch <= 'z')  
            letters[ch - 'a']++;  
        else if(ch >= 'A' && ch <= 'Z')  
            letters[ch - 'A']++;  
    } while(ch != '\n');  
  
    printf("Letter counts:\n");  
    for(i = 'A'; i <= 'Z'; i++) {  
        printf("%3c", i);  
    }  
    putchar('\n');  
    for(i = 0; i < 26; i++) {  
        printf("%3d", letters[i]);  
    }  
    putchar('\n');
```

u	b	b	e	r		D	u	c	k	s	\n
---	---	---	---	---	--	---	---	---	---	---	----

ch = 'u'

ch - 'a'

= 'u' - 'a'

= 117 - 97

= 20

letters:

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	<sup>ys</sup> 16	17	18	19	20	21	22	23	24 <sup>14</sup>	25	

```
#include <stdio.h>
```

b	b	e	r		D	u	c	k	s	\n
---	---	---	---	--	---	---	---	---	---	----

```
int main() {  
    char letters[26] = {0};  
    int i, ch;  
  
    printf("Input a sentence:\n");  
    do {  
        ch = getchar();  
  
        if(ch >= 'a' && ch <= 'z')  
            letters[ch - 'a']++;  
        else if(ch >= 'A' && ch <= 'Z')  
            letters[ch - 'A']++;  
    } while(ch != '\n');  
  
    printf("Letter counts:\n");  
    for(i = 'A'; i <= 'Z'; i++) {  
        printf("%3c", i);  
    }  
    putchar('\n');  
    for(i = 0; i < 26; i++) {  
        printf("%3d", letters[i]);  
    }  
    putchar('\n');
```

ch = 'b'

ch - 'a'

= 'b' - 'a'

= 98 - 97

= 1

letters:

0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

```
#include <stdio.h>
```

b	e	r		D	u	c	k	s	\n
---	---	---	--	---	---	---	---	---	----

```
int main() {  
    char letters[26] = {0};  
    int i, ch;  
  
    printf("Input a sentence:\n");  
    do {  
        ch = getchar();  
  
        if(ch >= 'a' && ch <= 'z')  
            letters[ch - 'a']++;  
        else if(ch >= 'A' && ch <= 'Z')  
            letters[ch - 'A']++;  
    } while(ch != '\n');  
  
    printf("Letter counts:\n");  
    for(i = 'A'; i <= 'Z'; i++) {  
        printf("%3c", i);  
    }  
    putchar('\n');  
    for(i = 0; i < 26; i++) {  
        printf("%3d", letters[i]);  
    }  
    putchar('\n');
```

ch = 'b'

ch - 'a'

= 'b' - 'a'

= 98 - 97

= 1

letters:

0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

e	r		D	u	c	k	s	\n
---	---	--	---	---	---	---	---	----

```
#include <stdio.h>

int main() {
    char letters[26] = {0};
    int i, ch;

    printf("Input a sentence:\n");
    do {
        ch = getchar();

        if(ch >= 'a' && ch <= 'z')
            letters[ch - 'a']++;
        else if(ch >= 'A' && ch <= 'Z')
            letters[ch - 'A']++;
    } while(ch != '\n');

    printf("Letter counts:\n");
    for(i = 'A'; i <= 'Z'; i++) {
        printf("%3c", i);
    }
    putchar('\n');
    for(i = 0; i < 26; i++) {
        printf("%3d", letters[i]);
    }
    putchar('\n');
```

ch = 'e'

ch - 'a'

= 'e' - 'a'

= 101 - 97

= 4

letters:

0	2	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25



r		D	u	c	k	s	\n
---	--	---	---	---	---	---	----

```
#include <stdio.h>

int main() {
    char letters[26] = {0};
    int i, ch;

    printf("Input a sentence:\n");
    do {
        ch = getchar();

        if(ch >= 'a' && ch <= 'z')
            letters[ch - 'a']++;
        else if(ch >= 'A' && ch <= 'Z')
            letters[ch - 'A']++;
    } while(ch != '\n');

    printf("Letter counts:\n");
    for(i = 'A'; i <= 'Z'; i++) {
        printf("%3c", i);
    }
    putchar('\n');
    for(i = 0; i < 26; i++) {
        printf("%3d", letters[i]);
    }
    putchar('\n');
```

ch = 'r'

ch - 'a'

= 'r' - 'a'

= 114 - 97

= 17

letters:

0	2	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	1	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

	D	u	c	k	s	\n
--	---	---	---	---	---	----

```
#include <stdio.h>

int main() {
    char letters[26] = {0};
    int i, ch;

    printf("Input a sentence:\n");
    do {
        ch = getchar();

        if(ch >= 'a' && ch <= 'z')
            letters[ch - 'a']++;
        else if(ch >= 'A' && ch <= 'Z')
            letters[ch - 'A']++;
    } while(ch != '\n');

    printf("Letter counts:\n");
    for(i = 'A'; i <= 'Z'; i++) {
        printf("%3c", i);
    }
    putchar('\n');
    for(i = 0; i < 26; i++) {
        printf("%3d", letters[i]);
    }
    putchar('\n');
```

ch = ' '

Character is ignored  
as it is not a letter.  
Not in the range 'a'  
to 'z' or 'A' to 'Z'.

letters:

0	2	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	1	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

D	u	c	k	s	\n
---	---	---	---	---	----

```
#include <stdio.h>

int main() {
    char letters[26] = {0};
    int i, ch;

    printf("Input a sentence:\n");
    do {
        ch = getchar();

        if(ch >= 'a' && ch <= 'z')
            letters[ch - 'a']++;
        else if(ch >= 'A' && ch <= 'Z')
            letters[ch - 'A']++;
    } while(ch != '\n');

    printf("Letter counts:\n");
    for(i = 'A'; i <= 'Z'; i++) {
        printf("%3c", i);
    }
    putchar('\n');
    for(i = 0; i < 26; i++) {
        printf("%3d", letters[i]);
    }
    putchar('\n');
```

ch = 'D'

ch - 'A'

= 'D' - 'A'

= 68 - 65

= 3

letters:

0	2	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	1	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

u	c	k	s	\n
---	---	---	---	----

```
#include <stdio.h>

int main() {
    char letters[26] = {0};
    int i, ch;

    printf("Input a sentence:\n");
    do {
        ch = getchar();

        if(ch >= 'a' && ch <= 'z')
            letters[ch - 'a']++;
        else if(ch >= 'A' && ch <= 'Z')
            letters[ch - 'A']++;
    } while(ch != '\n');

    printf("Letter counts:\n");
    for(i = 'A'; i <= 'Z'; i++) {
        printf("%3c", i);
    }
    putchar('\n');
    for(i = 0; i < 26; i++) {
        printf("%3d", letters[i]);
    }
    putchar('\n');
```

letters:

0	2	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	2	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

ch = 'u'

ch - 'a'

= 'u' - 'a'

= 117 - 97

= 20

c	k	s	\n
---	---	---	----

```
#include <stdio.h>

int main() {
    char letters[26] = {0};
    int i, ch;

    printf("Input a sentence:\n");
    do {
        ch = getchar();

        if(ch >= 'a' && ch <= 'z')
            letters[ch - 'a']++;
        else if(ch >= 'A' && ch <= 'Z')
            letters[ch - 'A']++;
    } while(ch != '\n');

    printf("Letter counts:\n");
    for(i = 'A'; i <= 'Z'; i++) {
        printf("%3c", i);
    }
    putchar('\n');
    for(i = 0; i < 26; i++) {
        printf("%3d", letters[i]);
    }
    putchar('\n');
```

letters:

0	2	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	2	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

ch = 'c'

ch - 'a'

= 'c' - 'a'

= 99 - 97

= 2

k	s	\n
---	---	----

```
#include <stdio.h>

int main() {
    char letters[26] = {0};
    int i, ch;

    printf("Input a sentence:\n");
    do {
        ch = getchar();

        if(ch >= 'a' && ch <= 'z')
            letters[ch - 'a']++;
        else if(ch >= 'A' && ch <= 'Z')
            letters[ch - 'A']++;
    } while(ch != '\n');

    printf("Letter counts:\n");
    for(i = 'A'; i <= 'Z'; i++) {
        printf("%3c", i);
    }
    putchar('\n');
    for(i = 0; i < 26; i++) {
        printf("%3d", letters[i]);
    }
    putchar('\n');
```

ch = 'k'

ch - 'a'

= 'k' - 'a'

= 107 - 97

= 10

letters:

0	2	1	1	1	0	0	0	0	0	1	0	0	0	0	0	0	2	0	0	2	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

s	\n
---	----

ch = 'k'

```
ch - 'a'
= 's' - 'a'
= 115 - 97
= 18
```

0	2	1	1	1	0	0	0	0	0	1	0	0	0	0	0	0	2	1	0	2	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	<sup>vs</sup> 16	17	18	19	20	21	22	23	24	25

```
#include <stdio.h>
```

```
int main() {
```

```
    char letters[26] = {0};
```

```
    int i, ch;
```

```
    printf("Input a sentence:\n");
```

```
    do {
```

```
        ch = getchar();
```

```
        if(ch >= 'a' && ch <= 'z')
```

```
            letters[ch - 'a']++;
```

```
        else if(ch >= 'A' && ch <= 'Z')
```

```
            letters[ch - 'A']++;
```

```
    } while(ch != '\n');
```

```
    printf("Letter counts:\n");
```

```
    for(i = 'A'; i <= 'Z'; i++) {
```

```
        printf("%3c", i);
```

```
    }
```

```
    putchar('\n');
```

```
    for(i = 0; i < 26; i++) {
```

```
        printf("%3d", letters[i]);
```

```
    }
```

```
    putchar('\n');
```

letters:

0	2	1	1	1	0	0	0	0	0	1	0	0	0	0	0	0	2	1	0	2	0	0	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	<sup>15</sup> 16	17	18	19	20	21	22	23	24	<sup>25</sup> 25	25	

\n

ch = '\n'

Character is ignored  
as it is not a letter.  
Not in the range 'a'  
to 'z' or 'A' to 'Z'.

'\n' causes while  
loop to terminate.



```
#include <stdio.h>
```

Output:

Letter counts:

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
0	2	1	1	1	0	0	0	0	0	1	0	0	0	0	0	0	2	1	0	2	0	0	0	0	0

```
do {  
    ch = getchar();  
  
    if(ch >= 'a' && ch <= 'z')  
        letters[ch - 'a']++;  
    else if(ch >= 'A' && ch <= 'Z')  
        letters[ch - 'A']++;  
} while(ch != '\n');  
  
printf("Letter counts:\n");  
for(i = 'A'; i <= 'Z'; i++) {  
    printf("%3c", i);  
}  
putchar('\n');  
for(i = 0; i < 26; i++) {  
    printf("%3d", letters[i]);  
}  
putchar('\n');
```

letters:

0	2	1	1	1	0	0	0	0	0	1	0	0	0	0	0	0	2	1	0	2	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

# Multidimensional Arrays

- Arrays in C are not limited to a single dimension and may have any number of dimensions.
- Multidimensional arrays are declared in a similar manner to one dimensional arrays.
- **Examples:**

```
int a[5][9];
```

```
float b[4][4];
```

```
char b[3][3][3];
```

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- **Examples:**

```
int a[5][9];
```

```
float b[4][4];
```

```
char b[3][3][3];
```

	0	1	2	3	4	5	6	7	8
0									
1									
2									
3									
4									

# Multidimensional Arrays

- Arrays in C are not limited to a single dimension and may have any number of dimensions.
- Multidimensional arrays are declared in a similar manner to one dimensional arrays.
- **Examples:**

```
int a[5][9];
```

```
a[2][5] = 4;
```

```
float b[4][4];  
a[4][7] = -2;
```

```
char b[3][3][3];
```

	0	1	2	3	4	5	6	7	8
0									
1									
2						4			
3									
4								-2	

# Multidimensional Arrays

- Arrays in C are not limited to a single dimension and may have any number of dimensions.
- Multidimensional arrays are declared in a similar manner to one dimensional arrays.
- **Examples:**

```
int a[5][9];
```

```
float b[4][4];
```

```
b[0][0] = 3.4f;
```

```
b[2][3] = 0.1f;
```

	0	1	2	3
0	3.4			
1				
2				0.1
3				

# Multidimensional Arrays

- Arrays in C are not limited to a single dimension and may have any number of dimensions.
- Multidimensional arrays are declared in a similar manner to one dimensional arrays.
- **Examples:**

```
int a[5][9];
```

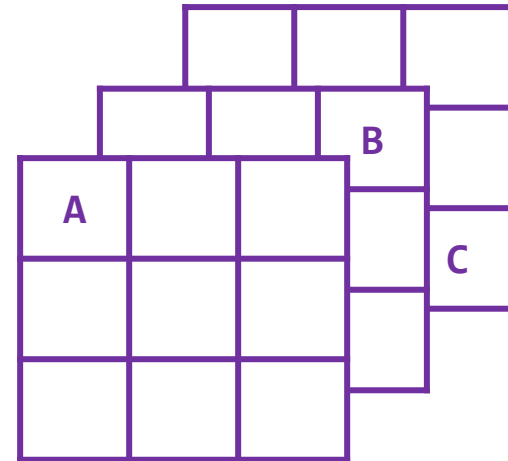
```
float b[4][4];
```

```
char b[3][3][3];
```

```
c[0][0][0] = 'A';
```

```
b[1][0][2] = 'B';
```

```
b[2][2][2] = 'C';
```



# Multidimensional Arrays

- We can initialize multidimensional arrays using similar notation to one dimensional arrays.
- **Example:**

```
int a[5][9] = {{1,2,3,4,5,6,7,8,9},  
               {9,8,7,6,5,4,3,2,1},  
               {1,1,1,1,1,1,1,1,1},  
               {2,2,2,2,2,2,2,2,2},  
               {1,0,1,0,1,0,1,0,1}};
```

	0	1	2	3	4	5	6	7	8
0	1	2	3	4	5	6	7	8	9
1	9	8	7	6	5	4	3	2	1
2	1	1	1	1	1	1	1	1	1
3	2	2	2	2	2	2	2	2	2
4	1	0	1	0	1	0	1	0	1

# Multidimensional Arrays

- Omitting values (not giving enough values for a row) causes the remaining elements in that row to be set to 0.
- **Example:**

```
int a[5][9] = {{1,2,3,4,5,6,7,8},  
               {9,8,7},  
               {1,1,1,1,1,1},  
               {2},  
               {0}};
```

	0	1	2	3	4	5	6	7	8
0	1	2	3	4	5	6	7	8	0
1	9	8	7	0	0	0	0	0	0
2	1	1	1	1	1	1	0	0	0
3	2	0	0	0	0	0	0	0	0
4	0	0	0	0	0	0	0	0	0



# Multidimensional Arrays

- We commonly visualize multidimensional arrays as tables. However, they are actually stored in memory in **row-major order**. That is with row 0 first, then row 2, and so forth in a linear manner.
- **Example:**

```
int d[3][3] = {{1,2,3},  
               {4,5,6},  
               {7,8,9}};
```

In memory:

$d[0][0]$	$d[0][1]$	$d[0][2]$	$d[1][0]$	$d[1][1]$	$d[1][2]$	$d[2][0]$	$d[2][1]$	$d[2][2]$
1	2	3	4	5	6	7	8	9
Row 0			Row 1			Row 2		

# Multidimensional Arrays

## Size of 2D Arrays

- We can use the `sizeof` operator to find the size of multidimensional arrays like we did with one dimensional arrays.
- `sizeof(a)` gives us the total number of bytes in the array.
- `sizeof(a[0])` gives us the number of bytes in one row of the array.
- `sizeof(a[0][0])` gives us the number of bytes in one element of the array.
- **Solution:**

```
int a[5][9];
```

```
int rows = sizeof(a) / sizeof(a[0]);
```

```
int cols = sizeof(a[0]) / sizeof(a[0][0]);
```

# Multidimensional Arrays Example

## Magic Square

- A magic square is a  $N \times N$  square grid of positive integers in which each row, column and diagonal has the same sum.
- Write a C program that reads in a magic square of size  $3 \times 3$  from the user and store it in a multidimensional array.
- Check if the magic square is valid (i.e. that its rows, columns and diagonal sums to the same number).

2	7	6	→15
9	5	1	→15
4	3	8	→15
↙15	↓15	↓15	↓15
			↘15

```
#include <stdio.h>
#define N 3

int main() {
    int square[N][N];
    int r, c, rowsum, colsum, disum = 0;

    // Read in square from user.
    printf("Input %dx%d magic square as %d numbers in order:\n", N, N, N*N);
    for(r = 0; r < N; r++)
        for(c = 0; c < N; c++)
            scanf("%d", &square[r][c]);

    // Compute the diagonal sum.
    for(r = 0; r < N; r++)
        disum += square[r][r];

    // Compute and check the col and row sums.
    for(r = 0; r < N; r++) {
        rowsum = 0;
        colsum = 0;
        for(c = 0; c < N; c++) {
            rowsum += square[r][c];
            colsum += square[c][r];
        }

        if(rowsum != disum || colsum != disum) {
            printf("Invalid square!\n");
            return 1;
        }
    }


    printf("Square is valid!\n");
    return 0;
}
```

# Arrays as Function Arguments

- Arrays can be passed to functions as arguments.
- When passing one dimensional arrays we **do not need to supply a size**.
- **Example:**

```
int sum_array(int a[]) {  
    int i, sum = 0;  
    for(i = 0; i < ?; i++)  
        sum += a[i];  
    return sum;  
}
```

How do we get the size  
of the array?



# Arrays as Function Arguments

- Arrays can be passed to functions as arguments.
- When passing one dimensional arrays we **do not need to supply a size**.

- **Example:**

```
int sum_array(int a[]) {  
    int i, sum = 0;  
    int n = sizeof(a) / sizeof(a[0]);  
    for(i = 0; i < n; i++)  
        sum += a[i];  
    return sum;  
}
```

Method we used  
before will not work  
when the array is a  
function parameter.

# Arrays as Function Arguments

- Arrays can be passed to functions as arguments.

- When passing one dimensional arrays to functions, we need to specify **a size**.

Instead we can give the size of the array as a second parameter to the function.

apply

- Example:

```
int sum_array(int a[], int n) {  
    int i, sum = 0;  
    for(i = 0; i < n; i++)  
        sum += a[i];  
    return sum;  
}
```

# Arrays as Function Arguments

- Simple Examples:

Available as  
</cs2211/week10/ex3.c>

```
void print_array(int a[], int n) {  
    int i;  
  
    for(i = 0; i < n; i++)  
        printf("%d ", a[i]);  
  
    printf("\n");  
}
```

```
int sum_array(int a[], int n) {  
    int i, sum = 0;  
  
    for(i = 0; i < n; i++)  
        sum += a[i];  
  
    return sum;  
}
```

```
float avg_array(int a[], int n) {  
    int sum = sum_array(a, n);  
    return (float)sum / n;  
}
```



# Arrays as Function Arguments

- Unlike simple variables, arrays are passed by reference.
- Changes to the values of the array will affect the original array.
- **Example:**

```
void inc_array(int a[], int n) {  
    int i;  
  
    for(i = 0; i < n; i++)  
        a[i]++;  
}
```

This function will increment all the values in the array by one.

# Arrays as Function Arguments

/cs2211/week10/ex3.c

```
#include <stdio.h>

int sum_array(int a[], int n);
float avg_array(int a[], int n);
void print_array(int a[], int n);
void inc_array(int a[], int n);

int main() {
    int a[5] = {5, 10, 15, -32, 42};

    printf("The array is:\n");
    print_array(a, 5);

    printf("Array sum is: %d\n", sum_array(a, 5));

    printf("The avg is: %.2f\n", avg_array(a, 5));

    printf("Incrementing array.\n");
    inc_array(a, 5);
    print_array(a, 5);

    return 0;
}
```

# Arrays as Function Arguments

/cs2211/week10/ex3.c

```
#include <stdio.h>

int sum_array(int a[], int n);
float avg_array(int a[], int n);
void print_array(int a[], int n);
void inc_array(int a[], int n);

int main() {
    int a[5] = {5, 10, 15, -32, 42};

    printf("The array is:\n");
    print_array(a, 5);

    printf("Array sum is: %d\n", sum_array(a, 5));

    printf("The avg is: %.2f\n", avg_array(a, 5));

    printf("Incrementing array.\n");
    inc_array(a, 5);
    print_array(a, 5);

    return 0;
}
```

## Output:

The array is:

5 10 15 -32 42

Array sum is: 40

The avg is: 8.00

Incrementing array.

6 11 16 -31 43

# Multidimensional Arrays as Arguments

- Multidimensional arrays can also be passed as arguments to functions but **only the length of the first dimension may be omitted**.
- **Example:**

```
#define COLS 3

int sum_array2d(int a[][COLS], int n) {
    int i, j, sum = 0;

    for(i = 0; i < n; i++)
        for(j = 0; j < COLS; j++)
            sum += a[i][j];

    return sum;
}
```

# Arrays as Function Arguments Example

- Write a function that sorts an array of doubles using the bubble sort algorithm.

```
#include <stdio.h>
void slow_sort(double a[], int n);
void print_array(double a[], int n);

int main() {
    double b[] = {5.4, -23.4, 100.1, -3.0, 123.456, 0.0005};

    printf("Before sort:\n");
    print_array(b, 6);

    slow_sort(b, 6);

    printf("After sort:\n");
    print_array(b, 6);

    return 0;
}

void slow_sort(double a[], int n) {
    int i, j;
    double temp;

    for(i = 0; i < n - 1; i++)
        for(j = 0; j < n - i - 1; j++)
            if(a[j] > a[j+1]) {
                temp = a[j];
                a[j] = a[j+1];
                a[j+1] = temp;
            }
}
```

...