

CS2211b

Software Tools and Systems Programming



Western
UNIVERSITY • CANADA

Week 9b
Arrays Part 1

Arrays

Arrays

- So far all of the values and variables we have seen in C are **scalar**. That is, they are only capable of holding a single data value.
- C also supports **aggregated** variables, which can store a collection of values.
- There are two types of aggregated variables in C:
 - **Arrays**
 - **Structures**
- Today we will be talk about arrays.
- Arrays store a collection of one or more values of the **same type**.
- Each value (element) in the array is accessible by a unique index, their position in the array starting at 0.

Arrays

Syntax

Arrays are declared similarly to variables with the following syntax:

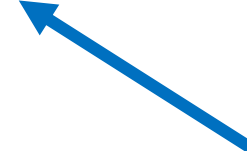
data_type **array_name**[**size**];



The type of the values in the array
(e.g. int, float, double, etc).



The name of the array
(how you will refer to it)



The size of the array
(the number of
elements it contains)

Simple Examples:

int a[10]; Array of 10 integers

char b[5]; Array of 5 characters

float c[42]; Array of 42 floating point numbers

Arrays

C89 vs. C99

In C89 the size of an array must be a constant value and known at compile time. You cannot use a regular variable as the size of an array (e.g. `int a[n];` is not allowed if `n` is not a constant).

In C99 you are allowed to have variable length arrays whose size are defined by a variable at run time. For example:

```
int n;  
scanf("%d", &n);  
int a[n];
```

`int a[10];` Array of 10 integers

`char b[5];` Array of 5 characters

`float c[42];` Array of 42 floating point numbers

Arrays

Syntax

We can access a specific element of an array using **subscript notation**:

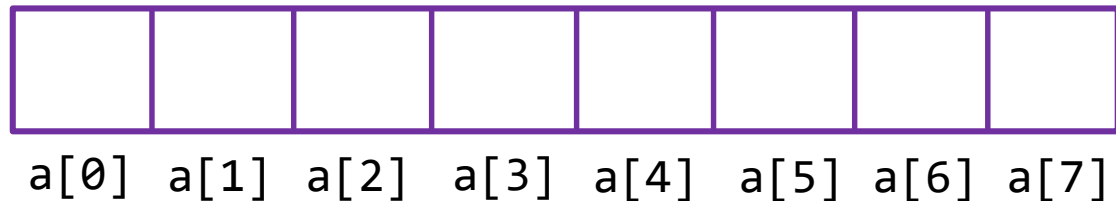
array_name[**index**]

↑
The name of the array

↖
The elements position in the array (starting at 0)

Example:

```
int a[8];
```



Arrays

Syntax

We can access a specific element of an array using **subscript notation**:

array_name[**index**]

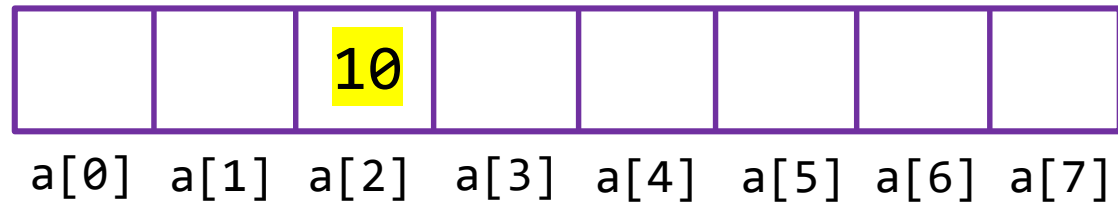
↑
The name of the array

↖
The elements position in the array (starting at 0)

Example:

```
int a[8];
```

```
a[2] = 10;
```



Arrays

Syntax

We can access a specific element of an array using **subscript notation**:

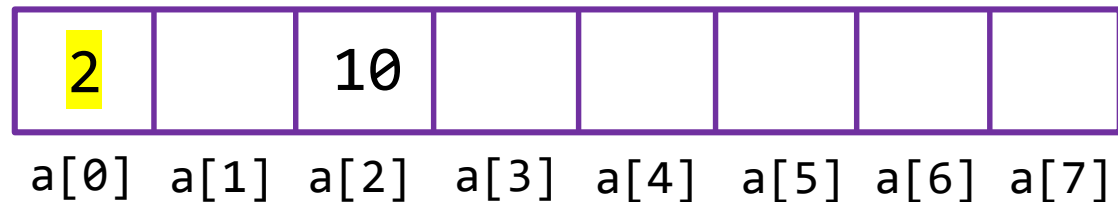
array_name[**index**]

↑
The name of the array

↙
The elements position in the array (starting at 0)

Example:

```
int a[8];  
a[2] = 10;  
a[0] = 2;
```



Arrays

Syntax

We can access a specific element of an array using **subscript notation**:

array_name[**index**]

↑
The name of the array

↙
The elements position in the array (starting at 0)

Example:

```
int a[8];  
a[2] = 10;  
a[0] = 2;  
a[7] = -5;
```

2		10					-5
a[0]	a[1]	a[2]	a[3]	a[4]	a[5]	a[6]	a[7]

Arrays

Syntax

We can access a specific element

```
printf("%d", a[0]);
```

would output 2

The name of the array

```
printf("%d", a[3]);
```

would be undefined
behaviour as a[3] is not
yet initialized.

array (starting at 0)

Example:

```
int a[8];
```

```
a[2] = 10;
```

```
a[0] = 2;
```

```
a[7] = -5;
```

2		10					-5
a[0]	a[1]	a[2]	a[3]	a[4]	a[5]	a[6]	a[7]

Arrays

Syntax

As a shortcut we can use the following notation to initialize an array on the same line it is declared:

```
data_type array_name[size] = {value1, value2, ..., valueN };
```

↑
Values in order they will
appear in the array.

Example:

```
int a[8] = {5, 2, -10, 3, 42, 8, 0, 1};
```

5	2	-10	3	42	8	0	1
a[0]	a[1]	a[2]	a[3]	a[4]	a[5]	a[6]	a[7]

Arrays

Syntax

If we give less values than there are elements in the array, the remaining elements will be set to 0.

Example:

```
int a[8] = {5, 2, -10, 3};
```

5	2	-10	3	0	0	0	0
a[0]	a[1]	a[2]	a[3]	a[4]	a[5]	a[6]	a[7]

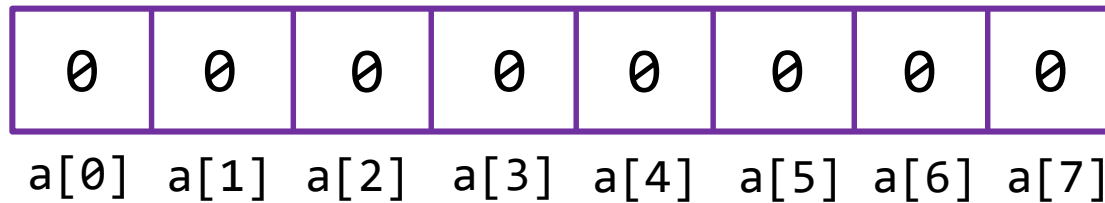
Arrays

Syntax

Can be useful when setting an array to all zero values.

Example:

```
int a[8] = {0};
```



Note that this will not work for any other number.

```
int a[8] = {1};
```

would only set the first element (a[0]) to 1 and the remaining elements would be 0.

Arrays

Syntax

We can not use this notation after an array has been declared.

Bad Example:

```
int a[8];
```

```
a = {1, 2, 3, 4, 5, 6, 7, 8};
```

This would give a syntax error when compiled.

Arrays

Syntax

We can not use this notation after an array has been declared

C99

C99 supports some additional ways to initialize your arrays. For example:

```
int a[8] = {[2] = 10, [5] = -3};
```

You can read about them in your C textbook (chapter 8.1, pages 165 to 166).

when compiled.

Arrays Example

/cs2211/week9/ex11.c

Input 5 integers from the user into an array then find the mean and standard deviation.

```
#include <stdio.h>
#include <math.h>

#define SIZE 5

int main() {
    int nums[SIZE];
    int i;

    for(i = 0; i < SIZE; i++) {
        printf("Input number: ");
        scanf("%d", &nums[i]);
    }

    int sum = 0;
    int sqsum = 0;
    for(i = 0; i < SIZE; i++) {
        sum += nums[i];
        sqsum += nums[i] * nums[i];
    }

    float mean = (float) sum / SIZE;
    float stdev = sqrt(((float) sqsum / SIZE) - (mean * mean));

    printf("mean = %.2f\nstdev = %.2f\n", mean, stdev);
    return 0;
}
```


Arrays Example

/cs2211/week9/ex11.c

Input 5 integers from the user into an array then find the mean and standard deviation.

```
#include <stdio.h>
```

```
#include <math.h>
```

```
#define SIZE 5
```

```
int main() {  
    int nums[SIZE];  
    int i;
```

```
    for(i = 0; i < SIZE; i++) {  
        printf("Input number: ");  
        scanf("%d", &nums[i]);  
    }
```

```
    int sum = 0;  
    int sqsum = 0;  
    for(i = 0; i < SIZE; i++) {  
        sum += nums[i];  
        sqsum += nums[i] * nums[i];  
    }
```

```
    float mean = (float) sum / SIZE;  
    float stdev = sqrt(((float) sqsum / SIZE) - (mean * mean));  
    printf("mean = %.2f\nstdev = %.2f\n", mean, stdev);  
    return 0;
```

```
}
```

It is often good practice to use the `#define` directive to make a constant for your array size. This makes it easy to change later without editing much code.

Arrays Example

/cs2211/week9/ex11.c

Input 5 integers from the user into an array then find the mean and standard deviation.

```
#include <stdio.h>
#include <math.h>

#define SIZE 5

int main() {
    int nums[SIZE];
    int i;

    for(i = 0; i < SIZE; i++) {
        printf("Input number: ");
        scanf("%d", &nums[i]);
    }

    int sum = 0;
    int sqsum = 0;
    for(i = 0; i < SIZE; i++) {
        sum += nums[i];
        sqsum += nums[i] * nums[i];
    }

    float mean = (float) sum / SIZE;
    float stdev = sqrt(((float) sqsum / SIZE) - (mean * mean));

    printf("mean = %.2f\nstdev = %.2f\n", mean, stdev);
    return 0;
}
```

Create an integer array of size 5 (as SIZE is defined as 5).

Arrays Example

/cs2211/week9/ex11.c

Input 5 integers from the user into an array then find the mean and standard deviation.

```
#include <stdio.h>
#include <math.h>

#define SIZE 5

int main() {
    int nums[SIZE];
    int i;

    for(i = 0; i < SIZE; i++)
        printf("Input number: ");
        scanf("%d", &nums[i]);
}
```

This for loop runs 5 times ($i = 0$ to $i = 4$) and each iteration asks the user for a number and stores it in the next element of the nums array.

For loops are ideal for setting or running through the values of an array.

```
int sum = 0;
int sqsum = 0;
for(i = 0; i < SIZE; i++) {
    sum += nums[i];
    sqsum += nums[i] * nums[i];
}

float mean = (float) sum / SIZE;
float stdev = sqrt(((float) sqsum / SIZE) - (mean * mean));

printf("mean = %.2f\nstdev = %.2f\n", mean, stdev);
return 0;
}
```

Arrays Example

/cs2211/week9/ex11.c

Input 5 integers from the user into an array then find the mean and standard deviation.

```
#include <stdio.h>
#include <math.h>

#define SIZE 5
```

```
int main() {
    int nums[SIZE];
    int i;
```

```
    for(i = 0; i < SIZE; i++) {
        printf("Input %d: ", i+1);
        scanf("%d", &nums[i]);
    }
```

```
    int sum = 0;
    int sqsum = 0;
```

```
    for(i = 0; i < SIZE; i++) {
        sum += nums[i];
        sqsum += nums[i] * nums[i];
    }
```

```
    float mean = (float) sum / SIZE;
    float stdev = sqrt(((float) sqsum / SIZE) - (mean * mean));

    printf("mean = %.2f\nstdev = %.2f\n", mean, stdev);
    return 0;
```

```
}
```

We loop through the values of the nums array and create a sum of the values (for finding the mean) as well as the square sum of the values (for finding the standard deviation).

Arrays Example

/cs2211/week9/ex11.c

Input 5 integers from the user into an array then find the mean and standard deviation.

```
#include <stdio.h>
#include <math.h>

#define SIZE 5

int main() {
    int nums[SIZE];
    int i;

    for(i = 0; i < SIZE; i++) {
        printf("Input number: ");
        scanf("%d", &nums[i]);
    }

    int sum = 0;
    int sqsum = 0;
    for(i = 0; i < SIZE; i++) {
        sum += nums[i];
        sqsum += nums[i] * nums[i];
    }

    float mean = (float) sum / SIZE;
    float stdev = sqrt(((float) sqsum / SIZE) - (mean * mean));

    printf("mean = %.2f\nstdev = %.2f\n", mean, stdev);
    return 0;
}
```

Calculate the mean and standard deviation based on the sums we calculated in the loop.

Arrays

Find the Size of an Array

- C does not provide an easy method of finding the size of an array. However, we can use a bit of math and the `sizeof` operator to calculate the size.
- Recall that the `sizeof` operator returns the size of a variable or data type in bytes.

- **Example:**

```
int a[5];  
printf("%d %d\n", sizeof(a), sizeof(a[0]));
```

- **Output:**

```
20 4
```

Arrays

Find the Size of an Array

- C does not provide an easy method of finding the size of an array. However, we can use a bit of math and the `sizeof` operator to calculate the size.
- Recall that the `sizeof` operator returns the size of a variable or data type in bytes.

- **Example:**

```
int a[5];  
printf("%d %d\n", sizeof(a), sizeof(a[0]));
```

- **Output:**

20 4

`sizeof(a[0])` gives the size of a single element of the array `a`. In this case this is an integer that takes up 4 bytes.

Arrays

Find the Size of an Array

- C does not provide an easy method of finding the size of an array. However, we can use a bit of math and the `sizeof` operator to calculate the size.
- Recall that the `sizeof` operator returns the size of a variable or data type in bytes.

- **Example:**

```
int a[5];  
printf("%d %d\n", sizeof(a), sizeof(a[0]));
```

- **Output:**

20 4

`sizeof(a)` gives the size of the whole array in bytes. In this case, an integer is 4 bytes so an array of 5 integers is 20 bytes ($4 \times 5 = 20$).

Arrays

Find the Size of an Array

- To get the number of elements in the array we simply have to divide the size of the array in bytes by the size of an individual element in bytes.

- **Example:**

```
int a[5];  
  
printf("%d\n", sizeof(a) / sizeof(a[0]));
```

- **Output:**

5