#### CS2211b

# Software Tools and Systems Programming



Week 1b
Introduction to UNIX

# **Announcements**TAs

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**Consulting Hours:** 

Thursday 4:30PM to 5:30PM In MC244 Start on January 25th Tuesday 4:30PM to 5:30PM In MC244 Start on January 16th

#### **GAUL Guest Account**

Username: cs2211

**Password:** cs2211-2018

Expires 1 week after add/drop date

In case you have not yet received your GAUL password

# Introduction to UNIX/Linux

#### Without an OS

What do you do with just computer hardware?

- If someone gives you a computer with no software whatsoever, how do you get it to do anything?
- You write a program that runs on the hardware

In the early days, that was the way it worked ...

- You started with just the bare hardware
- You wrote a program that did everything:
  - Including managing all aspects of the hardware
  - Including solving your particular problem

Your program was all the computer did!

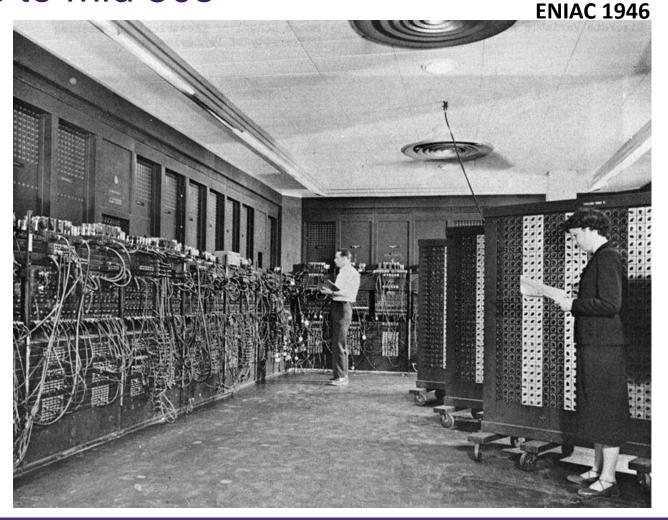
#### Without an OS

- Each program runs directly on the hardware
- Each program must do everything
- Each program needs to know the details of the hardware and how to use it
- If the hardware changes, the program must change as well
- The hardware supports only one program at a time - each user must wait until the previous program is done to "share" the hardware with other users.
- Writing programs is incredibly complex and expensive

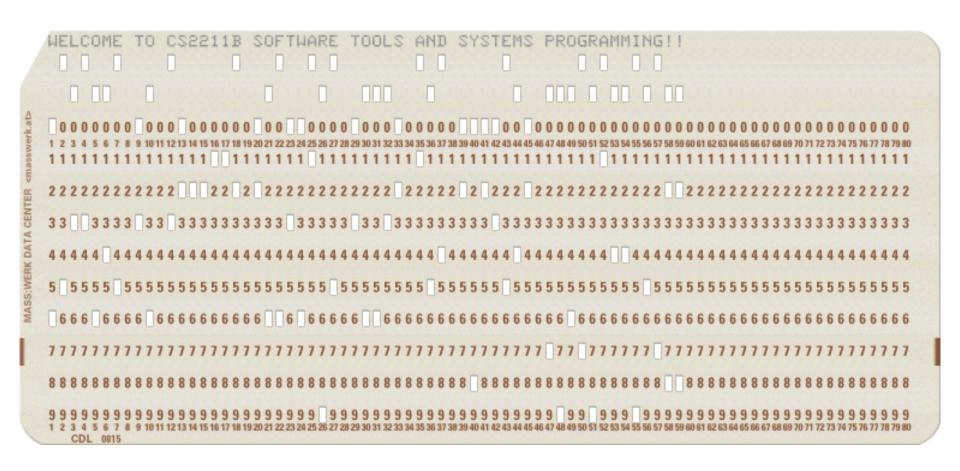


**Hardware** 

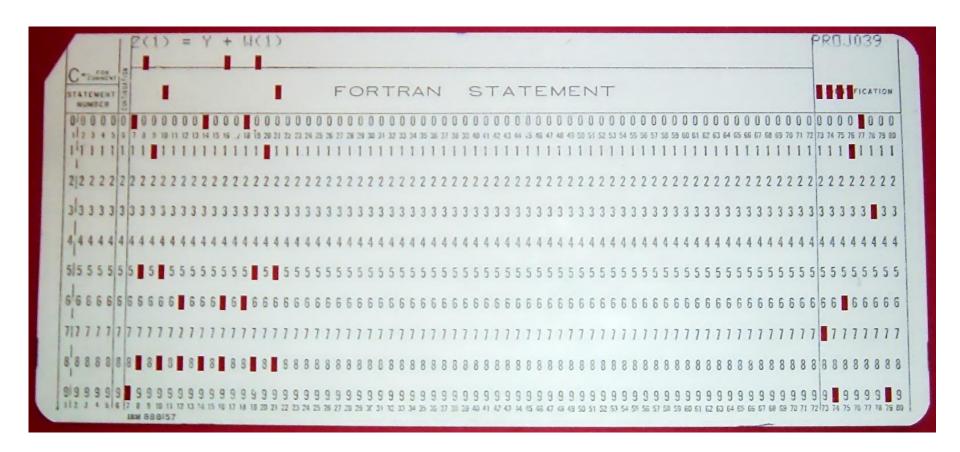
40s to mid 50s



#### Mid 50s to mid 60s



#### Mid 50s to mid 60s



IBM Type 29 Card Punch (1964)



# The Virtual Keypunch

Site: <a href="http://www.masswerk.at/keypunch">http://www.masswerk.at/keypunch</a>



#### With an OS

**Program** 

Operating System

**Hardware** 

- Operating system runs directly on the hardware
- Operating system is in charge of managing the hardware
- Operating system hides the details of hardware from software provides a much simpler interface for programs

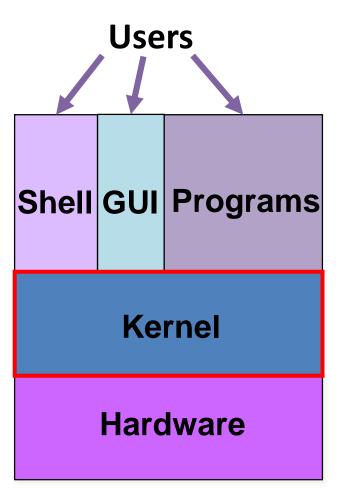
#### Benefits of OSs

#### **Program**

# Operating System

**Hardware** 

- An operating system hides the hardware
  - Programs are portable
  - Programs are hardware-independent
- An operating system manages the computer
  - Programming is easier
  - Using a computer is easier you no longer need to program or be an expert to use it
- An operating system facilitates resource sharing
  - Several programs can run at once
  - Simultaneous users



- Divided into two parts
  - Kernel
  - Shell
- The kernel is the core of the operating system
  - Interacts with the hardware
  - Programs communicate with the kernel to access the hardware
  - Manages memory, schedules processes, decides priorities and other tasks

#### Kernel Types

#### **Monolithic Kernels**

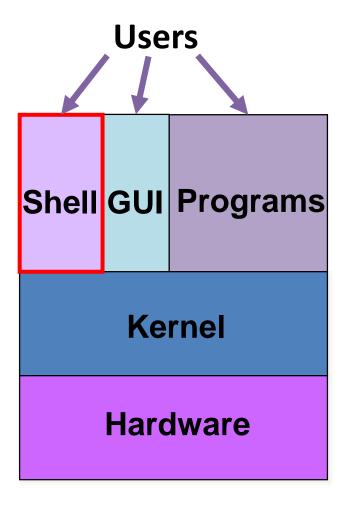
- One very large program
- Performs everything by it's self
- Fast and efficient
- Difficult to design and maintain

UNIX, UNIX-like, Linux, BSD, DOS, etc.

#### **Microkernels**

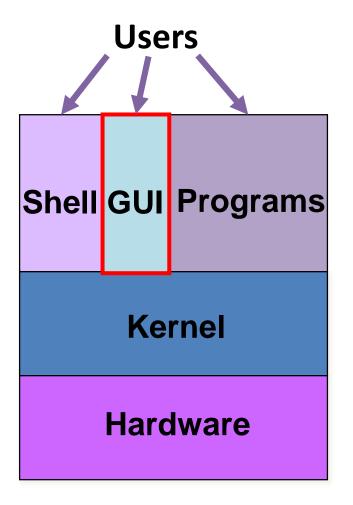
- A much smaller program
- Performs the most basic tasks only
- To perform more functions, calls upon a set of other programs
- Slower and less efficient
- Easier to design and maintain

Some embedded systems, mostly no longer used.

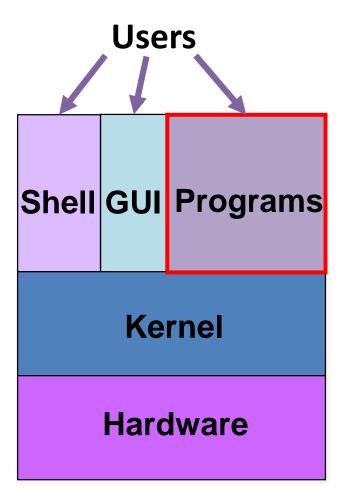


- The shell is a special type of program (a command processor) that acts as an interface to the system for users
  - Interface between users and the kernel
  - Can have several shells but only one kernel running at a time
  - Shell interprets text based commands from the user
  - Examples UNIX/Linux shells:

    - bashtcsh

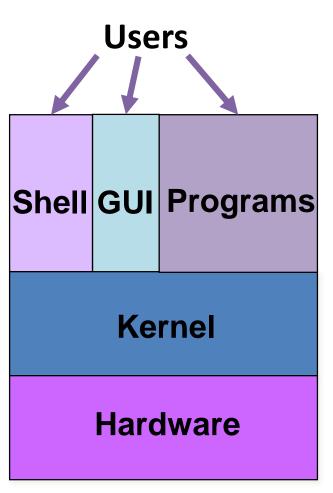


- Optionally an OS can have a Graphical User Interface (GUI)
  - Provides graphical interface for users to interact with programs and the kernel
  - Essentially a mouse/graphics based shell
  - Makes OS usable by non experts
  - For UNIX/Linux, a popular GUI is the X Window System



- OS may be prepackaged with many utility programs
  - Utility programs allow users to do things like edit files, communicate with each other, develop programs, etc.
  - UNIX examples: who, wc, grep, man
- Users may also install or create their own programs (user programs)
- Programs can use other programs, shell commands or call the kernel directly.

#### A UNIX OS



- A UNIX OS generally has...
  - A single kernel running at a time
  - One or more shells.
  - GUI is optional
  - Prepackaged utility programs
  - A monolithic kernel
  - Multiple users simultaneously (multiuser)
  - Multiple programs running simultaneously (multitasking)

# **In-class Activity**

In groups of 4 or 5 answer the following question:

Based on what you have read in the assigned readings, seen in this lecture and your experience with UNIX/Linux so far, what differences have you noticed between Windows and UNIX/Linux?

#### Windows vs. UNIX/Linux

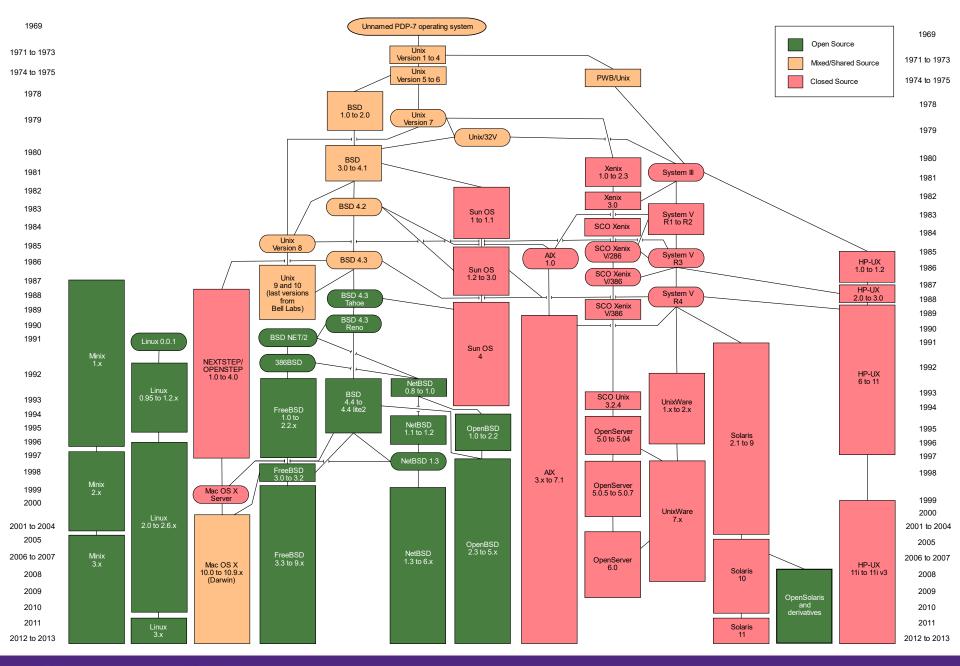
	Windows	UNIX/Linux
License	Closed source	Some open source & free
GUI	Built-in	Optional
Interface	GUI	Shell
Users	Single-user (at a time)	Multiuser
Included Programs	Limited programs included	Many programs prepacked + package management systems
Programs (at once)	Multitasking	Multitasking
Kernel	Hybrid	Monolithic
User Design Philosophy	User-friendly	Empower users but doesn't hold their hands

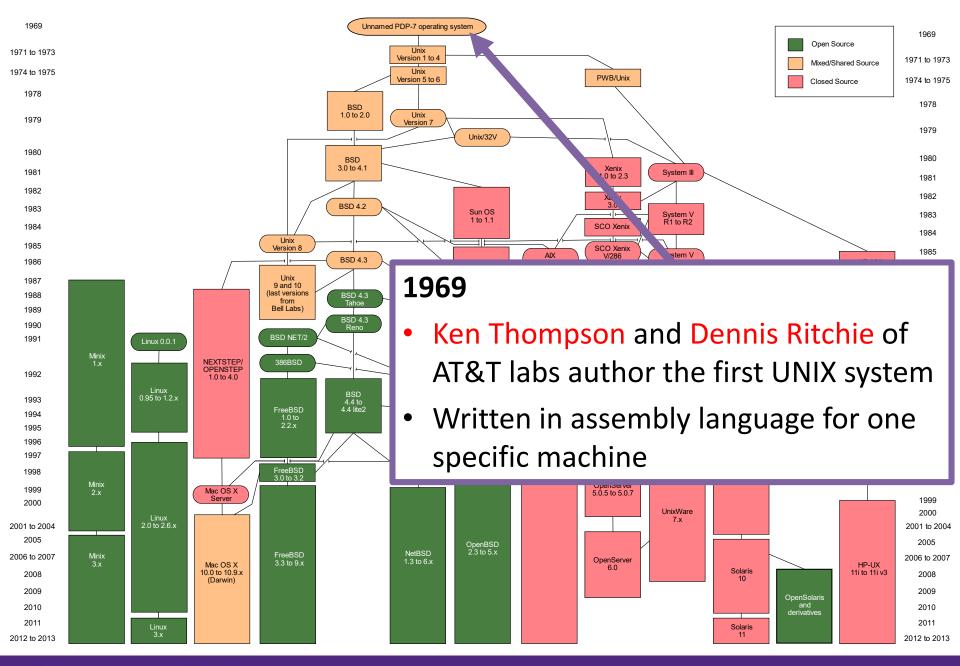
# **Brief UNIX History**

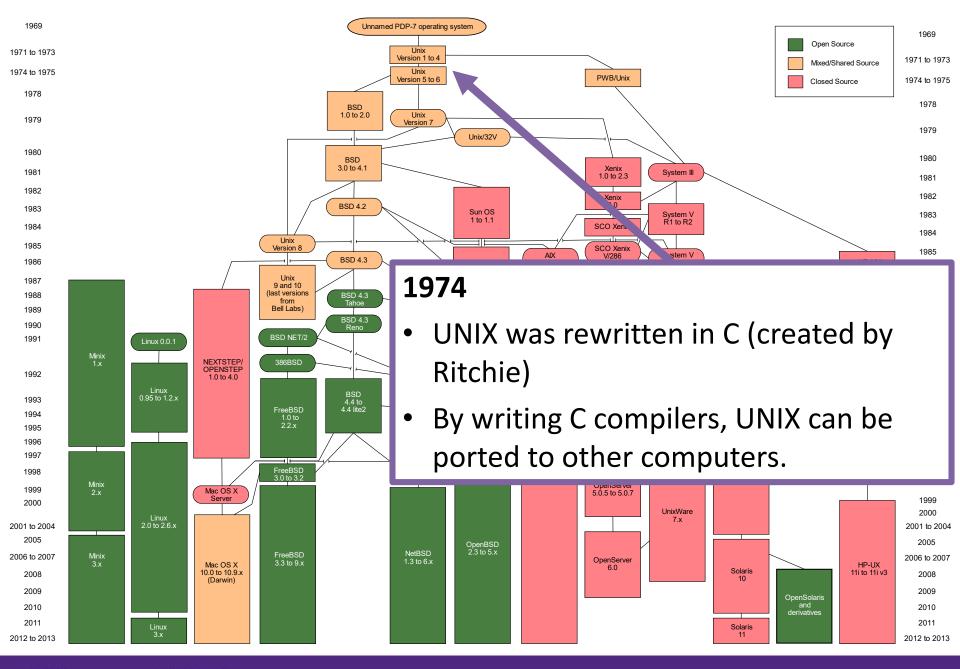
# The Unix Timeline

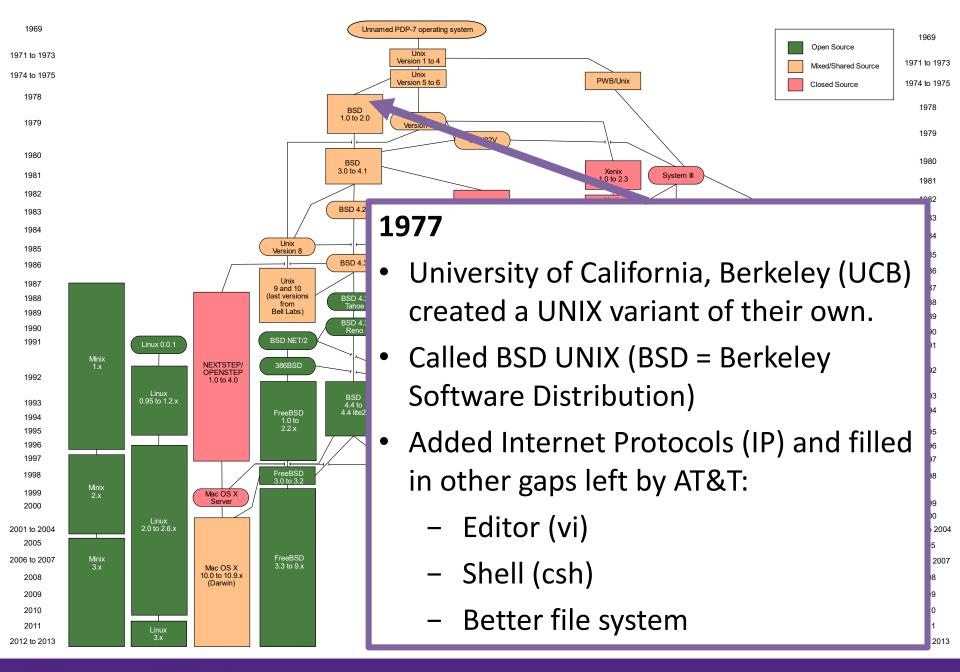
Site: <a href="https://www.levenez.com/unix/">https://www.levenez.com/unix/</a>

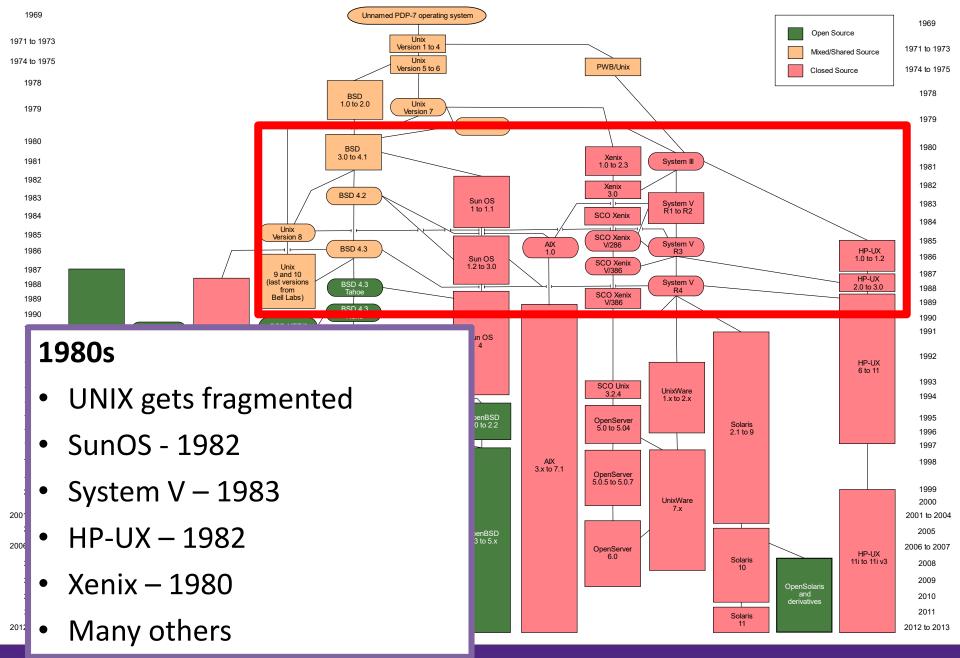


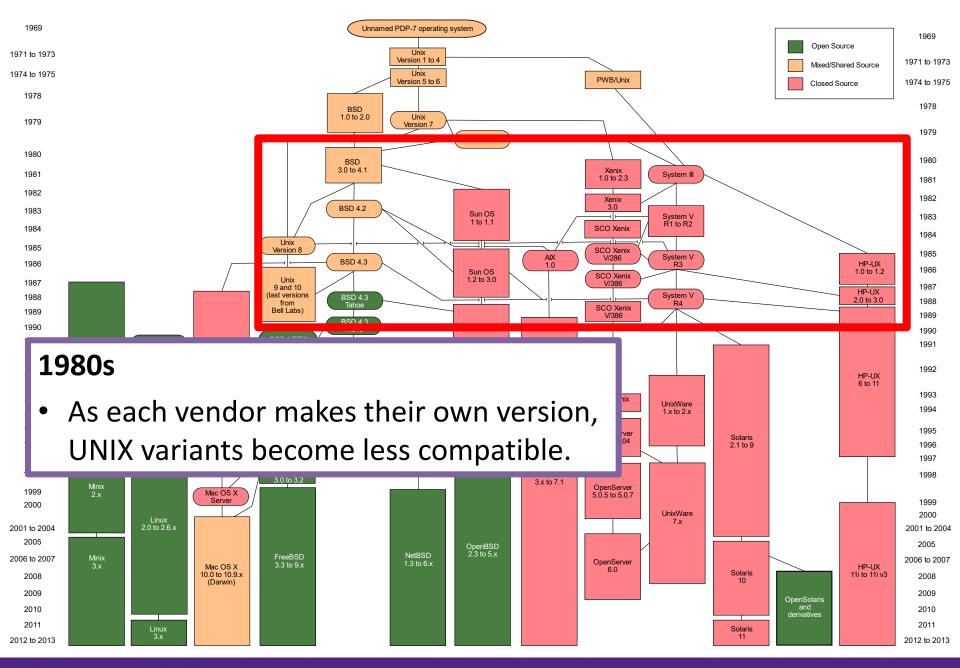


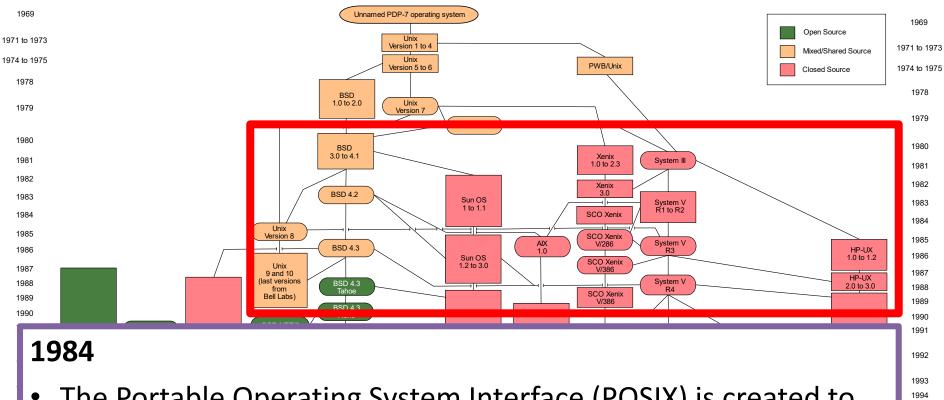












- The Portable Operating System Interface (POSIX) is created to standardize OSs and maintain compatibility
- Standardizes operations, command line utilities, environment variables, shell languages, regular expression, directory structure, filenames and more
- Most UNIX-like OSs follow POSIX

2001

1995

1996 1997 1998

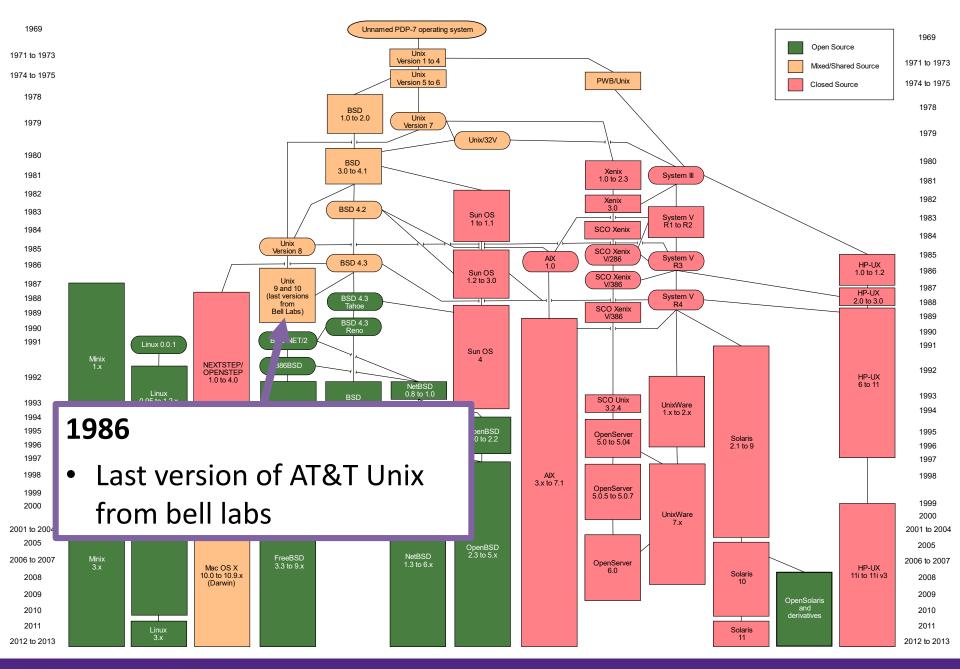
1999 2000

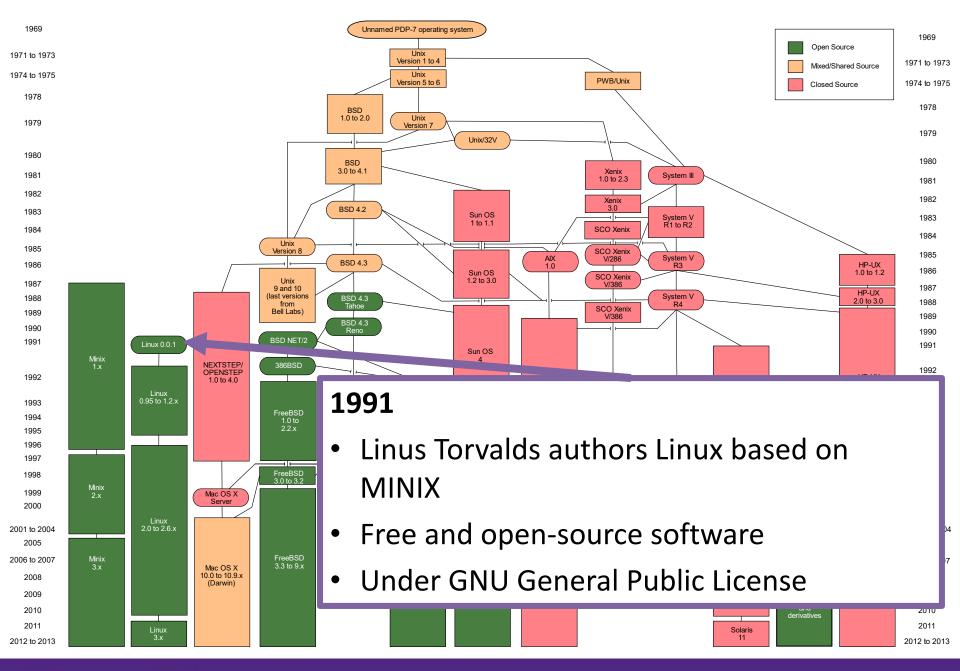
001 to 2004

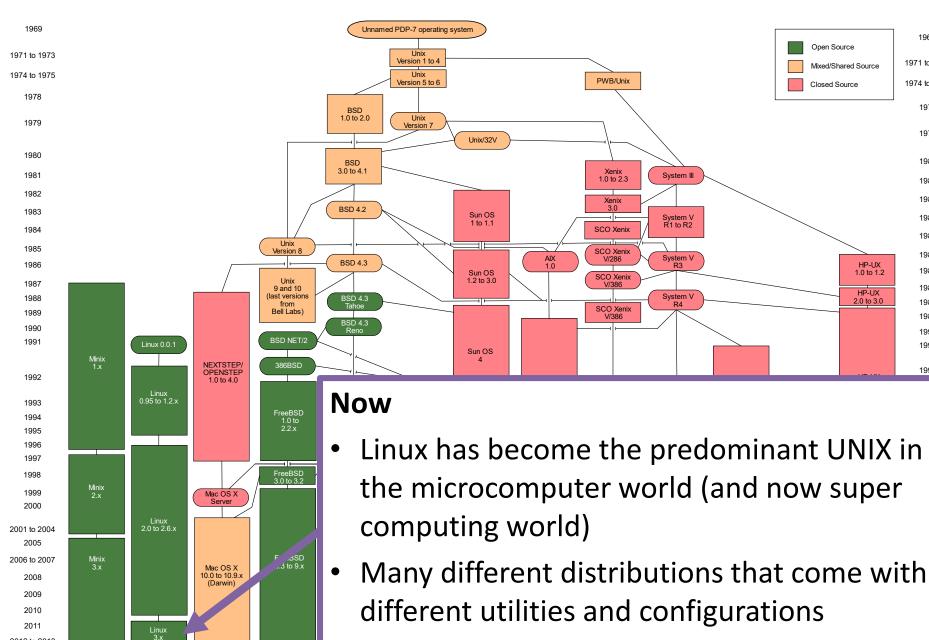
006 to 2007

2008 2009 2010

2011





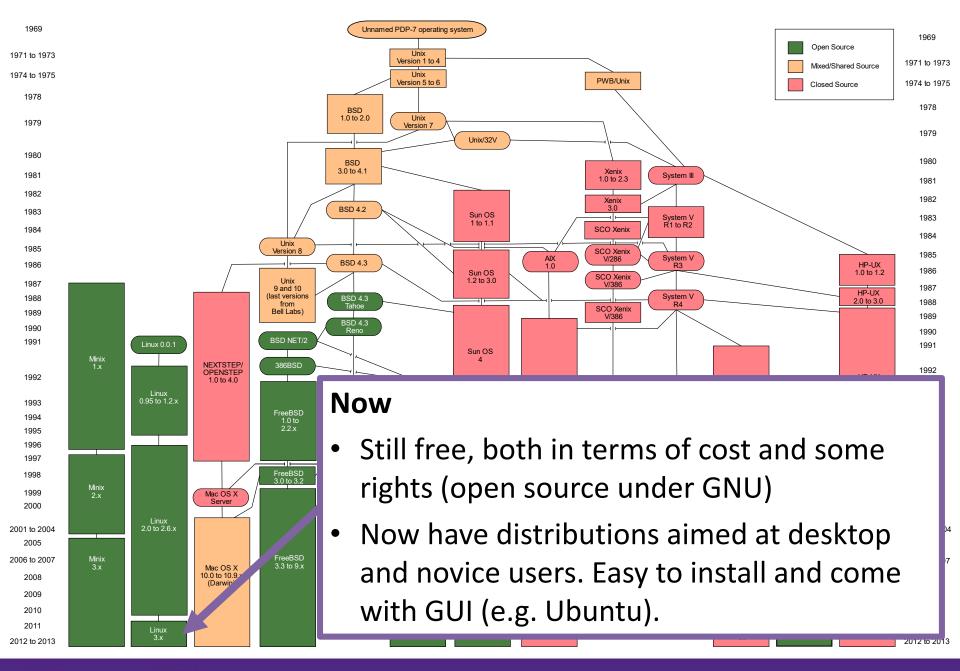


Examples: Ubuntu, CentOS, Gentoo, Fedora

2012 to 2013

1971 to 1973

1974 to 1975



### Operating Systems we Will be Using

Course Server (cs2211b.gaul.csd.uwo.ca)

CentOS Linux

#### MC244 Computers

Fedora Linux

### Obelix (obelix.gaul.csd.uwo.ca)

- Solaris (SunOS)
- Only in one lab

# The UNIX Philosophy

- Unix was not meant to be a user-friendly operating system
  - Instead, meant to be "user-helpful" and very powerful
- The Unix operating system protects users from other users but not necessarily from themselves
- It provides the necessary tools then gets out of your way

# The UNIX Philosophy

#### **UNIX Tools**

- Keep each tool simple
- Have each tool do one thing, and do that one thing really well
- Keep tools concise and not too talkative
- More complex tasks can be accomplished by combining tools together in scripts or pipelines
- Originally, input and output to workstations were slow and tedious, and this approach made things faster and more efficient.

# UNIX/Linux Basics

#### **Users**

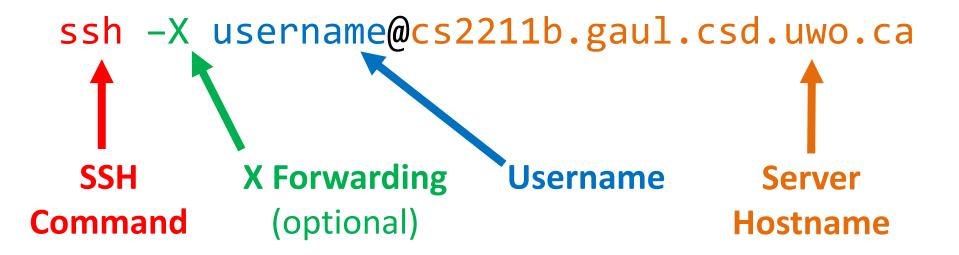
- Must have an account to use a UNIX computer
  - To share resources, need to tell users apart
  - To restrict access to only those we want on our server
- You can only access the resources that are specified by your account information
  - Accounts track, control, and limit user activity
- There is at least one super user account in a system usually named "root", who has absolute power over the system (On some Windows systems, this account is named "administrator")

### SSH

- Log in remotely using secure shell (SSH)
- SSH helps emulate a terminal like you were sitting at a computer with no GUI (shell only)
- You can log in from anywhere with an internet connection!
- Instructions on OWL
  - Assigned Readings → Week 1 → How to
     Connect to the Course Server
- Will be covered in the first lab if you are having issues right now

### SSH

On UNIX/Linux the command looks like this:



# **Change Your Password!**

First thing you should do is change your password using the passwd command:

Will not show password as you type

```
[dservos5@cs2211b ~]$ passwd
Changing password for user dservos5.
Current Password:
New password:
Retype new password:
passwd: all authentication tokens updated successfully.
[dservos5@cs2211b ~]$
```

### The Shell

- Default shell is Bash (Bourne-again shell)
- Will show prompt at first that looks like this:

[dservos5@cs2211b ~]\$

#### The Shell

- Default shell is Bash (Bourne-again shell)
- Will show prompt at first that looks like this:

Hint that you are in a shell and not a program (changes to # for root user)

[dservos5@cs2211b ~]\$

Your user name Host name Current working Curser directory

### The Shell

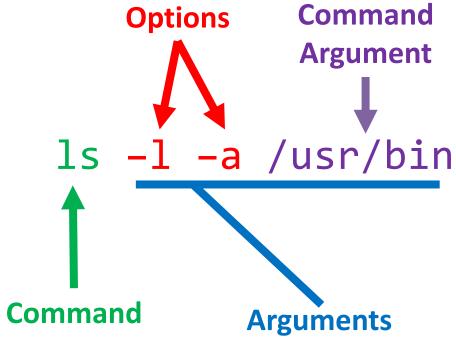
- Allows you to type and execute text based commands that are in your PATH
- For example:
  - who
  - finger
  - date
  - hostname
  - cal
  - pwd

- Commands are made up of several parts
  - Command
  - Arguments
  - Options
  - Option Arguments

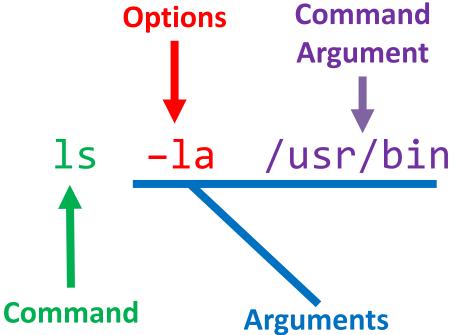
Example 1:

ls -l -a /usr/bin

Example 1:



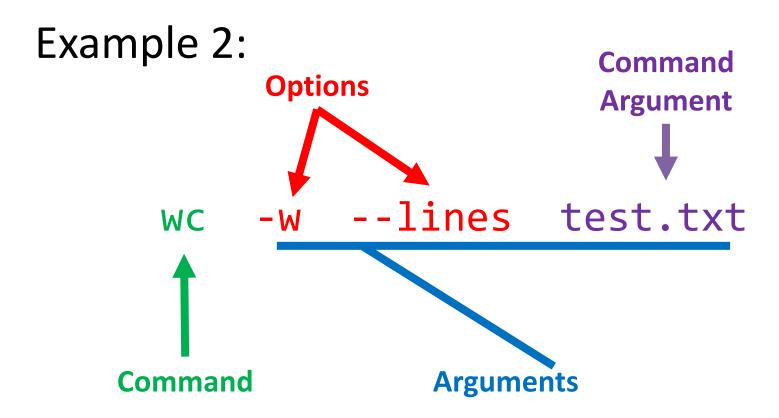
**Equivalent:** 



Options can often be combined with one -

Example 2:

wc -w --lines test.txt



### **Equivalent:**

```
wc --words -l test.txt
wc -w -l test.txt
wc --words --lines test.txt
```

Some options have a long form with two --s

Cannot combine long form options like this:

wc --wordslines test.txt

```
[dservos5@cs2211b ~]$ wc --wordslines test.txt
wc: unrecognized option '--wordslines'
Try 'wc --help' for more information.
```

Example 3:

nano -w -r 10 -o textfiles/ myfile.txt

Example 3: Command **Options Argument** 10 -o textfiles/ myfile.txt **Option Arguments Command Arguments** 

# **In-class Activity**

In groups of 4 or 5 identify the parts of these commands as Command, Command Arguments, Options, or Option Arguments

- <sub>1.</sub> echo hello world!
- 2. ls -lad file1.txt file2.sh
- 3. nano --const -r 25 log.txt

# **In-class Activity**

Command	Options	Option Arguments	Command Arguments
echo			hello world!
ls	l a d		file1.txt file2.sh
nano	const	25 (for r)	log.txt

- Manual available for most commands
- Can be access via the command line:

man command\_name

Example, manual page for who:

man who

Output:

```
WHO(1)
NAME
       who - show who is logged on
SYNOPSIS
       who [OPTION]... [ FILE | ARG1 ARG2 ]
DESCRIPTION
       Print information about users who are currently logged in.
       -a, --all
              same as -b -d --login -p -r -t -T -u
       -b, --boot
              time of last system boot
       -d, --dead
              print dead processes
       -H, --heading
              print line of column headings
       -1, --login
              print system login processes
```

- Navigate manual page using:
  - arrow keys (move up and down page)
  - e and y (also move up and down)
  - f and b (forward and backward by one window)
  - q (exit man)
- Many commands also have help options accessible with --help or -h
- Not always supported

- Example: wc --help
- Output:

```
[dservos5@cs2211b ~]$ wc --help
Usage: wc [OPTION]... [FILE]...
 or: wc [OPTION] ... --files0-from=F
Print newline, word, and byte counts for each FILE, and a total line if
more than one FILE is specified. With no FILE, or when FILE is -,
read standard input. A word is a non-zero-length sequence of characters
delimited by white space.
The options below may be used to select which counts are printed, always in
the following order: newline, word, character, byte, maximum line length.
 -c, --bytes print the byte counts
 -m, --chars
                     print the character counts
 -1, --lines print the newline counts
     --files0-from=F read input from the files specified by
                         NUL-terminated names in file F;
                         If F is - then read names from standard input
 -L, --max-line-length print the length of the longest line
 -w, --words
                       print the word counts
     --help display this help and exit
     --version output version information and exit
```

- Can always Google it!
- Many man pages and other resources are available online.
- Web based man pages:
  - <a href="http://man.he.net">http://man.he.net</a>
  - <a href="https://linux.die.net/man">https://linux.die.net/man</a>
  - <a href="https://man.cx">https://man.cx</a>
  - Many others

Command	Description
ls	Lists files in a given directory. Uses the current directory by default
pwd	Lists the current working directory (the directory that you are in)
who	Displays the current users logged into the system
finger	Displays detailed information on users currently logged in or on a specified user
date	Display the current date and time. Can give an argument to change the format of the date
cal	Display a calendar. For the current moth by default
echo	Print the given arguments to the screen

Command	Description
cat	Output a file to the screen (also outputs the given stdin)
man	Display the manual page for a given command.
logout	Exit the shell and logoff the server
exit	Same as logout
tail	Display the last X lines of a file
head	Display the first X lines of a file
less	Allows you to scroll through a file using arrow keys (q to quit)

Command	Description
cd	Change your current directory
mv	Move a file or directory
rm	Delete (remove) a file
rmdir	Delete (remove) a directory
nano	Text editor (same as pico on server)
type	Indicates type of command (built into shell or executable)
whereis	Gives location of command and it's man pages
which	If multiple copies of a command exit, tells you which one will be used

Command	Description
WC	Count words, lines, bytes, etc. in a file (or from stdin)
printf	Format and print arguments to the screen
passwd	Change your password
ssh	Create a secure shell connection to another system
ps	Reports current running processes (just yours by default)
ln	Make a link between files.
vi	A more advanced but harder to use text editor than nano or pico.

- Recommend that you try each command out your self on the course server
- Can check man pages to see how they work
- Will cover some of these in the labs and future lectures