CS 3305A Memory Management

Lecture 18

Page Table Implementation

Implementation of Page Table

- The simplest approach is to have the page table implemented as a set of dedicated registers
- Note: Not feasible to keep page table in registers
 - Why? Page tables can be very large
 - Would be very expensive

Implementation of Page Table

- □ Each process has a page table
- Page table is kept in main memory
- Page-table base register (PTBR) points to the page table
- During a context switch, changing page tables requires changing PTBR

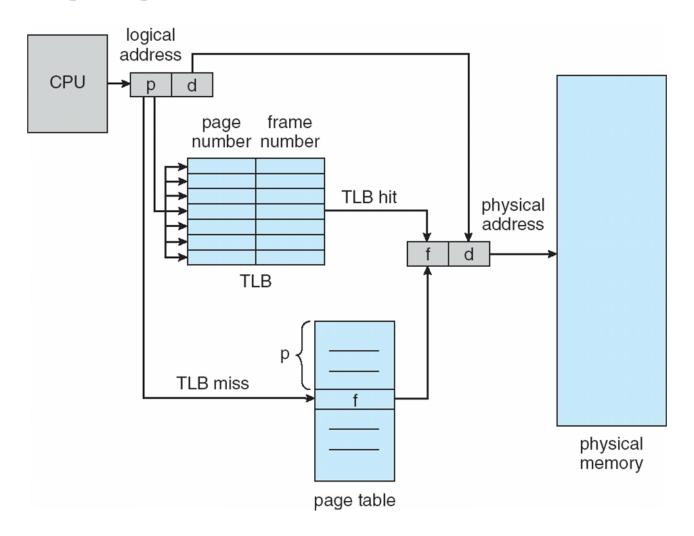
Implementation of Page Table

 Solution: Use a special fast-lookup hardware cache called associative memory or translation look-aside buffers (TLBs)

- Associative memory
- Address translation(p, d)
 - □ If p is in associative memory, get frame number out
 - Otherwise get frame number from page table in memory

Page #	Frame #

Paging Hardware With TLB



- □ The TLB contains only a few of the pagetable entries
- When a logical to physical address is requested by the CPU its page number is presented to the TLB.
- □ If found the frame number is immediately available (TLB Hit)

- If page number is not in TLB then a TLB miss occurs
 - The page table is consulted
 - □ The page number and frame number is added to the TLB
 - □ If the TLB is full then one of the entries is replaced
 - Example replacement policy:
 - □Least Recently Used (LRU)
- A high hit rate has a high impact can dramatically reduce lookup time

Effective Access Time

- □ Hit ratio (percentage of times that a particular page is found in the TLB) = 80%
- □ TLB hit:
 - □ Time to get data: 120
- □ TLB miss:
 - □ Time to get data: 220
- □ Effective access time:
 - **0.80 * 120 + 0.2*220 = 140**

Effective Access Time

- Assume hit ratio is 98% (typical)
- □ Effective access time:
 - **0.98** * 120 + 0.02*220 = 122

Protection and Shared Pages

Protection

- Memory protection implemented by associating protection bit with each frame
- One protection bit can define a page to be read-write or read-only

Shared Pages Example

