

Timing Attacks on Implementations of Diffie-Hellman, RSA, DSS, and Other Systems

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This paper presents attacks which can exploit timing measurements from vulnerable systems to find an entire secret key.

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While it is not our concern, we presume the necessary information and timing measurements might be obtained by passively eavesdropping on an interactive protocol.

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Let  $s_0 = 1$  for  $k = 0$  to  $w - 1$  do  
  if bit  $k$  of  $x$  is 1 then  
    | Let  $R_k = (s_k \cdot y) \bmod n$   
  end  
  else  
    | Let  $R_k = s_k$   
  end  
  Let  $s_{k+1} = R_k^2 \bmod n$   
end  
return  $R_{w-1}$ ;
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- Because the attacker has the pairs (s_b, y) that trigger the slow path, they can predict exactly when a particular multiple will be slow, **if it is performed, thereby determining if the bit (of secret key) is 0 or 1.**

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- The incorrect guesses will not match well and see their likelihood collapse

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$$P(x_b) \propto \prod_{i=0}^{j-1} F(T_i - t(y_i, x_b))$$

where $t(y_i, x_b)$ is the amount of time required for the first b iterations of the $y_i^x \bmod n$ computations using exponent bits x_b ,

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where $t(y_i, x_b)$ is the amount of time required for the first b iterations of the $y_i^x \bmod n$ computations using exponent bits x_b , and F is the expected probability distribution function of $T - t(y, x_b)$ over all y values and **correct x_b (the remaining time)**.

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- F is the model for "What is the probability of seeing exactly that leftover time, if x_b is correct?"
- Because we assume each measurement is (roughly) independent, we multiply these probabilities across $i = 0$ to $j - 1$.
 - You multiply the individual likelihoods to get the joint likelihood for all j observations.

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Likelihood Intractability

Directly computing $F(\cdot)$ is impractical, so we will need a simplification.

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$$\left(e + \sum_{i=0}^{w-1} t_i \right) - \sum_{i=0}^{b-1} t_i = e + \sum_{i=b}^{w-1} t_i$$

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We present the probability that the variance of the incorrect guess is greater than the variance of the correct guess as

$$P \left(\sum_{i=0}^{j-1} \left(\sqrt{w-b} X_i + \sqrt{2(b-c)} Y_i \right)^2 > \sum_{i=0}^{j-1} \left(\sqrt{w-b} X_i \right)^2 \right)$$

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We approximate the variance of t across j messages as a standard random variable.

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- 3 The **closer the length of the guess to the length of the key**, the higher the probability of a correct guess.

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 - It is difficult to make software run in fixed time.
 - Performance optimizations cannot be used as all operations must take as long as the slowest operation.
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 - Adding random delays becomes noise with enough measurements from attacker.

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Before the modular exponentiation operation, the input message should be multiplied by $v_i \pmod n$, and afterward the result is corrected by multiplying with $v_f \pmod n$, so **the attacker has no useful knowledge about the input**.

The most that an attacker can learn is the general timing distribution for exponentiation operations.

- *However, the distribution will reveal the average time per operation,*

Preventing an Attack

Blinding Signatures

Before computing the modular exponentiation operation, choose a **random pair** (v_i, v_f) such that $v_f^{-1} = v_i^x \pmod n$.

Before the modular exponentiation operation, the input message should be multiplied by $v_i \pmod n$, and afterward the result is corrected by multiplying with $v_f \pmod n$, so **the attacker has no useful knowledge about the input**.

The most that an attacker can learn is the general timing distribution for exponentiation operations.

- *However, the distribution will reveal the average time per operation, which can be used to infer the Hamming weight of the exponent.*



Paul C. Kocher (1996)

Timing Attacks on Implementations of Diffie-Hellman, RSA, DSS, and Other Systems

Cryptography Research, Inc..

The End

Questions? Comments?