

# Owais Akhtar

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## PROFILE

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Software Engineer with several years of experience in developing, deploying and testing software applications on a multitude of platforms as a freelance developer. Looking to advance my career by working with a world-class organization dedicated to quality and teamwork! Please check out my online portfolio at: <http://firebanana.github.io>

## TECHNICAL SKILLS

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### Languages:

- Experience in C# and the .Net framework
- Experience with web technologies such as HTML, CSS, Javascript, JQuery
- Experience with SQL and NoSQL databases
- Experience with Dart

### Software experience:

- Experience with Desktop Application production (WPF) and Windows Forms
- Flutter
- ASP.NET MVC
- Unity3D, Unreal, Adobe Photoshop, Blender, Allegorithmic Substance Suite for game development
- Firebase, NodeJS

## EXPERIENCE

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### Neoviral Games

*Programmer (Gameplay and Networking)*

- Worked on a racing game for Android, implementing game networking fundamentals as well

### LAN GAMES - EOOD

*Programmer (Gameplay and Networking)*

- Worked with a small studio in Bulgaria to port flash games to the Unity framework and deploy on platforms like PC, mobile, and Nintendo Switch

### **Virtual Cove Inc.**

*Programmer (Gameplay and Networking)*

- Developed a small project for this company utilizing the Magic Leap headset for multiplayer

### **Other Projects:**

- Worked on several projects for mobile and PC, genres including Fighting, FPS, Platformer, Puzzle, as well as a physics-intensive 8-ball pool replica for a popular YouTuber.
- Worked on a software solution for an Escape Room establishment, designing the server with WPF and the client applications with Unity
- Personal GitHub page: <https://github.com/FireBanana>

### **EDUCATION**

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**Bahria University**

Islamabad

Bachelors, Software Engineering

2016-2020(Expected)