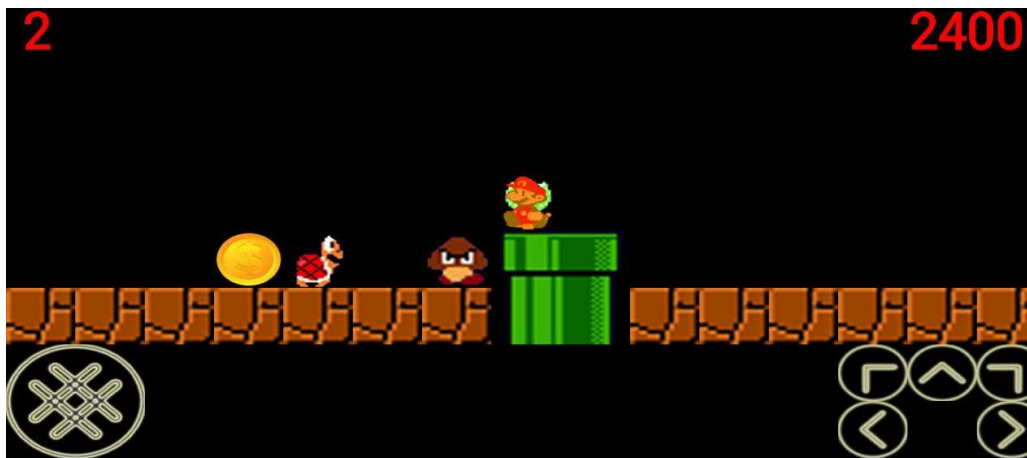


Hi, welcome to join Super Mario Brothers! All you need to do is rush to the left and catch the End Point Flag. Are we cool? Okay, let's go!

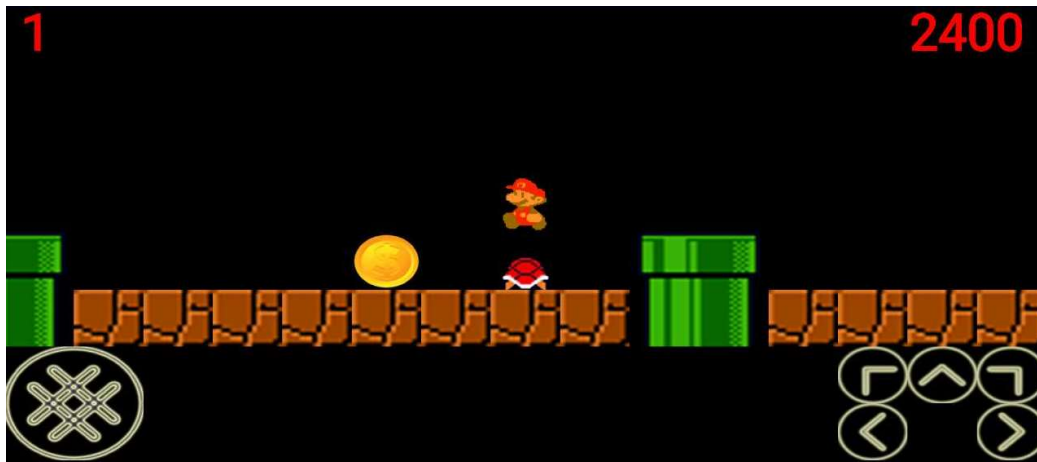
You have 3 lives in this game. If you are captured by any kinds of enemy, you will lose one life. However, whenever you got hurt, you got 3s invincible time to escape, make full use of that!



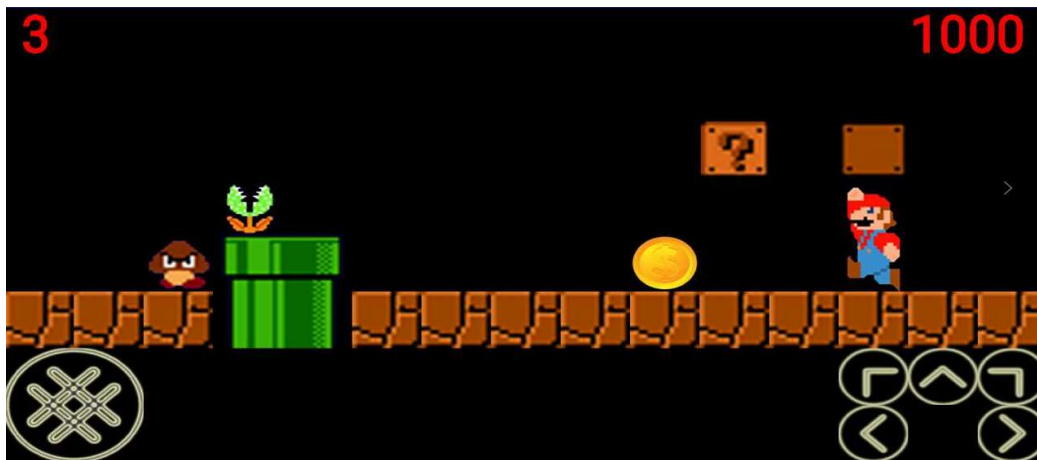
Enemy one: Piranha Plant, a carnivorous plant that lives in pipes. It rises up and down every 1s, trying to hit Mario. However, if Mario is near, it won't rise up but hide and wait.



Enemy Two: Mushroom traitors that persistently pursues Mario. They are the most weak and common enemies throughout the game.



Enemy Three: Buzzy Beetle, a small turtle that hides in its shell when jumped on; However, it is immune to fireballs when hide in shell can will block the way front.



You don't always need to avoid those enemies. Two ways can kill them. One is to just jump on them and gravity will be your weapon.



Or, you can find a fire flower to eat and transform to Fire Mario Mode. Then, click on the

fire button and use fire ball to burn them all!



If you can find a mushroom, that's better than nothing. It will turn you into Super Mode. Although you don't have fireball, you can jump higher and break box. Treasures may hide inside.



When you are in Super Mode or Fire Mode, you will not lose life if got hurt. But you will lose your power and back to the normal status.

