

Amy L Huang

amylh02028@gmail.com | 714-872-6859 | github.com/FireShadowLight | linkedin.com/in/amyhuang22 | fireshadowlight.github.io

Education:

University of California, Irvine

Fall 2020 - Summer 2024

- Majoring in Computer Science
- GPA: 3.9/4.0
- Relevant Coursework: Intermediate Programming (Python), Programming in C++ as a Second Language, Data Structure Implementation and Analysis (C++), Programming in Java as a Second Language, Boolean Logic and Discrete Structures, Intro to Computer Organization, Codepath CyberSecurity

Sunny Hills High School

Fall 2018 - Spring 2020

- GPA: unweighted 4.0/4.0, weighted 4.5/5.0

Projects:

Direct Messaging App (Winter 2020)

- use Tkinter to create a GUI and use Python to code a program that can directly message other students on the server
- server was set up by the professor, but I was responsible for connecting to the server and the functionality of the code

2048 Game (Fall 2020)

- recreate the game 2048 using Python: can interact, using the a,s,d, and w keys, in the user console

Technical Skills:

- Python (Intermediate)
- C++ (Intermediate)
- Java (Beginner)
- HTML/CSS/Javascript (Beginner)

Activities:

Learning Assistant, Spring 2021

- was an LA for a class: Boolean Algebra and Logic (under Professor Gassko)
- hosted my own office hours of at least one hour a week and helped test out quiz questions
- assisted students with group work during discussion sessions

Tennis Club, Fall 2021 - Present

- Full member of the tennis club where we use teamwork to play, interact with other students, and have fun