## University of Stirling Computing Science and Mathematics CSCU9A1 Autumn 2016

## **Tutorial 4**

- 1. Write method headers for methods with the following descriptions:
  - a. Computing the larger of two integers
  - b. Computing the smallest of three values
  - c. Checking whether an integer is even, returning true if it is and false if it is not
  - d. Printing a calendar for a given month and year
  - e. Generating a random integer between 1 and n.
  - f. Generating a random double between 0 and n.
- 1. Look at the following piece of code, and discuss the *scope* of each variable.

```
1 public class TestCode
3
          public static void main(String[] args)
4
5
                int i = 25;
6
                int b = q(i);
7
                System.out.println("Result is" + (b + i));
8
          }
9
10
          public static int f(int i)
11
          {
12
                int n = 0;
13
                while (n*n \le i) \{ n++; \}
14
                return n;
15
          }
16
17
          public static int g(int a)
18
19
                int b = 0;
20
                for (int n = 0; n < a; n++)
21
22
                      int i = f(n);
23
                      b = b + i;
24
                }
25
                return b;
26
          }
27 }
```