

Recursion



The Recursion Pattern

- **Recursion:** when a method calls itself
- Classic example--the factorial function:
 - $n! = 1 \cdot 2 \cdot 3 \cdot \dots \cdot (n-1) \cdot n$
 - Recursive definition:

$$f(n) = \begin{cases} 1 & \text{if } n = 0 \\ n \cdot f(n-1) & \text{else} \end{cases}$$

The Recursion Pattern : Java

```
// recursive factorial function
public int factorial(int n)
{
    if (n==0)
        // basis case
        return 1;
    else
        // recursive case
        return n * factorial(n- 1);
}
```

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Linear Recursion

- **Test for base cases**
 - Begin by testing for a set of base cases (there should be at least one otherwise your program will never finish).
 - Every possible chain of recursive calls **must** eventually reach a base case, and the handling of each base case should not use recursion.
- **Recur once**
 - Perform a single recursive call
 - This step may have a test that decides which of several possible recursive calls to make, but it should ultimately make just one of these calls
 - Define each possible recursive call so that it makes progress towards a base case.

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Reversing an Array

Input: An array A and nonnegative integer indices i and j

Output: The reversal of the elements in A starting at index i and ending at j

Algorithm ReverseArray(A, i, j):
 if $i < j$ **then**
 Swap $A[i]$ and $A[j]$
 ReverseArray($A, i + 1, j - 1$)
 return

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Reversing an Array in Java

```
public void reverseArray(int[] A, int i, int j)
{
    int tmp;
    if (i < j)
    {
        // Swap elements
        tmp = A[i];
        A[i] = A[j];
        A[j] = tmp;
        reverseArray(A, i+1, j-1);
    }
}
```

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Defining Arguments for Recursion

- In creating recursive methods, it is important to define the methods in ways that facilitate recursion.
- This sometimes requires we define additional parameters that are passed to the method.
- For example, we defined the array reversal method as `ReverseArray(A, i, j)`, not `ReverseArray(A)`.

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Tail Recursion

- Tail recursion occurs when a linearly recursive method makes its recursive call as its last step.
 - The array reversal method is an example.
 - Such methods can be easily converted to non-recursive methods (which saves on some resources). Example:

Input: An array A and nonnegative integer indices i and j

Output: The reversal of the elements in A starting at index i and ending at j

Algorithm `IterativeReverseArray(A, i, j)`:

```
while  $i < j$  do
  Swap  $A[i]$  and  $A[j]$ 
   $i = i + 1$ 
   $j = j - 1$ 
return
```

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Binary & Beyond

- There are also other forms of recursion
 - Binary Recursion – two recursive calls made for every non base case.
 - Multiple Recursion – many recursive calls for each non base case.
- We will look at recursion with respect to using the Tree data structure...