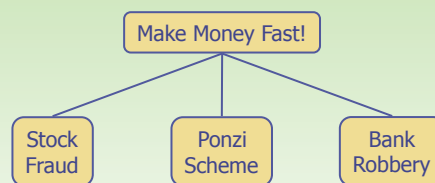


Trees



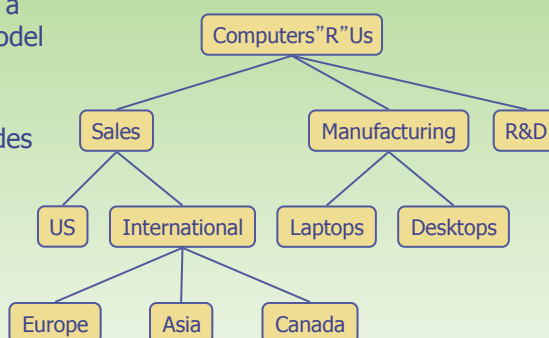
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Trees

1

What is a Tree

- In computer science, a tree is an abstract model of a hierarchical structure
- A tree consists of nodes with a parent-child relation
- Applications:
 - Organization charts
 - File systems
 - Programming environments



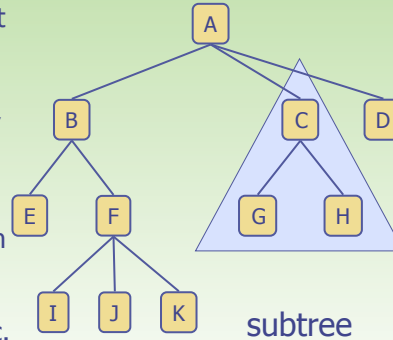
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Trees

2

Tree Terminology

- ❑ Root: node without parent (A)
- ❑ Internal node: node with at least one child (A, B, C, F)
- ❑ Leaf/external node: node without children (E, I, J, K, G, H, D)
- ❑ Ancestors of a node: parent, grandparent, grand-grandparent, etc.
- ❑ Depth of a node: number of ancestors
- ❑ Height of a tree: maximum depth of any node (3)
- ❑ Descendant of a node: child, grandchild, grand-grandchild, etc.
- ❑ Subtree: tree consisting of a node and its descendants



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Trees

3

Tree ADT

- ❑ We use positions to abstract nodes
- ❑ Generic methods:
 - integer **size()**
 - boolean **isEmpty()**
 - Iterator **iterator()**
 - Iterable **positions()**
- ❑ Accessor methods:
 - position **root()**
 - position **parent(p)**
 - Iterable **children(p)**
- ◆ Query methods:
 - boolean **isInternal(p)**
 - boolean **isExternal(p)**
 - boolean **isRoot(p)**
- ◆ Update method:
 - element **replace(p, o)**
- ◆ Additional update methods may be defined by data structures implementing the Tree ADT

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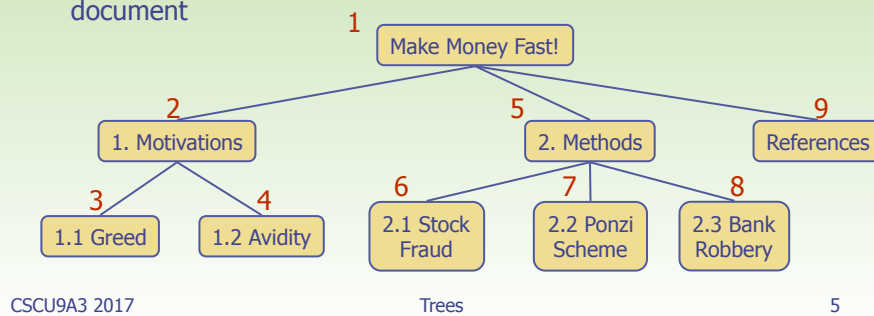
Trees

4

Preorder Traversal

- A traversal visits the nodes of a tree in a systematic manner
- In a preorder traversal, a node is visited/acted on before its descendants
- Application: print a structured document

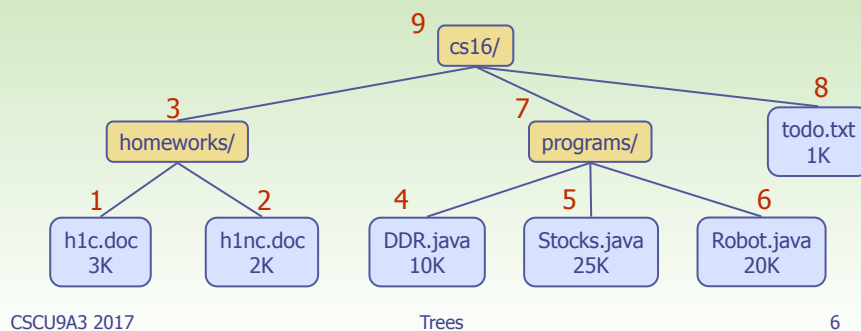
Algorithm *preOrder(n)*
visit(n)
for each child *c* of *n*
 preorder(c)



Postorder Traversal

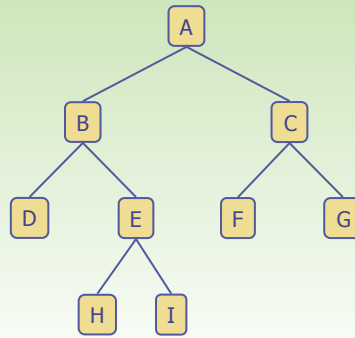
- In a postorder traversal, a node is visited after its descendants
- Application: compute space used by files in a directory and its subdirectories

Algorithm *postOrder(n)*
for each child *c* of *n*
 postOrder(c)
visit(n)



Binary Trees

- A binary tree is a tree with the following properties:
 - Each internal node has at most two children (exactly two for **proper** binary trees)
 - The children of a node are an ordered pair
- We call the children of an internal node **left child** and **right child**
- Alternative recursive definition: a binary tree is either
 - a tree consisting of a single node, or
 - a tree whose root has an ordered pair of children, each of which is a binary tree
- Applications:
 - arithmetic expressions
 - decision processes
 - searching



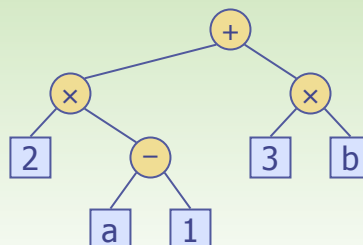
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Trees

7

Arithmetic Expression Tree

- Binary tree associated with an arithmetic expression
 - internal nodes: operators
 - leaf/external nodes: operands
- Example: arithmetic expression tree for the expression $(2 \times (a - 1) + (3 \times b))$



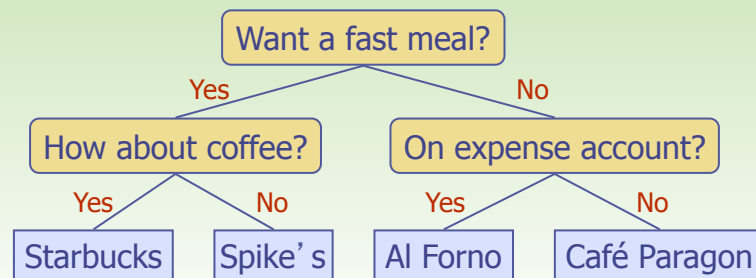
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8

Decision Tree

- Binary tree associated with a decision process
 - internal nodes: questions with yes/no answer
 - external nodes: decisions
- Example: dining decision



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Trees

9

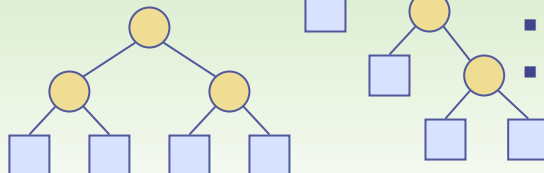
Properties of Proper Binary Trees

□ Notation

- n number of nodes
- e number of external nodes
- i number of internal nodes
- h height

◆ Properties:

- $e = i + 1$
- $n = 2e - 1$
- $h \leq i$
- $h \leq (n - 1)/2$
- $e \leq 2^h$
- $h \geq \log_2 e$
- $h \geq \log_2 (n + 1) - 1$



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10

BinaryTree ADT

- The BinaryTree ADT extends the Tree ADT, i.e., it inherits all the methods of the Tree ADT
- Update methods may be defined by data structures implementing the BinaryTree ADT
- Additional methods:
 - position **left**(p)
 - position **right**(p)
 - boolean **hasLeft**(p)
 - boolean **hasRight**(p)

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Trees

11

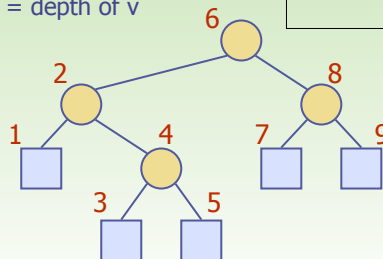
Inorder Traversal

- In an inorder traversal a node is visited after its left subtree and before its right subtree
- Application: draw a binary tree
 - $x(v)$ = inorder rank of v
 - $y(v)$ = depth of v

Algorithm *inOrder*(n)

```

if hasLeft ( $n$ )
  inOrder (left ( $n$ ))
visit( $n$ )
if hasRight ( $n$ )
  inOrder (right ( $n$ ))
  
```



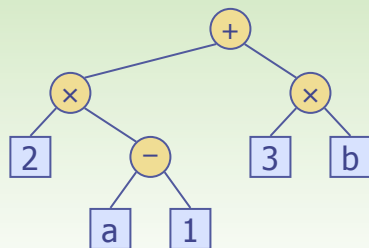
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12

Print Arithmetic Expressions

- Specialization of an inorder traversal
 - print operand or operator when visiting node
 - print "(" before traversing left subtree
 - print ")" after traversing right subtree



Algorithm *printExpression(n)*

```

if hasLeft (n)
    print("(")
    inOrder (left(n))
    print(v.element ())
if hasRight (n)
    inOrder (right(n))
    print(")")
  
```

$((2 \times (a - 1)) + (3 \times b))$

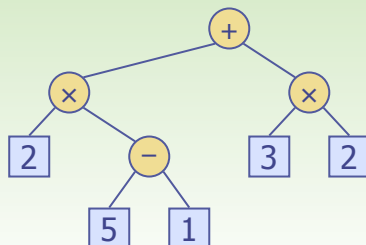
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13

Evaluate Arithmetic Expressions

- Specialization of a postorder traversal
 - recursive method returning the value of a subtree
 - when visiting an internal node, combine the values of the subtrees



Algorithm *evalExpr(n)*

```

if isExternal (n)
    return n.element ()
else
    x ← evalExpr(leftChild (n))
    y ← evalExpr(rightChild (n))
     $\diamond$  ← operator stored at n
    return x  $\diamond$  y
  
```

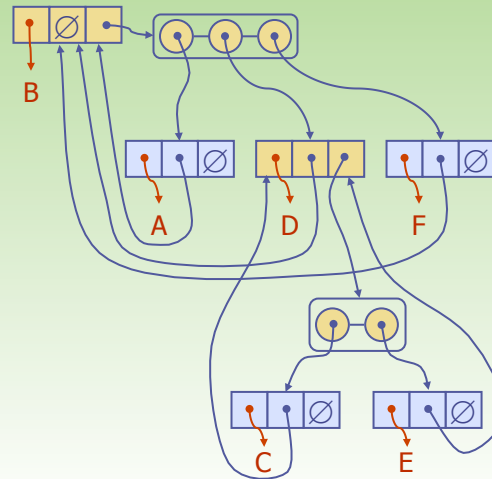
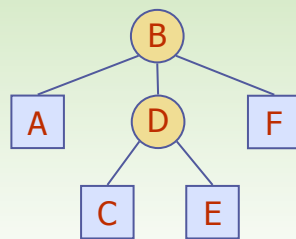
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Trees

14

Linked Structure for Trees

- A node is represented by an object storing
 - Element
 - Parent node
 - Sequence of children nodes
- Node objects implement the Position ADT



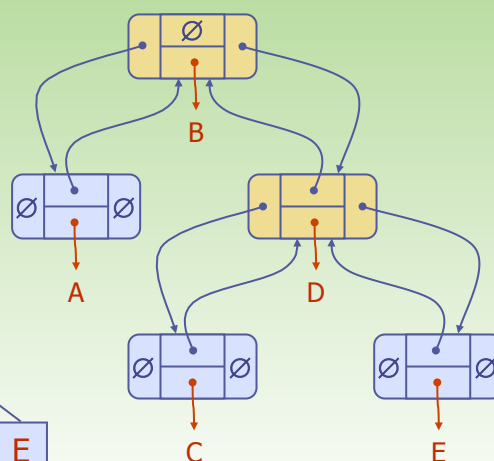
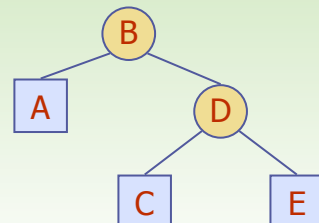
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15

Linked Structure for Binary Trees

- A node is represented by an object storing
 - Element
 - Parent node
 - Left child node
 - Right child node
- Node objects implement the Position ADT



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Trees

16