# **CSCU9N5 WWW Testing - self-evaluation**

How do you test your web pages? This self-evaluation sheet covers the basic requirements.

# **Testing via the CS Web Server**

Part of good HCI is testing. Designs must always be tested. Dreamweaver provides a WYSIWYG document window, also a preview facility, but it is still important to test your web files in position where a functioning web server can get at them. To test your pages properly on a web server, follow the instructions below on "Publishing Your Web Pages".

Although the pages will probably look the same whether you have looked at them locally as a file or downloaded them from a web server, this behaviour would change if you added executable content to your pages such as PHP. A web server is required to execute the PHP and a page that contained the PHP is unlikely to render correctly if opened as a local file.

# Accessibility Testing - W3C

W3C have a very simple preliminary review of accessibility available at:

http://www.w3.org/WAI/eval/preliminary.html

### Essentially, this scheme is:

- 1. Select a representative page sample
- 2. Examine pages using different graphical browsers
- 3. Where possible, examine pages using specialized browsers (e.g. Screen readers)
- 4. Use automated accessibility evaluation tools
- 5. Summarize obtained results

We will go through some of these processes to check that your web pages work correctly and are compliant with web standards.

**Select a representative page sample** – probably the home page.

### **Examine pages using graphical browsers**

Try various settings in your usual browser to check your page is still functional when you:

- resize the application window to check scrolling
- zoom in and out on the page
- use browser controls to vary font-size, formatting, screen colours (if possible)
- change the display color to gray scale, or print out page in gray scale or black and white, and observe whether the color contrast is adequate.
- use the keyboard to navigate through the links and controls on a page.

Test your web pages in different (graphical) browsers, so if you develop in Firefox, test in Chrome, Safari, Explorer, Opera, etc.

#### **Colour Blindness Testing**

To check how someone who is colour blind might see your web site, use one of the several tools available to try out different colour choices, e.g. color wheel at

http://gmazzocato.altervista.org/colorwheel/wheel.php. Be sure to try out a red/green combination and note what happens for Deuteranope and Protanope colour deficiencies.

# Use automated Web accessibility evaluation tools

The WAVE tool at wave.webaim.org gives a graphical report, combining features of W3C guidelines and Section 508 Guidelines.

- Go to the WAVE tool at wave.webaim.org.
- Test your page. Be sure to try the different tools (No Styles, Contrast) and where possible, fix any errors you find. Revalidate to check that you have correctly fixed them.
- Test another web page (e.g. Amazon, University page, etc).

For a list of other tools that enable you to check your site for accessibility see:

www.w3.org/WAI/ER/tools/Overview.html

#### **Validation**

You should also validate your web pages using the W3C validator at validator.w3.org, to make sure the HTML is correct.

#### **Summarise Results**

How did your web site fare?

# **Publishing Your Web Pages**

Publishing your web pages involves two things:

- 1. Putting your files where a web server can read them
- 2. Making sure the file permissions are set to world-readable

#### **Choosing Sensible Filenames**

In order to avoid problems with filenames as much as possible, follow these guidelines:

- Don't use spaces in filenames. Use underscores instead: e.g. 'my\_file.html' not 'my file.html'
- Don't use other special characters either, like colons, slashes, full stops and apostrophes.
- Use lower case. While some web servers don't care about capital letters, most will. The file image34.gif is not the same as Image34.gif.

### Putting Files in the Right Place

All web files (HTML files, plus any others required, like images, applets etc.) that you need, must be placed inside a folder called **www** in your home folder on the H: drive. This puts your files on the *Computing Science* web server, not the *University* web server.

- 1. Navigate (via the H: drive) to your home folder.
- 2. If there isn't a **www** folder already, create one.
- 3. Copy your documents (HTML files **and** images, etc.) into this folder.

# Viewing in a Browser

As you should have seen above, e.g. if your username is xyz and your file is called test.html, the URL for it will be as follows:

http://www.cs.stir.ac.uk/~xyz/test.html

If you have created a site folder within the **www** folder, for example *n5*, then your URL will be: http://www.cs.stir.ac.uk/~xyz/n5/test.html

### File Permissions

If your web browser reports that it does not have permission to view the files or produces a phrase like 'Access Denied' then you will need to change your file permissions to make them world readable. If you need to change file permissions, follow the instructions on:

http://www.cs.stir.ac.uk/local/adm/wwwper.html